

Emacs for developers

Pierre Lecocq

August 27, 2014

Contents

1	Emacs for developers	3
1.1	Who is the target of this tutorial	3
2	Table of contents	4
3	Introduction	5
3.1	Brief history	5
3.2	How to get Emacs?	5
3.3	More than an editor	6
3.4	The perfect development tool	7
4	The basics	7
4.1	Config files	7
4.2	Executing commands	8
4.3	Key bindings	8
4.3.1	Manipulate files	9
4.3.2	Manipulate the line	9
4.3.3	Windows	9
4.3.4	Buffers	10
4.3.5	Cancel a command	10
4.3.6	The most useless one	10
4.4	Help!	10
5	Building your own editor	11
5.1	First basic configuration	11
5.2	General basic configuration	12
5.3	Backup files	12
5.4	Setting up the locales	13

5.5	More configuration	13
5.6	Modes	14
5.6.1	Major modes	14
5.6.2	Minor modes	14
5.7	Package managers	14
5.7.1	Package.el	14
5.7.2	El-Get	15
5.7.3	The generic method	15
5.8	Some useful packages	17
5.8.1	Auto complete	17
5.8.2	Autopair	18
5.8.3	Buffer move	18
5.8.4	Flycheck	18
5.8.5	Highlight symbol	18
5.8.6	Ido	18
5.8.7	JS3	19
5.8.8	Magit	19
5.8.9	Multiple cursors	19
5.8.10	PHP mode	19
5.8.11	Rainbow mode	20
5.8.12	RHTML mode	20
5.8.13	Ruby mode	20
5.8.14	Switch window	20
5.8.15	Visual regexp	21
5.8.16	Yaml mode	21
5.8.17	Yasnippet	21
5.8.18	Paredit	21
5.9	Code navigation	21
5.9.1	Tags basics	22
5.9.2	List functions or methods	23
5.9.3	Files navigation (a.k.a fuzzy matching) with TAGS and ido	23
5.9.4	RGrep	24
5.10	Setting a color theme	24
5.10.1	Font settings	25
6	Emacs for developers - Emacs developing environments	26
6.1	Emacs for Ruby developers	26
6.2	Emacs for Python developers	26
6.3	Emacs for C/C++/Objective-C	26

6.4	Emacs for Go developers	27
6.5	Emacs for PHP developers	27
6.6	Emacs for Java developers	27
6.7	Emacs for R and statistics	28
7	Special features	28
7.1	Emacs as a file manager	28
7.2	Working locally vs remotely	29
7.3	Organize your work, write papers and manage your agenda	29
7.4	Emails in Emacs	30
7.5	Some great Emacs tips and tricks	31
7.6	Coming from other editors (i.e Vim)	32
8	Readings and resources	32
9	License	33
10	Thanks	33

1 Emacs for developers

This document will (hopefully) help you to use Emacs as a developer.

1. Disclaimer

Work in progress, so stay tuned.

1.1 Who is the target of this tutorial

Well, this is a good question. And I won't give an answer but some elements of answer.

What is sure is that it is not written for the people thanked below (Batien, Dimitri, Sacha, Nic, Avdi, and so on . . .), but what is interesting with Emacs is that even if you are a beginner, an intermediate / advanced user or an every day power user, you can learn from others each time you open a web page or a manual dealing with Emacs.

Therefore, this tutorial is written for people who want to improve their experience. Simple as that. Whatever is their knowledge, their feeling, their usage, their config file size (without any pun), etc . . .

Remember one thing: Emacs is 30+ years old and brings new users everyday. It is a clue that this is a piece of software that deserve some attention.

2 Table of contents

- 1. Introduction
 - 1.1 Brief history
 - 1.2 How to get Emacs?
 - 1.3 More than an editor
 - 1.4 The perfect development tool
- 2. The basics
 - 2.1 Config files
 - 2.2 Executing commands
 - 2.3 Key bindings
 - 2.4 Help!
- 3. Building your own editor
 - 3.1 First basic configuration
 - 3.2 General basic configuration
 - 3.3 Backup files
 - 3.4 Setting up the locales
 - 3.5 More configuration
 - 3.6 Modes
 - 3.7 Package managers
 - 3.8 Some useful packages
 - 3.9 Code navigation
 - 3.10 Setting a color theme
- 4. Emacs developing environments
 - 4.1 Emacs for Ruby developers
 - 4.2 Emacs for Python developers
 - 4.3 Emacs for C/C++/Objective-C developers
 - 4.4 Emacs for Go developers
 - 4.5 Emacs for PHP developers
 - 4.6 Emacs for Java developers

- 4.7 Emacs for R and statistics
- 5. Special features
 - 5.1 Emacs as a file manager
 - 5.2 Working locally vs remotely
 - 5.3 Organize your work, write papers and manage your agenda
 - 5.4 Emails in Emacs
 - 5.5 Some great Emacs tips and tricks
 - 5.6 Coming from other editors (i.e Vim or SublimeText)
- 6. Readings and resources

3 Introduction

3.1 Brief history

- Originally developed by Richard Stallman and Guy Steele in MIT AI lab
- First release in 1976
- Inspired by TECO editor
- Based on macros (Emacs stands for Editor MACroS)
- Written in C and Emacs Lisp
- Part of the GNU project (therefore, we *should* say "GNU Emacs", not "Emacs")
- Despite its age, new users are still adopting Emacs as their development platform to this day!

