University of Sheffield

Static Analysis

Software Reengineering
(COM3523 / COM6523)

The University of Sheffield

Source Code

Definitive record of software structure and behaviour.

Commonly changed when system is reengineered.

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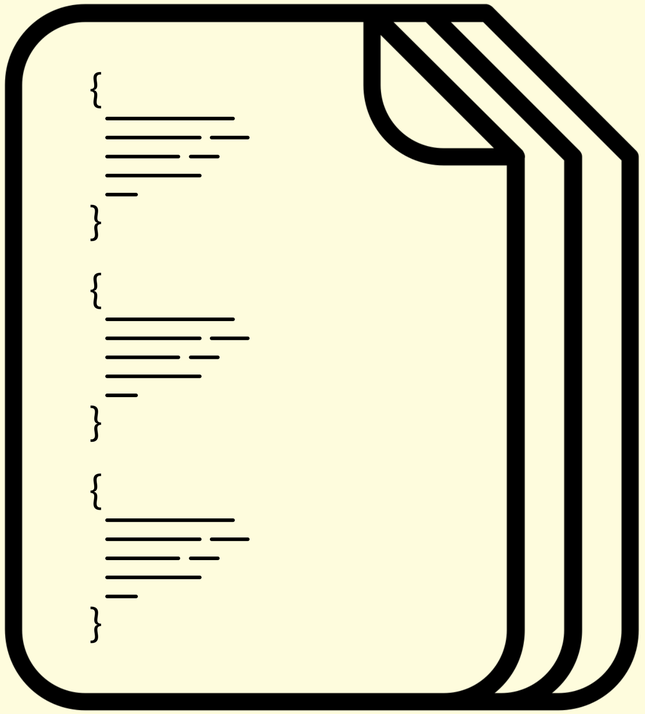

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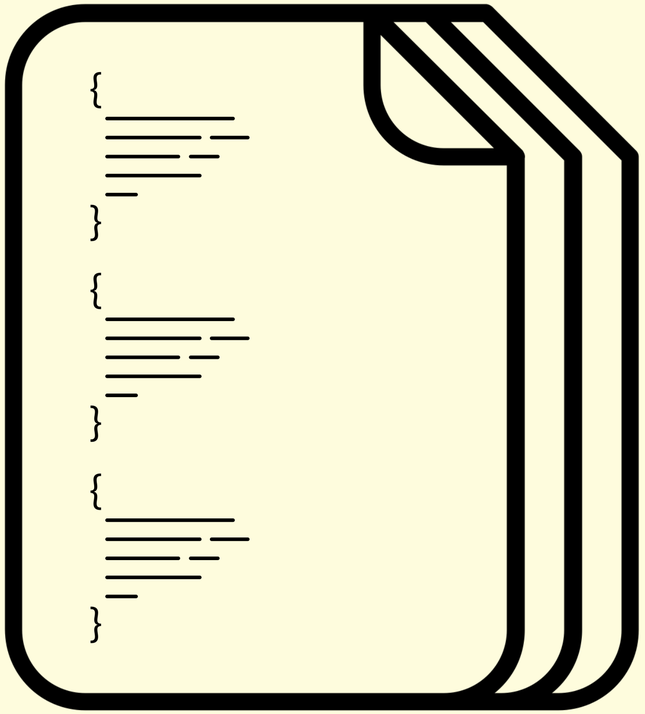
- Complex - highly interconnected.
- Poorly designed - having deteriorated over decades.



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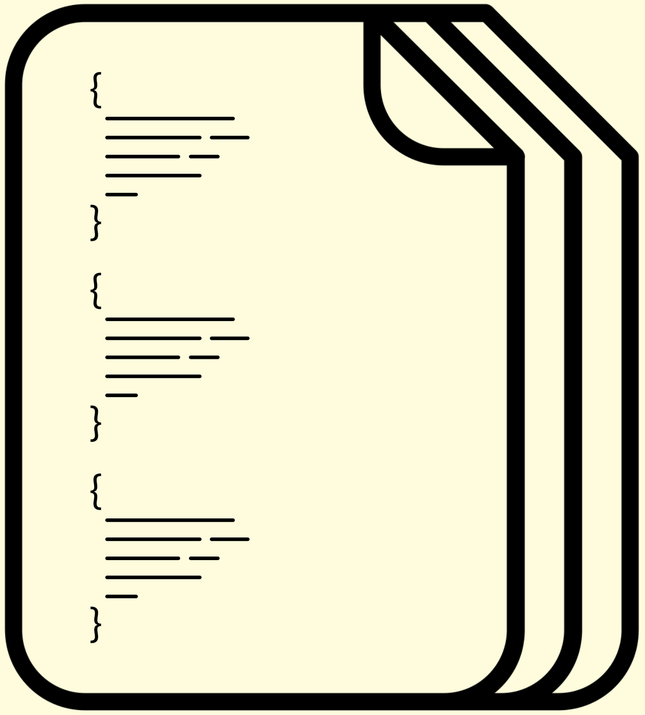
Loaded with latent information about what the system *should* be doing.

- Identifiers - variable, method, and class names.
- Dependencies - calls between functions indicate hidden relationships…



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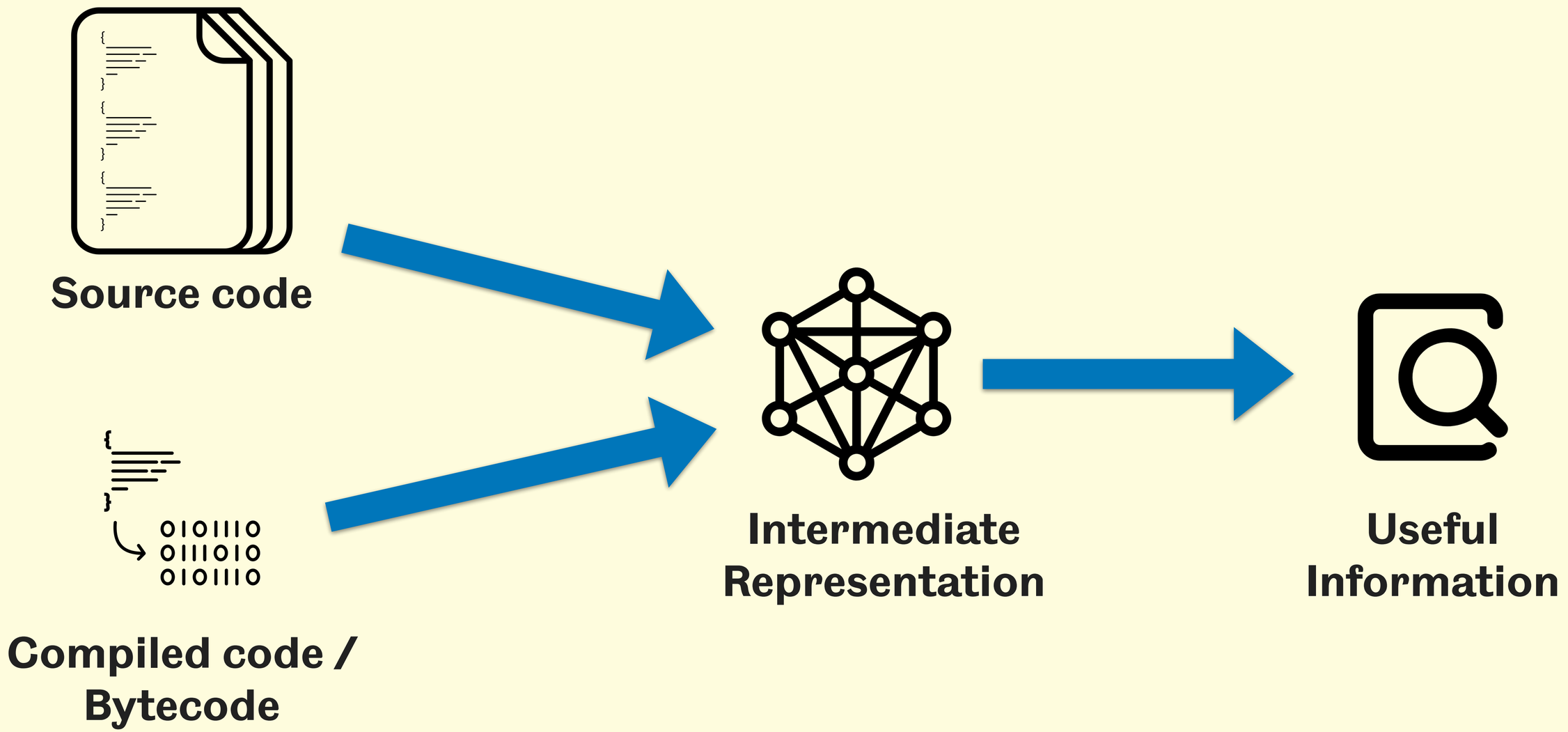

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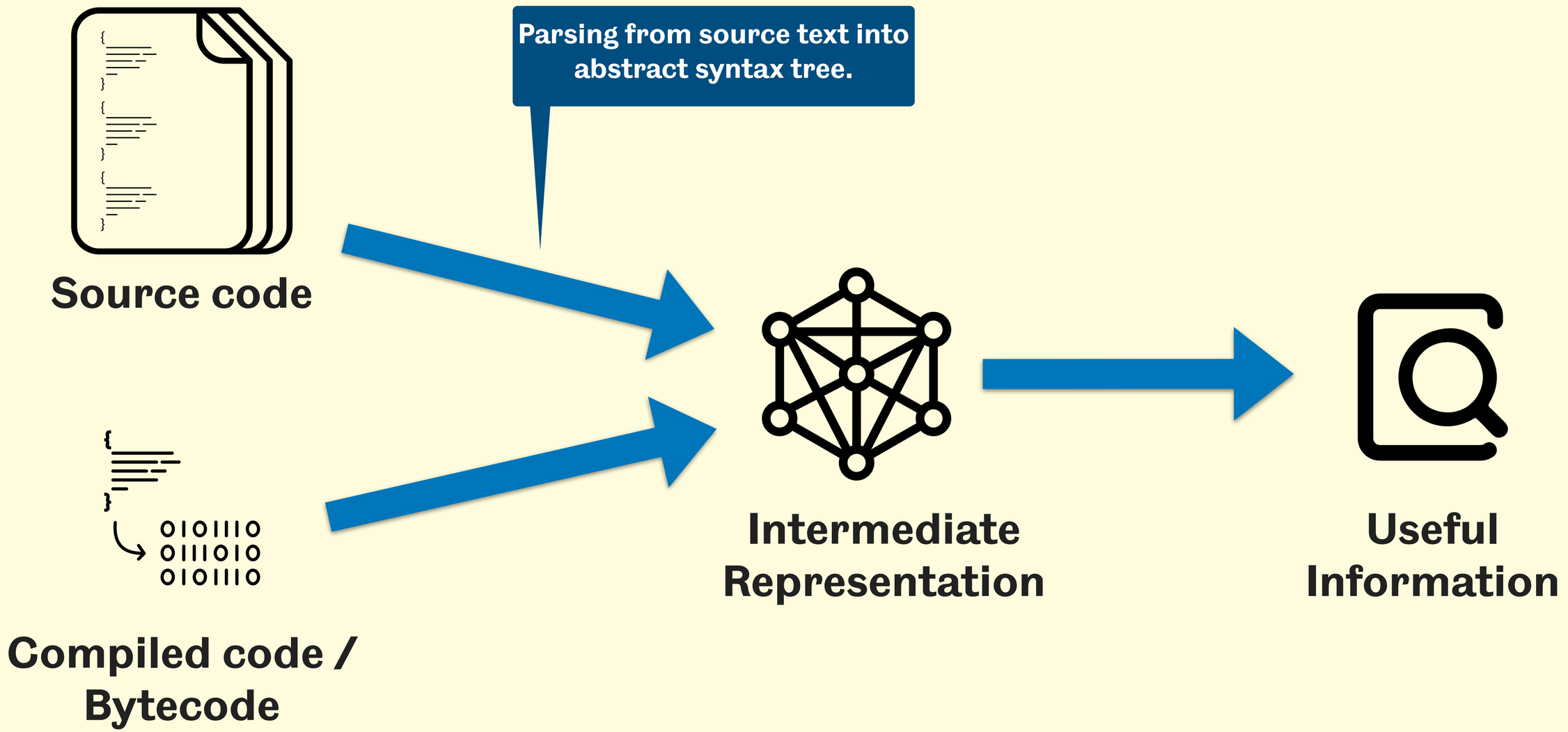

