

Warframe.market API

Documentation is under very slow and heavy development

This document will gradually be supplemented and updated over some extended period of time.

Unstable endpoints

Endpoint that is not stable and probably will be changed in the future will be marked with exclamation sign -> вљ

More information: <https://openapi-generator.tech>

Contact Info: team@openapitools.org

Version: 1.14.0

BasePath:/v1

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Access

1. APIKey KeyParamName:JWT KeyInQuery:false KeyInHeader:false
2. APIKey KeyParamName:Authorization KeyInQuery:false KeyInHeader:true

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AuctionEntry

[GET /auctions/entry/{auction_id}/bids](#)

Up

Gets auction bids by auction Id (`auctionsEntryAuctionIdBidsGet`)

Path parameters

`auction_id` (required)

Path Parameter – ObjectID of auction default: null format: ObjectId

Query parameters

`include` (optional)

Query Parameter – Include additional information.

Will add a new response section with all information about requested model. default: null

Return type

[auctions entry auction id bids get 200 response](#)

Example data

Content-Type: application/json

```
{  
    "include" : {  
        "auction" : {  
            "owner" : {  
                "last_seen" : "2021-03-15T15:53:16.133Z",  
                "ingame_name" : "KycKyc",  
                "reputation" : 12,  
                "id" : "54e0cdf8e77989024a1e34b2",  
                "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",  
                "region" : "en",  
                "status" : "online"  
            },  
            "top_bid" : 5,  
            "note" : "note",  
            "private" : true,  
            "item" : {  
                "mod_rank" : 3,  
                "name" : "conci-hexacron",  
                "re_rolls" : 9,  
                "attributes" : [ {  
                    "name" : "hexacron",  
                    "value" : "true"  
                } ]  
            }  
        }  
    }  
}
```

```

"url_name" : "url_name",
"positive" : true,
"value" : 2
}, {
"url_name" : "url_name",
"positive" : true,
"value" : 2
}, {
"url_name" : "url_name",
"positive" : true,
"value" : 2
}, {
"url_name" : "url_name",
"positive" : true,
"value" : 2
} ],
"type" : "riven",
"weapon_url_name" : "weapon_url_name",
"mastery_level" : 13,
"polarity" : "madurai"
},
"visible" : true,
"is_direct_sell" : true,
"created" : "2000-01-23T04:56:07.000+00:00",
"platform" : "switch",
"buyout_price" : 1,
"minimal_increment" : 5,
"winner" : "winner",
"starting_price" : 1,
"marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
"note_raw" : "note_raw",
"closed" : true,
"id" : "id",
"updated" : "2000-01-23T04:56:07.000+00:00",
"minimal_reputation" : 0
}
},
"payload" : {
"bids" : [ {
"created" : "2000-01-23T04:56:07.000+00:00",
"id" : "id",
"user" : "user",
"value" : 0,
"updated" : "2000-01-23T04:56:07.000+00:00",
"auction" : "auction"
}, {
"created" : "2000-01-23T04:56:07.000+00:00",
"id" : "id",
"user" : "user",
"value" : 0,
"updated" : "2000-01-23T04:56:07.000+00:00",
"auction" : "auction"
} ]
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_auctions_entry_auction_id_bids_get](#) 200 response

GET /auctions/entry/{auction_id}

Gets information about auction by auction Id (**auctionsEntryAuctionIdGet**)

Path parameters

auction_id (required)

Path Parameter – ObjectId of auction default: null format: ObjectId

Return type

[auctions entry auction id get 200 response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "auction" : {
      "owner" : {
        "last_seen" : "2021-03-15T15:53:16.133Z",
        "ingame_name" : "KycKyc",
        "reputation" : 12,
        "id" : "54e0cdf8e77989024a1e34b2",
        "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
        "region" : "en",
        "status" : "online"
      },
      "top_bid" : 5,
      "note" : "note",
      "private" : true,
      "item" : {
        "mod_rank" : 3,
        "name" : "conci-hexacron",
        "re_rolls" : 9,
        "attributes" : [ {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        }, {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        }, {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        }, {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        } ],
        "type" : "riven",
        "weapon_url_name" : "weapon_url_name",
        "mastery_level" : 13,
        "polarity" : "madurai"
      },
      "visible" : true,
      "is_direct_sell" : true,
      "created" : "2000-01-23T04:56:07.000+00:00",
      "platform" : "switch",
      "buyout_price" : 1,
      "minimal_increment" : 5,
      "winner" : "winner",
      "starting_price" : 1,
      "marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
      "bidder" : "bidder"
    }
  }
}
```

```
        "note_raw" : "note_raw",
        "closed" : true,
        "id" : "id",
        "updated" : "2000-01-23T04:56:07.000+00:00",
        "minimal_reputation" : 0
    }
}
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_auctions_entry_auction_id_get 200 response](#)

Auctions

POST /auctions/create

Up

въ Auction creation. ([auctionsCreatePost](#))

Create auction, for riven or lich item types.

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

[_auctions_create_post_request](#) [_auctions_create_post_request](#)
(required)
Body Parameter –

Return type

[_auctions_create_post_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "auction" : {
      "owner" : "owner",
      "top_bid" : 5,
      "note" : "note",
      "private" : true,
      "item" : {
        "mod_rank" : 3,
        "name" : "conci-hexacron",
        "re_rolls" : 9,
        "attributes" : [ {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        }, {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        }, {
          "url_name" : "url_name",
          "positive" : true,
          "value" : 2
        } ]
      }
    }
  }
}
```

```

    "value" : 2
  }, {
    "url_name" : "url_name",
    "positive" : true,
    "value" : 2
  } ],
  "type" : "riven",
  "weapon_url_name" : "weapon_url_name",
  "mastery_level" : 13,
  "polarity" : "madurai"
},
"visible" : true,
"is_direct_sell" : true,
"created" : "2000-01-23T04:56:07.000+00:00",
"platform" : "switch",
"buyout_price" : 1,
"minimal_increment" : 5,
"winner" : "winner",
"starting_price" : 1,
"marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
"note_raw" : "note_raw",
"closed" : true,
"id" : "id",
"updated" : "2000-01-23T04:56:07.000+00:00",
"minimal_reputation" : 0
}
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_auctions_create_post_200_response](#)

[GET /auctions/search?type=lich](#)

[Up](#)

Get a list of lich auctions by given search params. ([auctionsSearchtypelichGet](#))

Auctions from banned users will be excluded.

Request headers

Platform (optional)

Header Parameter — Asks the server to return content for specified platform, default: pc. default: null

Query parameters

buyout_policy (optional)

Query Parameter — auction type, if not specified implied: all default: null

weapon_url_name (optional)

Query Parameter — lich weapon url_name property default: null

element (optional)

Query Parameter — lich element default: null

ephemera (optional)

Query Parameter — lich is having ephemera
ephemera is based on lich element. default: null

damage_min (optional)

Query Parameter — Minimum bonus damage value of desirable lich default: null

damage_max (optional)

Query Parameter – Minimum bonus damage value of desirable lich default: null

quirk (optional)

Query Parameter – Lich quirk url_name property default: null

sort_by (optional)

Query Parameter – Sorting, by prices or by weapon damage bonus value, ascending and descending.
default: null

Return type

[auctions search type riven get 200 response](#)

Example data

Content-Type: application/json

