

# Customer meeting 16.09

Time: 17:00

Attending: Maren, Stein Otto, Øyvind, Torstein, Peder, Magnus, Markus

## 1. What we have done until now.

- a. General
- b. Backend
- c. iOS
- d. Android

## 2. What we plan to do the next week

- Publish interactive website
- Finish API documenting
- Keep developing Android app

## 3. Feedback from the customer

- Self documenting API, not automatically generated, but able to understand by usage.
- The group should know about REST
- **Wants demo of Android app, iOS app and backend-features at next meeting.**
- Read best practices for iOS and Android design.
- When searching for books in the application search first on Google Books API to receive isbn and then do a search in CrowdShelf database.
- Customer think the progress has fallen since week 1, and want more concrete information regarding apps and progress.
- Customers want us to seek help if we are stuck on certain problems, let him know if challenges occur.

#### 4. Design session with Magnus

- **When doing user testing:**
  - Create designs on paper, one screen on each sheet. Show users to get feedback. Many small iterations.
  - Show one design, let the user solve a problem, then ask for feedback.
    - Not two different designs and then choose the best.
- After user testing:
  - Interview
    - Want as much information as possible from user, feedback, suggestions.
- **Summary:**
  - **Step 1.** Ask user to perform a certain task, be passive and listen. Ask questions after.
  - **Step 2.** Interview the test subject after the task is completed.
    - Wanting feedback from the user, without defending your choices. .
  - **Step 3.** Create multiple version based on the feedback from the previous steps to show a test user, not necessary the same person as in the previous steps. Then ask which version the test user prefer and why.
  - Create prototypes and version as simple as possible, could be on paper and very low cost.