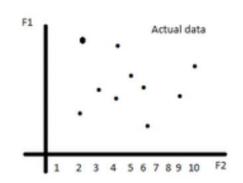
# Room Occupancy Estimation

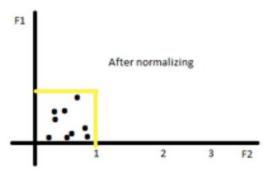
**Crosby Pineda** 

## Dataset

• Dataset for estimating the number of people in a room using multiple sensors for temperature, light, sound, CO2 and digital passive infrared(PIR). Using this to predict the number of people in a room over a span of 4 days ranging from 0 to 3. A little data prep is to normalize it as well as dealing with time

S4_Light	Feature	Integer
S1_Sound	Feature	Continuous
S2_Sound	Feature	Continuous
S3_Sound	Feature	Continuous
S4_Sound	Feature	Continuous
S5_CO2	Feature	Integer
S5_CO2_Slope	Feature	Continuous
S6_PIR	Feature	Binary
S7_PIR	Feature	Integer





# Clustering

I wanted to do clustering to see how the data looked. For simplification I used Light and passive infrared (PIR) as that should be a strong correlation.

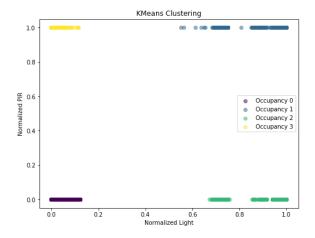
Silhouette Scores:

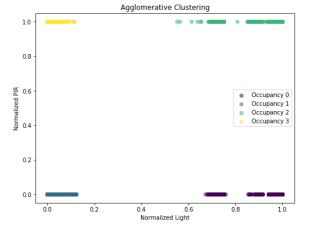
K-Means: 0.95

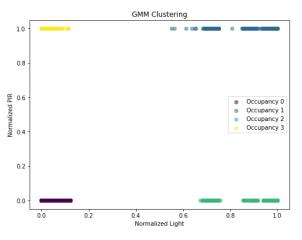
Agglomerative Clustering: 0.95

Gaussian Mixture Model: 0.95

Very high scores closer to the ideal 1. As it can range from -1 to 1.



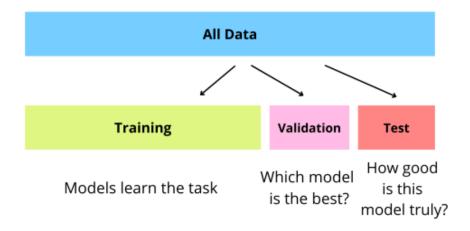




## Classification

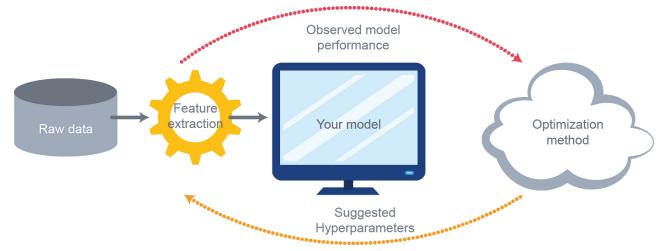
Naturally, this is a classification problem, where there are 17 features correlating with 0-3 people in a room.

I used Random Forest, Logistic Regression, Support Vector Machine, and Gradient Boosting. Making a 60% training, 20% validation, and 20% test split.



# Hyper-Parameter Optimization

To have the models perform at their best I want to optimize the parameter. I used Grid Search Cross-Validation in order to parallelize the range of parameter values to optimize the model's performance. Using CPU cores to increase the search process. The best performing parameters are then selected for each classifier based on the highest accuracy achieved during cross-validation.



# Hyper-Parameter Optimization

The HPO results show optimal settings for each classifier's performance.

For Random Forest, it only needed 50 trees and minimal splitting of 5, meaning that a less complex model avoids over fitting.

Logistic Regression regularization strength of C = 100, showing that stronger regularization helped.

SVM achieved the best results with a high penalty parameter C = 10 as well and a linear kernel, meaning that a linear decision boundary is all that was needed.

Gradient Boosting favored a good learning rate and depth with 100 trees, to help balance learning efficiently and avoiding overfitting.

## Dask

I used Dask in data processing, data transformations with Dask Array, Parallel Hyper parameter tuning, parallel model training and prediction, and normalizing.

#### Strong Scaling Test:

Workers: 1, Time: 0.6483 seconds

Workers: 2, Time: 0.4116 seconds

Workers: 4, Time: 0.6338 seconds

Workers: 8, Time: 0.8900 seconds

#### Weak Scaling Test:

Workers: 1, Problem Size: 1000x1000, Time: 0.3240 seconds

Workers: 2, Problem Size: 2000x2000, Time: 0.4266 seconds

Workers: 4, Problem Size: 4000x4000, Time: 0.8184 seconds

Workers: 8, Problem Size: 8000x8000, Time: 2.5435 seconds

# Joblib & Multiprocessing

Hyper parameter optimization was taking too long, so I used joblib library is utilized to parallelize the process of training, tuning, and evaluating all the classifiers.

