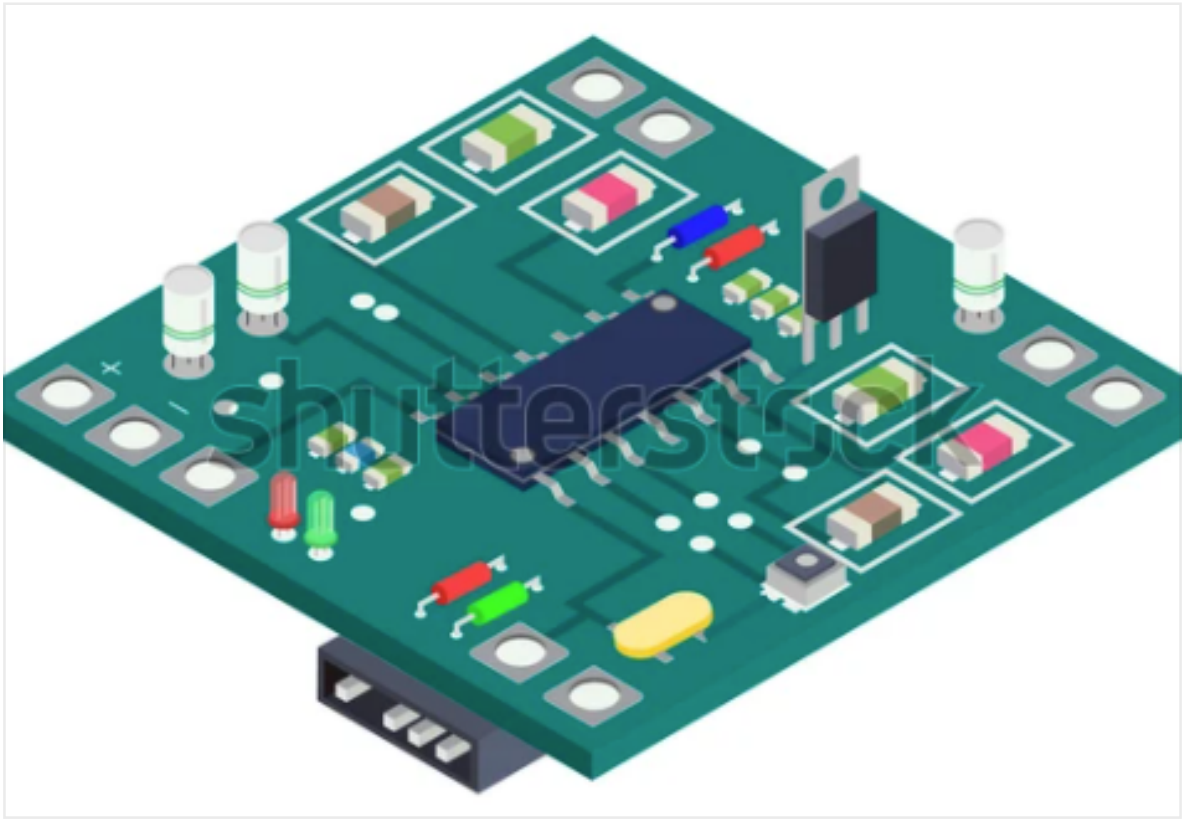
Develop Icon V1 Feedback

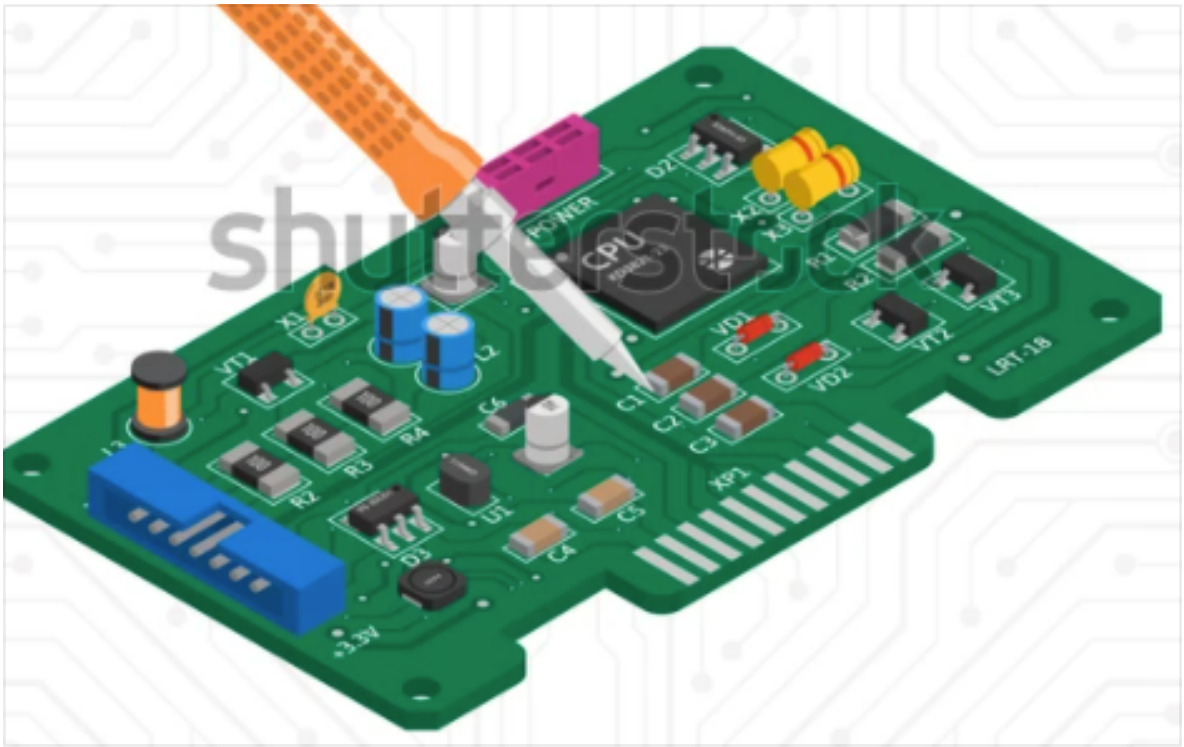
- All the components I asked for are included, I just feel there's something missing an I can't put my finger on it.

