

Janet's Notes from Prototype Presentation

RWP vs. Prototype Feature Set

She feels that the expert tips will not be fully-functional and should be partial because packing of different items will require videos, diagrams, words, pictures. As long as we can show words, diagrams (step by step), pictures, and a video will show its functionality demonstrating the capability. But since we would only have 1 or 2 test articles it would be partial.

She does not like that we are removing the item weight and fragility, because we could write a simple algorithm that has the user rate the fragility and weight of individual boxes on a scale of 1-10, but at least we would have a partially complete function. We could have the load plan show that if the user changes the weight of a box from 5 to 0 it will show the load plan moving the box further up in the truck. We could also have a system that will take the vehicle being used (driven van, or pulled trailer) and suggest that based on the vehicle chosen heavier boxes should be in this location.

She does not like that we eliminated the unloading instructions since we advertised that so much in our other presentations.

Change the heat map to wish because if time allows we should attempt to implement it.

MFCD

We need a box for the ODU Computer Science VM

User Stories

She feels that our user story wishes are very unorganized or poorly worded. "Estimate the truck size needed to move", is tied into a need. "Reset the password & unlocking the account" are not really new and should be more or less expected.

Tester Stories

She says we should check out GameEye's user manual because they were able to develop a testing suite to have CLI for test parameters etc.

Test Harness

We need to have some "easy" button to toggle everything to moved or toggle everything to unmoved. Basically testing features to change state, time, is move complete, where are we, etc. We need a way to simulate a dumb situation for the dumb user.

Risks:

Put T-3 from the design presentation into this. “Challenge to obtain accurate and timely feedback.” Mitigation: “Implement a feature for users to give feedback if the application operated correctly after completing a move.”

Sprint Plan:

We should start gathering files relevant for things in Sprint 2. Expert tips, box sizes, videos, images, etc.

Overall: WE NUMBA ONEEEEEEEEEEE!!!!!!!!!!!!!!