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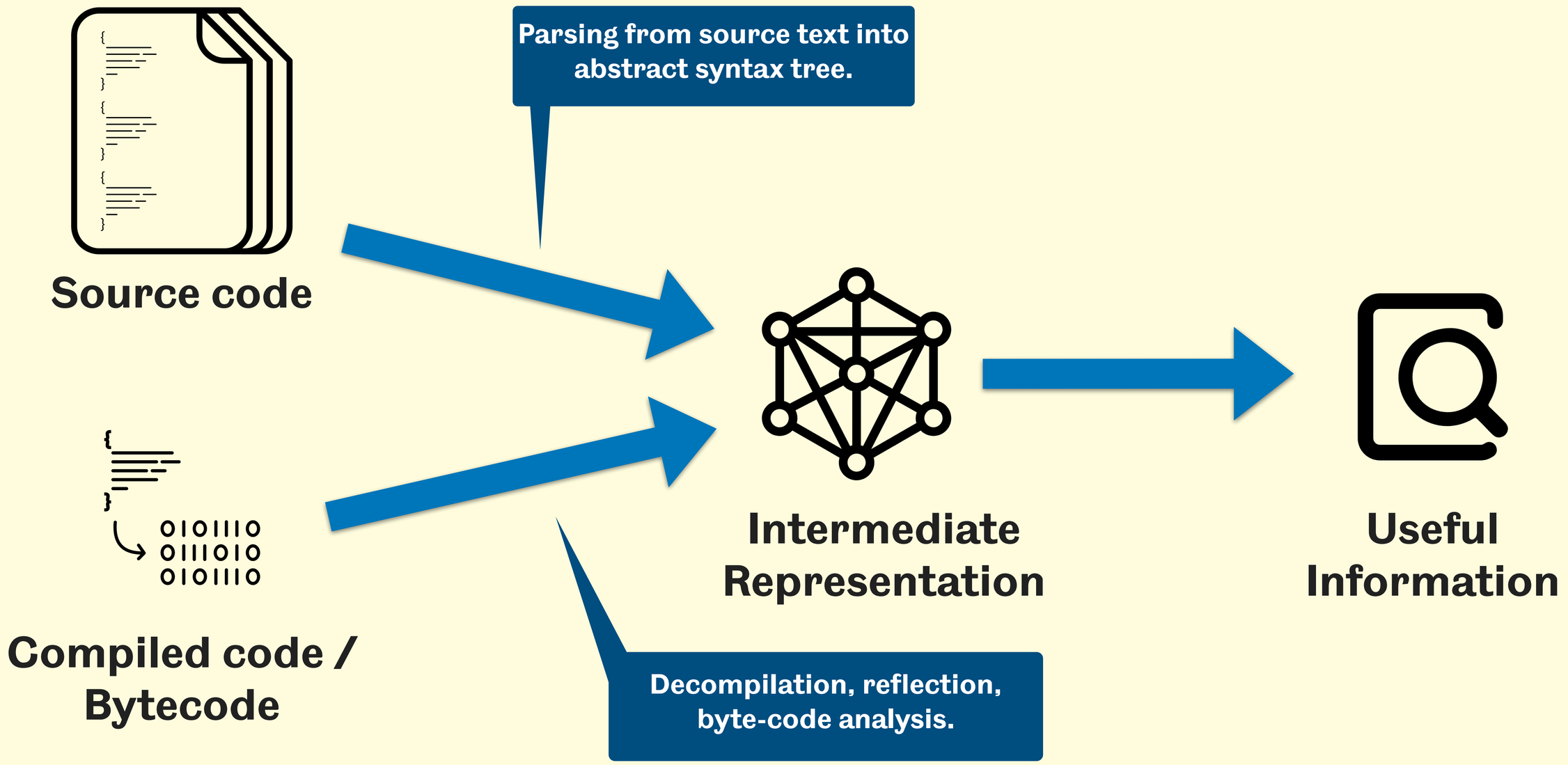

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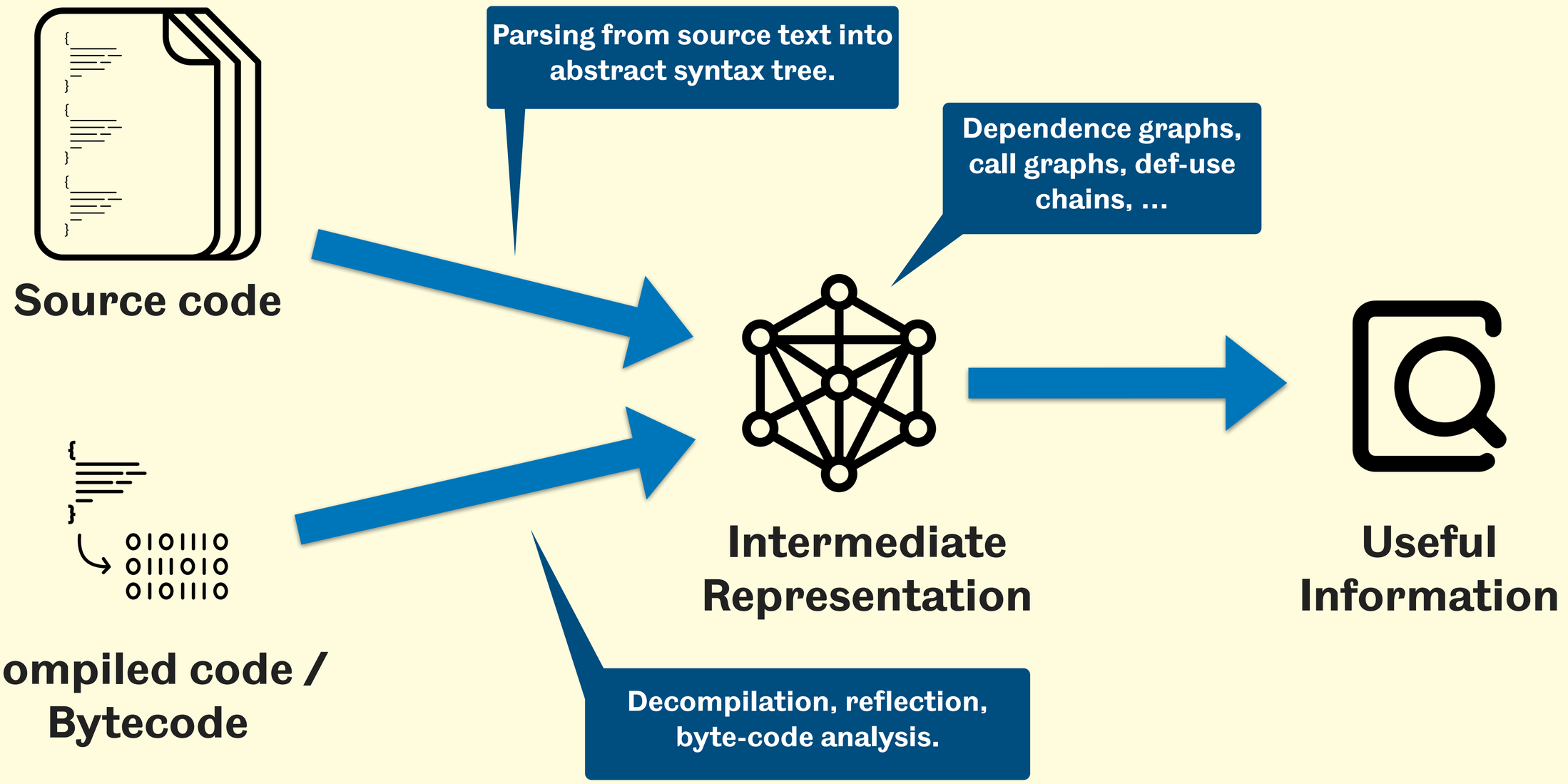

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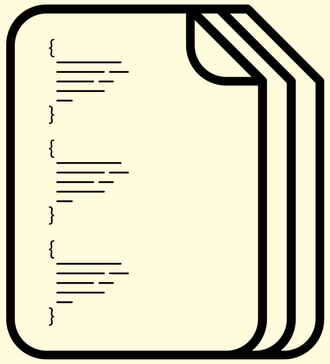
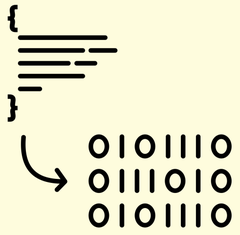


Source code

Parsing from source text into abstract syntax tree.

Dependence graphs, call graphs, def-use chains, …

Metrics, slices, dead code, dependence relations, …



Compiled code / Bytecode

Intermediate Representation

Useful Information

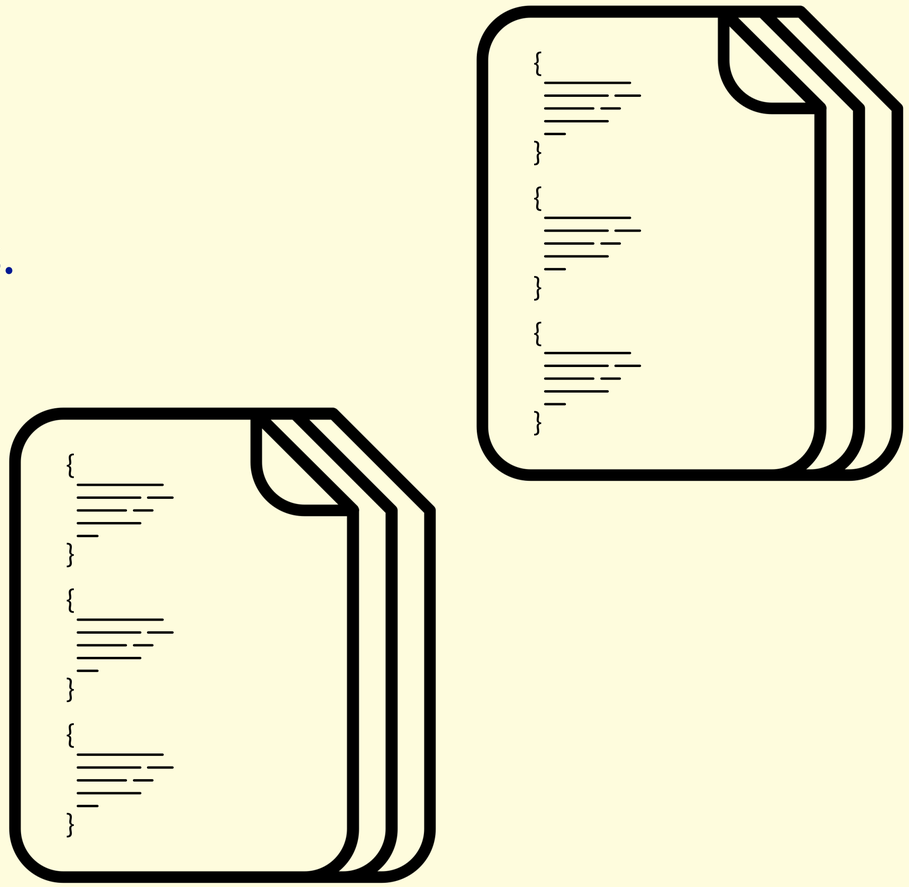
Decompilation, reflection, byte-code analysis.

Two levels of analysis

Function-level analysis

Examine control and data-flow within a function.

Useful for identifying information-flow vulnerabilities.



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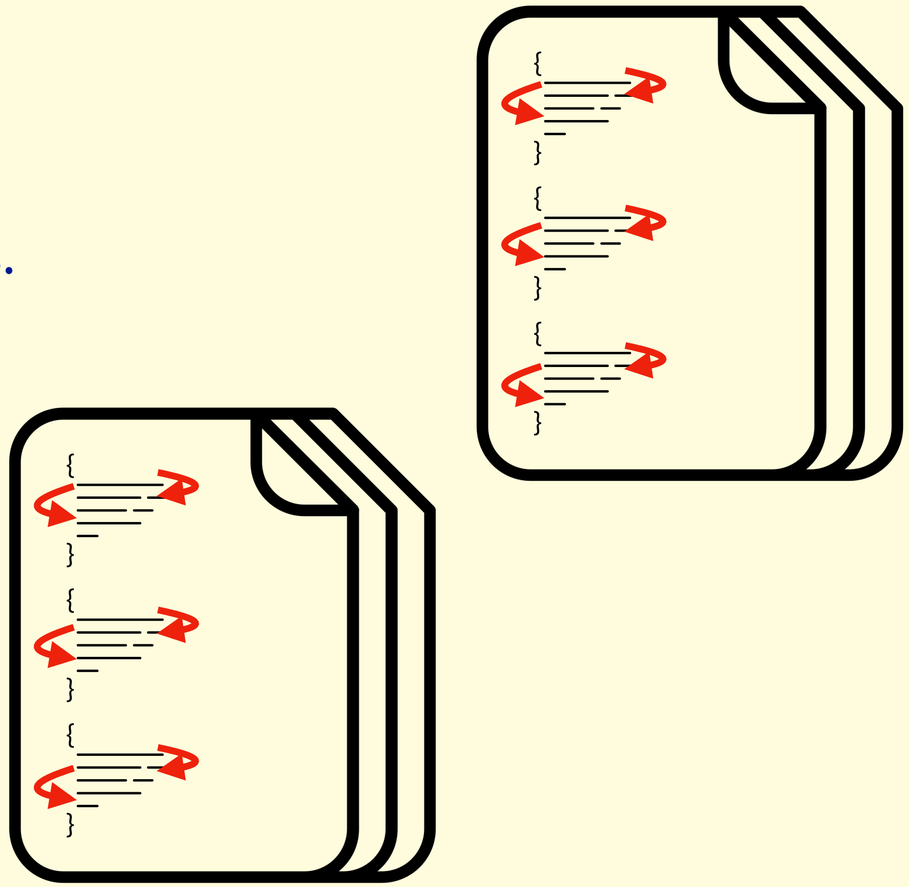

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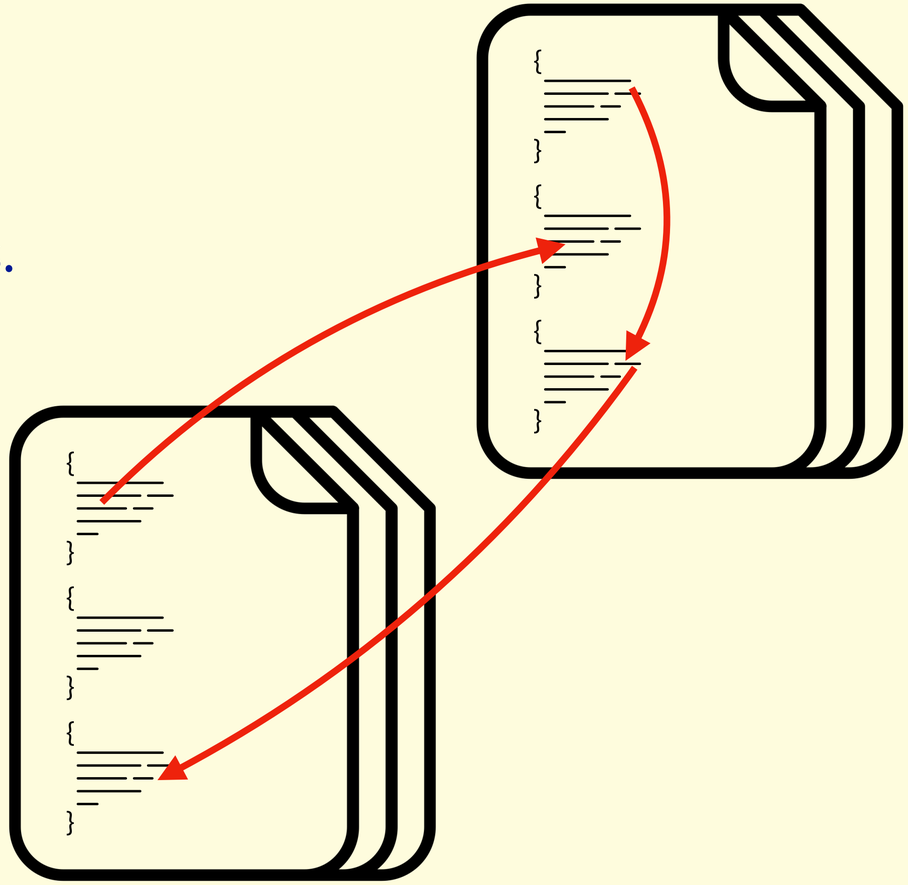
System-level analysis

Which procedures call each other?

