### **SCREAM** minus iSCREAM

## Side-Channel Resistant Authenticated Encryption with Masking

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## Authenticated Encryption

## Many different ways to build authenticated encryption

Block cipher based

SCREAM design

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- ▶ 2-pass: GCM, CCM, ...
- ▶ 1-pass: OCB, ...
- Nonce-misuse resistant: SIV, COPA, POET, ...
- Permutation based
  - SpongeWrap, DuplexWrap, MonkeyWrap, APE, ...
- Stream cipher + MAC
  - Encrypt-then-MAC, MAC-then-Encrypt, Encrypt-and-MAC
- Dedicated
  - Helix/Phelix, ALE, ...

## Block cipher modes

- Block ciphers are very popular primitives
  - Efficient: lightweight block ciphers as small as stream ciphers
  - Versatile: modes for encryption, authentication, authenticated encryption, hashing, key derivation, ...
  - We (mostly) know how to build them: AES is a trusted standard
  - ► No attacks against AES with less than 2<sup>128</sup> data and time
- Need a mode of operation
  - To deal with messages of arbitrary length
  - To achieve specific security goals
  - Encryption: CBC, CFB, OFB, CTR
  - Authenticated Encryption: OCB, SILC, CLOC, OTR, COPA, JAMBU, ELmD, POET, ...
  - Most modes offer birthday security: there are attacks with 2<sup>64</sup> data

# Birthday-bound security

## Birthday bound security

SCREAM design

Most modes based on an *n*-bit primitive can only encrypt  $2^{n/2}$  blocks securely

- Because collisions in the internal state reveal information
  - E.g., CBC collisions reveal plaintext XOR
- Because proofs require the PRF-PRP switching lemma
  - E.g. CTR mode is distinguishable after  $2^{n/2}$  blocks

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# Birthday-bound security

## Birthday bound security

Most modes based on an *n*-bit primitive can only encrypt  $2^{n/2}$  blocks securely

- ▶ Modes with a 128-bit primitive (AES) have limited security
  - ► Google stores about 15EB (2<sup>60</sup> 128-bit blocks)
  - ► Internet traffic is about 1ZB/year (2<sup>66</sup> 128-bit blocks)

#### Solutions

SCREAM design

- ▶ Use a larger primitive: OMD, Minalpher, Sponges, ...
- ▶ Use beyond-birthday modes: CENC, SHELL
- ▶ Use a tweakable block cipher: Deoxys, Joltik, SCREAM

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# Birthday-bound security

## Birthday bound security

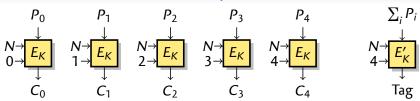
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## Tweakable block cipher based AE modes



### Definition (Tweakable block cipher – Liskov, Rivest, Wagner)

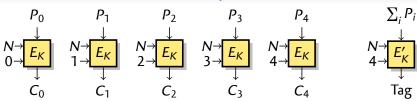
Family of permutation indexed by a key K (secret) and a tweak T (public)

For each tweak  $T, x \mapsto E_K(T, x)$  is an independent PRF

- ► TAE: Tweakable Authenticated Encryption (Liskov, Rivest, Wagner)
  - Inspired by OCB
  - Tweak is Nounce+Counter
  - Full n-bit security

SCREAM design 0000000

## Tweakable block cipher based AE modes



#### TAE Features

SCREAM design

- ► Fully parallelizable
- ▶ 128-bit security with 128-bit state
  - + key, nounce, checksum
- Low overhead for authentication (1TBC)
- Minimal extension
- Patent-free?

SCREAM design

# TBC design

We want to design a tweakable block cipher that is efficient on wide range of platform and secure.

- Side-channel resistance necessary in many lightweight settings
- Usual approach:
- ▶ We use LS-Designs, with a reverse approach:
- Previous work: Zorro, PICARO

We want to design a tweakable block cipher that is efficient on wide range of platform and secure.

- Side-channel resistance necessary in many lightweight settings
  - Avoid your car keys / credit card being cloned
- Usual approach:

SCREAM design

- Design a secure cipher (AES, PRESENT, Noekeon, ...)
- Implement with side-channel countermeasures
- We use LS-Designs, with a reverse approach:
  - Use operations that are easy to mask
  - In order to design a secure cipher
- Previous work: Zorro, PICARO

# Choice of operations

### Important remark

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Logic gates are easier to mask than table-based S-boxes (If we target Boolean masking)

- Use bitsliced S-boxes (SERPENT, Noekeon, ...)
  - ▶ One word contains the msb (resp. 2<sup>nd</sup> bit, ...) of every S-box
  - Bitwise operations: 8 S-boxes in parallel using 8-bit words
  - Use a small number of non-linear gates
- We can use tables for the diffusion layer!

