

Kyler Witting

SOFTWARE DEVELOPMENT EXPERIENCE

- **Michigan Tech University Enterprise Program – Husky Game Development**
 - Faculty Advisor: Robert Pastel
 - Project: Space Arcade Game
 - Objective: Design, code and implement a computer-based Java game.
 - Team leader
 - Currently working on “Cyber Elite”
 - Unity and C++ Android Game
 - Team Leader

COMPUTER SKILLS

Java - C - Linux Server Management - Professional Desktop Support - Version Control Systems

EDUCATION

- **Bachelor of Computer Science**
 - Michigan Technical University, Houghton, MI
 - Planned Graduation – Spring 2017
 - 2.6 GPA
- **College Preparatory Curriculum**
 - Catholic Central High School, Novi, MI
 - Graduated in 2012

WORK HISTORY

- **Aspirus Keweenaw Hospital - IT Intern** *July 2014 - Current*
 - Working as an IT intern while going to school full time at MTU
 - Managing a full go live of a new system with new computers and new OS
 - More than 300 new computers replacing old computers during working hours with little to no downtime. New monitors and keyboards with the new desktop.
 - EPIC implementation and support at multiple locations
 - Responsible for 300 daily users
 - Working with a team in a professional environment

LEADERSHIP

- Husky Game Development Team Leader
- Project Management at Aspirus
- MTU Men’s Roller Hockey Club
- MTU League of Legends Club
- MTU Broomball Webmaster

INTERESTS

- Personal Server Management
- Roller Hockey and Ice Hockey
- League of Legends