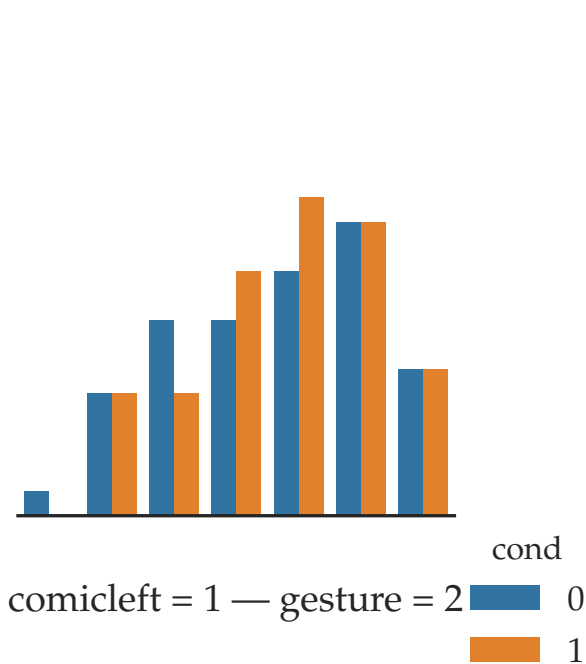
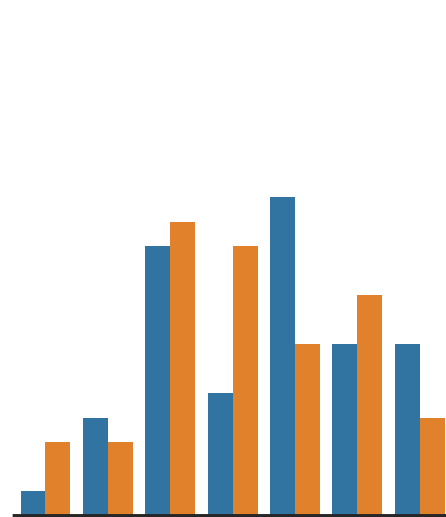
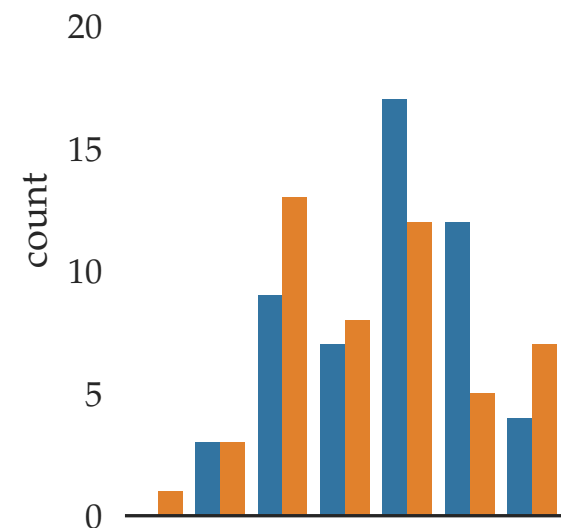


comicleft = 0 — gesture = 0

comicleft = 0 — gesture = 1

comicleft = 0 — gesture = 2



comicleft = 1 — gesture = 0

comicleft = 1 — gesture = 1

comicleft = 1 — gesture = 2

