Customer meeting 04.11

Time: 17.00
Duration: 1h
Participants: Morten, Øyvind, Markus, Torstein, Stein-Otto, Maren
Notes: Markus

1. Approval of agenda

    a. ok

2. What we have done until now

    a. General

        i. Written in the report

            1. Gotten started

        ii. Updated the movies on the website

        iii. Updated the blog

        iv. Had two retrospective meetings

            1. Works better when we do it in this manner

    b. Backend

        i. Working on v0.6: Final version of the API

        ii. Passwords in user db and login with password (hash passwords with bcrypt)

        iii. E-mail service for registration e-mails, forgotten password, invite user etc.

        iv. Implemented Reset password/forgot password

            1. Tell server that you've forgotten the password, receive key on e-mail, enter unique key and new password to reset password

        v. Implemented invite a new user via e-mail, and that new users receive a registration/welcome e-mail

        vi. Authorization with tokens

            1. On login generate a unique token which is valid for 20 minutes

            2. Include token in all requests

            3. Login again when it expires (you know when it expired when you get 401 Unauthorized)

        vii. Bugfixes and some cleaning up

            1. Questions from customer

   a. What type of hashing and salting is used?

     i. B-crypt

     ii. Created personal smtp to send e-mails

       1. Not optimal yet because it it at svorstøl

       2. Can change smtp server in docker

   b. Why 20min token duration?

     i. Since sniffing is possible as a result of lacking HTTPS, 20 min is chosen as a bit more secure.

   c. SSL

     i. Needs certificate, and theres is to little time left.

 a. Android

   i. Version 0.5 is released, video of 0.4 on crowdshelf.github.io (Were a little confused with the versions in the video)

   ii. Search: https://www.youtube.com/watch?v=ghRIQqDZK6U&feature=youtu.be

 b. iOS

   i. Version 0.4 is now available in TestFlight, version 0.5 is put up for review and video of the new functionality is at crowdshelf.github.io

3. What we plan to do next week

 a. Release version 0.6 by this week

   i. Write a page describing everything.

     1. About us

     2. The subject

     3. Describe the product

     4. Relevant links to blog, github, app store, videos etc.

     5. Application design

     6. Everything that is interesting for a user.

     7. Contact information, e-mail, linkedin etc.

     8. Place to send questions.

     9. Mention those who have helped us from Netlight.

 b. Write report

 c. Get something concrete for the final presentation

4. Feedback from the customer

 a. Tips for presentation:

   ● Show videos chronologically, as a story.

- Internet
    1. What about backend if internet is out?
- Speakers
    1. Laptop or external speakers
- Demo presentation for customer before final presentation.
    1. Maybe also supervisor
- Tell about our experiences, group work, coding etc.
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b. Tips for report:
- A sort of history
- Technical aspects of backend etc.
    1. How have we published apps to app store and google play?
- Include the blog in raport

5. Questions from the group

a. From last meeting:
    i. What should be included in the final presentation?
        1. Can use video.
            a. Use videos to show features
            b. Talk to fill the gaps
    ii. We are thinking a presentation of the product, like a sales pitch, and then describe the personal part: the process of getting there.
    iii. Should all products (Android, iOS and API) be described? How detailed?
        1. Final pitch first
            a. Open with telling about Lean and that we have tried to use Lean. Tell them what we have made, then explain how we came to this product.
        2. Multiple pitches?
            a. What is the idea? New pitch

b. Design (Magnus):
    i. Create Group View - Android (Create/Update)
    ii. Scanner icon, barcode/camera-icon
        1. Camera

6. Other

- Create doodle for possible presentation days with peder
- Discussion on how to make money.