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## Choice of operations

### Important remark

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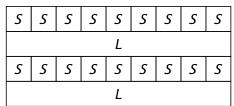
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  - Use a small number of non-linear gates
- We can use tables for the diffusion layer!
  - Efficient, good diffusion
  - Easy to mask (linear)

- Mathematical description: SPN network
  - S-boxes

SCREAM design 000000

- With simple gate representation
- Linear diffusion layer
  - Mixes the full state
  - Binary coefficients
- Good design criterion: wide-trail



- Bitslice implementation:
  - S-box as a series of bitwise operations with CPU words
  - L-box tables for diffusion layer
  - Easy to mask (simple non-linear ops., complex linear ops.)

SCREAM design 000000

$$x \leftarrow P \oplus K$$
  
for  $0 \le r < N_r$  do  
 $\triangleright$  S-box layer:  
for  $0 \le i < l$  do  
 $x[i, \star] = S[x[i, \star]]$   
 $\triangleright$  L-box layer:  
for  $0 \le j < s$  do  
 $x[\star,j] = L[x[\star,j]]$   
 $\triangleright$  Key addition:  
 $x \leftarrow x \oplus k_r$   
return  $x$ 



State as a bit-matrix



S-box layer



L-box layer

## Changes in SCREAM v3

SCREAM v3 uses the original TAE mode Mistakes in the initial mode (TAE variant)

[Lei & Siang]

2 iSCREAM removed
Problems with iSCREAM S-Box and L-Box

Improved S-Box
Better difference probability

Canteaut, Duval & Leurent]

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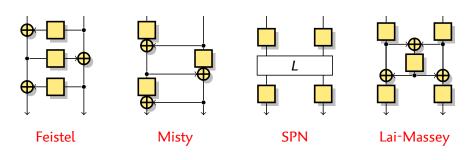
[Canteaut, Duval & Leurent]

Whirlpool

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### Trade-off between S-Box properties and implementation cost



- Crypton v0.5
- ➤ Zorro
- Robin

- Fantomas

  - - - Iceberg

Crypton v1.0

Khazad

### Results from [CDL SAC'15]:

#### **Feistel**

- ▶  $\delta(F) \ge 8$ , tight
  - Requires  $S_1$ ,  $S_3$  APN,  $S_2$  perm. with  $\delta(S_2) = 4$
- $\mathcal{L}(F) \geq 48$ 
  - $\mathcal{L}(F) \ge 64 \text{ if } \delta(F) < 32$

### MISTY

- ▶  $\delta(F) \ge 8$ , tight
  - Requires  $S_2$ ,  $S_3$  APN,  $S_1$  perm. with  $\delta(S_1) = 4$
  - ► *F* is not a permutation!
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- Permutation:  $\delta(F) \ge 16$ , tight
- Exhaustive search over small implem. for APN function & perm, with  $\delta = 4$

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# Exhaustive search over small implementations

### *Permutation with* $\delta = 4$

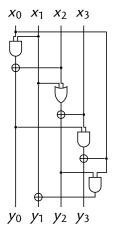
- Easy search
  - Re-use results from Üllrich et al.
- 9-instruction solutions
  - 4 non-linear
  - 4 XOR
  - 1 copy

4 NL gates is optimal

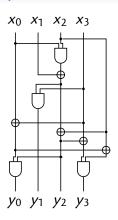
### APN function

- Expensive search
  - No permutation filtering
  - 6k core-hours
- 10-instruction solutions
  - But 6 non-linear
- 11-instruction solutions
  - 4 non-linear
  - 5 XOR
  - 2 copy
- 4 NL gates is optimal