How are classes connected to each other?

More useful for obtaining a high-level overview.



Intra-procedural Analysis

Control Flow Graph (CFG)

Each statement is a node.

- Some statements may need to be split up, if they comprise multiple instructions.
- Do not count statements that are not executable code (comments, curly brackets, etc.)

Flow from one statement to the next is represented as an edge.

Two special additional nodes that do not correspond to real statements:

- “Entry” and “Exit” nodes.
- Represent points at which control “arrives at” and “departs from” function.

Conditional statements are branching nodes.

- If / while / for …

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public double evaluate(final double[] values, final int begin, final int length)
    throws MathIllegalArgumentException {

    if (MathArrays.verifyValues(values, begin, length)) {
        Sum sum = new Sum();
        double sampleSize = length;

        // Compute initial estimate using definitional formula
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        // Compute correction factor in second pass
        double correction = 0;
        for (int i = begin; i < begin + length; i++) {
            correction += values[i] - xbar;
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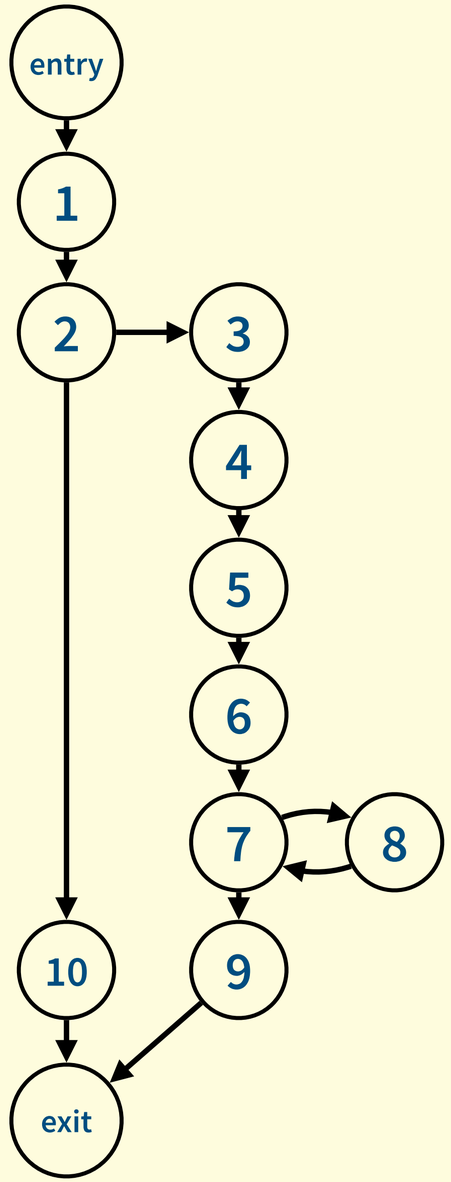


Post-dominance and Control Dependence

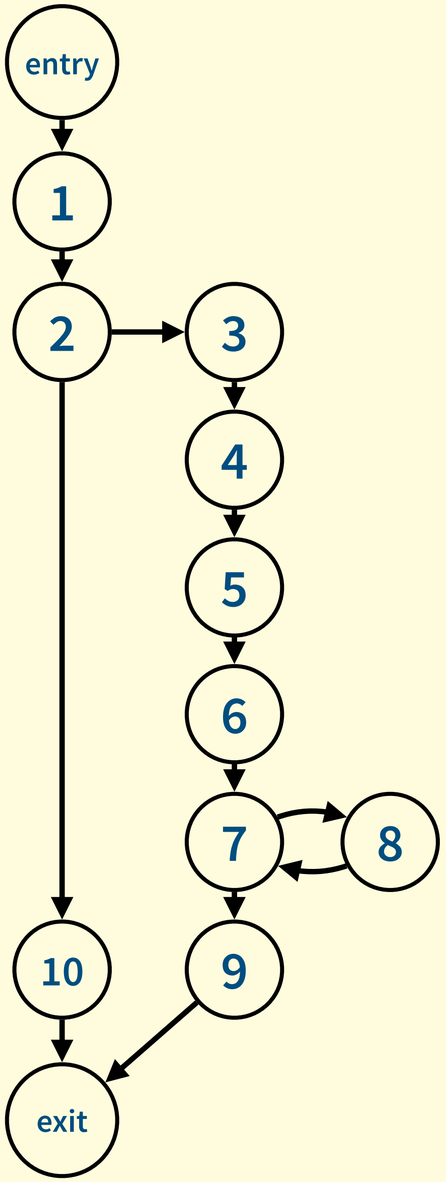
Statement B **post-dominates** A if every path from A to the exit passes through B.

> The first node on the path to the exit that post-dominates another node is known as the **immediate post-dominator**.

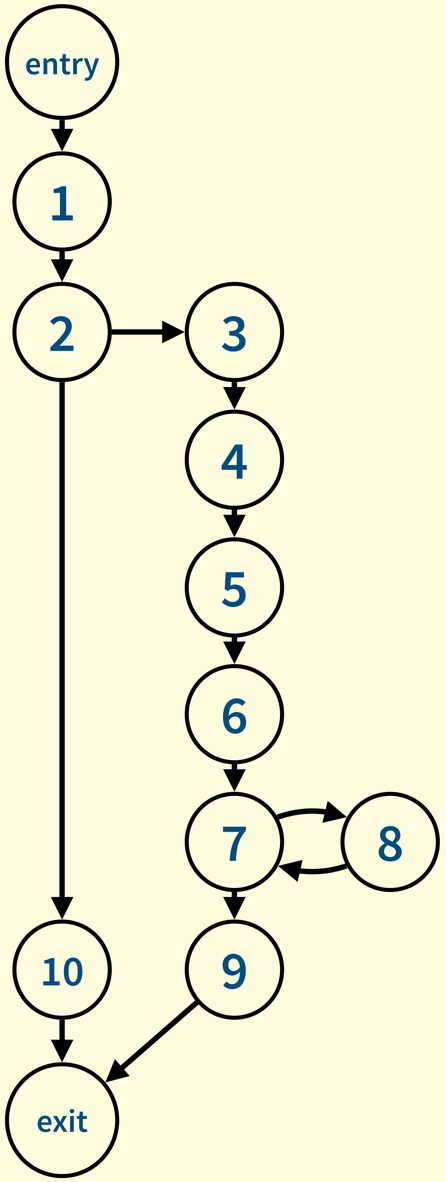
There is a **control dependence** relation from A to B if A directly determines whether B will be executed:

> There exists a path from A to B where all nodes on the path are post-dominated by B.
>
> A is not post-dominated by B.

Control dependence relations can be visualised as a tree.

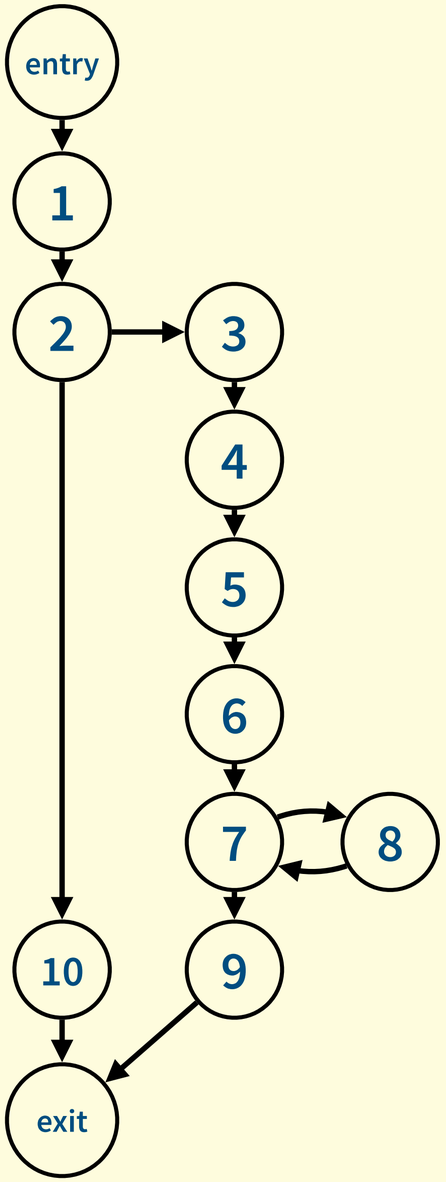


Does node 7 post-dominate node 3?



Does node 7 post-dominate node 3?

Does node 8 post-dominate node 7?



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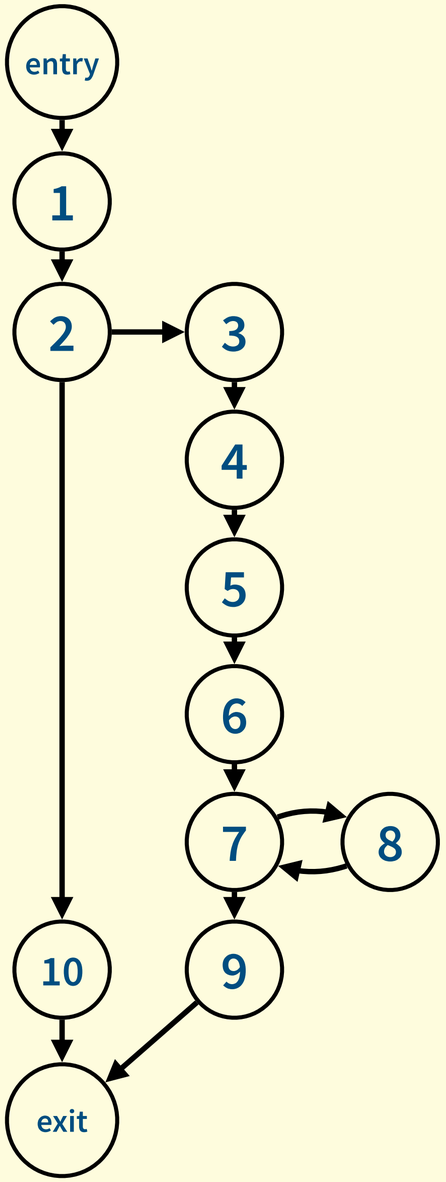

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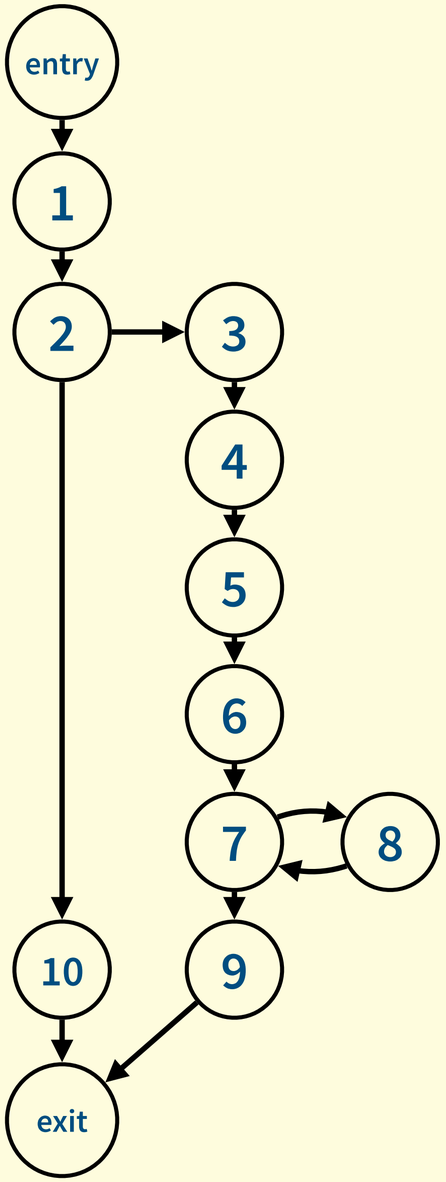
Draw out the Control Dependence tree for this CFG.



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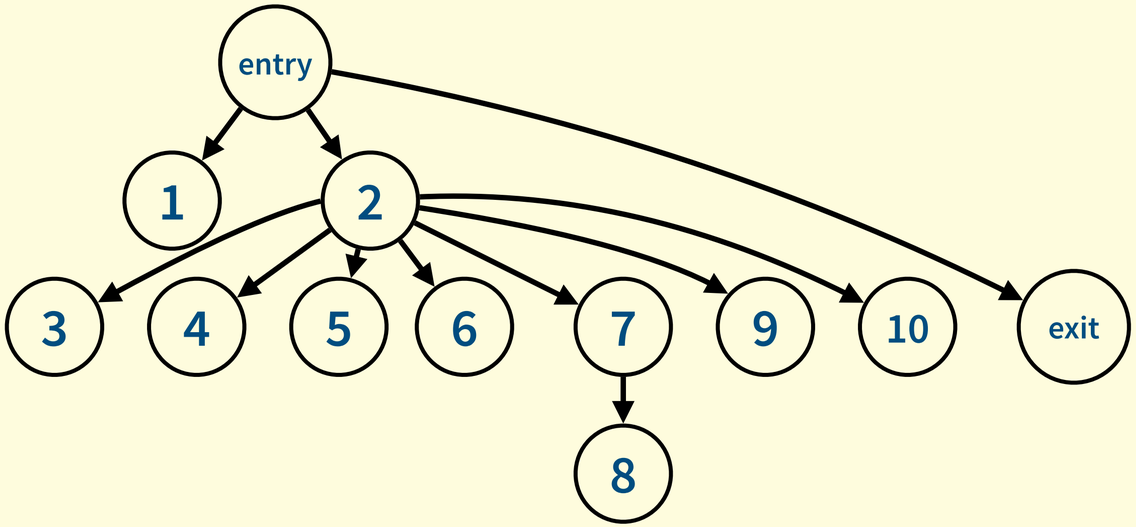

Data Flow

The flow of data through a function can be characterised in terms of “defs” and “uses”.

