Jaume Garcia Parcerisas
Web & Game Developer

A fan of video games, rock, manga and card games (TCG's), it motivates me to get involved in projects and feel integrated into them and in the team. I consider myself a calm person who thinks calmly and logically, although I find it difficult to make decisions when I am alone.

TECH SKILLS

Developing Languages:

- C#
- JS
- CSS
- HTML
- NodeJS
- C++
- R
- Blueprint

Softwares:

- GitHub
- VS
- PS
- 3Dmax

Frameworks:

- Angular
- Unity
- UE4

SOFT SKILLS

- Mathematical reasoning
- Analysis and resolution of problems
- Technology orientation
- Motivation
- Interest in learning
- Self-control

LANGUAGES

- **Spanish:** Native
- **Catalan:** Native
- **English:** B2 Level by TecnoCampus

PROFESSIONAL EXPERIENCE

2018 - 2019

Junior Game Developer:

- Game Developing using Unity Engine & C#
- **Rise of Titans** Gameplay & Client Developing.
- **GiantFox -** GameBCN/MediaPro.

2017 - 2018

Programming Teacher:

- Teacher of extracurricular classes of primary oriented to video games.
- **Pla de l'abella school**, Mataró

ACADEMIC TRAINING

2020 - 2021

FrontEnd Developing BootCamp [490h]
Bit Academy, Barcelona, Spain

2014 - 2019

Videogame Design & Production Degree
TecnoCampus, Mataró, Spain.

2012 - 2014

Technological High School
IES Enric Borras, Badalona, Spain

CONTACT

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