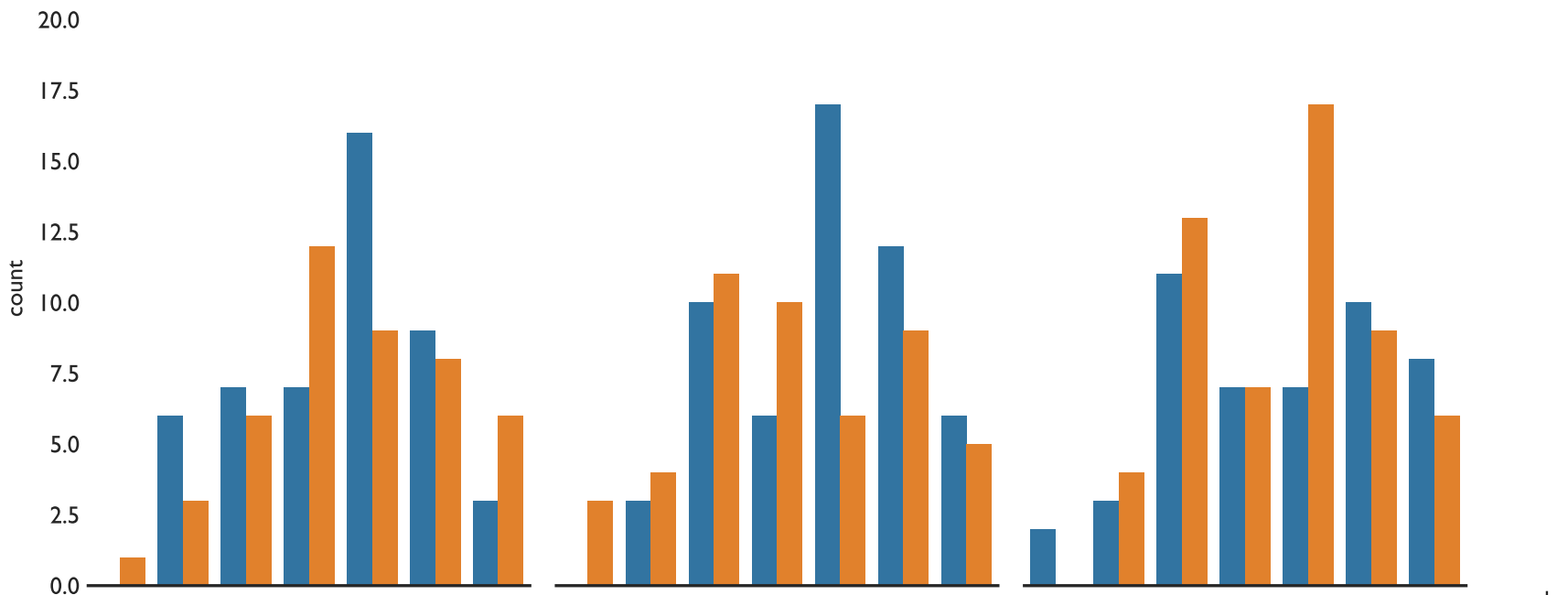


comicleft = 0 | dist = 0

comicleft = 0 | dist = 1

comicleft = 0 | dist = 2



comicleft = 1 | dist = 0

comicleft = 1 | dist = 1

comicleft = 1 | dist = 2

