Contact

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www.linkedin.com/in/courtt3d
(LinkedIn)
courtt3d.blogspot.com (Portfolio)
ctucker9233.github.io/ (Portfolio)

Top Skills

HTML5
CSS
JavaScript

Certifications

Build Website UIs

Honors-Awards

Graduated with Honors

Courtney Tucker

Web Developer

El Cajon, California

Summary

Who am I? I am a person of many talents. I have studied Game Art
and Design, creating many 3D assets for personal projects and for
Sony Online Entertainment, now known as Daybreak Games. I have
worked for years in my family business developing and maintaining
our e-commerce website using the Magento 2 platform. I have
followed my passion for Web Development, recently enrolling in
UCSD's Coding Bootcamp. It is an intense program that covers the
full stack of web development technologies. I want to take these
skills into a full-fledged tech career.

I continue to follow this same passion and drive in my personal
projects which are available for viewing on my portfolio site. I would
enjoy hearing your feedback. If you feel my skills fit a particular
position in your company, please don't hesitate to contact me.

Experience

Cash and Carry Furniture
Management Information Systems Manager
December 2018 - Present
Greater San Diego Area

My role is to the learn every aspect of the RetailVantage POS software and
to teach and advise all the employees about how to properly utilize it. It is
my responsibility to ensure that all standard operating procedures with the
software are followed, to suggest changes current operating procedures if
needed and to provide quality assurance to correct any critical mistakes. I work
directly with the Head of Operations to quickly solve any problems.

Cash and Carry Furniture
Sales Associate Trainee
July 2016 - Present

I'm currently training to become a sales associate in the retail furniture industry. I love helping customers find that perfect piece. It's like a treasure hunt. I look forward to learning the business and improving customer service.

Skills Used:
-Customer Service
-Multi-tasking
-Communication
-Problem Solving
-Good listener
-Fast learner

Cash and Carry Furniture
Lead Web Designer/Developer
May 2015 - Present
Greater San Diego Area

A recently created position in this company I am privileged to lead. As Lead Web Developer/Designer, it is my job to manage all aspects of the process from learning the Magento E-Commerce platform to collaborating with co-workers on the layout, graphics, timeline, etc. I report weekly to my senior manager on progress and respond to feedback in a positive and timely manner.

Software/Programs/Languages Used:
-Magento Community Edition
-Photoshop
-FTP
-HTML/CSS/PHP

Skills Utilized
-Testing/Debugging
-Graphic Design
-Attention to Detail
-Coding/Scripting
-Excellent Communication
-Critical Thinking and Problem Solving

CT Video Editing (Client: Educate For Life)
Youtube Video Editor and Podcast Creator
January 2016 - Present

I edit the Youtube videos for my client, Educate For Life, using the Screenflow software to sync up the production audio with the video and perform any other edits that my client wants. I create podcast audio that accompanies the Youtube video and it gets posted on iTunes, TuneIn, and many other podcast platforms.

Cash and Carry Furniture
Office Assistant/Data Entry Specialist/Data Analyst
January 2007 - Present

Process customer invoices and manage the filing system.

Organize and sort merchandise invoices

Receive merchandise on dock, tag all items accurately and enter items in computer

Collect data from Point of Sales System and generate accurate Sales Reports

Review computer generated reports to ensure the accuracy of data

Develop a database system to track merchandise received and merchandise paid

CT Video Editing (Client: Educate For Life)
Powerpoint Presentation Re-designer and Video Editor
September 2014 - January 2016 (1 year 5 months)

*Unify the Layout and Design of Multiple Power Point Presentations

*Prepare each presentation according to a style guide

*Upload presentations to file share system for use in online video classes

*Edit videos of presentation and presenter for use on Udemy.com

-Sync audio with video

-Edit video in Screenflow to fit time requirements

-Export and Upload videos to online platform

-Keep all files well organized

Glacier studios
Environment and Prop Artist
February 2014 - September 2014 (8 months)
Virtual

Involved in all aspects of creating 3D Prop and Environment Assets.

Racket Games
Artist
August 2013 - January 2014 (6 months)

Create concepts, mock-ups, and various art assets.

The Art Institute of California, A College of Argosy University
Student
July 2010 - June 2013 (3 years)

Worked on various group and individual projects. Modeled, unwrapped, and textured game ready assets using 3DS Max, Maya, Zbrush, Photoshop, and UDK.

Sony Online Entertainment
Internship - Environment Artist
October 2012 - December 2012 (3 months)
Greater San Diego Area

Interned for the Clone Wars Adventures team where I created many assets that have been released in-game.

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Education

The Art Institute of California-San Diego
Bachelor of Science (B.S.), Game Art and Design · (2010 - 2013)

Additional Creative Education
 · (2011 - 2011)

San Diego State University-California State University
Computer Science · (2008 - 2010)

University of California San Diego
Full Stack Web Development Bootcamp, Web Development · (2019)