# Courses/FEM/modules/functions

From Icarus

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# **Function Approximation**

# **Precondition**

Science

# Theory

# **Function space**

A vector space can be constructed with functions (a set of polynomials on a domain  $\Omega$  for example) as vectors, where function addition and scalar multiplication satisfies the requirements for a vector space.

We can also define an inner product space with the L2 inner product defined as

$$\left(f,g
ight)_{L_{2}}=\int_{\Omega}f(x)g(x)dx$$

The inner product generates the norm

$$\left\Vert f
ight\Vert _{L_{2}}=\sqrt{(f,f)}$$

Just like in  $\mathbb{R}^d$  we define orthogonality between two vectors as

$$(f,g)_{L_2}=0$$

[Polynomial space]

[Piecewise polynomials]

# **Polynomial interpolation**

We can construct an interpolant  $\pi f \in P^q(a,b)$  of the function f by requiring that

$$\pi f(\xi_i) = f(\xi_i), \quad i \in [0,\ldots,q] \ a \leq \xi_0 < \ldots < \xi_q \leq b$$

Assume that f has q+1 continuous derivatives in (a,b) and let  $\pi f \in P^q(a,b)$  interpolate f at the points  $a \leq \xi_0 < \ldots < \xi_q \leq b$ . Then for  $a \leq x \leq b$ 

$$|f(x)-\pi f(x)| \leq |rac{(x-\xi_0)\dots(x-\xi_q)}{(q+1)!}|max_{[a,b]}|D^{q+1}f|$$

# L2 (orthogonal) projection

An L2 projection Pf is a projection of a function f in the function space A to the function space B. We can think of this problem as solving the equation

$$R(Pf)=Pf-f=0,\quad x\in\Omega$$

However, since Pf and f belong to different function spaces, the residual R(Pf) can in general not be zero. The best we can hope for is that R(Pf) is orthogonal to B, which means solving the equation

$$(Pf - f, v) = 0, \quad x \in \Omega, \quad \forall v \in B$$

# The $L_2$ projection is the best possible approximation

The orthogonality condition means that Pf is the best possible approximation in B, i.e. we cannot pick an object  $v \in B$  which is a better approximation that Pf in the  $L_2$  norm

$$\left\|f-Pf
ight\|^2 = \left(f-Pf,f-Pf
ight) = \left(f-Pf,f-v
ight) + \left(f-Pf,v-Pf
ight) = \left[v-Pf\in B
ight] = \left(f-Pf,f-v
ight) \le \left\|f-Pf
ight\| \le \left\|f-v
ight\|, \quad orall v\in B$$

#### $L_2$ projection error estimate

Since  $\pi f \in B$ , we can choose  $v = \pi f$  which gives

$$\|f-Pf\|\leq \|f-\pi f\|$$

i.e. we can use an interpolation error estimate since it bounds the projection error.

#### Software

To compute the L2 projection we want to solve the equation

$$(R(u), v) = (u, v) - (f, v) = 0$$

. We identify the terms with  $\boldsymbol{u}$  and  $\boldsymbol{v}$  as **bilinear forms** 

and the terms with only v as linear forms

.

We can thus define the representation of the equation in FEniCS as:

```
V = FunctionSpace(mesh, "CG", 1)
u = TrialFunction(V)
v = TestFunction(V)
a = (u * v) * dx
L = (f * v) * dx
```

Construct discrete functions and compute functionals. Compute an  $L_2$  projection of a given function and compute the functional (norm)  $\|f - Pf\|$ .

A form without u and v is identified as M (a functional), and can be used to compute a norm of a known function for example:

```
f = Function(V)
M = (f * f) * dx
```

Assembly:

A form q (a, L or M in this case) is assembled by:

```
\mathtt{T}=\mathsf{assemble}(\mathtt{q})
```

This is the same basic algorithm for assembling a matrix (from a bilinear form), vector (from a linear form) or scalar (from a functional).

Vector indexing:

You can get and set values of a vector by a standard bracket notation:

```
x = Vector(3)
a = x[1]
x[2] = a + 4
```

To get the vector of coefficients  $\xi$  in the linear combination  $Pf = \sum_j^M \xi_j \phi_j$  you do:

```
x = Pf.vector()
```

## **Postcondition**

You should now be familiar with:

- L2 inner product
- interpolation
- L2 projection
- Mesh size function h

#### **Exercises**

CDE: 5.7, 5.8, 5.14, 5.17, 5.1/5.21

#### **Problem**

We let  $\mathcal{P}^q(a,b)$  denote the set of polynomials  $p(x)=\sum_{i=0}^q c_i x^i$  of degree at most q on an interval (a,b), where the  $c_i\in R$  are called the coefficients of p(x). We recall that two polynomials p(x) and r(x) may be added to give a polynomial p(x) defined by (p+r)(x)=p(x)+r(x) and a polynomial p(x) may be multiplied by a scalar  $\alpha$  to give a polynomial  $\alpha p$  defined by

 $(\alpha p)(x) = \alpha p(x)$ . Similarly,  $\mathcal{P}^q(a,b)$  satisfies all the requirements to be a vector space where each ``vector is a particular polynomial function p(x).

Prove this claim.

#### **Problem**

Compute formulas for the linear interpolant of a continuous function f through the points a and (b + a)/2. Plot the corresponding Lagrange basis functions.

#### **Problem**

Write down the polynomial of degree 3 that interpolates sin(x) at  $\xi_0=0, \xi_1=\pi/6, \xi_2=\pi/4$ , and  $\xi_3=\pi/3$ , and plot  $p_3$  and  $\sin [0,\pi/2]$ .

#### **Examination**

1.1

Construct linear Lagrange basis functions with the nodes in the vertices on a tetrahedron in 3D.

1.2

Using FEniCS:

Compute the L2 projection Pf of a function f (a trigonometric function for example) in 1D or 2D on a space of piecewise linear polynomials with just a few points. Compute the L2 norm of the error  $\|f - Pf\|$  as a functional in FEniCS. Try to choose better values of the coefficients  $\xi_j$  in  $Pf = \sum_{j=1}^{M} \xi_j \phi_j$ . Are you able to reduce the error?

Note: Expressions with f will be integrated with quadrature (f is represented as a finite element function on each cell). Choose a higher order representation for f to remove the effect of the quadrature error on the result, i.e.:

```
W3 = FunctionSpace(mesh, "CG", 3)
f = Expression("0.1*pi*cos(3.0*pi*x[0])", element=V3.ufl_element())
```

represents f as a cubic rather than linear function when integrating.

#### **TODO**

- Polynomial space
- Piecewise polynomials
- Software part

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■ This page was last modified on 19 September 2012, at 08:17.