

Quiz-1

Total Time: 30 Minutes

Total Marks: 25

25th May 2017

Name: _____

What is deadlock? What is starvation? How they differ from each other?

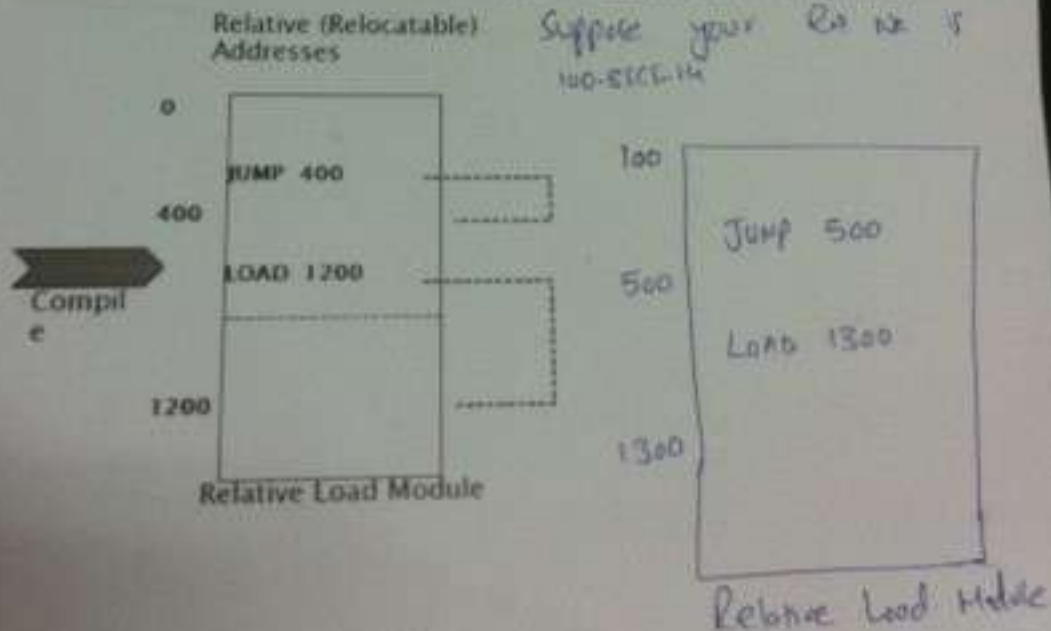
Q1. What is deadlock? What is starvation? How do they differ from each other? (5 marks)

Deadlock is a situation in which there is no progress in the system. All the processes are dependent on each other (circular dependency) waiting for some event to occur.

Starvation is a situation in which a process never gets to execute on CPU (due to low priority or any other reason).

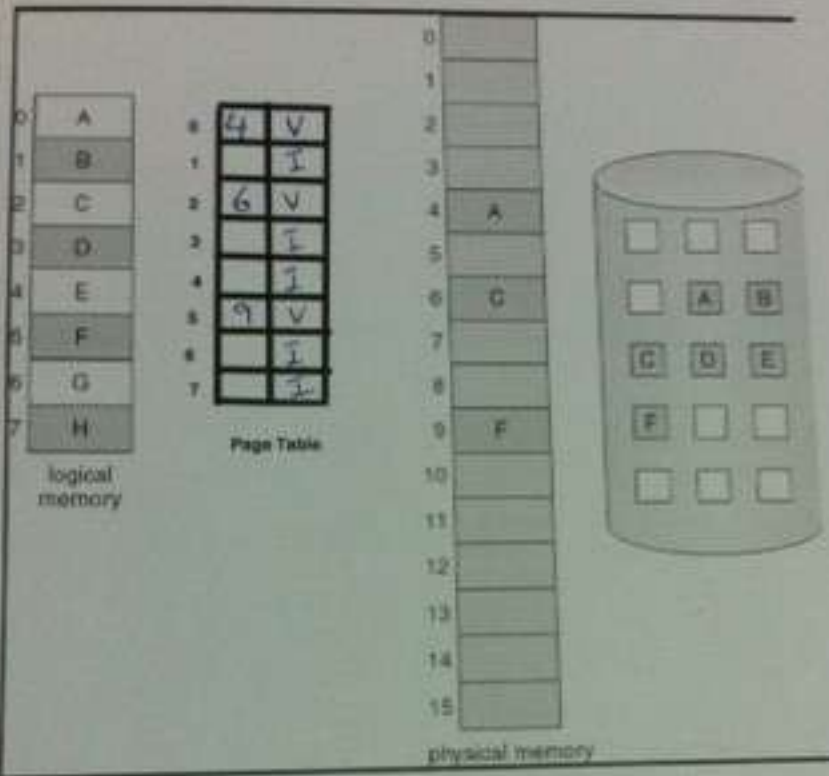
Suppose in Load-Time Address binding the program given below is loaded at an address equal to your roll no. Draw figure for absolute addresses.

Q2. Suppose in Load-Time Address binding the program given below is loaded at an address equal to your ROLL NUMBER. Draw figure for absolute addresses. (10 marks)



Solution: Just add your Roll No. to all the

Question3: Complete the "page table" for the figure given below. First Column represents frame number and second represents valid/invalid bit. (10 marks)



1.00
Relative Load Module

Question2: Would using smaller page size eliminate fragmentation in Paging? Give your reasoning. (5 marks)

NO, Smaller page size can reduce fragmentation
but can never eliminate it.

Question3: Complete the "page table" for the figure given below. (10 marks)

Page Size =
4bytes

Physical
Memory =
32bytes

0	a
1	b
2	c
3	d
4	e
5	f
6	g
7	h
8	i
9	j
10	k
11	l
12	m
13	n
14	o
15	p

logical memory

0	5
1	6
2	1
3	2

0	
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	
19	
20	a
21	b
22	c
23	d
24	e
25	f
26	g
27	h
28	
29	
30	
31	

physical memory