```
{  
    "payload" : {  
        "auctions" : [ {  
            "owner" : {  
                "last_seen" : "2021-03-15T15:53:16.133Z",  
                "ingame_name" : "KycKyc",  
                "reputation" : 12,  
                "id" : "54e0cdf8e77989024a1e34b2",  
                "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",  
                "region" : "en",  
                "status" : "online"  
            },  
            "top_bid" : 5,  
            "note" : "note",  
            "private" : true,  
            "item" : {  
                "mod_rank" : 3,  
                "name" : "conci-hexacron",  
                "re_rolls" : 9,  
                "attributes" : [ {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                } ],  
                "type" : "riven",  
                "weapon_url_name" : "weapon_url_name",  
                "mastery_level" : 13,  
                "polarity" : "madurai"  
            },  
            "visible" : true,  
            "is_direct_sell" : true,  
            "created" : "2000-01-23T04:56:07.000+00:00",  
            "platform" : "switch",  
            "buyout_price" : 1,  
            "minimal_increment" : 5,  
            "winner" : "winner",  
            "starting_price" : 1,  
            "marked_operation_at" : "2000-01-23T04:56:07.000+00:00",  
            "note_raw" : "note_raw",  
            "closed" : true,  
            "bidder" : "KycKyc",  
            "bidder_id" : "54e0cdf8e77989024a1e34b2",  
            "bidder_type" : "user",  
            "bidder_url_name" : "KycKyc",  
            "bidder_avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",  
            "bidder_region" : "en",  
            "bidder_status" : "online",  
            "bidder_reputation" : 12,  
            "bidder_last_seen" : "2021-03-15T15:53:16.133Z",  
            "bidder_mod_rank" : 3,  
            "bidder_name" : "conci-hexacron",  
            "bidder_attributes" : [ {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            } ],  
            "bidder_item" : {  
                "mod_rank" : 3,  
                "name" : "conci-hexacron",  
                "re_rolls" : 9,  
                "attributes" : [ {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                }, {  
                    "url_name" : "url_name",  
                    "positive" : true,  
                    "value" : 2  
                } ],  
                "type" : "riven",  
                "weapon_url_name" : "weapon_url_name",  
                "mastery_level" : 13,  
                "polarity" : "madurai"  
            },  
            "bidder_is_direct_sell" : true,  
            "bidder_created" : "2000-01-23T04:56:07.000+00:00",  
            "bidder_platform" : "switch",  
            "bidder_buyout_price" : 1,  
            "bidder_minimal_increment" : 5,  
            "bidder_winner" : "winner",  
            "bidder_starting_price" : 1,  
            "bidder_marked_operation_at" : "2000-01-23T04:56:07.000+00:00",  
            "bidder_note_raw" : "note_raw",  
            "bidder_closed" : true,  
            "bidder_bidding_order" : 1,  
            "bidder_bidding_index" : 1,  
            "bidder_bidding_time" : "2021-03-15T15:53:16.133Z",  
            "bidder_bidding_value" : 5,  
            "bidder_bidding_attributes" : [ {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            }, {  
                "url_name" : "url_name",  
                "positive" : true,  
                "value" : 2  
            } ]  
        } ]  
    }  
}
```

