



Dragon Quest

Accessibility Score: ★★☆☆☆

Dragon Quest combines exploration, story progression, and turn-based battles in richly detailed worlds. For blind players, success relies on memorizing town layouts, mastering the battle menu order, and using environmental audio cues. Your key strengths will be party management, route consistency, and recognizing sounds tied to specific events.

World Awareness — Navigating Towns, Fields, and Dungeons

- Central Landmarks: Treat inns, item shops, and churches as your anchor points for orientation in towns.
- Route Mapping: Count steps and memorize the path from town exits to nearby fields or dungeon entrances.
- Environmental Sound Cues: Listen for distinct background music or ambient effects that signal different regions.
- Looped Exploration: Explore in fixed patterns to ensure you cover all important NPCs and buildings.
- Dungeon Division: Mentally split dungeons into sections — entry hall, branching corridors, and boss room.

Party Choice — Building Your Reliable Team

- Balanced Composition: Keep a mix of physical attackers, magic users, and healers to handle all situations.
- Recognizable Skills: Favor moves with distinct audio cues so you know exactly who acted.
- Durability in Front: Place strong defenders in front positions to absorb damage.
- Specialists in Back: Keep casters and support units behind for safer spellcasting.

Battle Discipline — Winning Through Menu Memory

- Menu Familiarity: Battle commands like Attack, Magic, Items, and Run usually follow a fixed order — memorize them.
- Skill Placement: Keep your most-used spells and attacks in the same slot for quick access.





Dragon Quest

- Turn Sequence Awareness: Learn the speed order of your party and enemies so you can predict who moves when.
- Audio Damage Cues: Recognize sound differences between normal hits, critical strikes, and spell effects.
- Status Effects by Sound: Poison, sleep, paralysis, and buffs each have distinct audio — track them to adjust strategy.

Mastering Menus and Inventory

- Item Sorting: Organize healing, revival, and utility items in consistent positions.
- Equipment Routine: Always equip new gear in the same sequence to avoid confusion.
- Party Order Memory: Keep your main characters in fixed slots for battles and menu navigation.
- Quest Item Awareness: Track special items externally to know when they're needed for progression.

Exploring Without Visuals

- Path Consistency: Travel the same routes between towns and quest areas to avoid getting lost.
- NPC Interaction: Move in a set pattern when talking to townsfolk to ensure you meet all quest-givers.
- Dungeon Floor Count: Keep track of how many staircases or ladders you've taken to estimate location depth.
- Boss Prep Routine: Fully heal, buff, and save progress before entering final dungeon rooms.

Long-Term Progress Tracking

- Quest Log Notes: Write down active quest details, NPC hints, and key locations.
- Character Growth Plan: Track level-ups and skill unlocks so you know when to change tactics.
- Equipment Goals: Keep a list of the best gear for each character to work toward.
- Story Flow Memory: Remember the order of visited towns and dungeons to guide future travel.

