Unity Assignment: Modding Ruby's Adventure

I've had several issues with this assignment. One of them being that Unity didn't save the build of the previous version of the game so I had to start over again. Another issue is that no matter what I do I keep getting the same error. Ruby won't throw projectiles or when I had the UI Ruby won' take any damage and the health bar won't go down. The new additions that were part of this assignment didn't work for me like adding a game over screen or robot number count. When I pressed play and build the screen was nothing but a blue screen. I don't know what I'm doing wrong. Doesn't help that my two group members never messaged me, I messaged them but got nothing back. I don't know what I'm doing wrong. If I had more time maybe it could be better but I don't. That and I also have another final project to do for another class which takes up a lot of my time. I tried, I really did. I just feel lost.