

SpinnerInterface

```
graph BT; InteractiveSpinner --> SpinnerInterface;
```

A UML class diagram illustrating an inheritance relationship. At the top is a white box with a black border labeled "SpinnerInterface". Below it is a gray box with a black border labeled "InteractiveSpinner". A blue arrow points from the bottom of the "InteractiveSpinner" box up to the bottom of the "SpinnerInterface" box, indicating that "InteractiveSpinner" implements or inherits from "SpinnerInterface".

InteractiveSpinner