

## ***Game Production***

**Game:** Trapped

**Creator:** Caio Simonetta

**Version:** 2.0

**Date:** 1/20/2024

### **New features**

- Secret third ending and two more documents for the player to collect.

### **Fixes**

- Made it easier for the player to navigate by adding arrows.

### **Improvements** *(of existing features)*

- Closed the walls a little so the player knows where the exit is

### **Known Bugs**

- No bug to be fixed from the previous version.