

Structure

```
graph BT; A[CONSOLE_SCREEN_BUFFER_INFO] --> B[Structure];
```

A diagram illustrating a relationship between a structure and a console screen buffer info. At the bottom, there is a gray rectangular box containing the text "CONSOLE_SCREEN_BUFFER_INFO". A blue arrow points vertically upwards from the center of this box to a white rectangular box with a black border at the top, which contains the text "Structure".

CONSOLE_SCREEN_BUFFER_INFO