3.2 How to get Emacs?

On every Linux distribution, packages are available. So run your favorite package manager to install it:

- *apt-get install emacs*
- *yum install emacs*
- ...

And if you have an exotic operating system, here are the specific distributions:

- Mac OS X: <http://emacsformacosx.com/>
- Windows: <http://ftp.igh.cnrs.fr/pub/gnu/emacs/windows/>

But, in order to get the latest version, it's highly recommended that you compile Emacs yourself: <http://ftp.igh.cnrs.fr/pub/gnu/emacs/>

3.3 More than an editor

- More than an editor, it is a Lisp interpreter
- Can run any type of program written in Lisp:
 - Email clients (like Gnus or mu4e)
 - Shell (like bash or eshell)
 - File and directory management (with Direx mode)
 - Agenda / Notes / TODO list / Project management (with the amazing OrgMode)
 - IRC / Twitter / Jabber / ... clients
 - Games (like Tetris, Pong, Snake, 5x5, Dunnet, ...)
 - Encrypt/decrypt files (like GPG files)
 - On-the-fly archives editing (thanks to archive-mode)
 - PDF / Image / (...) viewer
 - A powerful front end to R / S+ / SPSS / Stata (with EmacsSpeaksStatistics)
 - An editor for multi-modal REPL's like IPython (with EmacsIPythonNotebook)
 - Music player (with emms, vlc, mplayer, ...)
 - Music programming (with Overtone)
 - Video editing
 - And so on ...
 - (and of course a document editor that can automatically generate this presentation)

Naturally, you can do all of that at the same time with only one Emacs instance. Don't need to say it ...

3.4 The perfect development tool

- As Emacs is a Lisp interpreter, it is extensible. Really really extensible.
- The (unofficial) goal of Emacs is to be hacked
- Therefore your goal is to hack Emacs to make it work perfectly as you want
- Already provides so many development tools (also extensible, of course)
 - Debuggers
 - Compilers
 - Syntax checkers
 - Documentations
 - Consoles
 - ...
- Also provides *modes* (extensions) for **every** programming language for
 - Syntax highlighting
 - Documentation search
 - Indentation
 - Source code browsing
 - Compilation commands
 - Specific behaviour
 - ...

4 The basics

4.1 Config files

In order to customize Emacs, you will have to edit its configuration files. It does not exist when you install the software (or is an empty file) and does nothing until you decide to tweak Emacs. Some people use Emacs for decades without any extra configuration because they like it out of the box.

There are several ways to manage your Emacs configuration:

- Simply create and edit a `~/.emacs` file
- Create a `~/.emacs.d/` directory with a `~/.emacs.d/init.el` file

The first solution is great if you have a small, tidied and exportable configuration file.

The second solution is great if you need several configuration files (keep you configuration parts separated) or you need to install external extensions (you will install them in `~/.emacs.d` to keep them centralized and exportable).

4.2 Executing commands

The main idea of Emacs is that everything is a command. For example: opening a file with a keybinding calls a command that is executed by the Emacs' core. And all the commands are written in Lisp.

To call a command, you simply have to press **Escape** and then **x**. It could be **Alt-x** for more comfort. The official name is "*Meta x*" and is written *M-x*

If you type this key sequence, you will see at the bottom of the editor a little prompt. This part of Emacs is called the *mini buffer* and is used for every interactive actions.

Let's try something:

- type **M-x**
- Then, in the minibuffer, type **version** and **RET** (return)

Emacs should display the current version number of the software.

`../images/version.gif`

Congratulations! You just called your first Emacs command.

4.3 Key bindings

Here are the most useful keys in Emacs. You will use them several hundreds (or thousands) times a day.

How it works?

- The sequence *C-something* means that you have to press and hold the *Control* key while hitting the *something* key. Example: *C-a* means *Control + a*.
- The sequence *C-something somethingelse* means that you press *Control + something*, then you release *Control* to hit *somethingelse*.
- The sequence *C-something C-somethingelse* means that you have to press *Control* while hitting *something* and *somethingelse*.