- A statement may “define” a variable by assigning a value to it.
- A statement may “use” a variable as a part of some computation.

A “def-use” relationship exists between statements A and B for variable v when:

- A “defines” v by assigning a value to it.
- B “uses” v as a part of some computation.
- There is a path from A to B where v is not re-defined.

Not always obvious in Object-Oriented languages if an object is being “defined”.

- If statement calls a method on an object variable, does this method change its state?

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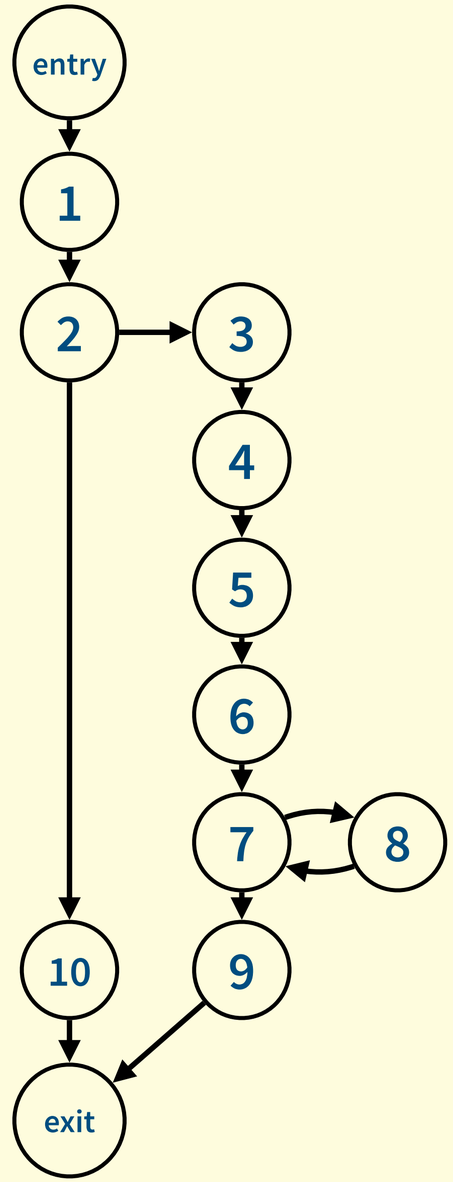

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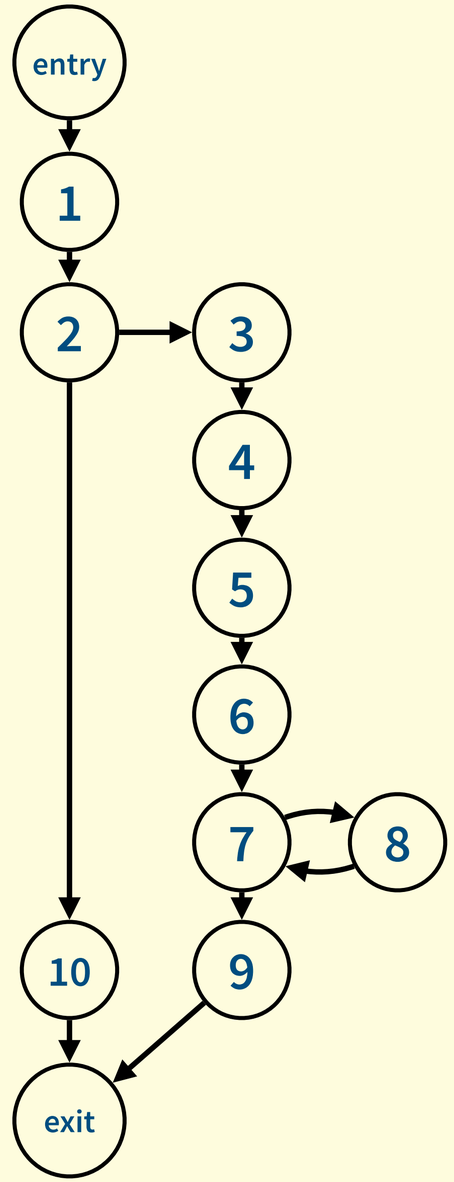

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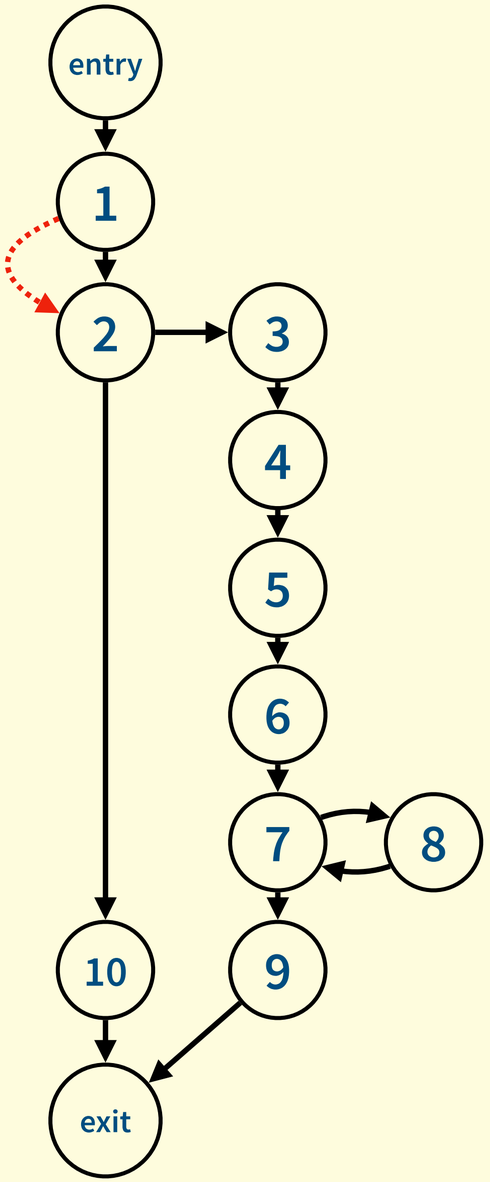

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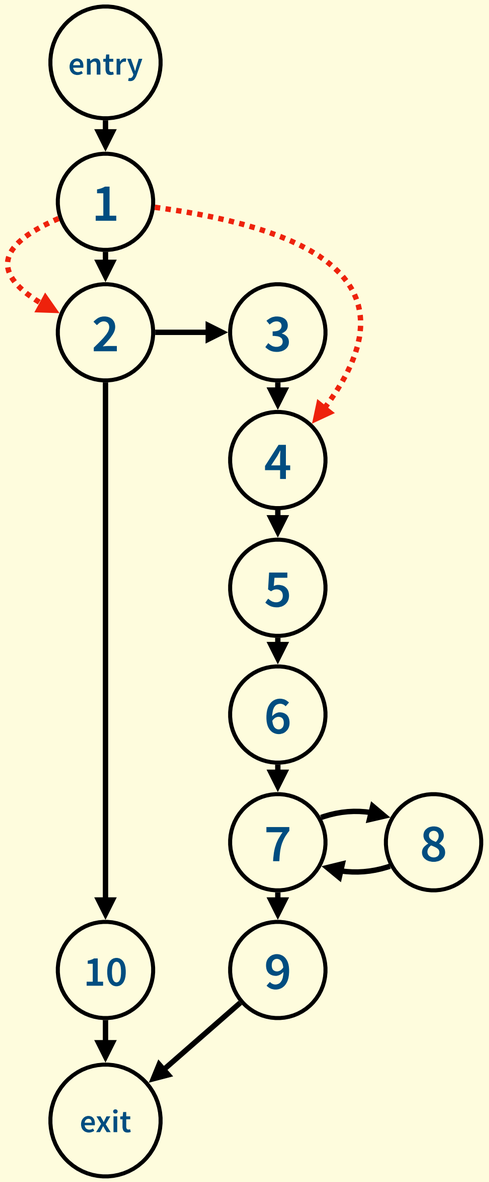

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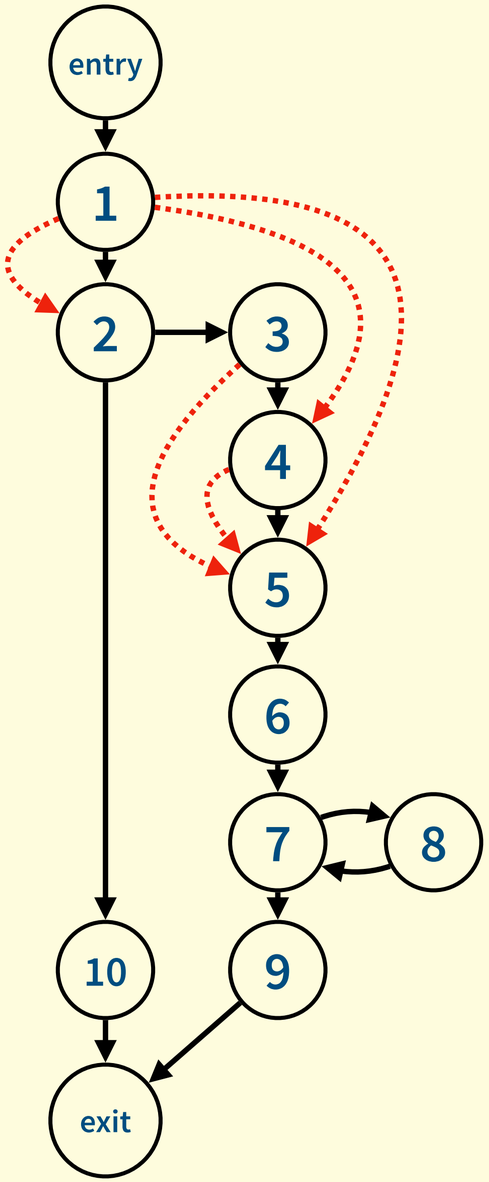

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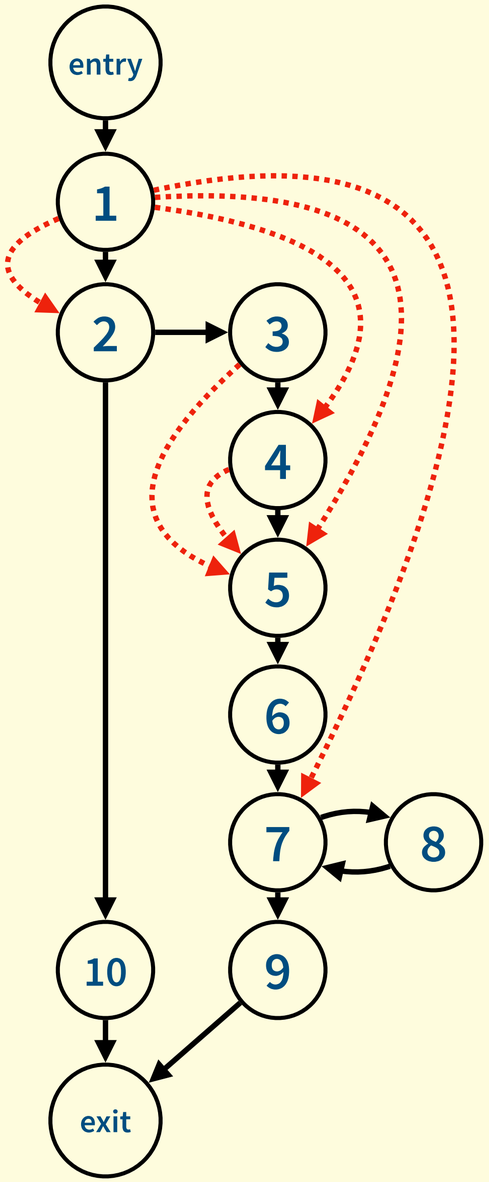

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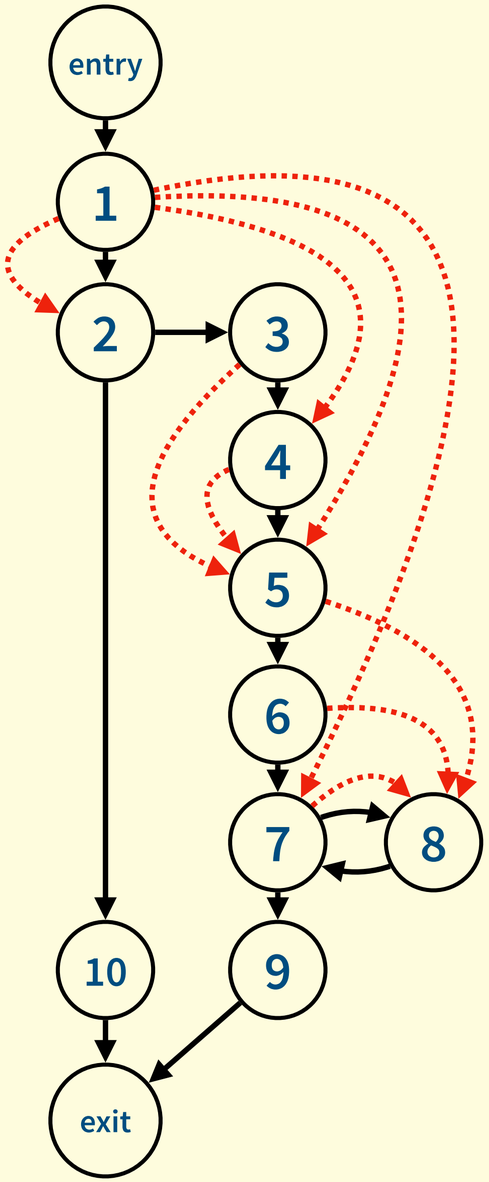

