Assignment #5



Submitted by:

Najam Ali Abass

(p20-0471)

Submitted to:

Mrs. Noreen Shah

(Communication and

Presentation Skill)

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Interview Questions For Game Developer:-

- 1. Tell me about yourself?
- 2. Tell me about your strengths and weaknesses?
- 3. Where do you see yourself in five years?
- 4. What do you know about our company?

Field Specific Questions:-

- 1. Why Is It Important To Have More Than One Person Creating A Game?
- 2. How do you plan and organize your project?
- 3.Is java viable for Serious Game development?
- 4. How Can I Measure The "creative/entertainment Value" Of Video-game Requirements?
- 5.Any Good Web Frameworks For Asynchronous Multiplayer Games?
- 6.Explain the basic structure for Developing a Game?

GENERAL Questions:-

- How do you stay up to date with the latest game and software trends?
- Video game development can be a tiring process, how will you refrain from it?
- Our atmosphere is casual but we expect long hours of work, are you OK with this?
- What Salary Range would you require to take this job?

• Do you have any **questions** for us?