4.3.1 Manipulate files

- **C-x C-f**: open a file, which corresponds to **M-x find-file**
- **C-x C-s**: save a file, which corresponds to **M-x save-buffer**

../images/open-and-save.gif

4.3.2 Manipulate the line

- **C-a**: go to the beginning of the current line, which corresponds to **M-x beginning-of-line**
- **C-e**: go to the end of the current line, which corresponds to **M-x end-of-line**
- **C-k**: cut the rest of the line at the cursor position, which corresponds to **M-x kill-line**
- **C-y**: paste what you had cut with the command above, which corresponds to **M-x yank**
- **C-l**: center the buffer at the cursor position, which corresponds to **M-x recenter-top-bottom**

../images/line.gif

4.3.3 Windows

This might be confusing but a *window* is a part of a *frame*.

An *Emacs frame* is the window that you opened when you launched Emacs.

An *Emacs frame* can be divided into *windows* in itself.

- **C-x 2**: open a new window horizontally, which corresponds to **M-x split-window-below**
- **C-x 3**: open a new window vertically, which corresponds to **M-x split-window-right**
- **C-x o**: switch to the next window, which corresponds to **M-x other-window**
- **C-x 0**: close the current window, which corresponds to **M-x delete-window**

../images/windows.gif

4.3.4 Buffers

A *buffer* is displayed in a *frame*.

- **C-x b**: switch to an already opened buffer, which corresponds to **M-x switch-to-buffer**
- **C-x C-b**: list opened buffer (and jump to the selected one), which corresponds to **M-x list-buffers**
- **C-x k**: kill a buffer, which corresponds to **M-x kill-buffer**

../images/buffers.gif

4.3.5 Cancel a command

- **C-g** or **ESC ESC ESC**: cancel the current command running in the minibuffer, which corresponds to **M-x keyboard-quit**

4.3.6 The most useless one

- **C-x C-c**: quit emacs (use at your own risks!), which corresponds to **M-x save-buffers-kill-terminal**

4.4 Help!

Emacs has a powerful built-in help system for key bindings and internal functionalities.

- **C-h f <function-name>**: Find the key binding corresponding to <function-name> (ex: C-h f save-buffer)
- **C-h k <key-sequence>**: Find the function name corresponding to <key-sequence> (ex: C-h k C-x C-s)

When executing these commands, a new frame opens. To close it, switch to it (*C-x o*) and type *q*. If not, simply close it (*C-x 0*)

Emacs also includes the full manual (also available online: http://www.gnu.org/software/emacs/manual/html_node/emacs/)

- **C-h r**: browse the Emacs manual within Emacs

Finally, there are so many other help functions: <http://www.emacswiki.org/emacs/EmacsNewbieHelpReference>

5 Building your own editor

From this point, we will edit the configuration file. For the moment, we will put everything in a single `~/.emacs.d/init.el` file. Create it if it does not exist.

```
# Backup old configuration
cp .emacs dot-emacs.old
cp -R .emacs.d dot-emacs.d.old

# Create new and empty configuration
mkdir ~/.emacs.d
touch ~/.emacs.d/init.el
```

5.1 First basic configuration

When you will have to change or add configuration, simply edit your `~/.emacs.d/init.el` file and add what you need.

For exemple, here is a tweak that does nothing visually but is useful for other packages and the Emacs engine itself. It allows you to define your name and email. Emacs can use it to add author informations to a file when asked.

```
(setq user-full-name "Your full name")
(setq user-mail-address "your@email.com")
```

After each configuration modification, two solutions:

- the soft & clever way: execute **M-x eval-buffer**
- the hard way: restart Emacs.

5.2 General basic configuration

Now, let's move to a more visual configuration basic set. As before, simply add this to your configuration file:

```
;; Ask "y" or "n" instead of "yes" or "no". Yes, laziness is great.
(fset 'yes-or-no-p 'y-or-n-p)

;; Highlight corresponding parentheses when cursor is on one
(show-paren-mode t)

;; Highlight tabulations
(setq-default highlight-tabs t)

;; Show trailing white spaces
(setq-default show-trailing-whitespace t)

;; Remove useless whitespaces before saving a file
(add-hook 'before-save-hook 'whitespace-cleanup)
(add-hook 'before-save-hook (lambda() (delete-trailing-whitespace)))
```

5.3 Backup files

You may have noticed that the files you edit are duplicated and renamed with a `~` at the end. They are the backup files that Emacs creates for you with an auto-save feature. Sometimes it is great because you can recover a file in case of error, sometimes it is annoying because you can have some many of these files.