```

"id" : "id",
"updated" : "2000-01-23T04:56:07.000+00:00",
"minimal_reputation" : 0
}, {
  "owner" : {
    "last_seen" : "2021-03-15T15:53:16.133Z",
    "ingame_name" : "KycKyc",
    "reputation" : 12,
    "id" : "54e0cdf8e77989024a1e34b2",
    "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
    "region" : "en",
    "status" : "online"
  },
  "top_bid" : 5,
  "note" : "note",
  "private" : true,
  "item" : {
    "mod_rank" : 3,
    "name" : "conci-hexacron",
    "re_rolls" : 9,
    "attributes" : [ {
      "url_name" : "url_name",
      "positive" : true,
      "value" : 2
    }, {
      "url_name" : "url_name",
      "positive" : true,
      "value" : 2
    }, {
      "url_name" : "url_name",
      "positive" : true,
      "value" : 2
    }, {
      "url_name" : "url_name",
      "positive" : true,
      "value" : 2
    } ],
    "type" : "riven",
    "weapon_url_name" : "weapon_url_name",
    "mastery_level" : 13,
    "polarity" : "madurai"
  },
  "visible" : true,
  "is_direct_sell" : true,
  "created" : "2000-01-23T04:56:07.000+00:00",
  "platform" : "switch",
  "buyout_price" : 1,
  "minimal_increment" : 5,
  "winner" : "winner",
  "starting_price" : 1,
  "marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
  "note_raw" : "note_raw",
  "closed" : true,
  "id" : "id",
  "updated" : "2000-01-23T04:56:07.000+00:00",
  "minimal_reputation" : 0
} ]
}
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation auctions search type riven get 200 response

Up

GET /auctions/search?type=riven

Get a list of riven auctions by given search params. (**auctionsSearchtyperivenGet**)

Auctions from banned users will be excluded.

You must specify weapon or one positive attribute, at least.

Request headers

Platform (optional)

Header Parameter — Asks the server to return content for specified platform, default: pc. default: null

Query parameters

buyout_policy (optional)

Query Parameter — auction type, if not specified implied: all default: null

weapon_url_name (optional)

Query Parameter — riven weapon url_name property default: null

positive_stats (optional)

Query Parameter — Positive attributes in for of string: attr1,attr2,attr3 default: null

negative_stats (optional)

Query Parameter — Negative attributes in for of string: attr1,attr2,attr3 For None use the string: None default: null

operation (optional)

Query Parameter —

Not used on the frontend right now, becuse this is not a very usefull flag. Used in conjuction with positive stats, like:

- allOf will get riven auction that contains all of defined positive attributes
- anyOf will get riven auction that contains any of defined positive attributes

Default value is allOf

default: null

mastery_rank_min (optional)

Query Parameter — Minimum rank value of riven mod default: null

mastery_rank_max (optional)

Query Parameter — Maximum rank value of riven mod default: null

re_rolls_min (optional)

Query Parameter — Minimum amount of rolls default: null

re_rolls_max (optional)

Query Parameter — Maximum amount of rolls default: null

mod_rank (optional)

Query Parameter — Should mod be maxed or whatever. default: null

polarity (optional)

Query Parameter — default: null

sort_by (optional)

Query Parameter — Sorting, by prices or by attributes value, ascending and descending. default: null

Return type

[auctions search type riven get 200 response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : {
```

```
"auctions" : [ {
    "owner" : {
        "last_seen" : "2021-03-15T15:53:16.133Z",
        "ingame_name" : "KycKyc",
        "reputation" : 12,
        "id" : "54e0cdf8e77989024a1e34b2",
        "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
        "region" : "en",
        "status" : "online"
    },
    "top_bid" : 5,
    "note" : "note",
    "private" : true,
    "item" : {
        "mod_rank" : 3,
        "name" : "conci-hexacron",
        "re_rolls" : 9,
        "attributes" : [ {
            "url_name" : "url_name",
            "positive" : true,
            "value" : 2
        }, {
            "url_name" : "url_name",
            "positive" : true,
            "value" : 2
        }, {
            "url_name" : "url_name",
            "positive" : true,
            "value" : 2
        }, {
            "url_name" : "url_name",
            "positive" : true,
            "value" : 2
        } ],
        "type" : "riven",
        "weapon_url_name" : "weapon_url_name",
        "mastery_level" : 13,
        "polarity" : "madurai"
    },
    "visible" : true,
    "is_direct_sell" : true,
    "created" : "2000-01-23T04:56:07.000+00:00",
    "platform" : "switch",
    "buyout_price" : 1,
    "minimal_increment" : 5,
    "winner" : "winner",
    "starting_price" : 1,
    "marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
    "note_raw" : "note_raw",
    "closed" : true,
    "id" : "id",
    "updated" : "2000-01-23T04:56:07.000+00:00",
    "minimal_reputation" : 0
}, {
    "owner" : {
        "last_seen" : "2021-03-15T15:53:16.133Z",
        "ingame_name" : "KycKyc",
        "reputation" : 12,
        "id" : "54e0cdf8e77989024a1e34b2",
        "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
        "region" : "en",
        "status" : "online"
    },
    "top_bid" : 5,
    "note" : "note",
    "private" : true,
```