A process pool is created with the multiprocessing library to use all available CPU cores for parallel execution. Each classifier is subjected to a hyperparameter grid search, efficiently used across multiple processes using the pool's map function. After the grid searches are complete, the multiprocessing pool is closed

## I am Confusion???

- 1400

- 1200

- 1000

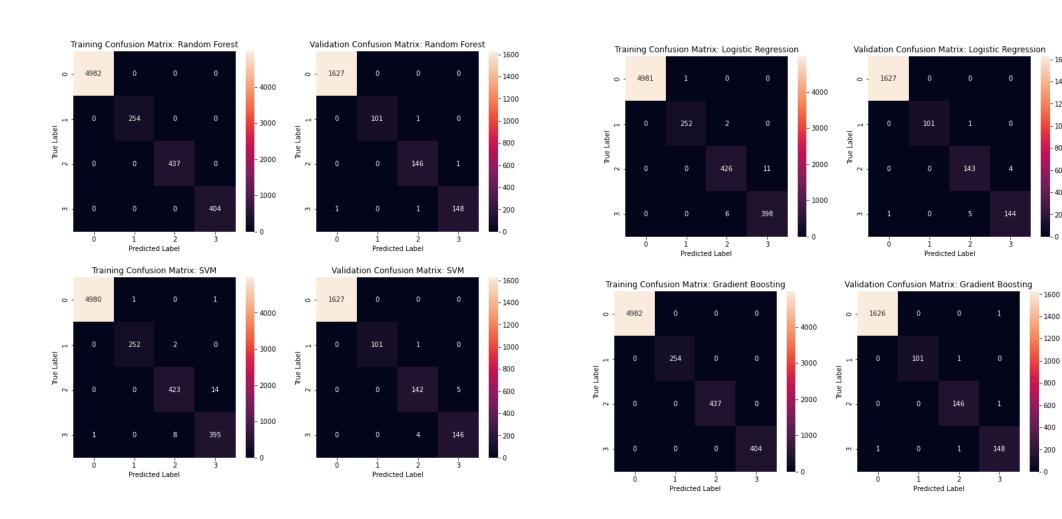
- 800

- 200

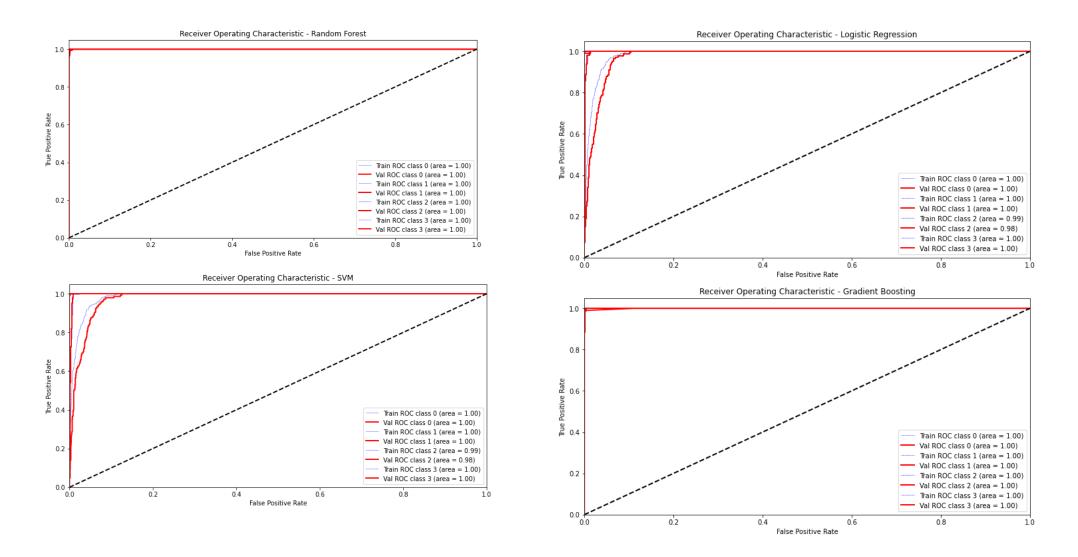
- 1400

800

200



## **ROC Curve**



## Results

Classifier	AUC
Gradient Boosting	1
Random Forest	1
SVM	.99
Logistic Regression	.99

Parallelize	Time
Dask	3 minutes and 48 seconds
Joblib	5 Minutes
Non-Parallelization	14 minutes and 14 seconds
Multiprocessing	5 hours

### Credit

Singh, Adarsh Pal and Chaudhari, Sachin. (2023). Room Occupancy Estimation. UCI Machine Learning Repository.

https://doi.org/10.24432/C5P605