It is up to you to keep it or disable it. Here is the configuration for that:

```
;; Remove all backup files
(setq make-backup-files nil)
(setq backup-inhibited t)
(setq auto-save-default nil)
```

An alternative method is to save these backups in a centralized folder:

```
;; Save backup files in a dedicated directory
(setq backup-directory-alist '("." . "~/ .saves"))
```

5.4 Setting up the locales

You may want to set up a specific locale for your files. Here is the trick:

```
;; Set locale to UTF8
(set-language-environment 'utf-8)
(set-terminal-coding-system 'utf-8)
(setq locale-coding-system 'utf-8)
(set-default-coding-systems 'utf-8)
(set-selection-coding-system 'utf-8)
(prefer-coding-system 'utf-8)
```

5.5 More configuration

The best way to get your configuration better, is to read the manual ... But you can also (this is the un-official method) read the others Emacs users' config files. There are so many people who share their configuration, comment their code, and distribute their modes!

Here is mine: (<https://github.com/pierre-lecocq/emacs.d>)

- The packages I use
- The common configuration
- The modes specific configuration
- The keybindings

5.6 Modes

Modes are Emacs' *extensions* that can be installed to extend the capabilities of Emacs. They will allow you to build a powerful tailored editor.

There are 2 kind of modes: minor and major.

5.6.1 Major modes

Major modes are modes that transform Emacs to a specialized software for editing a certain type of files (i.e c-mode) or managing special tasks (i.e reading emails, managing git repository, ...)

Only one major mode can be used at a time.

5.6.2 Minor modes

Minor modes are additionnal modes that are added transparently to the major mode. They add more features to the main one (i.e parentheses matching, syntax or spelling checkers, ...)

Several minor modes can be used at a time.

5.7 Package managers

Emacs has brilliant package managers such as *package.el* or *el-get* that allows you to add and update modes really easily.

5.7.1 Package.el

package.el is the built in package manager shipped by default with Emacs 24 or later.

To list available packages, simply type this command:

M-x package-list-packages

You will have a list of packages. Simply press ENTER on the name of one of it to install it.

Additionnaly, you can manage the packages list by adding other sources to your configuration file:

```
;; Add package sources
(setq package-archives '(("gnu" . "http://elpa.gnu.org/packages/")
                        ("marmalade" . "http://marmalade-repo.org/packages/")
                        ("melpa" . "http://melpa.milkbox.net/packages/")))
```

5.7.2 El-Get

el-get is one of the most popular and easy to use package manager. The "*apt-get*" of Emacs. It is written by the great Dimitri Fontaine and is based on recipe files that simply describe where is located the package and how to get/compile/install it for you.

To use it, simply add this to your configuration file. It will download and set up *el-get* for you:

```
;; Set up el-get
(add-to-list 'load-path "~/emacs.d/el-get/el-get")
(unless (require 'el-get nil 'noerror)
  (with-current-buffer
    (url-retrieve-synchronously
     "https://raw.githubusercontent.com/dimitri/el-get/master/el-get-install.el")
    (let (el-get-master-branch)
      (goto-char (point-max))
      (eval-print-last-sexp))))
```

5.7.3 The generic method

In order to leave you the choice of the package manager you want to use, here is a function that handles several package managers. For now, it covers *package.el* and *el-get*.

It also allows you to automatically install packages you want.

In the following snippet, two sample packages are installed

- *color-theme* in order to allow us to change colors themes
- *autopair* in order to close automatically parentheses, brackets and braces when you open it

Simply add this code to your configuration file:

```

;; Set up the package manager of choice. Supports "el-get" and "package.el"
(setq pmoc "el-get")

;; List of all wanted packages
(setq
  wanted-packages
  '(
    color-theme
    autopair
  ))

;; Package manager and packages handler
(defun install-wanted-packages ()
  "Install wanted packages according to a specific package manager"
  (interactive)
  (cond
    ;; package.el
    ((string= pmoc "package.el")
     (require 'package)
     (add-to-list 'package-archives '("gnu" . "http://elpa.gnu.org/packages/"))
     (add-to-list 'package-archives '("melpa" . "http://melpa.milkbox.net/packages/"))
     (add-to-list 'package-archives '("marmelade" . "http://marmalade-repo.org/packages/"))
     (package-initialize)
     (let ((need-refresh nil))
       (mapc (lambda (package-name)
                 (unless (package-installed-p package-name)
                     (set 'need-refresh t))) wanted-packages)
              (if need-refresh
                  (package-refresh-contents)))
              (mapc (lambda (package-name)
                        (unless (package-installed-p package-name)
                            (package-install package-name))) wanted-packages)
                  )
    ;; el-get
    ((string= pmoc "el-get")
     (add-to-list 'load-path "~/.emacs.d/el-get/el-get")
     (unless (require 'el-get nil 'noerror)
       (with-current-buffer
         (url-retrieve-synchronously
          "https://raw.githubusercontent.com/dimitri/el-get/master/el-get-install.el"))

```



```

    (let (el-get-master-branch)
      (goto-char (point-max))
      (eval-print-last-sexp)))
    (el-get 'sync wanted-packages))
  ;; fallback
  (t (error "Unsupported package manager")))
)

;; Install wanted packages
(install-wanted-packages)

```

Note that some of the following package names could vary if you use *package.el* or *el-get*.