```

"item" : {
    "mod_rank" : 3,
    "name" : "conci-hexacron",
    "re_rolls" : 9,
    "attributes" : [ {
        "url_name" : "url_name",
        "positive" : true,
        "value" : 2
    }, {
        "url_name" : "url_name",
        "positive" : true,
        "value" : 2
    }, {
        "url_name" : "url_name",
        "positive" : true,
        "value" : 2
    }, {
        "url_name" : "url_name",
        "positive" : true,
        "value" : 2
    } ],
    "type" : "riven",
    "weapon_url_name" : "weapon_url_name",
    "mastery_level" : 13,
    "polarity" : "madurai"
},
"visible" : true,
"is_direct_sell" : true,
"created" : "2000-01-23T04:56:07.000+00:00",
"platform" : "switch",
"buyout_price" : 1,
"minimal_increment" : 5,
"winner" : "winner",
"starting_price" : 1,
"marked_operation_at" : "2000-01-23T04:56:07.000+00:00",
"note_raw" : "note_raw",
"closed" : true,
"id" : "id",
"updated" : "2000-01-23T04:56:07.000+00:00",
"minimal_reputation" : 0
} ]
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_auctions search type riven get 200 response](#)

Auth

POST /auth/registration

Up

Registration of new user and their device. ([authRegistrationPost](#))

There is 2 types of registration, for web browser and for Android device. Android device could avoid to include reCaptcha token by using secret DeviceKey in the request headers.

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

_auth_registration_post_request _auth_registration_post_request
(required)
Body Parameter –

Return type

currentUser

Example data

Content-Type: application/json

```
{  
    "role" : "anonymous",  
    "patreon_profile" : {  
        "patreon_founder" : true,  
        "subscription" : true,  
        "patreon_badge" : "bronze"  
    },  
    "unread_messages" : 6,  
    "avatar" : "avatar",  
    "platform" : "ps4",  
    "linked_accounts" : {  
        "steam_profile" : true,  
        "xbox_profile" : true,  
        "patreon_profile" : true  
    },  
    "written_reviews" : 0,  
    "ingame_name" : "ingame_name",  
    "ban_reason" : "ban_reason",  
    "background" : "background",  
    "check_code" : "check_code",  
    "anonymous" : true,  
    "id" : "id",  
    "banned" : true,  
    "region" : "region",  
    "has_email" : true,  
    "verification" : true  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

A JSON representation of currentUser currentUser

POST /auth/restore

Up

Password restoration. (**authRestorePost**)

You will receive mail with the new password, short after api call.

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

_auth_restore_post_request _auth_restore_post_request (required)

Body Parameter –

Return type

Object

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Empty object Object

POST /auth/signin

Up

Simple login. (authSigninPost)

There is 2 ways to maintain authorization:

- Through Cookie for Web browsers.
- Through Header for other devices.

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

_auth_signin_post_request _auth_signin_post_request (required)

Body Parameter –

Return type

currentUser

Example data

Content-Type: application/json

```
{
  "role" : "anonymous",
  "patreon_profile" : {
    "patreon_founder" : true,
    "subscription" : true,
    "patreon_badge" : "bronze"
  },
  "unread_messages" : 6,
  "avatar" : "avatar",
  "platform" : "ps4",
  "linked_accounts" : {
    "steam_profile" : true,
    "xbox_profile" : true,
    "patreon_profile" : true
  },
  "written_reviews" : 0,
  "ingame_name" : "ingame_name",
  "ban_reason" : "ban_reason",
  "background" : "background",
  "check_code" : "check_code",
  "anonymous" : true,
  "id" : "id",
  "banned" : true,
  "region" : "region",
  "has_email" : true,
}
```

```
        "verification" : true  
    }
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

A JSON representation of currentUser [currentUser](#)

Items

[GET /items/{url_name}](#) Up

Gets information about an item ([getItemInfo](#))

Path parameters

url_name (required)

Path Parameter – url_name of an item default: null

Request headers

Platform (optional)

Header Parameter – Asks the server to return content for specified platform, default: pc. default: null

Return type

[getItemInfo 200 response](#)

Example data

Content-Type: application/json

```
{  
    "payload" : {  
        "item" : {  
            "id" : "5a2feeb2c2c9e90cbdaa23d4",  
            "items_in_set" : [ {  
                "set_root" : false,  
                "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",  
                "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",  
                "icon_format" : "land",  
                "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],  
                "id" : "604f697f7bdb09603b885d1e",  
                "sub_icon" : "sub_icons/systems_128x128.png",  
                "ducats" : 45,  
                "quantity_for_set" : 1,  
                "mastery_level" : 12,  
                "tags" : [ "relic", "axi" ],  
                "mod_max_rank" : 10,  
                "url_name" : "axi_a1_relic",  
                "trading_tax" : 8000,  
                "rarity" : "rare"  
            }, {  
                "set_root" : false,  
                "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",  
                "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",  
                "icon_format" : "land",  
                "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],  
                "id" : "604f697f7bdb09603b885d1e",  
                "sub_icon" : "sub_icons/systems_128x128.png",  
                "ducats" : 45,  
            } ]  
        }  
    }  
}
```

```

        "quantity_for_set" : 1,
        "mastery_level" : 12,
        "tags" : [ "relic", "axi" ],
        "mod_max_rank" : 10,
        "url_name" : "axi_a1_relic",
        "trading_tax" : 8000,
        "rarity" : "rare"
    } ]
}
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [getItemInfo 200 response](#)

GET /items

Up

Get list of all tradable items. ([itemsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_items_get_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "items" : [ {
      "url_name" : "mirage_prime_systems",
      "thumb" : "icons/en/thumbs/Mirage_Prime_Set.e7f8f484dd6ae6c35f0767fff35a5109.128x128.png",
      "item_name" : "Mirage Prime Systems",
      "id" : "5a2feeb1c2c9e90cbdaa23d2"
    }, {
      "url_name" : "mirage_prime_systems",
      "thumb" : "icons/en/thumbs/Mirage_Prime_Set.e7f8f484dd6ae6c35f0767fff35a5109.128x128.png",
      "item_name" : "Mirage Prime Systems",
      "id" : "5a2feeb1c2c9e90cbdaa23d2"
    } ]
  }
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Succesfull [_items_get_200_response](#)

Up

GET /items/{url_name}/dropsources

Get dropsources for a given item (`itemsUrlNameDropsourcesGet`)

Path parameters

url_name (required)

Path Parameter — url_name of an item default: null

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Query parameters

include (optional)

Query Parameter — Include additional information.

Will add a new response section with all information about requested model. default: null

Return type

[items url name dropsources get 200 response](#)

Example data

Content-Type: application/json