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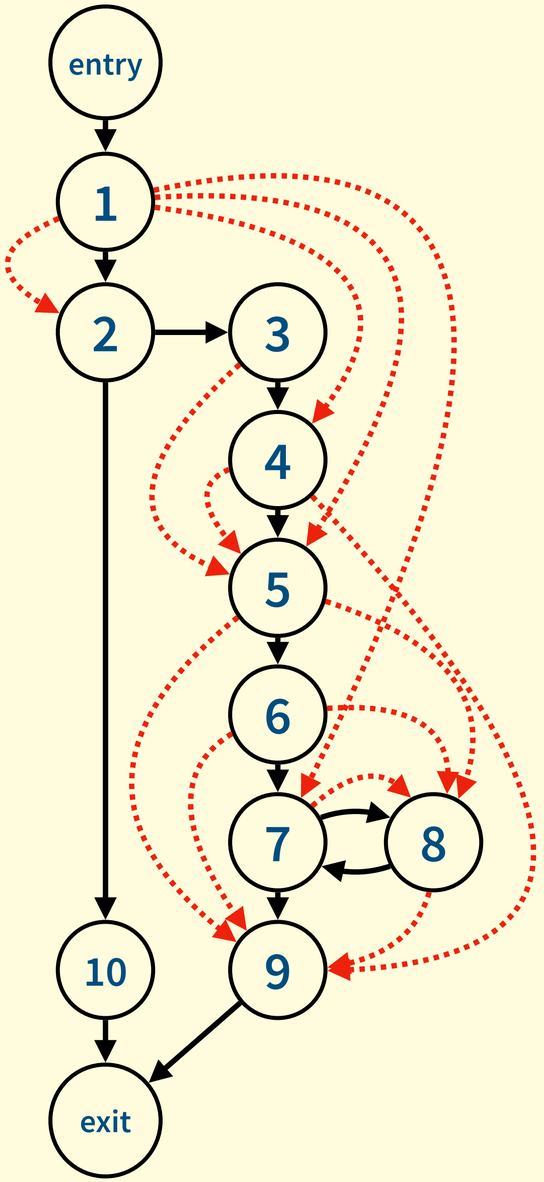
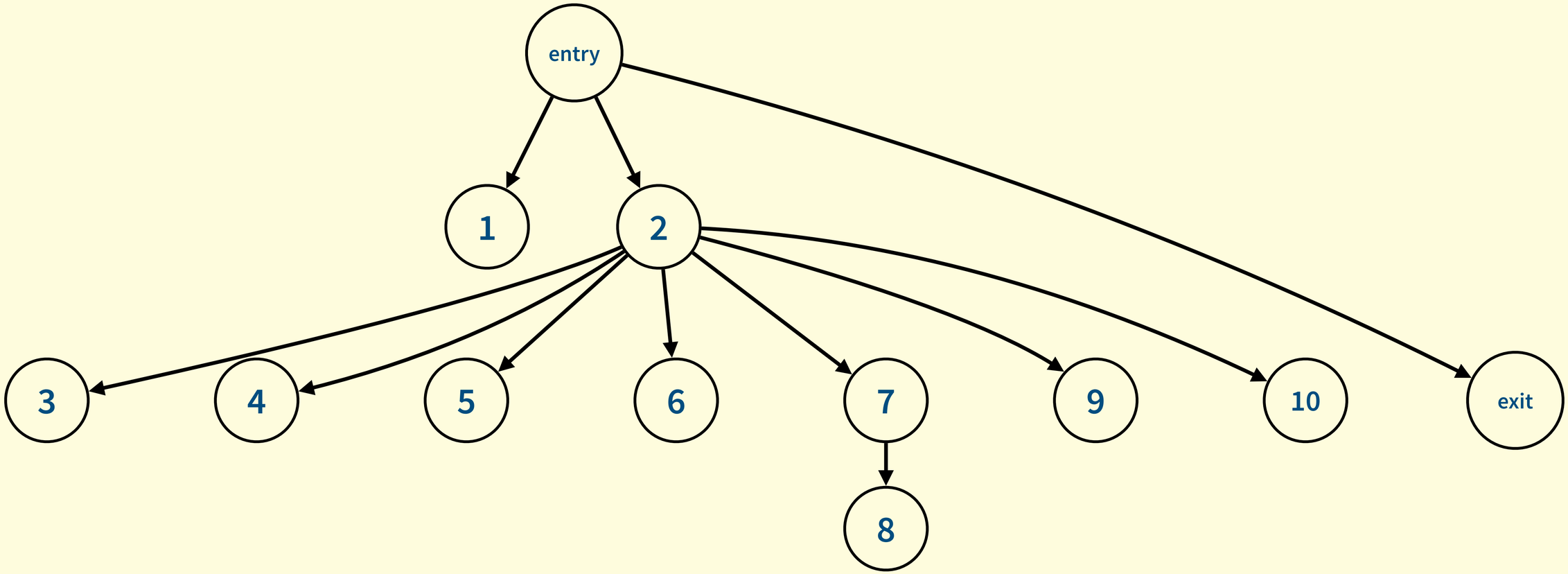


Putting it all together - the Program Dependence Graph



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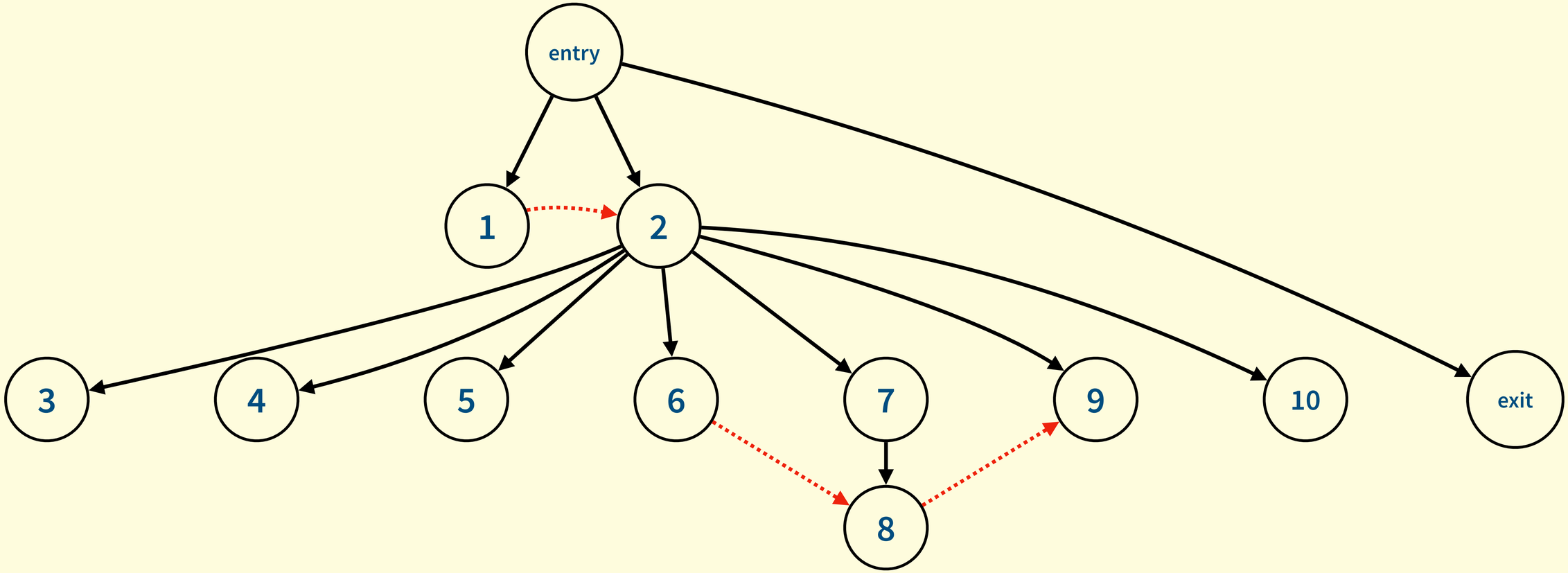

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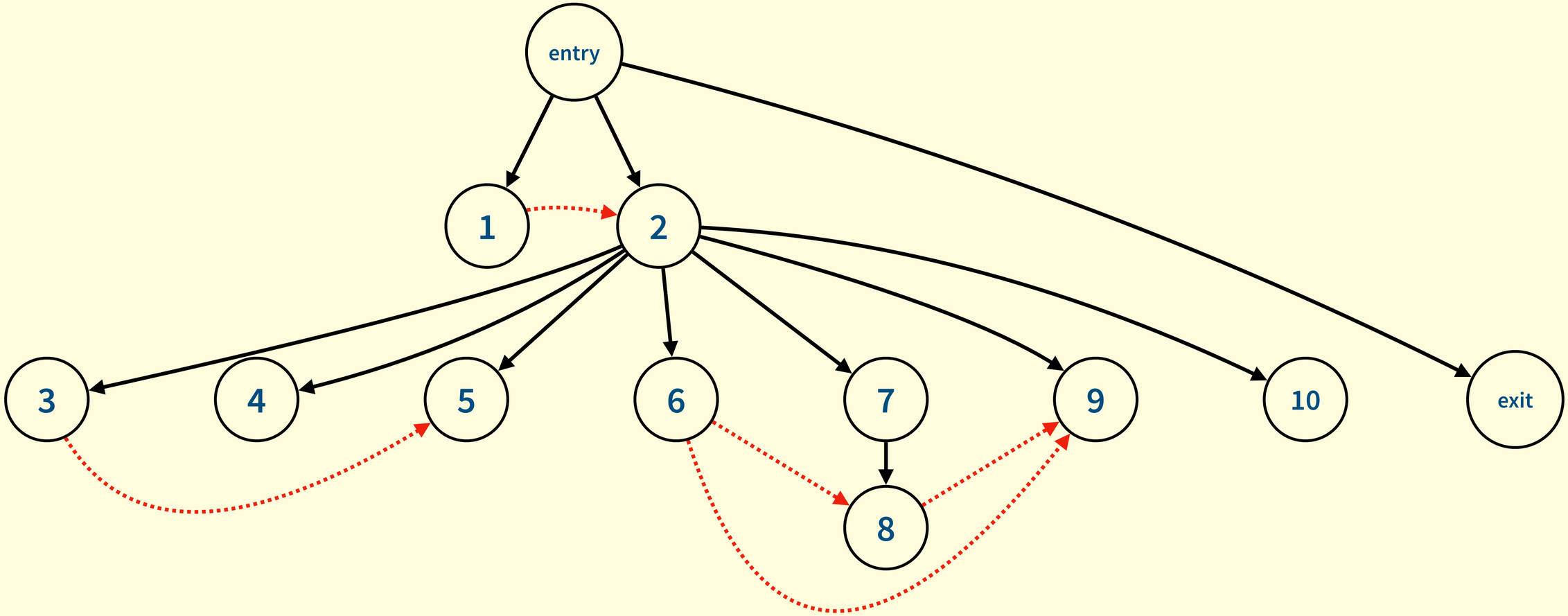

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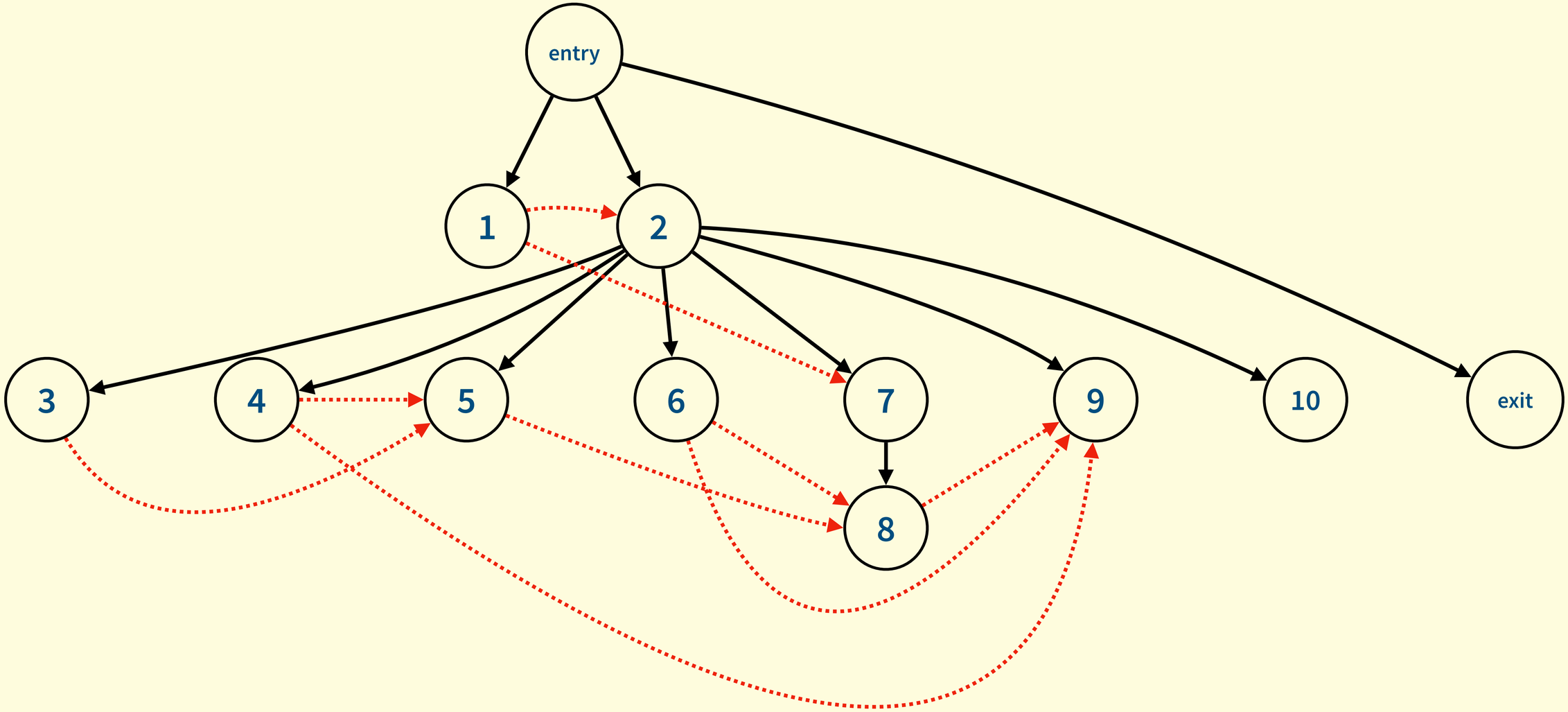

