CS 410 Design of Real World Product
Presentation II - Project Feasibility

Group Topic: Team Yellow - Load-In

Total   (145):   **141**

Problem/Customer Definition	**Outstanding**	**Average**			**Low**	
Societal problem defined	15	12	9	6	3	0
Problem characteristics identified and supported	10	8	6	4	2	0
Identification of customer base	10	8	6	4	2	0
Process flow for problem in customer domain	10	8	6	4	2	0

Problem/Customer Definition Subtotal: 45   **/ 45**

Solution Definition	**Outstanding**	**Average**			**Low**	
Solution goals and objectives identified	15	12	9	6	3	0
Solution modifications to process flow	10	8	6	4	2	0
Major Functional Component Diagram	10	8	6	4	1	0
Identification of software development (inputs/outputs, SW components, databases, etc.)	5	4	3	2	1	0

Solution Definition Subtotal: 36   **/ 40**

Feasibility Analysis	**Outstanding**	**Average**			**Low**	
Description of what proposed solution will do	10	8	6	4	2	0
Description of what proposed solution will not do	5	4	3	2	1	0
Market analysis & benefits to the customer base	10	8	6	4	2	0

Feasibility Analysis Subtotal: 25   **/ 25**

Risks & Mitigation	**Outstanding**	**Average**			**Low**	
Customer Risks	5	4	3	2	1	0
Technical Risks	5	4	3	2	1	0

Risks & Mitigation Subtotal: 10   **/ 10**

Presentation Format	**Outstanding**	**Average**			**Low**	
Quality of handouts	10	8	6	4	2	0
Presenation organization	5	4	3	2	1	0
Quality of presentation delivery	10	8	6	4	2	0

Presentation Format Subtotal: 25   **/ 25**