# **COMP 440 - Course Project: Phase 1**

## **Fall 2021**

For all parts of this project, your system must be application or web-based. Some simple GUI interfaces are required for each functionality. All functionality must be performed via the interface of your system; direct SQL statement execution via any tools (MySQL workbench) is not allowed.

### Part 1 – Deadline: Monday, 11/01 by midnight

Use Java/C#/PHP/Python and SQL, implement the following functionality:

- (5 pts) Create a database schema and implement a user registration and login interface so that only a registered user can login into the system. The schema of the user table should be:
   user(username, password, firstName, lastName, email)
   username is the primary key, and email should be unique. You have to prevent the SQL injection attack. There is an attached pdf file about SQL injection attacks.
- 2. (5 pts) Sign up for a new user with information such as: *username*, *password*, *password* confirmed, first name, last name, email. Duplicate username, and email should be detected and fail the signup. Unmatching passwords should be detected, as well.
- 3. (10 pts) Implement a button called "Initialize Database." When a user clicks it, all necessary tables will be created (or recreated) automatically. All students should use the username "comp440" and password "pass1234".

#### Hint:

- 1) For step 2, you can use the attached university.sql for now. Later you will replace this .sql script file with the SQL file of your project database. Open the university.sql file in any text editor and change the database name in line 20. Make sure the database name is the same as the database of step 1 (user registration and login).
- 2) This is a team project. You are allowed to find and reused codes; however, make sure to refer to the original source.

#### How to submit:

- 1. The source code package. All files (source codes, class files, bat, and txt) should be contained in a war or zip file called comp440\_xx\_part1.zip for a team whose team name is xx submit via Canvas.
- 2. A YouTube video. Use a recorder: <a href="https://www.apowersoft.com/free-online-screen-recorder">https://www.apowersoft.com/free-online-screen-recorder</a>. And upload your video to <a href="www.youtube.com">www.youtube.com</a>. I only need you to record your screen and your voice for the project demo, not your face. You can add the YouTube URL to a readme file inside your project directory. You can create slides for your presentation if that is helpful, Or you can use YouTube for recording your video:
  <a href="https://www.labnol.org/software/create-youtube-screencast/27936/">https://www.labnol.org/software/create-youtube-screencast/27936/</a>

The project is to be done by a maximum of three students, but each student's contribution needs to be clearly stated in readme.txt.

Start your project early, and ask questions if you have doubts. Do not wait until the last minute.