Cross Reference from Project 1

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
2	2	cout			
	3	libraries	10-15	5	iostream, iomanip, cmath, cstdlib, fstream, string, ctime
	4	variables/literals			No variables in global area, failed project!
	5	Identifiers			
	6	Integers	37	1	
	7	Characters	53	1	
	8	Strings	56, 293	1	
	9	Floats No Doubles	44, 251	1	Using doubles will fail the project, floats OK!
	10	Bools	57, 129	1	
	11	Sizeof *****			
	12	Variables 7 characters or less	37		All variables <= 7 characters
	13	Scope ***** No Global Variables			
	14	Arithmetic operators			
	15	Comments 20%+	62	2	Model as pseudo code
	16	Named Constants			All Local, only Conversions/Physics/Math in Global area
	17	Programming Style **** Emulate			Emulate style in book/in class repositiory
3	1	cin			
	2	Math Expression			
	3	Mixing data types ****			
	4	Overflow/Underflow ****			
	5	Type Casting	38	1	
	6	Multiple assignment *****			
	7	Formatting output	229	1	
	8	Strings	293, 299,306	1	
	9	Math Library		1	All libraries included have to be used
	10	Hand tracing ******			
		g			
4	1	Relational Operators			
	2	if	120	1	Independent if
	4	If-else	135	1	
	5	Nesting	99-115	1	
	6	If-else-if	108	1	
	7	Flags *****		<u> </u>	
	8	Logical operators	261	1	
	11	Validating user input	261-265	1	
	13	Conditional Operator		1	
	14	Switch	287	1	
				Ė	
5	1	Increment/Decrement	294	1	
	2	While	99-115	1	
	5	Do-while	69-192	1	
	6	For loop	140-142	1	
			171, 207	2	
	11	Files input/output both No breaks in loops ******		 _	Epilod Project if included
	12	INO DIEGRA III IOOPS			Failed Project if included
****		L	T. A. I	-	
^^ Not i	equired to	snow	Total	30	

Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
6		Functions			
	3	Function Prototypes	25-31	4	Always use prototypes
	5	Pass by Value	60	4	
	8	return	281	4	A value from a function
	9	returning boolean		4	
	10	Global Variables		XXX	Do not use global variables -100 pts
	11	static variables	294	4	
	12	defaulted arguments	314	4	
	13	pass by reference	285	4	
	14	overloading		5	
	15	exit() function		4	
7		Arrays			
	1 to 6	Single Dimensioned Arrays		3	
	7	Parallel Arrays		2	
	8	Single Dimensioned as Function Arg	uments	2	
	9	2 Dimensioned Arrays		2	Emulate style in book/in class repositiory
	12	STL Vectors		2	
		Passing Arrays to and from Function	s	5	
		Passing Vectors to and from Functio	ns	5	
8		Searching and Sorting Arrays			
	3	Bubble Sort		4	
	3	Selection Sort		4	
	1	Linear or Binary Search		4	
***** Not r	equired to	show	Total	70	Other 30 points from Proj 1 first sheet tab