

Structure

```
graph BT; A[CONSOLE_SCREEN_BUFFER_INFO] --> B[Structure]
```

A diagram illustrating a relationship between a structure and a console screen buffer info. At the bottom, there is a gray rectangular box containing the text "CONSOLE\_SCREEN\_BUFFER\_INFO". A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a black border located above it. This white box contains the text "Structure".

CONSOLE\_SCREEN\_BUFFER\_INFO