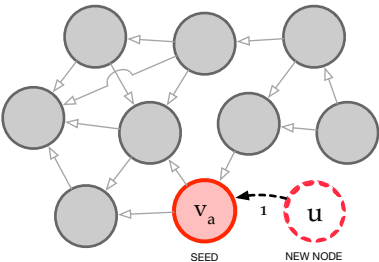
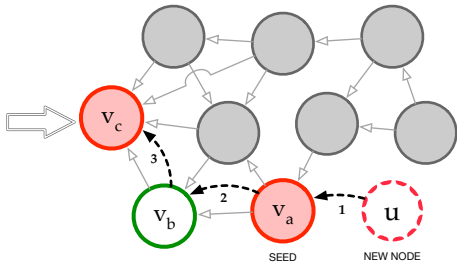


3a Select seed



3b Initiate random walk



3c Jump back to seed