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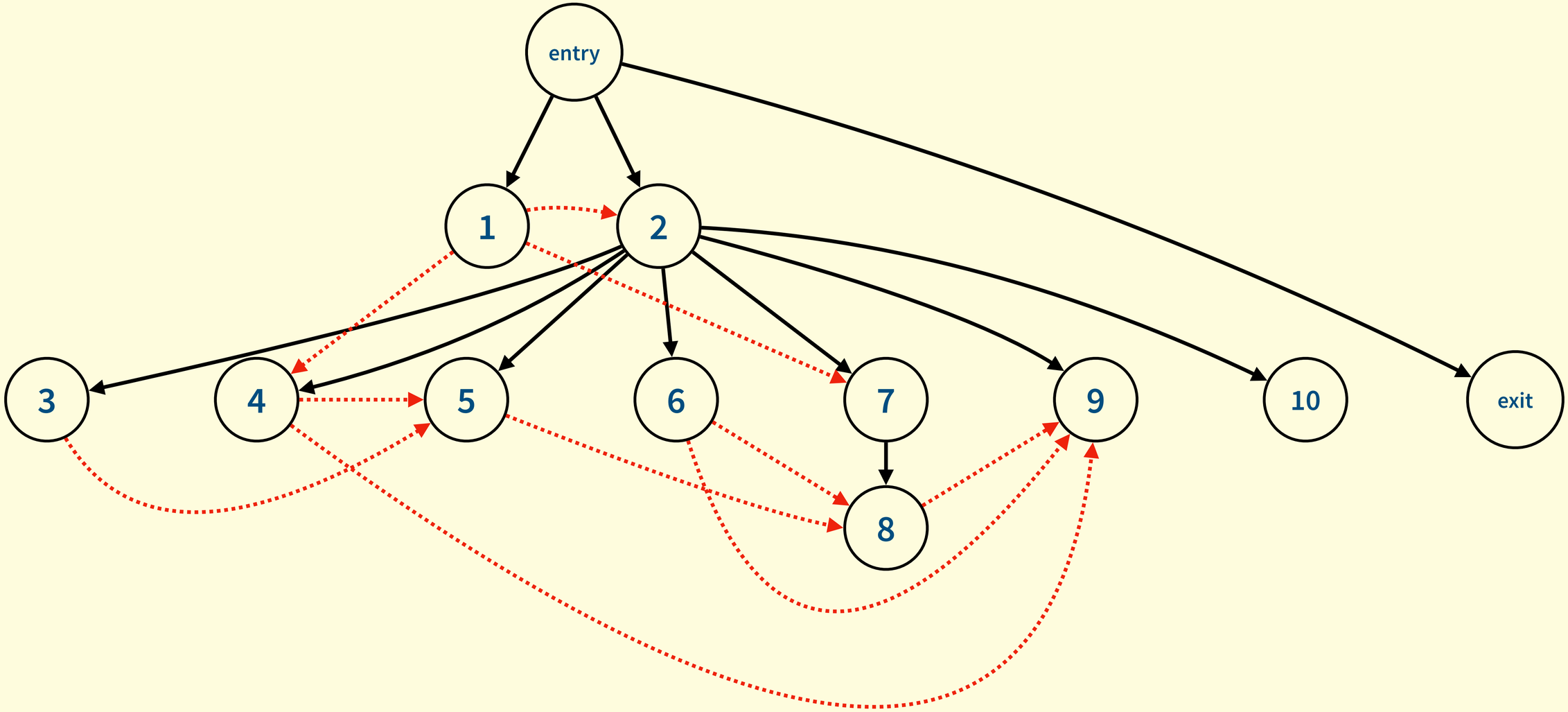

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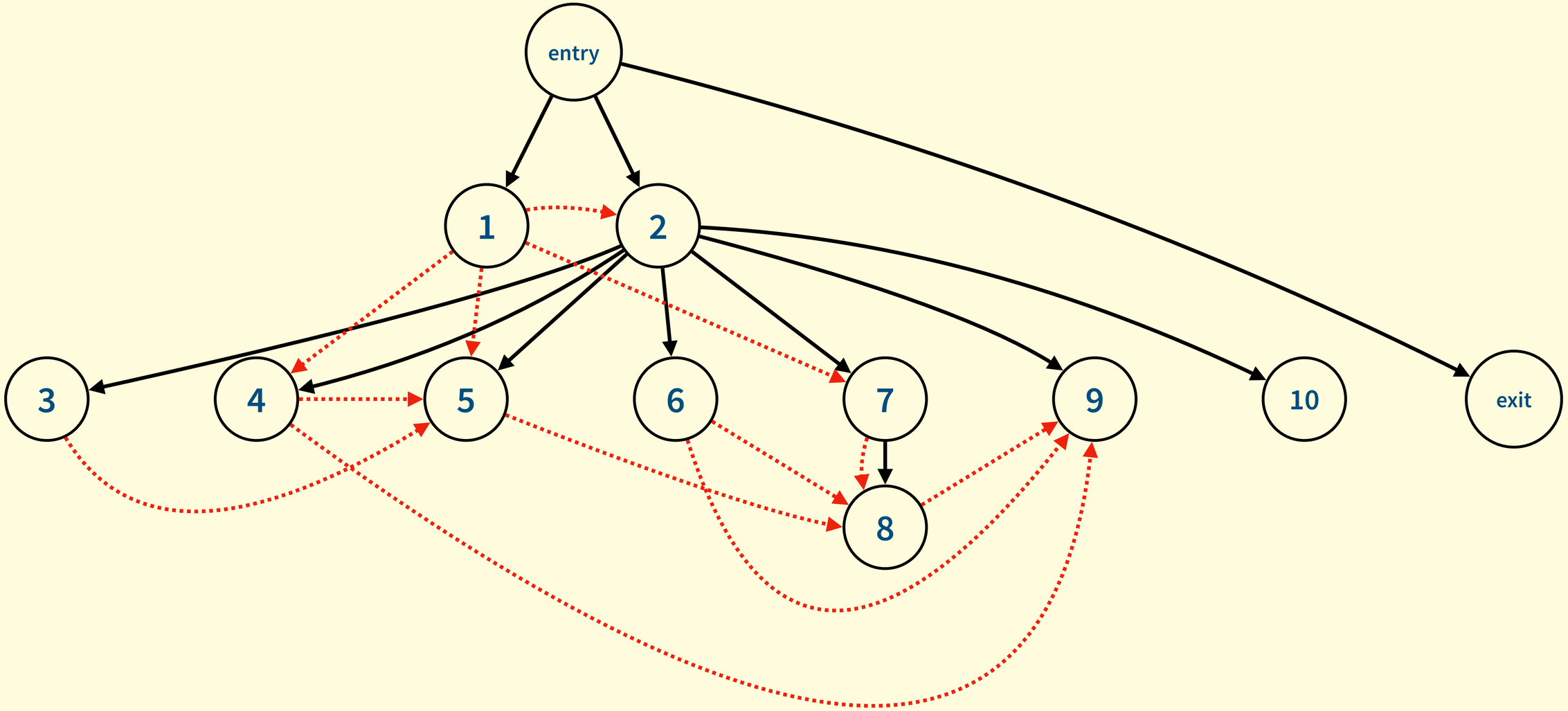

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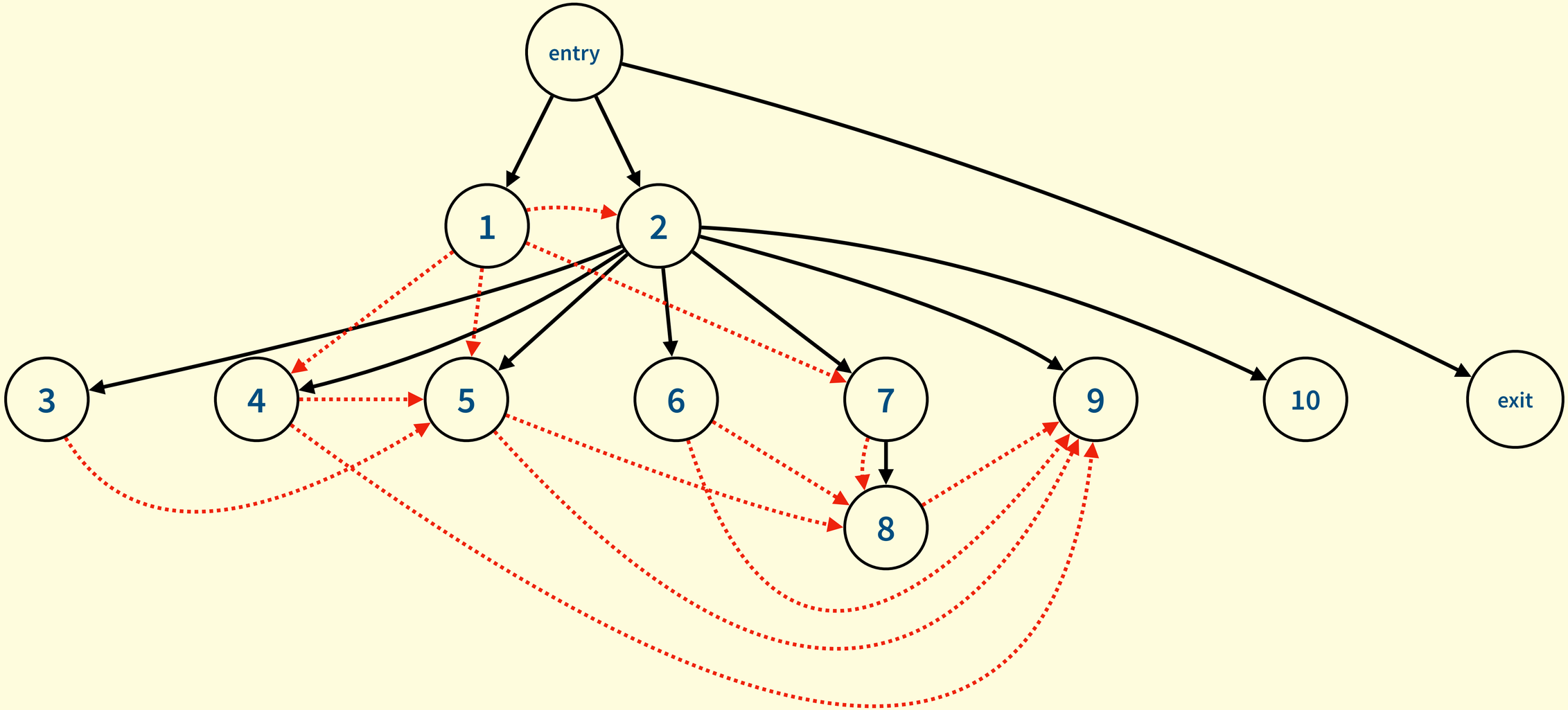

Code Slicing

A slice is a way of eliminating statements that are irrelevant to a slicing criterion.

A slicing criterion consists of a statement and a set of variables at that statement.

A backward slice is computed by identifying tracing all of the incoming paths to the criterion node in the PDG.

> Give me the statements that compute the slicing criterion.

A forward slice is computed by identifying all outgoing paths from the criterion node in the PDG.

> Give me the sub-program that may be affected by the slicing criterion.

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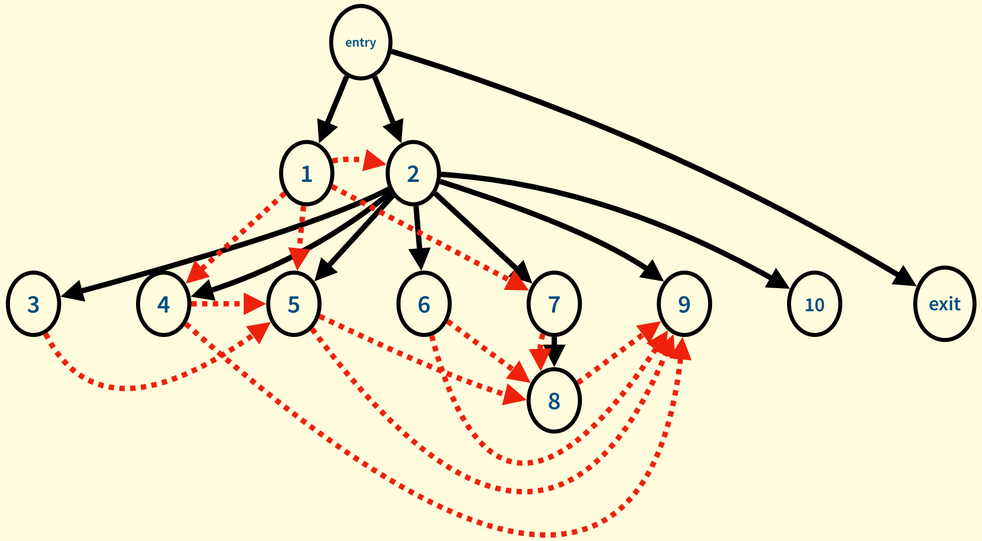
```



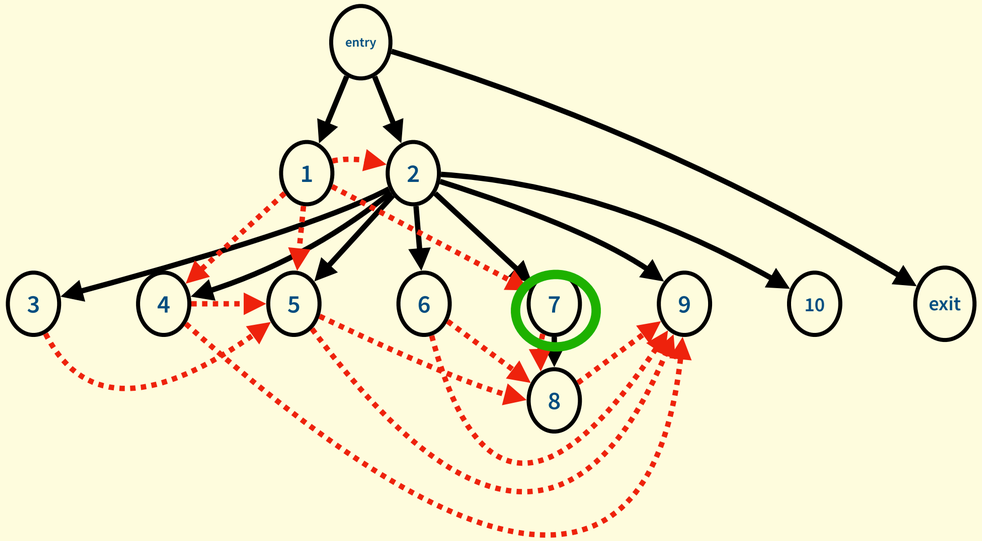
Putting it all together - the Program Dependence Graph

