Assignment #2 (1) For i <0 to 1-2 do Min = i for jeit1 to n-1 do if AGIZCAEmin] min =) Shap Acid and Acmin $\sum_{i=0}^{n-2} \sum_{j=i+1}^{n-1} 1 = \sum_{i=0}^{n-2} [(n-i)-(i+1)+i]$ = 51-2 (N-1-1) = 51-2 (n-1) - 51-21 = (n-1) 1-21 - 51-21 $=(n-1)(n-1)+\frac{(n-2)(n-1)}{2}=(n-1)(n-1)+\frac{(n-2)}{2}$ $= (n-1)(\frac{n}{2}) = \frac{n(n-1)}{2} = \frac{n^2}{2} - \frac{n}{2} \in \Theta(n^2)$ 1,2) if IST M= L(q+r)/2] MERGE-SONT (A, L, M) MERGE-SORT (A, M+1, r) MERGECAP95P) T(n)=2T(N/2)+6(n) n=2K 0=2 6=2 d=1 master 2=2 d T(n) E (nd logn) T(n) & O(ntogn)

Bruteforce (Arr, 1) for i = 0 i = n do

ror j= i+1 j=n do

crosspradu d(); find if an extreme point because it ask us to analyse it efficiency instead of solving if that's what - I all do. The efficiency is (n³) because for mn-1)/2 point we have to analyse n-2 points because we don't need to analyse the points itself.

Shortest Path for teo to 2 deas for it its n-1 For jet to n do mind = mind sqntccxixxj}+ cy;-4;)2 checkval = a.x+b.yif (minded & & checkral <0) inta-j else k==1 If (minded & checkval 50 de mind indexa

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$$C(n) = 25$$
 1
 $i=1$ $j=1$ $i=1$ $j=1$ $i=1$ $j=1$ $i=1$ $j=1$ $i=1$ $i=1$

parck Hull (Arr, 12, P1, P2) for it o to n determine index if not point then return Find Hull (Arr, n, Arraindex], Pi);
Find Hull (Arr, n, Arraindex], P2); T(n)=2+ (n/2)+0cn) a=2 6=2 df moster 0=60 T(n) E & Cn d logn) T(n)EB(nlogn) quickHull is nloyn whereas brute force 13 n3 making it so you always using quickhull gince it's so must foster and take about the same time to implement