

When and Where

Date: January 20, 2015

Start: 10:00PM

End: 11:00PM

Room: Google Hangouts

Role

Primary Facilitator: Alex Sears

Timekeeper: Judson August

Minute Taker: Olga Maneylova

Attending: Alex Sears, Tyler Blatt, Drew Hearing, Olga Maneylova, Judson August

1. Objective

Decide on roles, project to work on, and dependencies needed for project, such as languages, tools for collaboration, and who is responsible for what.

2. Status

We focused on deciding on a project for us to work on that was within the scope of the requirements. We decided what languages and platforms we would use since we all have diverse backgrounds in development.

3. Discussion

3.1 We discussed the project to work on. At first we didn't have any ideas. After some thought, we had an idea for a platform for people to list projects they have worked on and to submit projects they need help with. The idea is to promote developing earlier on in a developer's career by helping them find other like-minded developers. This allows developers to learn from others and to get more experience before graduating and entering the workforce.

3.2 We discussed the high-level design of the project. We decided on a one-page web application. We will build an API that handles all the interactions with a MySQL database that holds all our data. In addition, there will be a front-end client that interacts with the API through HTTP requests. The front-end client will be responsible for displaying data to the user. The user will then interact with the front-end client. The API will be built in Ruby on Rails. The front-end application will be built using Angular, a JavaScript framework.

3.3 Since we are all really busy, most meetings, unless time is given in class, will be remote. We plan on utilizing Google Hangouts, Facebook Messenger, and email to keep in close contact through the whole project. We can also use some of the tools in Github, such as the issues section and commenting on commits, to track questions and problems with parts of the code.

4. Wrap Up

Now that we have the idea for our project, the next step is to outline all the use cases for the application. We will also need to finalize who will be working on which pieces. This will be easy to see once we get a full execution plan decided on.