```
  @Override
1 public double evaluate(final double[] values, final int begin, final int length)
      throws MathIllegalArgumentException {

2     if (MathArrays.verifyValues(values, begin, length)) {
3         Sum sum = new Sum();
4         double sampleSize = length;

          // Compute initial estimate using definitional formula
5         double xbar = sum.evaluate(values, begin, length) / sampleSize;

          // Compute correction factor in second pass
6         double correction = 0;
7         for (int i = begin; i < begin + length; i++) {
8             correction += values[i] - xbar;
          }
9         return xbar + (correction/sampleSize);
      }
10    return Double.NaN;
  }
```



Slicing criterion: <7,{i}>

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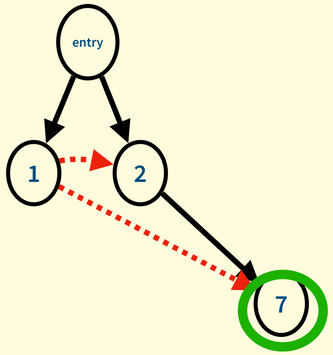

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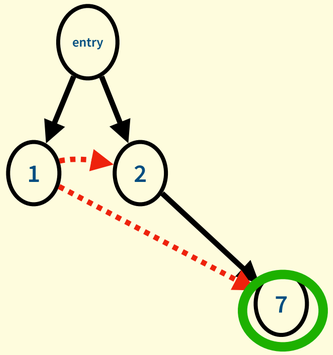

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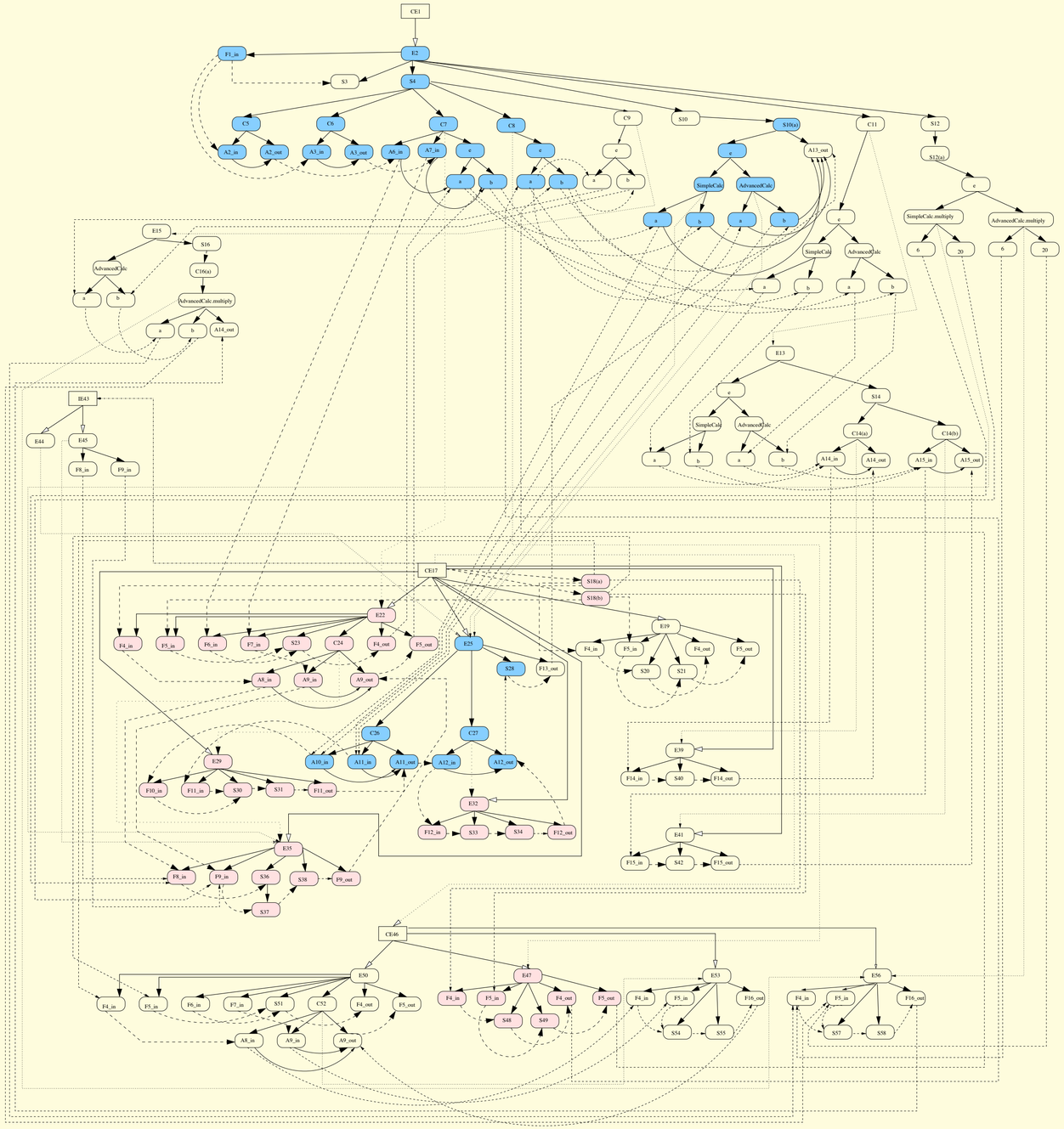


```
CE1   public class Execute{
E2      public static void main(String args[]){
S3        SimpleCalc e;
S4        if(args.length > 0){
C5          int a = Integer.parseInt(args[0]);
C6          int b = Integer.parseInt(args[1]);
C7          e = new SimpleCalc(a, b);
          }
          else
          {
C8          e = new AdvancedCalc();
C9          computePower(e);
          }
S10       System.out.println(e.average());
C11       getStats(e);
S12       System.out.println(e.multiply(6,20));
        }
E13     public void getStats(SimpleCalc e){
S14       System.out.println("a: "+ e.getA() + " b: " + e.getB());
        }
E15     public void computePower(AdvancedCalc e){
S16       System.out.println(e.power());
        }
      }
```

```
CE17  public class SimpleCalc implements Calculator{
S18     int a,b;
E19     public SimpleCalc(){
S20       a = 6;
S21       b = 20;
        }
E22     public SimpleCalc(int aIn, int bIn){
S23       a = aIn;
C24       b = multiply(a, bIn);
        }
E25     public int average(){
C26       int added = add(a,b);
C27       int divided = divide(added);
S28       return divided;
        }
E29     private int add(int c, int d){
S30       int result = c+d;
S31       return result;
        }
E32     private int divide(int c){
S33       int result = c/2;
S34       return result;
        }
E35     protected int multiply(int c, int d){
S36       for(int i=0; i<c; i++){
            d=d+d;
          }
S38       return d;
        }
E39     public int getA(){
S40       return a;
        }
E41     public int getB(){
S42       return b;
        }
      }
```

```
IE43  interface Calculator{
E44     int average();
E45     int multiply(int c, int d);
      }

CE46  public class AdvancedCalc extends SimpleCalc{
E47     public AdvancedCalc(){
S48       a = 6;
S49       b = 20;
        }
E50     public AdvancedCalc(int aIn, int bIn){
S51       a = aIn;
C52       b = multiply(a, bIn);
        }
E53     protected int multiply(int c, int d){
S54       int result = c*d;
S55       return result
        }
E56     public int power(){
S57       int result=a^b;
S58       return result
        }
      }
```

What does this allow us to do?

Detect code clones (by identifying patterns in the PDG).

Debug - find the code that might be responsible for a faulty variable value.

Check for vulnerabilities.

- Could this variable possibly affect critical code?

Compute metrics from graph.

- Overlap between slices for the same code indicates cohesion.

Inter-procedural analysis

Calls

When a method invokes another method.

May be in the same class.

May be “static”.

- The target method can be executed from anywhere.
- Does not read or write the object data state.

May be in a different class.

- May be in a class hierarchy with multiple (overridden) implementations of the same signature.
- Can only know the target at runtime.

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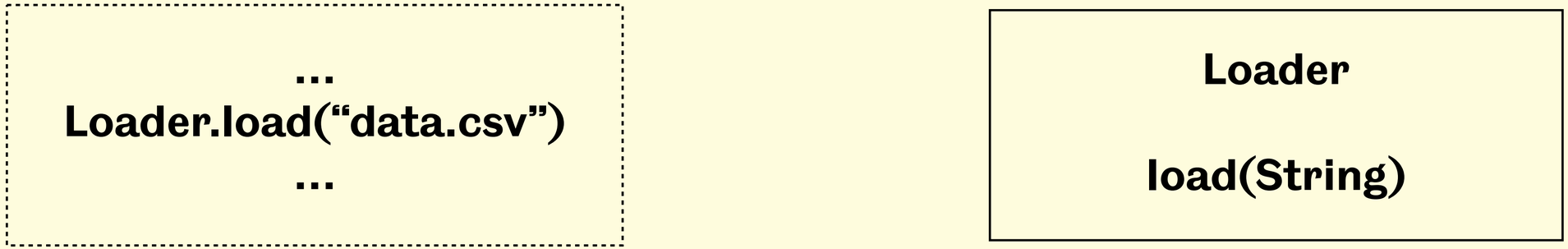
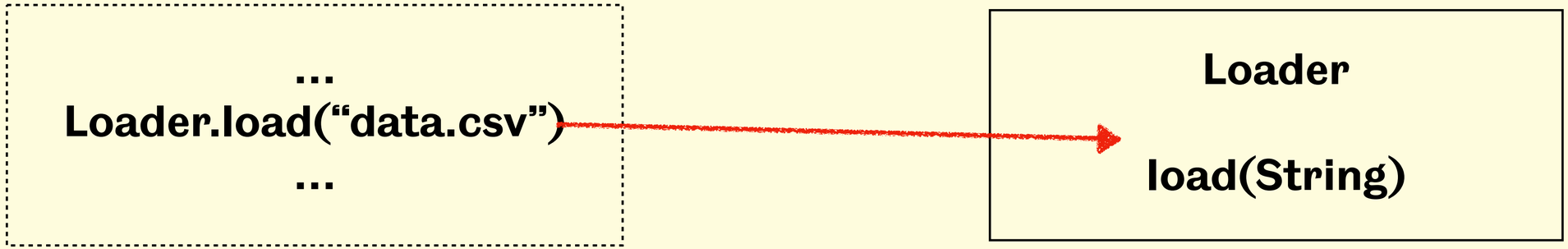
Points-To Analysis



Points-To Analysis



Points-To Analysis

Identify the possible destination(s) of a reference.

- Lots of possible algorithms.
- Tend to trade-off efficiency against accuracy.

Class Hierarchy Analysis (CHA)

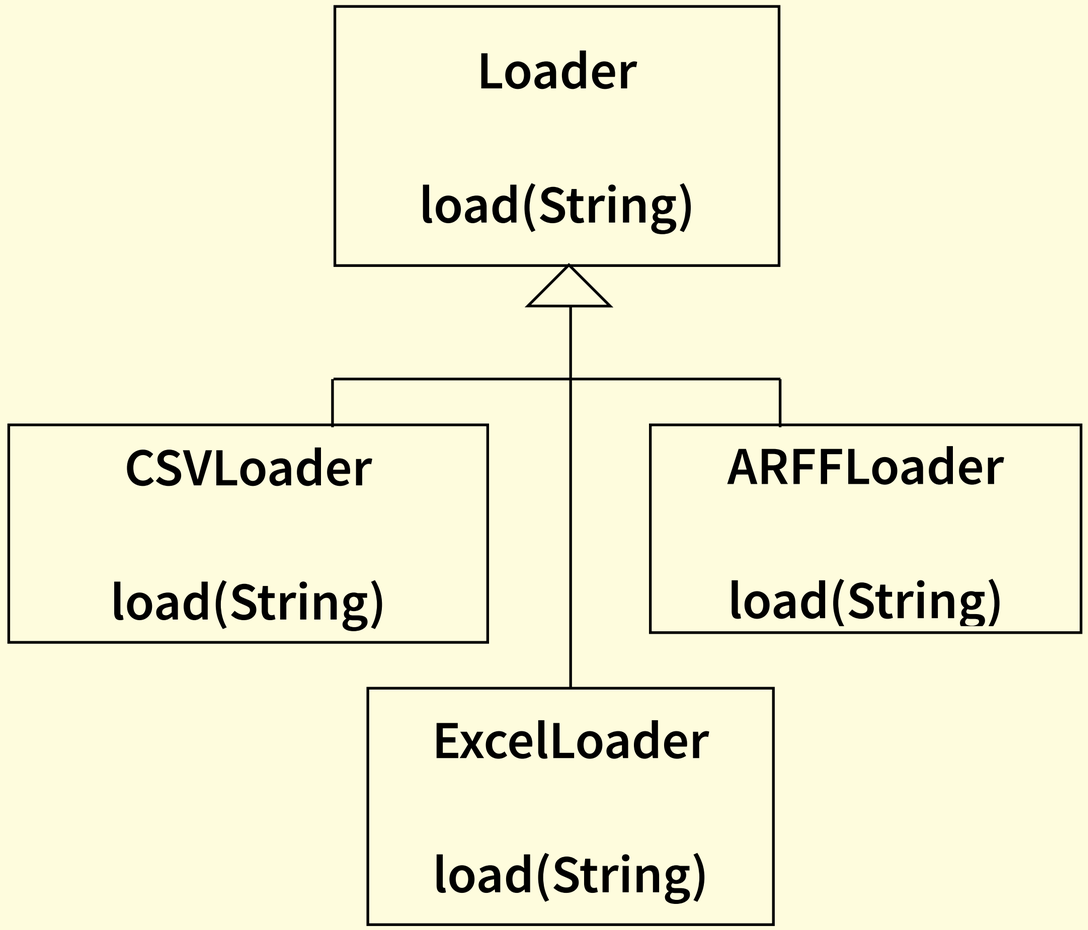
- For any class that is the target of a call, identify any sub-classes with overriding methods.
- Make these methods potential targets.

Points-To Analysis

