



# Celeste

Accessibility Score: ★☆☆☆☆

Celeste is a challenging platformer rooted in tight controls, precise jumps, and emotional storytelling through level design. For blind players, success means internalizing movement rhythms, interpreting environmental cues, and maintaining steady progress through repetition. Your greatest tools will be audio consistency, muscle memory, and methodical exploration at your own pace.

## Environment Awareness — Mapping the Mountain in Your Mind

- Anchor Points: Treat the start of each chapter as your audio “homebase,” especially the soft chime at the beginning of each screen.
- Route Memorization: Commit specific level sections to memory—such as the sequence of jumps or dashes required—to reduce repetition under pressure.
- Environmental Cues: Listen for air currents, audio feedback when touching walls, or the swish of falling snow as navigational guides.
- Segment-by-Segment Navigation: Break levels into smaller chunks—jump sequences, dash corridors, or momentum sections—to compartmentalize progress.
- Checkpoint Confirmation: Distinct chimes confirm when you’ve activated a mirror; use that sound to know you’ve reached safety.

## Movement and Abilities — Playing Through Rhythm and Repetition

- Dash and Jump Timing: Familiarize yourself with the exact timing of jumps, wall climbs, and dashes—especially the feel and sound of each action.
- Wall Feedback: Climbing and wall slide produce unique audio textures and tactile responses; use these to gauge your position.
- Momentum Control: Move gently and steadily—especially on flat sections or platform edges—to keep orientation intact.
- Direction Indicators: Audio directionality—like the echo of an air rush—can hint at open space or nearby platforms.

## Exploration With Purpose — Building Predictable Movement Habits

- Flow in One Direction at a Time: Follow consistent lateral movement patterns (usually left to right), and only backtrack with clear internal logic.





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- Hazard Awareness: Listen for spikes, disappearing platforms, or wind gusts that signal danger or shifting paths.
- Assist Mode Check: While still exploring, use assist mode's slower speed or infinite dashes to train muscle memory before removing safety nets.
- Track Collectible Usage: Keep an external log of strawberries collected, especially in challenging sequences you want to revisit later.

## Progression and Safe Zones

- Mirror Check Routine: Each time you reactivate your mirror (checkpoint), take a moment to reset your rhythm before moving forward again.
- Ability Practice Zones: Use early fully safe areas (like reflection-activated checkpoints) as training grounds to refine tricky skills.
- Practice "Got It" Sequences: For tougher jump sequences, repeat in safe loops—you'll build confidence and reduce frustration.
- Avoid Panic Inputs: If a room becomes too fast, pause mentally, ground your rhythm, then proceed once comfortable.

## Exploring Without Visuals

- Environmental Sound Layers: Air swirls, background echoes, and soft ambient music changes provide spatial clues about upcoming transitions or obstacles.
- Interactive Sound Feedback: Dash, bounce, and collision sounds help confirm actions—use them as critical feedback tools.
- Audio Hazard Indicators: Crackling platforms, rattling chains, or wind gusts are audible warnings—train yourself to pre-emptively react.
- Safe Retrace Strategy: If unsure, fall deliberately to a known checkpoint save, then recommence from there.