```
{
  "include" : {
    "item" : {
      "id" : "5a2feeb2c2c9e90cbdaa23d4",
      "items_in_set" : [ {
        "set_root" : false,
        "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",
        "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",
        "icon_format" : "land",
        "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],
        "id" : "604f697f7bdb09603b885d1e",
        "sub_icon" : "sub_icons/systems_128x128.png",
        "ducats" : 45,
        "quantity_for_set" : 1,
        "mastery_level" : 12,
        "tags" : [ "relic", "axi" ],
        "mod_max_rank" : 10,
        "url_name" : "axi_a1_relic",
        "trading_tax" : 8000,
        "rarity" : "rare"
      }, {
        "set_root" : false,
        "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",
        "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",
        "icon_format" : "land",
        "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],
        "id" : "604f697f7bdb09603b885d1e",
        "sub_icon" : "sub_icons/systems_128x128.png",
        "ducats" : 45,
        "quantity_for_set" : 1,
        "mastery_level" : 12,
        "tags" : [ "relic", "axi" ],
        "mod_max_rank" : 10,
        "url_name" : "axi_a1_relic",
        "trading_tax" : 8000,
        "rarity" : "rare"
      } ]
    }
  }
}
```

```
},
"payload" : {
  "dropsources" : "{}"
}
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_items_url_name_dropsources_get_200_response](#)

[GET /items/{url_name}/orders](#)

[Up](#)

Get list of orders for a given item_id ([itemsUrlNameOrdersGet](#))

Path parameters

url_name (required)

Path Parameter – url_name of an item default: null

Request headers

Platform (optional)

Header Parameter – Asks the server to return content for specified platform, default: pc. default: null

Query parameters

include (optional)

Query Parameter – Include additional information.

Will add a new response section with all information about requested model. default: null

Return type

[_items_url_name_orders_get_200_response](#)

