

## What is VenueHub?

**VenueHub** is a website where:

- Businesses (like restaurants, hotels, party halls) can **list their spaces**.
- Users (like you and me) can **book those spaces** for events (weddings, parties, etc.).

## What does it do?

### User & Business Accounts

- Users sign up to **book venues**.
- Businesses sign up to **list venues**.
- Each has their own dashboard to manage things.

### Venue Listings

- Businesses add details like:
  - Venue name, location
  - Capacity (how many people it can hold)
  - Price, images, and services (like food, decoration)

### Smart Search

- Users can search venues based on:
  - Event type (wedding, party...)
  - Location
  - Price
  - Capacity
  - Date

### Booking System

- Users can:

- Choose a date
- Fill in booking info
- Get confirmation and email

## Invoice & Payment

- After booking, users get a **PDF invoice**.
- Payment can be done via gateways like Stripe, Khalti (to be added).

## My Dashboard

- Users: See all your bookings, change/cancel them.
- Businesses: Manage venues and check upcoming bookings.

## Notifications

- Get email/in-app messages when:
  - Booking is confirmed or changed
  - Events are near

## Technologies Used

### Backend:

- **Django (Python)** — brain of the website
- **PostgreSQL / SQLite** — to store data

### Frontend:

- **Django Templates + Tailwind CSS** — for layout & design
- **JavaScript (Vanilla)** — for interaction

### Extras:

- **Pillow** — for image upload
- **WeasyPrint / xhtml2pdf** — for invoice PDF

- **Django Anymail** — to send emails

## **How to Run This Project (Step-by-Step)**

### **Before You Start (Install These)**

- Python 3.x
- pip (comes with Python)
- Node.js + npm (for Tailwind CSS)
- Git
- PostgreSQL (or just SQLite for local test)

### **Setup Steps**

#### **1. Clone the Project**

```
Git pull origin <branch_name>
git clone https://github.com/yourusername/venuehub.git

cd venuehub
```

#### **2. Create a virtual environment**

```
bash
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python -m venv venv(name_of_virtual_environment)
source .\venv\scripts\activate # (or source venv/bin/activate
on Mac)
```

#### **3. Install required Python packages**

```
bash
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```

```
pip install -r requirements.txt
```

#### **4. Install Tailwind CSS**

```
bash  
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npm install  
npm run build
```

#### **5. Set Up Database**

```
bash  
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python manage.py migrate
```

#### **6. Create Admin Account**

```
bash  
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python manage.py createsuperuser
```

#### **7. Run the Server**

```
bash  
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python manage.py runserver
```

Now go to <http://127.0.0.1:8000>

# Git Commands Cheat Sheet

A simple and organized guide to essential Git commands for beginners and frequent use.

## Project Initialization

**Initialize a Git repository**

```
git init
```

## Remote Repository

**Add a remote repository**

```
git remote add origin <url_of_repo>
```

**Change default branch name (e.g., from master to main)**

```
git branch -M main
```

## Staging and Committing Changes

**Add all files to staging area**

```
git add .
```

**Check current status**

```
git status
```

### **Commit changes with a message**

```
git commit -m "your_commit_message"
```



## **Push and Pull**

### **Push commits to remote repository**

```
git push -u origin <branch_name>
```

### **Pull changes from a remote branch**

```
git pull origin <branch_name>
```



## **Branch Management**

### **Create a new branch and switch to it**

```
git checkout -b <branch_name>
```

### **Switch to another branch**

```
git switch <branch_name>
```

### **Fetch all branch data from remote**

```
git fetch
```

### **View all local branches**

```
git branch -vv
```

### **View all branches (local and remote)**

```
git branch -a
```

### **View only remote branches**

```
git branch -r
```

## **Extra Useful Commands**

### **Clone an existing repo to your local system**

```
git clone <url_of_repo>
```

### **Remove a file from staging (if added by mistake)**

```
git reset <file_name>
```

### **See commit history**

```
git log
```

### **Undo last commit (keep changes in working directory)**

```
git reset --soft HEAD~1
```

### **Check remote repository info**

```
git remote -v
```

### **Delete a branch**

```
git branch -d <branch_name>      # local  
git push origin --delete <branch_name>  # remote
```









Feel free to copy, save, and use this as your personal Git quick reference! 📁



## Project Structure (Basic Idea)

```
pgsql
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venuehub/
├── apps/
│   ├── users/      → login, register, profiles
│   ├── venues/     → venue info, images
│   ├── bookings/   → booking logic
│   ├── vendors/    → optional add-ons like photography
│   └── dashboard/  → user & business dashboards
├── templates/      → HTML files
├── static/          → images, JS, CSS
├── media/           → uploaded venue images
└── .env             → secret keys and settings
```

## Important Features

Feature	Description
 Auth	Login/Signup for users & businesses
 Add Venues	Businesses can add venue info
 Search & Filters	Search by type, price, date, etc.
 Booking	Book and get confirmations
 Invoices	Get booking PDFs
 Dashboards	Personalized view for user/business
 Notifications	Email and app alerts
 Admin Panel	Full control using Django admin

## Deployment Options

### Heroku:

- Easy to deploy, free tier available

### Docker:

- Use for advanced setup (optional)

## For Beginners: Tips

- Work on **one feature at a time** (e.g., just user login first).
- Use **dummy data** to test (e.g., test venues).
- Don't worry about adding **all features** — start small and build slowly.
- **Ask for help** (StackOverflow, ChatGPT, or friends!).