Ahsan Irfan





Education

Queen's University

Bachelor of Computing, Software Design

September 2019 - April 2023 Kingston, Canada

Courses: Data Structures, Algorithms, Computer Architecture, Human-Computer Interaction, Software Quality Assurance

Skills

Languages: JavaScript, Python, HTML, CSS, Java, C/C++, C#

Frameworks: React, Node.js, Express.js, Flask

Tools: MySQL, MongoDB, Git, UNIX/Linux, Unity, Figma, Photoshop

Projects

NBA Ranker | https://github.com/ctrl-ahsan/nba-ranker

JavaScript • React • Node • Express • MongoDB

- A React app that lets users tracks and vote for NBA player matchups in various categories
- Used NBA API to fetch player data for matchups and then stored the matchup object using MongoDB
- Created REST API to interact with database and fetch matchup data using Express
- Used ChakraUI in conjunction with styled components to create a captivating UX / UI

Escape from Underworld | https://ctrl-ace.itch.io/escape-from-underworld

C# • Unity

- 2D Platformer, with a focus on traversal abilities, built using Unity and C#
- Used GitHub forcollaboration and version control