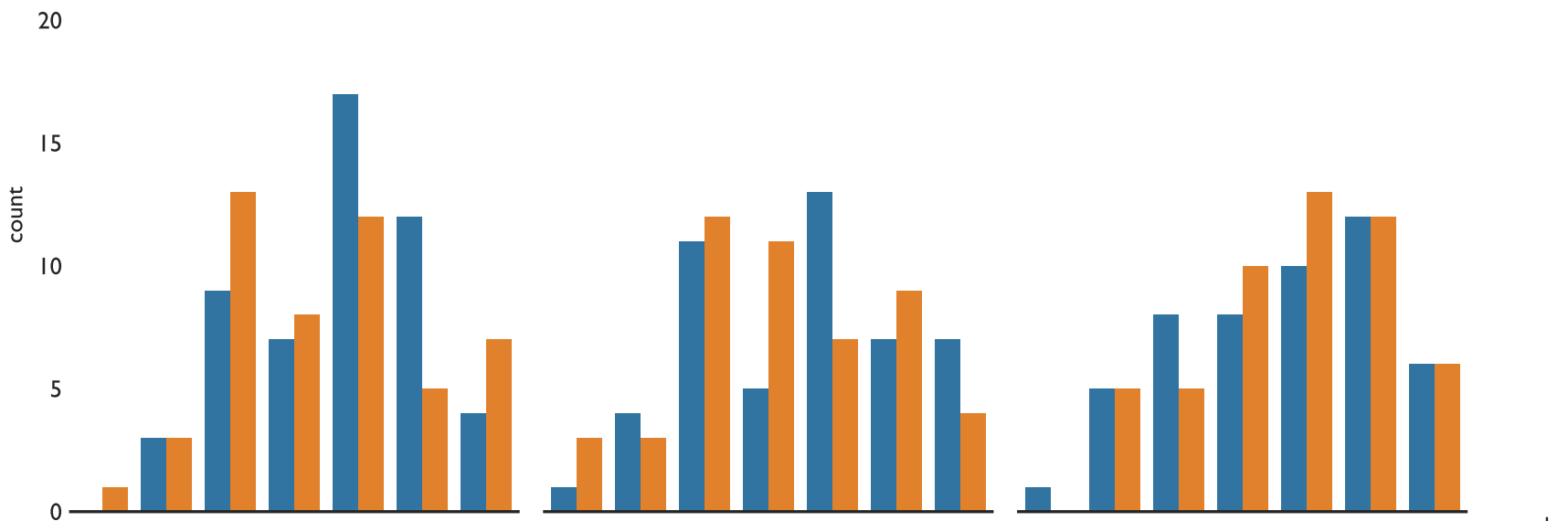


comicleft = 0 | gesture = 0

comicleft = 0 | gesture = 1

comicleft = 0 | gesture = 2



comicleft = 1 | gesture = 0

comicleft = 1 | gesture = 1

comicleft = 1 | gesture = 2