5.8 Some useful packages

As a developer, you will need some packages that will help you to work, increase your productivity and enhance your confort while coding. Please note that even if I am a Ruby/shell/Lisp/web/PHP developer, some packages are compatible and useful for every kind of development. Therefore, the base packages are listed here but some specific packages that might be useful for your work are eventually not listed here. It is up to you to adapt the list according to your needs!

Tip: After adding packages, restart Emacs in order to let *el-get* download and install it properly.

5.8.1 Auto complete

Auto completion is a must-have feature in the development world. This package simply displays a popup at the cursor position with the available completions.

To install it, add `auto-complete` to your packages list.

Read more

[../images/mode-autocomplete.gif](#)

5.8.2 Autopair

When you open a quote/parenthese/bracket/curly bracket, this mode automatically adds the closed one and bring your cursor between the two. Very useful to avoid syntax errors, for example.

To install it, add `autopair` to your packages list.

Read more

[../images/mode-autopair.gif](#)

5.8.3 Buffer move

This mode allows you to re-organize and move the buffers from a window to another. Useful if you want to switch buffer places in order to have your debugging buffer on the right side, for example.

To install it, add `buffer-move` to your packages list.

Read more

[../images/mode-buffermove.gif](#)

5.8.4 Flycheck

This mode check the syntax of a buffer. It could be used for checking code syntax or typos when writing any kind of text.

To install it, add `flycheck` to your packages list.

Read more

5.8.5 Highlight symbol

This mode highlights all symbols that matches a pattern in your buffer

To install it, add `highlight-symbol` to your packages list.

Read more

5.8.6 Ido

Ido is a must have mode to navigate, find stuffs, and do things interactively. It is for comfort, but is indispensable to go fast.

Many extensions of this mode are available, therefore read and chose what you want.

I personnaly use two of them: *vertical* and *hack*.

To install it, add `ido-hacks` and `ido-vertical-mode` to your packages list.

Read more

[../images/mode-ido.gif](#)

5.8.7 JS3

This mode is an enhanced mode for editing Javascript files. I do not use it a lot, but it is useful for some javascript-like or NPM files.

To install it, add `js3-mode` to your packages list.

Read more

5.8.8 Magit

Magit is a very powerful and elegant mode for intercatating with your git repository. In order to understand how powerful it is, simply watch this amazing video

To install it, add `magit` to your packages list.

Read more

5.8.9 Multiple cursors

This mode is great and super powerful. Instead of explaining what it is, check this amazing video by Magnars.

To install it, add `multiple-cursors` to your packages list.

Read more

5.8.10 PHP mode

A basic but stable mode for editing PHP files, whatever you think about PHP ...

To install it, add `php-mode` to your packages list.

Read more

5.8.11 Rainbow mode

A useless but indispensable mode to add colors to your CSS files when using properties like "color", "background-color". It is cool since it understands every way to write a color (hex, name, ...) and gives you a preview of the color itself.

To install it, add `rainbow-mode` to your packages list.

[Read more](#)

5.8.12 RHTML mode

This mode is useful for editing `.rhtml` files. You can also use it to edit any kind of ruby templates (i.e `.erb`).

To install it, add `rhtml-mode` to your packages list.

[Read more](#)

5.8.13 Ruby mode

Do I really need to explain ?

Ruby mode is already installed in Emacs and is very stable.

[Read more](#)

5.8.14 Switch window

This mode is cool when you work with a lot of windows opened. If you want to switch to another one, you have to press **C-x o** until you reach the wanted window. With this mode, when you press **C-x o**, big numbers replace your opened windows. Simply type the corresponding number to reach the wanted window.

To install it, add `switch-window` to your packages list.

Then do not forget to override the default configuration by adding this to your configuration:

```
(global-set-key (kbd "C-x o") 'switch-window)
```

[Read more](#)

[../images/mode-switchwindow.gif](#)

5.8.15 Visual regexp

This mode highlights the text that matches the regexp that you are writing in the mini buffer.

To install it, add `visual-regexp` to your packages list.

[Read more](#)

5.8.16 Yaml mode

Allows you to edit .yaml files

To install it, add `yaml-mode` to your packages list.

[Read more](#)

5.8.17 Yasnippet

A mode that allows you to write code faster if you are lazy. It is very easy to create your own snippets and use it whatever the file you are editing (code, non-code, emails, ...)

I personally do not use it, but people coming from Textmate/Sublime would love it.

To install it, add `yasnipet` to your packages list.

[Read more](#)

5.8.18 Paredit

Paredit is a really cool mode to "keep parentheses balanced" and navigating in the S-expressions. Useful and indispensable if you write Lisp code, for example.

To install it, add `paredit` to your packages list.

