



Assignment 01

Algorithms for Sequence Analysis

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01.1: Naive Pattern Search Algorithm (4 Theory)

Consider

- an alphabet of size 4 $\Sigma = \{A, C, G, T\}$
- with the probabilities $(p_A = 0.26, p_C = 0.23, p_G = 0.24, p_T = 0.27)$,
- a random pattern
- of length $m = 6$.

a) What is the expected number of comparisons against a text window for the naive algorithm?

b) What is the number for $m \rightarrow \infty$?

01.2: Canonical Codes (4 Theory)

Reminder

The canonical code is the **minimum** of the encoding of the DNA k -mer and its reverse complement.

Calculate the canonical codes for the given k -mers.

- a) TCGAT
- b) TAGCTA

Is the given value a canonical code for $k = 5$?

If yes, what is the corresponding 5-mer?

- c) 696
- d) 975

01.3: Shift-And Algorithm (4 Theory)

- $\Sigma := \{A, B, C\},$
 - $P := \text{BBBABBABAB},$
 - $T := \text{BBABCBBABBBABBABABAB}.$
- 1 Calculate the masks for each character.
 - 2 Execute the Shift-And algorithm, and provide the the bit vector D after each step.
 - 3 Mark the bit vector if we have a hit

01.4: Horspool Implementation (Programming 4P)

The Horspool algorithm was discussed in the lecture. If we have a small alphabet $\Sigma = \{A, B\}$ and a long sequence and pattern, it can be useful to compute the shift table based on more than one character.

Example

$p = BAAAAB$

shifts

length 1:	1	2	3
	A B	AA AB BA BB	AAA AAB ABA ABB BAA BAB BBA BBB
	1 5	1 5 4 5	1 5 4 5 3 5 4 5

You can use and adapt the code provided on the lecture slides.

- Implement the support of shift pattern length $l = \{1, 2, \dots\}$.
 - Add l as a parameter to the preprocessing and search functions.
 - Adapt the functions to support l .

For the text

$T = ABAABABABABBABABAABBBABACABBBABABBABABAABABCBABC$

and the pattern $P = ABABBABABA$:

- Print the matching positions.
- Count how often is the comparison between pattern and text done for $l \in \{1, 2, 3\}$
- How often is a shift of length n done for $l \in \{1, 2, 3\}$