- The eyes should be turned off or a loading bar, let make the eye background black (instead of white) and replace the eyes with a blue loading bar - please choose a style of loading bar you think looks good.

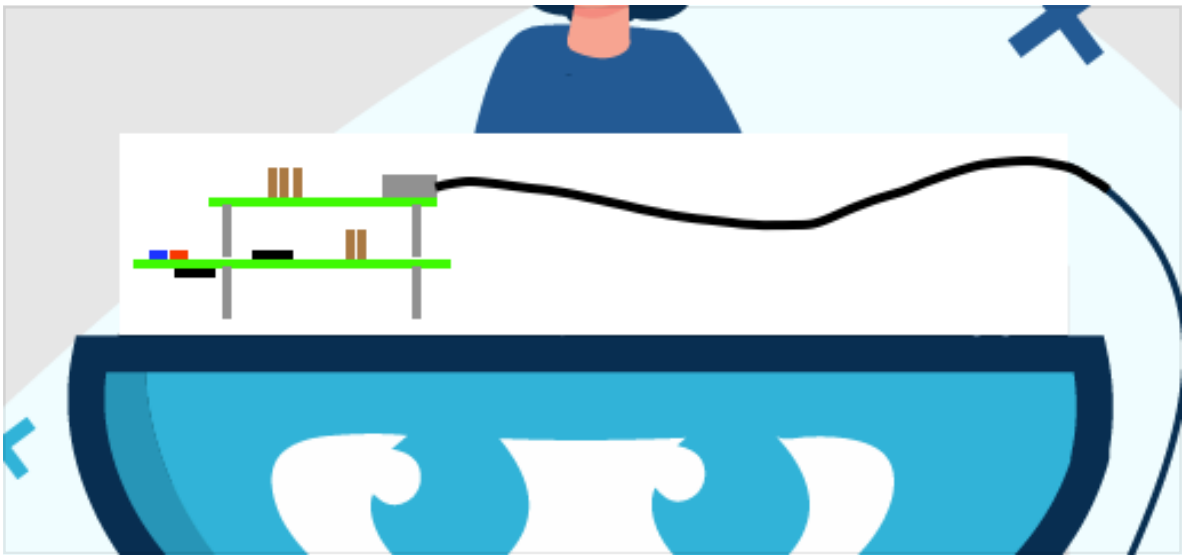
- The scaffolding looks to thin and doesn't stand out against the background. Could we use a style like this please? And include the planks to support it on ?

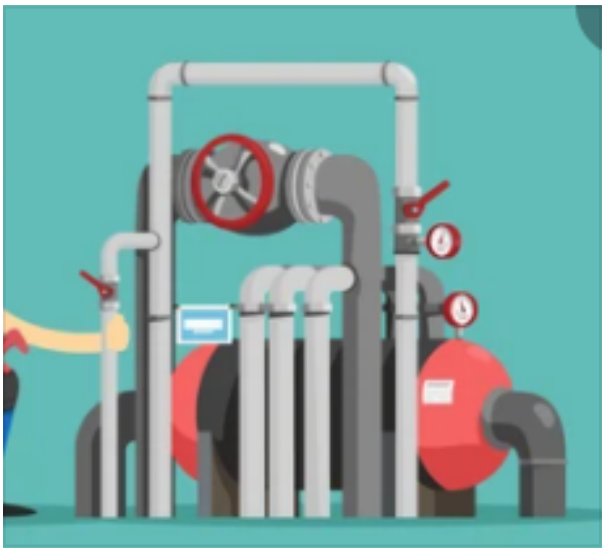
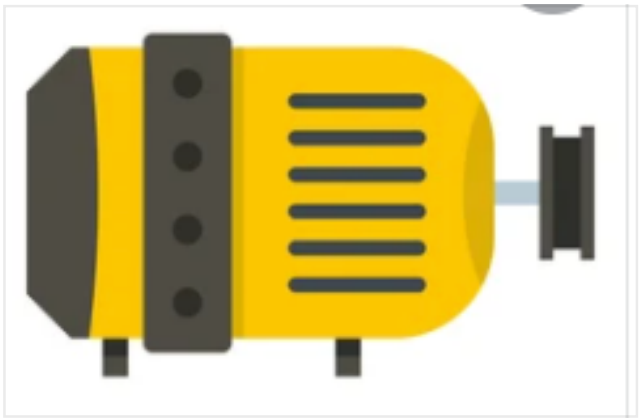
- With the circuit boards, I was more expecting something of this sort of style





- My terrible attempt is below, I don't know if it works better to do some perspective to see onto the circuit boards or to leave it 2D like have done? Obviously I have only done a couple, please embellish to make the rough rounded shape of the head. I don't think the dark round background for the head is needed.



- Instead of the screwdriver man, please can I have a welder, if you just make him welding a panel on the side of the robot I think that would be fine, could even make that part of the robot, bare metal rather than coloured blue?
  (Can remove the open doors to see the side) terrible sketch below again.

- On the inside of the robot, could we incorporate some pipes, and maybe a motor? (they can be half out of view rather than fully visible in the hatch)