



Disco Elysium

Accessibility Score: ★★★★★

Disco Elysium is a narrative-driven detective RPG with deep dialogue, branching choices, and immersive environmental storytelling. For blind players, success depends on navigating areas methodically, tracking conversations, and relying on voice acting and environmental cues. Your greatest tools will be conversation memory, structured exploration patterns, and well-organized note-taking.

World Awareness — Navigating Martinaire and Beyond

- Anchor Locations: Use major landmarks like the Whirling-in-Rags, the harbor, and the bookstore as orientation points.
- Route Familiarity: Travel the same paths between key areas to reinforce spatial awareness.
- Environmental Sound Cues: Listen for background audio like seagulls, ocean waves, machinery, or crowd chatter to identify locations.
- Interaction Clusters: NPCs, objects, and clues are often grouped — sweep each area in a set loop to ensure you find everything.
- Time Awareness: Pay attention to sound or dialogue changes that indicate time passing in-game.

Skill and Thought Management — Playing to Your Strengths

- Focus on Core Skills: Choose a build with a few high skills you want to rely on for checks (e.g., Empathy, Logic, Physical Instrument).
- Recognizable Skill Voices: Learn to identify the distinct internal monologue “voices” for each skill as they chime in.
- Thought Cabinet Planning: Track what thoughts you’ve internalized and when new ones will be ready.
- Consistent Playstyle: Decide early whether you’ll be diplomatic, analytical, or physical to keep choices streamlined.

Conversation Discipline — Gathering Information Through Audio

- Dialogue Navigation: Menu choices are consistent — memorize their positions for quicker responses.
- Voice Acting Clues: Listen to tone, pacing, and emphasis to catch hidden implications.





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- Check Result Awareness: Successes and failures are indicated by specific sound cues or character reactions.
- Loop Back for Missed Topics: Revisit NPCs after new discoveries to trigger fresh dialogue.
- Note Key Names and Events: Keep external notes on people, places, and timeline details for reference..

Mastering Menus and Inventory

- Item Sorting: Keep frequently used tools and quest items in predictable positions.
- Clothing Management: Assign gear changes in a fixed order to apply specific skill bonuses before checks.
- Quest Log Tracking: Maintain your own list of active leads and tasks.
- Map Memory: Even without visuals, keep track of where key locations are relative to each other.

Exploration Without Visuals

- Structured Sweeping: Move systematically around each area, checking interactable objects by sound prompt.
- Environmental Audio Landmarks: Identify zones by their ambient sound design.
- Interaction Feedback: Listen for item pickup sounds, journal updates, or skill voice triggers after interactions.
- Backtracking for Progress: Some events unlock after time passes — revisit earlier spots regularly.

Accessibility Enhancements & Support

- Enable full voice acting, adjust volume balance to make dialogue clearer, and reduce background noise if needed.
- Take your time — the game allows for slow, deliberate play without combat time pressure.
- Use external notes heavily to supplement the visual journal.
- Ask for occasional assistance in navigating complex multi-level areas.

Learn More: [Accessibility for players with visual impairments \(or fully blind\)?](#)

