



Spider-Man

Accessibility Score: ★★☆☆☆

Swinging across New York City without sight might seem impossible, but in Spider-Man, sound becomes your Spidey-Sense. The trick is to train your ears, remember movement patterns, and let muscle memory take over. With careful practice, you can turn the bustling streets and rooftops into your personal playground.

City Soundscapes: Learning the Concrete Jungle by Ear

- Start Small, Swing Local: Pick a smaller district like Chinatown or Greenwich to master first. Don't rush to explore the entire map immediately.
- Echo Landmarks: Many areas have distinct audio cues – honking cars, chatter, sirens, or construction noise. These help you know where you are without checking the map.
- Mission Markers & Beacons: Listen for unique audio prompts when approaching main missions or side activities. The game's navigation audio cues are subtle but reliable once you notice them.
- Safe Zones for Practice: Find open rooftops to rehearse swinging and landing without civilian or traffic interference.

The Art of Aerial Acrobatics Without Sight

- Swing Rhythm Training: Practice tapping and releasing R2 in a consistent rhythm to keep swings smooth and avoid losing momentum.
- Perfect the Launch: Use the jump (X) before swinging to get more height; you'll feel and hear the wind rush change.
- Chain the Flow: Once you sense your downward swing peak (audio shift of wind pitch), release and re-press R2 to chain into the next web swing.
- Dodging Mid-Air: When enemies shoot, listen for projectile cues and tap Circle to dodge in the right direction.

Combat: Feeling the Fight, Not Seeing It

- Your Superpower – Audio Spidey Sense: The directional “ting” or “whoosh” sound tells you when to dodge. It's your lifeline in battle.
- Combo Cadence: Count button presses in your head to keep attack chains going. Light attacks (Square) flow into heavy finishers (Triangle).





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- Environmental Aids: Use the L1+R1 prompt when you hear it – it's usually a nearby object you can throw for extra damage.
- Crowd Control: Focus on one enemy type at a time. Brutes have heavier footstep audio, while gunmen have reload sounds you can track.

Navigation Mastery Without a Mini-Map

- Waypoint Audio Pulse: If you set a waypoint, the game provides subtle sound indicators when you're facing the right direction. Practice aligning yourself to follow them.
- Follow the Story's Flow: Main missions naturally guide you with voice lines, radio chatter, and environmental sound changes.
- Use the Pause Menu Strategically: Pausing mid-swing to reorient isn't cheating – it's tactical.

Missions and Boss Fights: Strategy Through Sound

- Boss Audio Patterns: Every boss has distinct sound cues – Kingpin's heavy grunt before charging, Electro's crackling build-up, Rhino's stomping run-up. Learn and exploit these.
- Crowd Awareness: In multi-enemy scenarios, listen for overlapping footstep patterns to predict mob positions.
- Quick-Time Events: Rumble feedback in the controller combined with the unique sound cue can help time button presses.

Tech Upgrades That Truly Help

- Suit Mods for Awareness: Equip mods that slow down time during dodges or increase focus generation – they give you more breathing room in combat.
- Traversal Skills First: Prioritize swing speed and zip-to-point upgrades to make navigation smoother.

Learn More

[I am a fully blind gamer. Does anyone here contribute to the Marvel's Spider-Man Wiki?](#)