Example data

Content-Type: application/json

```
{
  "include" : {
    "item" : {
      "id" : "5a2feeb2c2c9e90cbdaa23d4",
      "items_in_set" : [ {
        "set_root" : false,
        "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",
        "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",
        "icon_format" : "land",
        "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],
        "id" : "604f697f7bdb09603b885d1e",
        "sub_icon" : "sub_icons/systems_128x128.png",
        "ducats" : 45,
        "quantity_for_set" : 1,
        "mastery_level" : 12,
        "tags" : [ "relic", "axi" ],
        "mod_max_rank" : 10,
        "url_name" : "axi_a1_relic",
        "trading_tax" : 8000,
        "rarity" : "rare"
      }, {
        "set_root" : false,
        "thumb" : "/icons/en/thumbs/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.128x128.png",
        "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",
        "icon_format" : "land",
        "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],
        "id" : "604f697f7bdb09603b885d1e",
        "sub_icon" : "sub_icons/systems_128x128.png",
        "ducats" : 45,
        "quantity_for_set" : 1,
        "mastery_level" : 12,
        "tags" : [ "relic", "axi" ],
        "mod_max_rank" : 10,
        "url_name" : "axi_a1_relic",
        "trading_tax" : 8000,
        "rarity" : "rare"
      } ]
    }
  }
}
```

```

    "icon" : "icons/en/axi_a1_relic.a74c06f0cae21bdb8933685c867385f8.png",
    "icon_format" : "land",
    "subtypes" : [ "intact", "exceptional", "flawless", "radiant" ],
    "id" : "604f697f7bdb09603b885d1e",
    "sub_icon" : "sub_icons/systems_128x128.png",
    "ducats" : 45,
    "quantity_for_set" : 1,
    "mastery_level" : 12,
    "tags" : [ "relic", "axi" ],
    "mod_max_rank" : 10,
    "url_name" : "axi_a1_relic",
    "trading_tax" : 8000,
    "rarity" : "rare"
  } ]
}
},
"payload" : {
  "orders" : [ {
    "platinum" : 2,
    "quantity" : 12,
    "visible" : true,
    "subtype" : "exceptional",
    "last_update" : "2021-03-15T15:53:38Z",
    "id" : "604f83027bdb097a7567b75d",
    "creation_date" : "2021-03-15T15:53:38Z",
    "region" : "region",
    "order_type" : "sell",
    "user" : {
      "last_seen" : "2021-03-15T15:53:16.133Z",
      "ingame_name" : "KycKyc",
      "reputation" : 12,
      "id" : "54e0cdf8e77989024a1e34b2",
      "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
      "region" : "en",
      "status" : "online"
    },
    "platform" : "xbox"
  }, {
    "platinum" : 2,
    "quantity" : 12,
    "visible" : true,
    "subtype" : "exceptional",
    "last_update" : "2021-03-15T15:53:38Z",
    "id" : "604f83027bdb097a7567b75d",
    "creation_date" : "2021-03-15T15:53:38Z",
    "region" : "region",
    "order_type" : "sell",
    "user" : {
      "last_seen" : "2021-03-15T15:53:16.133Z",
      "ingame_name" : "KycKyc",
      "reputation" : 12,
      "id" : "54e0cdf8e77989024a1e34b2",
      "avatar" : "user/avatar/54e0cdf8e77989024a1e34b2.png?0148cdcb2f95ae09d1b7dc863bbff8a9",
      "region" : "en",
      "status" : "online"
    },
    "platform" : "xbox"
  } ]
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation, with ?include=item_items_url_name_orders_get_200_response

Liches

Up

GET /lich/ephemeras

Get a list of lich ephemerases. (lichEphemerasGet)

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[lich_ephemeras_get_200_response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : {  
    "ephemerases" : [ {  
      "url_name" : "vengeful_shockwave",  
      "thumb" : "icons/en/thumbs/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.128x128.png",  
      "icon" : "icons/en/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.png",  
      "animation_format" : "land",  
      "item_name" : "Vengeful Shockwave Ephemera",  
      "id" : "5e9854b93d9f64004f9136bd",  
      "icon_format" : "port",  
      "animation" : "animations/vengeful_shockwave.971437bf48dec307ed268285b8798228.gif",  
      "element" : "impact"  
    }, {  
      "url_name" : "vengeful_shockwave",  
      "thumb" : "icons/en/thumbs/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.128x128.png",  
      "icon" : "icons/en/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.png",  
      "animation_format" : "land",  
      "item_name" : "Vengeful Shockwave Ephemera",  
      "id" : "5e9854b93d9f64004f9136bd",  
      "icon_format" : "port",  
      "animation" : "animations/vengeful_shockwave.971437bf48dec307ed268285b8798228.gif",  
      "element" : "impact"  
    } ]  
  }  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [lich_ephemeras_get_200_response](#)

GET /lich/quirks

Up

Get a list of lich quirks. (lichQuirksGet)

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_lich_quirks_get_200_response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : {  
    "quirks" : [ {  
      "url_name" : "poor_sense_of_balance",  
      "description" : "The lich will retreat after kneeling down and without stabbing",  
      "item_name" : "Poor Sense of Balance",  
      "id" : "5e9855a43d9f6400697e895c",  
      "group" : "default"  
    }, {  
      "url_name" : "poor_sense_of_balance",  
      "description" : "The lich will retreat after kneeling down and without stabbing",  
      "item_name" : "Poor Sense of Balance",  
      "id" : "5e9855a43d9f6400697e895c",  
      "group" : "default"  
    } ]  
  }  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_lich_quirks_get_200_response](#)

[GET /lich/weapons](#)

[Up](#)

Get a list of lich weapons. ([lichWeaponsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_lich_weapons_get_200_response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : {  
    "weapons" : [ {  
      "url_name" : "kuva_bramma",  
      "thumb" : "icons/en/thumbs/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.128x128.png",  
      "icon" : "icons/en/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.png",  
      "item_name" : "item_name",  
      "id" : "5e98559a3d9f64005cd702eb",  
      "icon_format" : "land"  
    }, {  
    } ]  
  }  
}
```

```

"url_name" : "kuva_bramma",
"thumb" : "icons/en/thumbs/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.128x128.png",
"icon" : "icons/en/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.png",
"item_name" : "item_name",
"id" : "5e98559a3d9f64005cd702eb",
"icon_format" : "land"
} ]
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_lich_weapons_get_200_response](#)

Misc

GET /locations

[Up](#)

Get a list of known game locations. ([locationsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[locations_get_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "locations" : [ {
      "url_name" : "plains_of_eidolon",
      "thumb" : "thumb",
      "max_level" : 6.027456183070403,
      "faction" : "infested",
      "system_name" : "Earth",
      "icon" : "icon",
      "node_name" : "Plains of Eidolon",
      "id" : "5a2feeb1c2c9e90cbdaa23d2",
      "min_level" : 0.8008281904610115
    }, {
      "url_name" : "plains_of_eidolon",
      "thumb" : "thumb",
      "max_level" : 6.027456183070403,
      "faction" : "infested",
      "system_name" : "Earth",
      "icon" : "icon",
      "node_name" : "Plains of Eidolon",
      "id" : "5a2feeb1c2c9e90cbdaa23d2",
      "min_level" : 0.8008281904610115
    } ]
  }
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [locations_get_200_response](#)

[GET /missions](#)

[Up](#)

Get a list of known NPCs. ([missionsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[missions_get_200_response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : {  
    "missions" : [ {  
      "url_name" : "void_storm",  
      "thumb" : "thumb",  
      "icon" : "icon",  
      "name" : "Void Storm",  
      "id" : "5a2feeb1c2c9e90cbdaa23d2"  
    }, {  
      "url_name" : "void_storm",  
      "thumb" : "thumb",  
      "icon" : "icon",  
      "name" : "Void Storm",  
      "id" : "5a2feeb1c2c9e90cbdaa23d2"  
    } ]  
  }  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [missions_get_200_response](#)

[GET /npc](#)

[Up](#)

Get a list of known NPCs. ([npcGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

npc get 200 response

Example data

Content-Type: application/json