[Read more](#)

5.9 Code navigation

Navigate through source code is an indispensable feature in code editors. Some of other editors are focused on this (like Sublime) but the

problem is that they do not leave you the choices of the weapons (like every other features).

Emacs, as you noticed (yes, you did) can integrate any external tool or include a large variety of internal tools to make it more efficient. Code navigation is not an exception.

There are a lot of packages in order to navigate through code, with different methodologies and advantages:

- TAGS (built in. No installation required)
- Projectile (install it by adding `projectile` to your packages list)
- Helm (install it by adding `helm` to your packages list)
- Emacs CEDET (install it by adding `cedet` to your packages list)
- ...

(Note: use once at a time! You do not need to install them all)

After using *Projectile* for a certain period of time, I gave *Helm* a shot but finally got back to the simplicity and the efficiency of the *TAGS* system. Nevertheless, *Projectile* and *Helm* are really powerful and useful. You really should look at them.

For now, I will cover the basics of *TAGS* since it is a standard (used by other softwares) and it is built-in (so if you use another Emacs without your config, you still know how to surf in the code). And other useful tricks will be shown here.

5.9.1 Tags basics

Basically, the TAGS rely on an index file of the content of your code source. In the root folder of a project, you must generate your index. Several methods for this, but here is one command that generates the file:

```
cd /path/to/your/project
find . -regex ".*\\.\\(c\\|h\\|rb\\|py\\|php\\|js\\|sh\\|bash\\)" -print | xargs etags -a
```

You now should see a "TAGS" file. If needed, exclude this file from your git/svn/whatever repository/.

You are now ready to surf!

Now, here are the main commands to use them:

- **M-.** is the equivalent of **M-x find-tag**: find a tag
- **M-x find-tag-other-window**: find a tag, but in another window
- **M-x tags-search**: find a tag thanks to a regexp
- **M-x tags-query-replace**: replace a tag in all the indexed files
- **M-x tags-apropos**: list all tags that match a regexp
- **M-x list-tags**: list all tags in a file

5.9.2 List functions or methods

In order to list and jump easily between the functions or methods of the current file, here is a little trick:

```
(global-set-key (kbd "C-S-f") 'imenu) ;; use iMenu
```

After pressing Ctrl-Shift-f (replace it by whatever you want!), a menu with all the available resources appears in the minibuffer. Select the resource you want (let's say *All.methods* if you are editing some code) and you will be able to search and jump to a method definition directly.

5.9.3 Files navigation (a.k.a fuzzy matching) with TAGS and ido

In order to find and jump easily to a file in your project thanks to TAGS, you have to add a little function to your configuration. For this you should have installed the `ido-mode` described above.

```
(defun ido-find-file-in-tag-files ()
  (interactive)
  (save-excursion
    (let ((enable-recursive-minibuffers t))
      (visit-tags-table-buffer))
    (find-file
     (expand-file-name
      (ido-completing-read
       "Project file: " (tags-table-files) nil t))))))

(global-set-key (kbd "C-S-x C-S-f") 'ido-find-file-in-tag-files)
```

Now, in your project folder and once you generated your TAGS file, you can press **C-S-x C-S-f** to find files through the whole tree of directories just by typing a pattern.

`../images/fuzzy.gif`

5.9.4 RGrep

rgrep is a great tool to use in addition of the TAGS. It is a Unix tool that make *grep* queries recursively. In Emacs, it will bring you a new buffer with all the results of the command. To use it, simply type:

M-x rgrep RET yoursearchterm RET

Once fired, you can swith to the newly created buffer, parse the results and jump to the wanted files very quickly.

What is cool is that it is integrated in the editor, just beside your code and does not require to switch to a shell and then copy-paste the files path you want.

`../images/rgrep.gif`

5.10 Setting a color theme

Now, we are talking about something very touchy and that can be a long quest ...

A color theme generally includes colors for:

- background
- syntax color (for code)
- specific modes colors (gnus, dired, git, ...)

There are several ways to install a color theme, but first, we will use the Emacs' internal color-theme library.

Let's try to switch between different themes:

- Type **M-x load-theme RET tango-dark**
- Then type **M-x load-theme RET wombat**
- Finally type **M-x load-theme RET whiteboard**

There is no secret or perfect color theme. There are so many of theme and each user has its preferences in term of colors.

`../images/colors.gif`

In order to choose yours, try the default ones, see this showcase, make your own or google a lot !

5.10.1 Font settings

After setting up your theme, there are some other tweaks that are "color theme related". Fonts is something very important depending on your system, your screen size, your current task in Emacs, ... etc

If you want to change the font directly from your current Emacs instance, simply type **M-x set-frame-font RET**. And if you want to see all supported fonts, type **TAB** twice. It will show you a list.

