$$\beta_{0} + \sum_{j} \beta_{1,j} x_{1,j}(i) + \sum_{k} \beta_{2,k} x_{1,k}(i) + \sum_{l} \beta_{3,l} x_{1,l}(i) + \sum_{m} \beta_{4,m} x_{1,m}(i) + \sum_{l} \beta_{5,n} x_{1,n}(i)$$
shading distance framing comic position

distance

shading

gesture