



Call of Duty Guide

Accessibility Score: ★★☆☆☆

Call of Duty is known for its fast-paced action and heavy reliance on visuals. But for blind players, it can be transformed into a game of sound precision, map memory, and tactical awareness. Your superpowers will be audio cues, weapon recognition, spatial orientation, and strategic play.

Building Your Mental Battlefield

- Start Small: Choose one map (e.g., Nuketown, Blood of the Dead, or Classified) and commit to mastering it before branching out.
- Use Audio Landmarks – Pay attention to distinct environmental sounds: generators humming, water running, crows, machinery, or specific ambience in each location.
- Divide the Map into Zones – Break the map into mental sections (spawn area, main street, building interiors, objective sites). Name them in your head.
- Path Visualization – Picture moving from one zone to another while keeping track of turns, steps, and obstacles. Count footsteps if needed.
- Sound Anchoring – Learn to orient yourself using fixed noises (e.g., keep the sound of a fountain on your left to reach the stairs).
- Zombies Mode Advantage – Use early rounds to slowly walk the map, memorizing routes and wall-buy weapon locations.

Finding Your Combat Comfort Zone

- Zombies Mode:
 - Slower early rounds give you time to orient yourself and learn maps. Once mastered, you can survive and compete with sighted players.
- Close-Quarters Multiplayer:
 - Choose small maps or modes like Team Deathmatch or Hardpoint where action is condensed and sound cues dominate.
- Objective-Focused Play
 - Modes like Domination and Search & Destroy allow you to use sound, timing, and positioning rather than pure aim.





AUDEMY
Gaming Toolkits

Call of Duty Guide

Weapon Ears: Recognizing Sound

- Footsteps: Surfaces matter: metal catwalks, wooden floors, grass, and gravel all sound different. Stereo headphones help pinpoint left/right, near/far.
- Gunfire Direction: Shots are accurately positioned in the 3D audio space. Recognizing where the shots originate lets you avoid or engage strategically.
- Character Dialogue: Many games (e.g., WWII) make teammates' voices distinct so you can detect enemy movement when footsteps are silent.
- Environmental Triggers: Doors opening, lifts moving, dogs barking, or distant machinery can indicate player or zombie locations.
- Zombie Audio: Groans, growls, and sprint sounds change with proximity and aggression level.

Movement & Positioning

- Anchor Yourself: Use walls, corners, and environmental sounds to keep track of your position.
- Sound Checks Before Moving: Pause to listen for footsteps or gunfire before entering an area.
- Use Choke Points: Hold narrow corridors or doorways where enemies must pass close to you.
- Count Your Steps: Especially in zombies maps, counting steps between points ensures consistent navigation.

Practical Strategies

- Stay Mobile but Measured – Move confidently but avoid aimless running.
- Control Engagement Distance – Favor short to mid-range combat where audio gives you the upper hand.
- Use Strong Audio Gear – A good surround-sound headset is critical for precise localization.

Learn More

[Playing Call of Duty completely blind - Reddit](#)

[How a blind 'Call of Duty' player is racking up thousands of kills](#)



www.audemy.org



contact@audemy.org