The global and easy way to do it is to add a line to your configuration:

```
(set-default-font "DejaVu Sans Mono-10")
```

But to be safe, you'd better add this into your X resource settings file (`~/.Xresources`):

```
emacs.font: DejaVu Sans Mono-10
```

Of course, it is possible to set a different font for any system or mode you want. It is cool since you can use different font (size) if you are on Linux or mac OR if you write a book, write code, read your emails, ... etc. As an exercise, I'll let you search how to do this kind of stuff in Emacs Lisp if you need it.

If you want more about font settings and especially about font names, please see the Emacs wiki page or the manual.

A last point: sometimes you want to change the font size of your current buffer. To do this, simply type:

- **M-x text-scale-increase** or **C-x C-+**
- **M-x text-scale-decrease** or **C-x C-** (Ctrl x, Ctrl dash)

Really handy if you show your screen through an external display or you want to focus on a specific part of a file.

6 Emacs for developers - Emacs developing environments

Emacs, thanks to major or minor modes can be transformed into a powerful specific environment.

According to the kind of files you are editing (or a command you type), it can mutate and give you specific features that fits the need of a programming language (or a task like debugging, launching unit tests, ...)

6.1 Emacs for Ruby developers

There are many ruby developer who describe their set up around the web. Here are the most popular:

- The Emacs reboot serie, by Avdi Grimm (Avdi is a famous ruby programmer and a great Emacs hacker)
- Setting up Emacs as Ruby development environment on OSX (even if it is for OSX, the packages remain the same on all OSes)
- Configuring Emacs as a productive development environment for Rails development
- The EmacsWiki on Ruby and RoR

6.2 Emacs for Python developers

Here are some resources about setting Emacs for developing in python:

- Emacs for python - on caisah.info
- Python programming in Emacs - on the EmacsWiki

6.3 Emacs for C/C++/Objective-C

C languages are very well handled by Emacs and it allows you to edit, debug and run programs with Emacs very easily, with all the control you want.

- C/C++ Development Environment for Emacs is a very complete article about this

- A various tips and packages for C language(s) on StackOverflow
- Setting up perfect environment for C/C++ Programming (according to its author. Good resource, though)
- Debugging with Emacs
- CEDET - Collection of Emacs Development Environment Tools
An amazing collection of tools for developing in many programming languages, especially for C/C++
- How to configure CEDET

6.4 Emacs for Go developers

- If you develop in Go, you really should refer to the great Emacs for Go article, written by Yousef Ourabi.
- Another one, with videos, is written by Dominik Honnef: Writing Go in Emacs

6.5 Emacs for PHP developers

PHP, along with all the web technologies (HTML/JS/CSS) are very well supported in Emacs. The PHP mode does almost all the job by itself.

- The EmacsWiki page about php-mode and other associated packages
- A list of useful packages for PHP - on StackOverflow
- An example setup for working on Drupal (but can be used for PHP in general)
- GEBEN - remote debugging environment for Emacs
- Web Mode - focused on web templates (HTML/JS/CSS)

6.6 Emacs for Java developers

Java development is held by Eclipse. But it is not the only editor/environment that allows you to develop in Java !

- JDEE - the Java Development Environment for Emacs
- The EmacsWiki article on JDEE
- A video demo of a full Java environment on Emacs

6.7 Emacs for R and statistics

Emacs is very useful for scientists and people dealing with data. Statistics, analysis, plotting, ... everything can be done within Emacs.

- An amazing paper on working with Emacs, OrgMode and R
- Emacs Speaks Statistics is a great project that adds a full statistics environment to your Emacs
- A tutorial on using ESS

7 Special features

7.1 Emacs as a file manager

Emacs has a built-in mode named *dired* that allows you to manage your file system directly in Emacs really easily. It is very powerful and has features that graphical file managers do not have.

First of all, to launch it, type:

- **M-x dired RET** and then select a path to open (default is the directory of the file you are editing)
- or **C-x d** if you prefer keybindings

Here are a few quick shortcuts once you are in *dired mode*

- **R** (capital R): rename a file
- **D** (capital D): delete a file
- **+**: create a new directory
- **Z**: compress the file
- **RET** (enter): Open the file
- **g**: refresh
- **q**: close the dired window

Of course, files can be marked to operate on a selection of them. Use **m** to mark, **u** to unmark (**U** to unmark all), **% m** to mark according to a pattern.

Note that there are so many tricks, extensions and features in *dired mode* that I let you see around what you need.

Read more about Dired

Read the manual

7.2 Working locally vs remotely

Emacs, once installed on your machine will allow you to edit your file locally, obviously.

Other people (non-Emacs users) will do a dirty trick to edit remote files like they were local files. They will mount the remote directory on their machine (thanks to *sshfs*). But the magic in Emacs is that you can transparently edit remote files on your development servers for example. To do so, Emacs comes with a genius extension named "Tramp". It is already installed and available when you install Emacs.