## Exhaustive search over small implementations



*Permutation with*  $\delta = 4$ 



APN function

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```
function SBOX(W_0, ..., W_7)
                                                                              function InvSBox(W_0, ..., W_7)
                                                                                    t_0 = \neg((W_1 \wedge W_2) \oplus W_0)
     t_0 = (W_1 \wedge W_2) \oplus W_0
     t_1 = (W_1 \oplus W_3)
                                                                                    t_1 = (W_1 \oplus W_3)
     t_2 = W_2 \oplus t_0
                                                                                    t_2 = W_2 \oplus t_0
     W_4 = W_4 \oplus ((W_3 \oplus t_2) \wedge (W_2 \oplus t_1))
                                                                                    W_4 = W_4 \oplus ((W_3 \oplus t_2) \wedge (W_2 \oplus t_1))
     W_5 = W_5 \oplus t_2
                                                                                    W_5 = W_5 \oplus t_2
     W_6 = W_6 \oplus (W_3 \wedge t_0)
                                                                                    W_6 = W_6 \oplus (W_3 \wedge t_0)
     W_7 = W_7 \oplus (t_1 \wedge t_2)
                                                                                    W_7 = W_7 \oplus (t_1 \wedge t_2)
     t_0 = (W_4 \wedge W_5) \oplus W_6
                                                                                    t_0 = (W_4 \wedge W_5) \oplus W_6
     t_1 = (W_5 \vee W_6) \oplus W_7
                                                                                    t_1 = (W_5 \vee W_6) \oplus W_7
     t_2 = (W_7 \wedge t_0) \oplus W_4
                                                                                    t_2 = (W_7 \wedge t_0) \oplus W_4
     t_3 = (W_4 \wedge t_1) \oplus W_5
                                                                                    t_3 = (W_4 \wedge t_1) \oplus W_5
     W_0 = W_0 \oplus t_0
                                                                                    W_0 = W_0 \oplus t_0
     W_2 = W_2 \oplus t_1
                                                                                    W_2 = W_2 \oplus t_1
     W_1 = W_1 \oplus t_2
                                                                                    W_1 = W_1 \oplus t_2
     W_3 = W_3 \oplus t_3
                                                                                    W_3 = W_3 \oplus t_3
     t_0 = \neg((W_1 \wedge W_2) \oplus W_0)
                                                                                    t_0 = (W_1 \wedge W_2) \oplus W_0
     t_1 = (W_1 \oplus W_3)
                                                                                    t_1 = (W_1 \oplus W_2)
     t_2 = W_2 \oplus t_0
                                                                                    t_2 = W_2 \oplus t_0
     W_4 = W_4 \oplus ((W_3 \oplus t_2) \wedge (W_2 \oplus t_1))
                                                                                    W_4 = W_4 \oplus ((W_3 \oplus t_2) \wedge (W_2 \oplus t_1))
                                                                                    W_5 = W_5 \oplus t_2
     W_5 = W_5 \oplus t_2
     W_6 = W_6 \oplus (W_3 \wedge t_0)
                                                                                    W_6 = W_6 \oplus (W_3 \wedge t_0)
     W_7 = W_7 \oplus (t_1 \wedge t_2)
                                                                                    W_7 = W_7 \oplus (t_1 \wedge t_2)
```

		Implem.		Prop	erties
S-Box	Construction	<b>^,</b> V	$\oplus$	$\mathcal{L}$	δ
AES	Inversion	32	83	32	4
Whirlpool	Lai-Massey	36	58	64	8
CRYPTON	3-r. Feistel	49	12	64	8
iSCREAM v1	3-r. Feistel	12	24	64	16
SCREAM v1	3-r. MISTY (3/5 bits)	11	25	64	16
LS (unnamed)	Whirlpool-like	16	41	64	10
SCREAM v3	3-r. Feistel	12	27	64	8

### SCREAM v3 S-box

- ► Only 3 extra operations (1 non-linear)
- ▶ Improved differential probability, no fixed points
- ▶ Inverse S-box almost for free

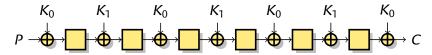
### Choice of components:

- ▶ 8-bit S-box
  - Built from 3 smaller S-boxes (Feistel-like structure)
  - ▶  $Pr_{lin} = 2^{-2}$ ,  $Pr_{diff} = 2^{-5}$ , 12 non-linear gates
  - Differential trails must have less than 26 active S-Boxes
- ▶ 16-bit L-box
  - ► Branch number 8 (optimal for a binary matrix)
