



# Divinity

Accessibility Score: ★★☆☆☆

Divinity: Original Sin blends strategic turn-based combat, exploration, and choice-driven storytelling. For blind players, success depends on mastering ability layouts, listening closely to environmental cues, and sticking to predictable movement and party management patterns. Your strongest tools will be tactical planning, consistent combat sequences, and organized inventory management.

## World Awareness — Navigating Towns, Wilderness, and Dungeons

- **Anchor Points:** Use major landmarks like waypoints, shops, and quest hubs as orientation points.
- **Route Familiarity:** Travel along the same paths between key areas to reinforce mental maps.
- **Environmental Sound Cues:** Listen for water, wildlife, blacksmith hammering, or tavern chatter to identify your surroundings.
- **Quest Area Recognition:** Enemy sounds, music changes, and NPC chatter often mean you're approaching objectives.
- **Exploration Segmentation:** Break large maps into smaller zones — market, docks, forest edge — to make location tracking easier.

## Party and Class Choice — Playing to Your Strengths

- **Balanced Composition:** Keep one frontline fighter, one ranged attacker, one mage, and one healer/support character.
- **Audio-Distinct Skills:** Choose abilities with unique activation sounds for quick confirmation.
- **Role Familiarity:** Stick to one main role for your character to simplify combat decision-making.
- **Companion Specialization:** Assign consistent roles to companions so their actions remain predictable in fights.

## Combat Discipline — Winning Through Audio and Turn Order

- **Initiative Awareness:** Memorize your party's and enemies' turn sequence to plan ahead.
- **Ability Sound Feedback:** Skills like Fireball, Restoration, and Teleport have distinct casting audio — learn them.





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- Enemy Audio Tells: Growls, footsteps, and magic chants warn of incoming attacks.
- Positioning by Habit: Keep melee in front and ranged or casters in back to maintain a stable formation.
- Status Effect Tracking: Listen for audio cues for effects like burning, freezing, or stunned.

## Mastering Menus and Inventory

- Skill Bar Organization: Keep your most-used abilities in the first few slots for speed.
- Equipment Routine: Always assign armor and weapons in the same sequence after upgrades.
- Consumable Sorting: Place potions, scrolls, and grenades in predictable quick slots.
- Quest Tracking: Use external notes for quest progress and important item locations.

## Exploration Without Visuals

- Wall-Hugging Navigation: Follow one side of the map to ensure full exploration without missing areas.
- Soundscapes for Orientation: Forests, caves, beaches, and towns each have unique audio signatures.
- Interaction Cues: Listen for chimes, pickup sounds, or NPC dialogue when near interactables.
- Safe Rest Spots: Memorize waypoints or campsites for safe healing and regrouping.

## Accessibility Enhancements & Support

- Enable all available voice acting, sound alerts, and vibration feedback.
- Play at a slower pace in turn-based mode to give more time for decision-making.
- Practice on smaller encounters before tackling large, multi-enemy fights.

**Learn More:** [DOS2: DE - Can I play this Blind?](#)

