

Chapter 10: Voice broadcast and speech recognition

1. The first is voice recognition. Through Baidu voice, the Raspberry Pi can identify the audio.

Here is a sample for testing: input URL:http://bos.nj.bpc.baidu/v1/audio/8k.amr in the browser of Raspberry Pi. It will download a sample, we need to copy the sample to the specified location, for example: /home/pi/yahboom/speech/8k.amr

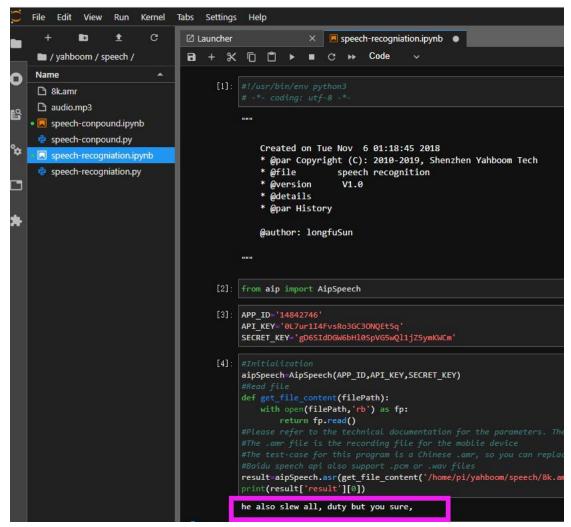
The project source code is located at:

/home/pi/yahboom/speech/speech-recogniation, The code of the program is as follows:

```
#!/usr/bin/env python2
       Created on Tue Nov 6 01:18:45 2018
       * @par Copyright (C): 2010-2019, Shenzhen Yahboom Tech
       * @file
                     speech recognition
       * @version
* @details
                       V1.0
        * @par History
       @author: longfuSun
13 from aip import AipSpeech
14 #You need to fill in your AppID and Appkey
15 APP_ID='14842746'
16 API_KEY='0L7ur1I4FvsRo3GC30NQEt5q'
   SECRET_KEY='gD6SIdDGW6bHl0SpVG5wQl1jZ5ymKWCm'
19 aipSpeech=AipSpeech(APP_ID,API_KEY,SECRET_KEY)
20 #Read file
21 def get_file_content(filePath):
22 with open(filePath, 'rb') as fp:
         return fp.read()
24 #Please refer to the technical documentation for the parameters. The format is amr and
25 #The .amr file is the recording file for the moblie device
   #The test-case for this program is a Chinese .amr, so you can replace this target file
   result=aipSpeech.asr(get_file_content('/home/pi/yahboom/speech/8k.amr'), 'amr',8000,{
           })
31 print(result['result'][0])
```

The result is as shown below.





PS: The program may run incorrectly because the Raspberry Pi does not support Chinese output by default. Please check the information to start the Chinese character environment.

2.The second is speech synthesis. The project source code is located at: /home/pi/yahboom/speech/speech-compound
The code of the program is as follows:



```
# -*- coding: utf-8 -*-
         Created on Tue Nov 6 01:18:45 2018

* @par Copyright (C): 2010-2019, Shenzhen Yahboom Tech

* @file speech conpound

* @version V1.0

* @details
         * @par History
         @author: longfuSun
13 from aip import AipSpeech
14 import pygame
    import time
16 from time import perf_counter
17 import os
19 APP_ID='20059657'
20 API_KEY='AOAFsdeeCwbQrEVDbSGjNjFE'
21 SECRET_KEY='8NzZdG1AZw8Q0G1mnqgAfh5RLbbTGzZv'
    aipSpeech=AipSpeech(APP ID,API KEY,SECRET KEY)
    #Adjust the speech rate, volume, and vocals in the parameters. The girl who feels 'per' is 0 is the mo
25 t=perf_counter()
    result = aipSpeech.synthesis(text = 'Yahboom technology apply speech API to process speech conpound',
options={'spd':3,'vol':9,'per':1,})
28 #Write synthesized speech to a file
    if not isinstance(result, dict):
     with open('audio.mp3','wb') as f:
    f.write(result)
33 else:print(result)
35 pygame.mixer.init()
36 pygame.mixer.music.load('/home/pi/yahboom/speech/audio.mp3')
    pygame.mixer.music.play()
38 time.sleep(10)
39 t2=perf_counter()
40 print(t2-t)
```

After running the program, we can hear the speaker playing "Yahboom technology apply speech API to process speech conpound".



```
Tabs Settings Help
                             × ≣ speech-conpound.py
                                                             × speech-conpound.ipynb

☑ Launcher

   1 + % □ □ ▶ ■ C → Code
         [2]: from aip import AipSpeech
               import pygame
from time import time
               import os
               pygame 1.9.4.post1
Hello from the pygame community. https://www.pygame.org/contribute.html
         [5]: APP_ID='20059657'
API_KEY='AOAFsdeeCwbQrEVDbSGjNjFE'
SECRET_KEY='8NzZdG1AZw8Q0G1mnqgAfh5RLbbTGzZv'
Speechclient = AipSpeech(SpeechAPP_ID, SpeechAPI_KEY, SpeechSECRET_KEY)
          [6]: aipSpeech=AipSpeech(APP_ID,API_KEY,SECRET_KEY)
               else:print(result)
               #We use pygame of Raspberry Pi
pygame.mixer.init()
               pygame.mixer.music.load('/home/pi/yahboom/speech/audio.mp3')
               pygame.mixer.music.play()
               t2=time()
               print(t2-t)
               1.0594439506530762
```