If you press **C-x C-f**, you can open a file. But if you ask `myname@myserver.com:/path/to/file`, it will automatically connect to the server and let you edit the remote file. Easy as pie. *Tramp* supports lots of protocols like ssh, ftp, and so on.

And what is great is that if you are editing a remote file and you launch a shell in Emacs, it will automatically set the shell into your remote environment and open it as if you were in the remote directory the file is in.

A last tip about TRAMP. If you simply add `sudo:` in front of your file path, you edit your file with higher privileges. It is a very useful feature if you need to edit your configuration files on a server, for example. Of course, it works remotely and locally.

Read more about Tramp

7.3 Organize your work, write papers and manage your agenda

In Emacs, you can do everything. This is a fact.

One of the most amazing and complete mode is the amazing Org mode, written by amazing people. But when I say amazing, it is absolutely amazing. It allows you to "live in Emacs".

Here are a few of its amazing features:

- A full agenda / calendar
- TODO lists and project management
- Writing (research papers, books, an "Emacs for developers" whitepaper, your shopping list ...)
- Include code in you papers
- Tables and spreadsheets (with formulas and calculation)
- Mobile integration
- ...

And what is really cool is that every thing you do in Org is exportable in:

- PDF
- LaTeX
- HTML
- Text
- ODT
- iCalendar
- TextInfo
- ... and many more.

You really should check their list of features

If you want to see a good example of Org-mode capabilities, check that great page

7.4 Emails in Emacs

There are packages that let you use Emacs as a full featured MUA. Reading emails, sending emails, filtering, archiving ... etc.

Emacs can be a very powerful and fast e-mail client and as it is controlled by the keyboard, it could be more efficient than a graphical e-mail client (clicking is a loss of time). I use it for years now and I can not imagine using another program to read my emails.

There are several package to do so, but the most used is Gnus. It is already installed with Emacs.

Here are some of its features beside the basic ones:

- Gnus is in fact a newsreader used to interact with email servers. So you can use to fetch messages from newsgroups, RSS, SMTP, POP, ...
- Easy and powerful mail splitting
- Integration with BBDB, a contact manager
- Message scoring
- LDAP
- PGP signing and encrypting
- Customizable layout
- Encrypted file to manage your credentials
- ... and many more
- ... and of course, it is extensible thanks to Lisp

You really should try it with your personal account. It is easy to configure and integrate with Gmail, for example.

But be careful! If you try it, you will love it.

Some alternatives to Gnus (that I do not use, but that are popular):

- Wanderlust
- Mu4e

7.5 Some great Emacs tips and tricks

- Emacs is all about Macros. This is one of its most powerful feature. Record a sequence and re-play it on other lines! Here is how.
- Using shell inside Emacs is cool
- You really should use the *bookmarks* functionality to save your projects locations (locally or remotely)
- When opening a file, add *sudo:* in front of its path in order to edit it as a privileged user
- You can edit files in hexadecimal directly in Emacs thanks to the *hexl-mode*
- Emacs allows you to open an archive (gz, bz2, zip, ...), edit its files on-the-fly without extracting yourself the archive. To do so, simply open the file directly in Emacs (**C-x C-f** /path/to/archive.tar.bz2)

- Rectangle regions edition is really easy
- Compilation and debugging is really well supported in Emacs
- Erc is a great IRC client running in Emacs

To be continued

7.6 Coming from other editors (i.e Vim)

Some people use other editors and want to give Emacs a try. Some people are really used to use a specific editor. Some people do not want to lose their habits and their learning curve.

I am thinking about Vim, but it is also true for other editors (textmate, sublime, ...)

Emacs has a mode that allows you to use it exactly like Vim.

I personally never used this mode, but many people use it. Therefore, it allows you to switch gently and softly from Vim to Emacs.

Read more about Evil-mode

8 Readings and resources

- Emacs rocks videos
- Avdi Grimm Emacs reboot series
- Mastering Emacs
- Sacha's blog and her wonderful Emacs contributors interviews serie
- Emacs redux by Bozhidar Batsov
- Planet Emacsen
- Emacs sub-reddit

And of course, the Emacs wiki

9 License

The content of this project itself is licensed under the Creative Commons Attribution 3.0 license, and the underlying source code used to format and display that content is licensed under the MIT license.

Contributors list can be found [here](#).

10 Thanks

I want to thank some of the great people who make Emacs a very interesting piece of software or make its community very active (the sort order is absolutely not important here):

Bastien Guerry, Dimitri Fontaine, Julien Danjou, Sacha Chua, Steve Purcell, Nic Ferrier, Avdi Grimm, Magnars, Steve Yegge, Bozhidar Batsov, Xah Lee, and many more . . .

You should check those people and their work over the web, twitter, youtube, . . .

And thank you for reading this !