



Outer Worlds

Accessibility Score: ★★☆☆☆

The Outer Worlds combines first-person exploration, real-time combat, and branching narrative choices. For blind players, success depends on learning audio cues for exploration, organizing loadouts and skills for quick access, and developing consistent navigation patterns. Your strongest tools will be sound-based orientation, methodical combat strategies, and structured dialogue.

World Awareness — Navigating Settlements, Wilderness, and Space Stations

- Anchor Locations: Use your ship, the Unreliable, as your main hub between planets.
- Route Familiarity: Travel the same paths when returning to quest givers or vendors to build memory.
- Environmental Sound Cues: Mechanical hums, crowd chatter, wildlife noises, and wind can confirm location type.
- Quest Zone Recognition: Music shifts or enemy sounds often signal you are nearing an objective.
- Area Segmentation: Mentally break down settlements into sectors — markets, housing, docks — for easier recall.

Companion and Loadout Choice — Playing to Your Strengths

- Balanced Companions: Bring one combat-heavy and one utility/support companion for varied coverage.
- Audio-Distinct Weapons: Equip weapons with unique firing sounds for easy recognition.
- Special Ability Familiarity: Assign companions' special moves to predictable inputs for quick deployment.
- Consistent Weapon Slots: Keep your primary, secondary, and special weapon types in the same order every mission.

Combat Discipline — Winning Through Audio and Tactical Movement

- Weapon Sound Awareness: Learn the distinct audio for your gunfire, reloads, and weapon impact to track ammo flow.
- Cover Cues: The sound of taking cover and returning fire confirms safe positioning.





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- **Enemy Audio Tells:** Footsteps, reloads, and voice lines can indicate enemy distance and direction.
- **Tactical Time Dilation:** Use TTD to slow combat and make more deliberate choices in aiming and positioning.
- **Companion Coordination:** Trigger companion abilities when enemy audio signals they are vulnerable.

Mastering Menus and Inventory

- **Equipment Routine:** Always assign armor and weapons in the same sequence after upgrades.
- **Consumable Sorting:** Keep healing, buffs, and combat items in predictable quick slots.
- **Quest Tracking:** Keep an external log of active objectives for reference.
- **Skill Allocation:** Upgrade core skills in a consistent pattern after leveling to maintain your build focus.

Exploration Without Visuals

- **Linear Route Planning:** Stick to main paths in open areas to reduce the chance of getting lost.
- **Soundscapes for Orientation:** Recognize unique background sounds for each planet or location.
- **Interaction Feedback:** Listen for clicks, beeps, or voice prompts when near loot or consoles.
- **Vendor Location Memory:** Always approach shops from the same direction to build navigation consistency.

Long-Term Progress Tracking

- **Story Choice Log:** Record key narrative decisions and faction standings.
- **Companion Quest Tracking:** Note which companions have pending personal quests and objectives.
- **Gear Goals:** Keep a list of desired weapons and armor upgrades.
- **Quest Order Planning:** Arrange tasks to minimize backtracking between zones.

Learn More: [The Outer Worlds accessibility review](#)