```
{
  "payload" : {
    "npc" : [ {
      "url_name" : "infested_corpus",
      "thumb" : "thumb",
      "icon" : "icon",
      "name" : "Infested Corpus",
      "id" : "5a2feeb1c2c9e90cbdaa23d2"
    }, {
      "url_name" : "infested_corpus",
      "thumb" : "thumb",
      "icon" : "icon",
      "name" : "Infested Corpus",
      "id" : "5a2feeb1c2c9e90cbdaa23d2"
    } ]
  }
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_npc_get_200_response](#)

Profile

POST /profile/orders

Up

Create an order ([profileOrdersPost](#))

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

[_profile_orders_post_request](#) [_profile_orders_post_request](#)
 (required)
Body Parameter –

Request headers

Language (optional)

Header Parameter – Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_profile_orders_post_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "order" : {
    }
  }
}
```

```
        "platinum" : 2,
        "quantity" : 12,
        "visible" : true,
        "subtype" : "exceptional",
        "last_update" : "2021-03-15T15:53:38Z",
        "id" : "604f83027bdb097a7567b75d",
        "creation_date" : "2021-03-15T15:53:38Z",
        "region" : "region",
        "order_type" : "sell",
        "platform" : "xbox"
    }
}
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

[created _profile_orders_post_200_response](#)

PushNotifications

[DELETE /settings/notifications/push](#) Up

Push Unsubscribe (**settingsNotificationsPushDelete**)

Unflag subscribed in our DB from currentUser.

Return type

[_settings_notifications_push_post_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : "ok"
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

[Successful operation _settings_notifications_push_post_200_response](#)

[GET /settings/notifications/push](#) Up

Get subscription (**settingsNotificationsPushGet**)

Not implemented

Responses

200

Nothing

[POST /settings/notifications/push](#) Up

Push subscribe (`settingsNotificationsPushPost`)

There is 3 formats, for web for android

Web usage:

```
{  
  'device': 'web'  
  'subscription':  
    {  
      "endpointinteger": "https://fcm.googleapis.com/fcm/send/...",  
      "keys": {  
        "p256dh": "BBya_RhGe...",  
        "auth": "2PFoLO3K..."  
      }  
    }  
}
```

Android usage:

```
{  
  'device': 'android'  
  'subscription':  
    {  
      "push_token": "asdn0IHSD2134..."  
    }  
}
```

Consumes

This API call consumes the following media types via the Content-Type request header:

- application/json

Request body

[_settings_notifications_push_post_request](#)
[settings_notifications_push_post_request](#) (optional)
Body Parameter –

Return type

[settings_notifications_push_post_200_response](#)

Example data

Content-Type: application/json

```
{  
  "payload" : "ok"  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Ok [settings_notifications_push_post_200_response](#)

Rivens

GET /riven/attributes

Up

Get a list of riven attributes. (`rivenAttributesGet`)

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_riven_attributes_get_200_response](#)

Example data

Content-Type: application/json

```
{  
    "payload" : {  
        "attributes" : [ {  
            "url_name" : "ammo_maximum",  
            "prefix" : "Amp",  
            "negative_only" : false,  
            "effect" : "Ammo Maximum",  
            "search_only" : true,  
            "id" : "5c5ca81a96e8d2003834fe63",  
            "units" : "seconds",  
            "suffix" : "Bin",  
            "exclusive_to" : "kitgun",  
            "positive_is_negative" : false,  
            "group" : "default"  
        }, {  
            "url_name" : "ammo_maximum",  
            "prefix" : "Amp",  
            "negative_only" : false,  
            "effect" : "Ammo Maximum",  
            "search_only" : true,  
            "id" : "5c5ca81a96e8d2003834fe63",  
            "units" : "seconds",  
            "suffix" : "Bin",  
            "exclusive_to" : "kitgun",  
            "positive_is_negative" : false,  
            "group" : "default"  
        } ]  
    }  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_riven_attributes_get_200_response](#)

GET /riven/items

Up

Get a list of riven items. ([rivenItemsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_riven_items_get_200_response](#)

Example data

```
{
  "payload" : {
    "items" : [ {
      "url_name" : "falcon",
      "thumb" : "thumb",
      "icon" : "icon",
      "item_name" : "item_name",
      "id" : "5cf5724f9597e1019b1678c7",
      "icon_format" : "land",
      "riven_type" : "shotgun",
      "group" : "primary"
    }, {
      "url_name" : "falcon",
      "thumb" : "thumb",
      "icon" : "icon",
      "item_name" : "item_name",
      "id" : "5cf5724f9597e1019b1678c7",
      "icon_format" : "land",
      "riven_type" : "shotgun",
      "group" : "primary"
    } ]
  }
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_riven_items_get_200_response](#)

Sisters

GET /sister/ephemeras

[Up](#)

Get a list of sister ephemeras. ([sisterEphemerasGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_lich_ephemeras_get_200_response](#)

Example data

Content-Type: application/json