  - Orthogonal matrix: differential and linear properties equivalent
  - Built from QR[32,16,8]

## Tweak/Key schedule

Security

- Add a tweak/key schedule to turn block cipher into tweakable block
  - ▶ 128-bit block
  - ▶ 128-bit key
  - 128-bit tweak
- Tweak and key have a similar role (cf. TWEAKEY framework)
- Must be secure against chosen-tweak attacks (≈ related-key)
- Use ideas from LED:



- One step is two rounds: B active S-Boxes
- At least half the steps are active with related-key

# Security against Differential and Linear Cryptanalysis

- Fixed key ⊕ Chosen tweak ≈ Related key At least one half of the steps active
- Wide-trail strategy:



Setting	1	2	3	4	5	6	7		9	10	11	12
Single Key	0	8		16	16	24	24	32				
Related Key	0	0		8	8	16	16	16	24	24	24	32

- Fixed key ⊕ Chosen tweak ≈ Related key At least one half of the steps active
- Wide-trail strategy: every 2-round step has at least 8 active S-boxes.



Minimum number of active S-Boxes												
Setting	1	2	3	4	5	6	7	8	9	10	11	12
Single Key	0	8	8	16	16	24	24	32				
Related Key	0	0	8	8	8	16	16	16	24	24	24	32

# Improved Security Analysis

- Components designed to make those simple trails expensive.
  - Combine analysis at step level, and analysis at S-box level
- Optimal trails have two third of the steps active (fixed key).
  - See submission for more details
- We recommend
  - ▶ 10 rounds for single key security
  - 12 rounds for related key security

Minimum number of active S-Boxes												
Setting	1	2	3	4	5	6	7	8	9	10	11	12
Single Key	0	8	14	20	28	35						
Related Key	0	0	8	14	14	22	28	28	36			

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#### Hardware:

- The tweakable block cipher costs about the same as AES
- Low overhead for TAE mode
- Parallelism can be leveraged in a pipeline implementation

### Micro-controller:

- Good performance of the TBC (< 8k cycles)</li>
- Very good when masking is needed

### ► High-end CPU:

- Parallelism exploited with SIMD
  - Vector permute for the L-box
- Performance similar to AFS-GCM

(excluding hardware AES)



19/23

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- Use large registers (128-bit) for bitsliced S-box
- Use vector permute instructions for L-box
  - 4-bit to 8-bit table with pshufb in SSSE3, vtbl in NEON
  - 16-bit to 16-bit table as 8 small tables
  - Constant time (no cache timing side-channel)

### Results

- ► Fantomas has performances close to AES (excluding hardware AES)
- ► Tweak gives more security, requires more rounds (20 vs. 12)
- ▶ The TAE mode has a very small overhead
- Performances similar to AES-GCM

(excluding hardware AES)

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## *Implementation: High-end CPUs*

### Software performance for long messages (cycles/byte)

	SCREAM v3	SCREAM v2	AES-GCM	AES
ARM Cortex A15	-	23.5	31.1	17.8
Atom	57	56	28.8	17
Nehalem	10.8	10.7	9.9	6.9
Ivy Bridge AES-NI	7.9	7.7	8.3	5.4
Ivy Bridge AES-NI			2.5	1.3

#### **TODO**

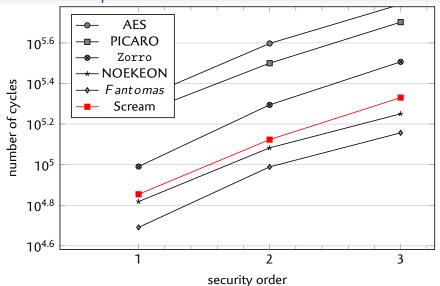
- ► AVX2 implementation (Haswell): currently 5.7 c/B
- ► AVX512-BW implementation (Xeon Skylake?)

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## *Implementation: AVR micro-controller*

- ► TBC performance: ≈ 7700 cycles
  - Using 1kB table
  - Smaller tables possible with more cycles
- ▶ In many cases, side-channel protection will be required
  - Scream is very efficient with masking
  - Noekeon also very good (similar components)

# *Implementation: AVR micro-controller*



SCREAM (UCL,Inria)

## *Implementation: Hardware*

- We consider implementations with 128-bit datapath
  - Reasonable cost/performance trade-off
- Low amount of logic in one round
  - We can unroll one full step (2 cycles)
  - One step ≈ one AES round
  - ▶ Scream TBC ≈ AFS
- Low overhead for TAE mode
  - Few extra state variables

#### TAE Mode

- Fully parallelizable
- ▶ 128-bit security / 128-bit state
  - + key, nounce, checksum
- Low overhead (1TBC)
- Minimal extension
- ▶ Patent-free?

### LS Tweakable Block Cipher

- Clean and simple design
  - SPN, Wide-trail
  - Simple bounds for trails
- Scalable
  - Hardware: small state
  - Microcontrollers: masking
  - High-end CPUs: vectorized

- High security, high performances
- Improved security margin in SCREAM v3
- The tweakable block cipher is also a useful primitive in itself.
  - Can be used with SCT mode for nonce-misuse resistance