```
public static void main(String[] args){
   Loader l = new CSVLoader();
   loadFile(l);
}

public void arffLoad(){
   Loader l = new ARFFLoader();
   loadFile(l);
}

protected void loadFile(Loader l){
   l.load("data.csv");
}
```



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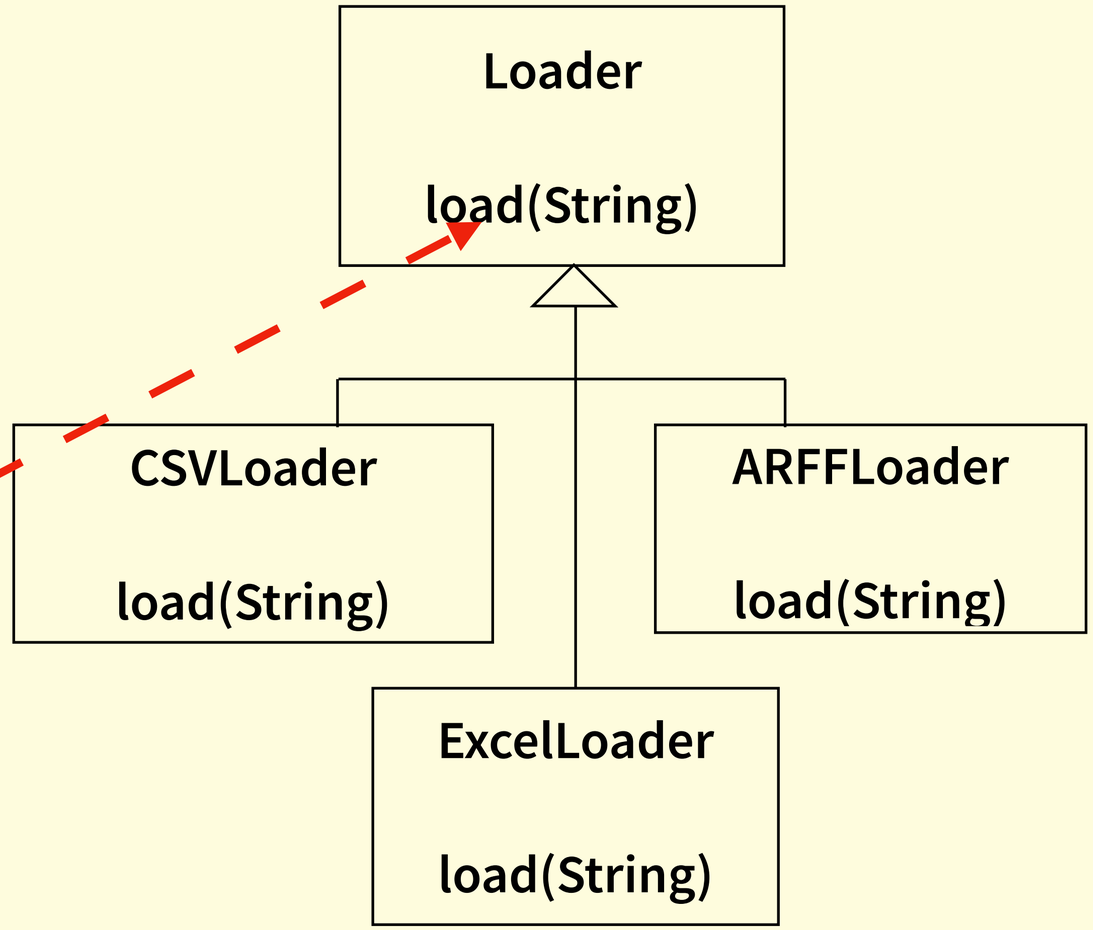

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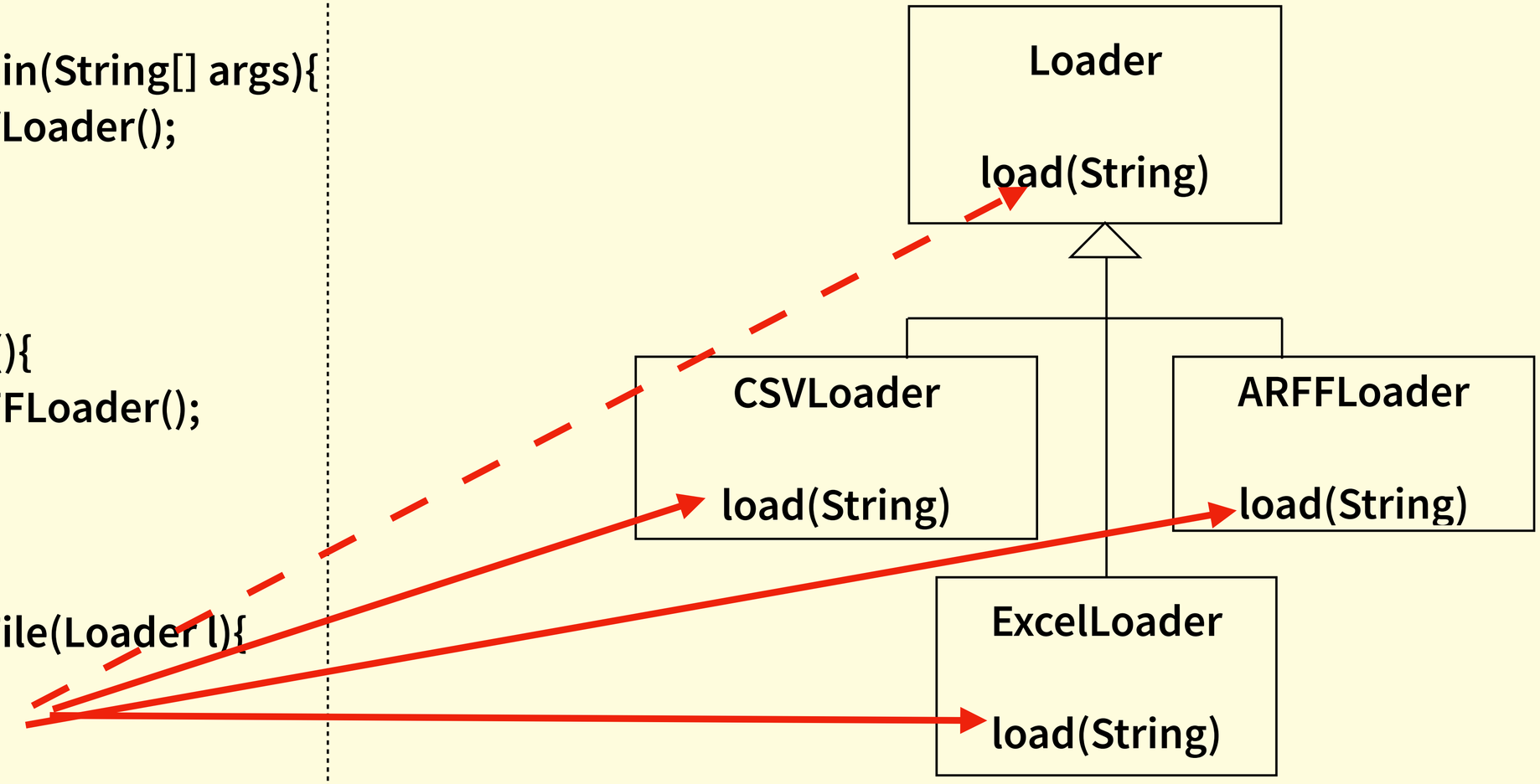

Fan-in and Fan-out metrics

Call graph can be used to quantify this interconnectedness via metrics.

Fan-in:

Number of incoming calls to a method or a class.

Provides an idea of how “critical” or “useful” a class or method is.

Fan-out:

Equivalent of fan-in with outgoing edges.

Can be computed at a method / function level, or at an entire class level

For a class, sum of number of incoming / outgoing edges for all methods

Call must come from (or go to) a different class.

Tools for Static Analysis

Reflection

The ability of a program to inspect itself at runtime.

Very useful for analysis tasks, e.g. reverse-engineering.

Class
getAnnotations():Annotation[]
getConstructors(): Constructor<?>[]
getDeclaredFields(): Field[]
getDeclaredMethods(): Method[]
getInterfaces(): Class<?>[]
getName(): String
getPackage(): Package
getSuper(): Class<?>
…

Some reflection methods in java.lang.Class

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A feature that is incorporated into interpreters / VMs.

- **Java**, C# (and other .NET languages), Go, Julia, Lisp, Perl, Python, R, Ruby, **Smalltalk**, …

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Particularly useful for analysing class structure.

- E.g. Reverse-engineering a class diagram.
- Less useful for statement-level code analysis.

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getAnnotations():Annotation[]
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Some reflection methods in java.lang.Class

Reverse-engineering a class diagram with Reflection

Iterate through classes in the system and for each class X:

Create a “class” node corresponding to X.

Load X via reflection.

For each type of relationship from X to some other class Y:

- Create a “class” node for Y if it doesn’t exist already.
- Create an edge X → Y (using the appropriate edge notation for the relationship type).

Decompilation

Commonly done with 3rd party tools.

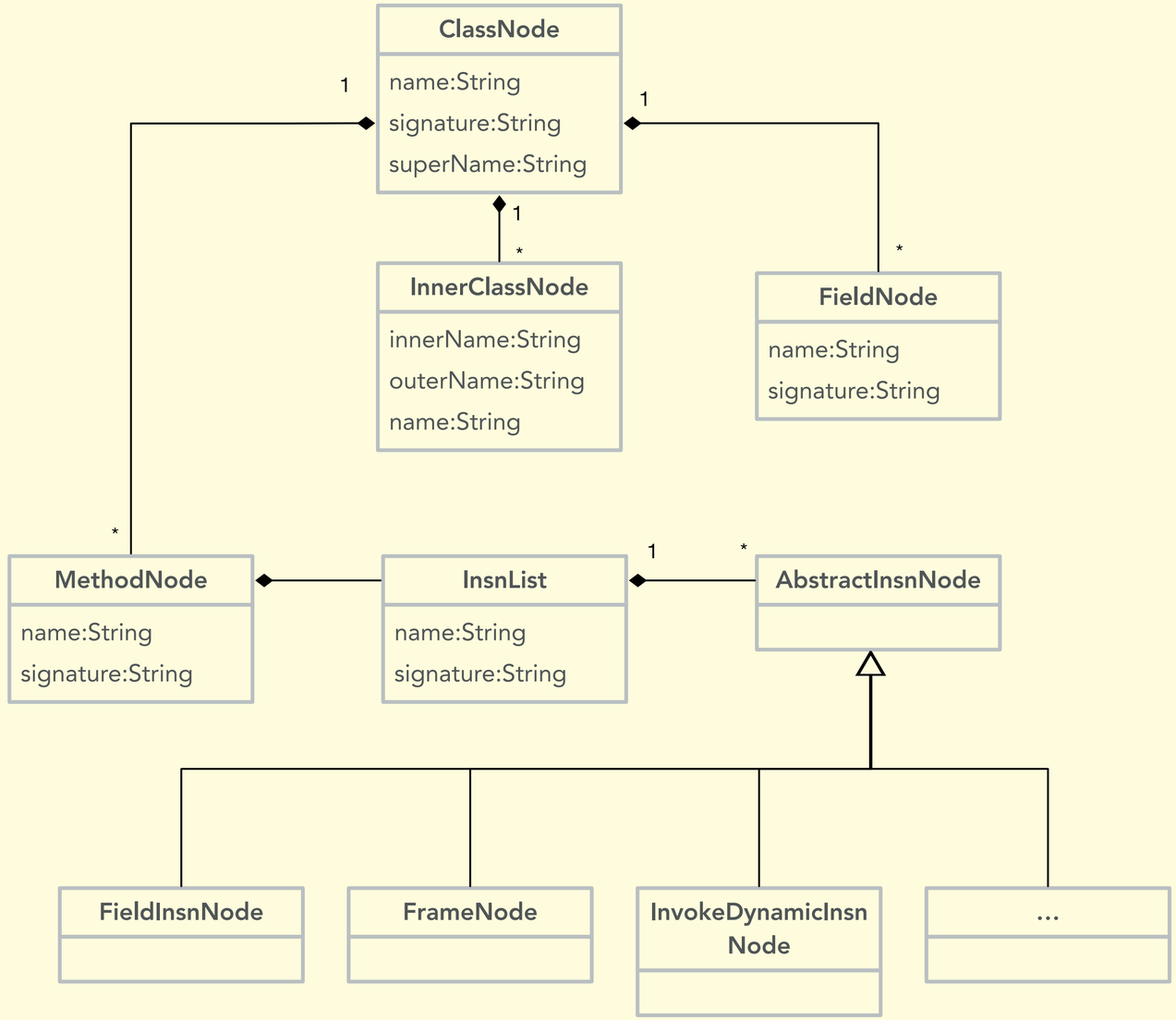
- E.g. For Java: ASM, Apache BCEL, Soot, …

Compiled code is parsed.

- Down to instruction-level.

Can often be inspected and manipulated.

- Can often be changed and written to new classes.



Static analysis is conservative

Returns *everything* by default.

- Every single class or method in a system.
- Every single *potential* call (even calls that are infeasible in practice).

How useful is a class diagram with >700 classes?

Key strategies:

- For visual outputs (e.g. class diagrams) - **focus** on specific packages / classes.
- For non-visual outputs (e.g. call graphs) - summarise data into key metrics.

Key take-aways

Intra-procedural analysis is concerned with the analysis of individual functions.

- Dominance, data-flow, control dependence, slicing.

Inter-procedural analysis is concerned dependencies between functions.

- Call graphs.

Two useful technologies: Reflection and Bytecode analysis.

- Reflection is useful for structural analysis - e.g. class diagrams.
- Byte code analysis is more useful for detailed analysis - e.g. call graphs.

Overarching challenge: Information overload - static analysis is conservative.