```
{
  "payload" : {
    "ephemeras" : [ {
      "url_name" : "vengeful_shockwave",
      "thumb" : "icons/en/thumbs/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.128x128.png",
      "icon" : "icons/en/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.png",
      "animation_format" : "land",
      "item_name" : "Vengeful Shockwave Ephemera",
      "id" : "5e9854b93d9f64004f9136bd",
      "icon_format" : "port",
    }
  }
}
```

```

    "animation" : "animations/vengeful_shockwave.971437bf48dec307ed268285b8798228.gif",
    "element" : "impact"
}, {
    "url_name" : "vengeful_shockwave",
    "thumb" : "icons/en/thumbs/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.128x128.png",
    "icon" : "icons/en/vengeful_shockwave.6020e14eb5e9516d4bc6ccf5023c864c.png",
    "animation_format" : "land",
    "item_name" : "Vengeful Shockwave Ephemera",
    "id" : "5e9854b93d9f64004f9136bd",
    "icon_format" : "port",
    "animation" : "animations/vengeful_shockwave.971437bf48dec307ed268285b8798228.gif",
    "element" : "impact"
} ]
}
}

```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_lich_ephemeras_get_200_response](#)

[GET /sister/quirks](#)

Up

Get a list of sister quirks. ([sisterQuirksGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[_lich_quirks_get_200_response](#)

Example data

Content-Type: application/json

```
{
    "payload" : {
        "quirks" : [ {
            "url_name" : "poor_sense_of_balance",
            "description" : "The lich will retreat after kneeling down and without stabbing",
            "item_name" : "Poor Sense of Balance",
            "id" : "5e9855a43d9f6400697e895c",
            "group" : "default"
        }, {
            "url_name" : "poor_sense_of_balance",
            "description" : "The lich will retreat after kneeling down and without stabbing",
            "item_name" : "Poor Sense of Balance",
            "id" : "5e9855a43d9f6400697e895c",
            "group" : "default"
        } ]
    }
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_lich_quirks_get_200_response](#)

[Up](#)

GET /sister/weapons

Get a list of sister weapons. ([sisterWeaponsGet](#))

Request headers

Language (optional)

Header Parameter — Asks the server to return content translated into the specified language, default: en. default: null

Return type

[lich_weapons_get_200_response](#)

Example data

Content-Type: application/json

```
{  
    "payload" : {  
        "weapons" : [ {  
            "url_name" : "kuva_bramma",  
            "thumb" : "icons/en/thumbs/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.128x128.png",  
            "icon" : "icons/en/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.png",  
            "item_name" : "item_name",  
            "id" : "5e98559a3d9f64005cd702eb",  
            "icon_format" : "land"  
        }, {  
            "url_name" : "kuva_bramma",  
            "thumb" : "icons/en/thumbs/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.128x128.png",  
            "icon" : "icons/en/kuva_bramma.eaf6bd5d4a8f1413764771719ca2cc27.png",  
            "item_name" : "item_name",  
            "id" : "5e98559a3d9f64005cd702eb",  
            "icon_format" : "land"  
        } ]  
    }  
}
```

Produces

This API call produces the following media types according to the Accept request header; the media type will be conveyed by the Content-Type response header.

- application/json

Responses

200

Successful operation [_lich_weapons_get_200_response](#)

Models

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Dropsource -

[Up](#)

missions (optional)
[array\[Dropsource_missions_inner\]](#).
relics (optional)
[array\[Dropsource_relics_inner\]](#).
npc (optional)
[array\[Dropsource_npc_inner\]](#).

Dropsource_missions_inner -

[Up](#)

mission_id (optional)
[String](#).
node_id (optional)
[String](#). How rare item is
Enum:
 very_common
 common
 uncommon
 rare
 legendary

rate (optional)
[BigDecimal](#).
item_subtype (optional)
[String](#).

Enum:
 intact
 exceptional
 flawless
 radiant
 small
 medium
 large
 basic
 adorned
 magnificent

rotation (optional)

String

Enum:

a

b

c

stage (optional)

String openworld missions only

Enum:

1

2

3

4

final

Dropsource_npc_inner -

[Up](#)

item drop from enemy

id (optional)

String format: ObjectId

rarity (optional)

String How rare item is

Enum:

very_common

common

uncommon

rare

legendary

rate (optional)

BigDecimal the droprate of the item being dropped from the enemy's drop list, the final droprate should be multiplied with chance

Dropsource_relics_inner -

[Up](#)

id (optional)

String format: ObjectId

rarity (optional)

String How rare item is

Enum:

common

uncommon

rare

rate (optional)

Dropsource_relics_inner_rate

Dropsource_relics_inner_rate -

[Up](#)

intact (optional)

BigDecimal

exceptional (optional)

BigDecimal

flawless (optional)

BigDecimal

radiant (optional)

BigDecimal

ItemCommon -

[Up](#)

id (optional)

String format: ObjectId

url_name (optional)

String [a-z] snake case name of the item

icon (optional)

String it's a part of url, if you want to get an image you need to prepend assets root directory:

<http://warframe.market/static/assets/>

icon_format (optional)

String

Enum:

land

port

thumb (optional)

String Thumb of an icon

sub_icon (optional)

String Usually, if item is part of set and not set itself, it will have sub_icon like: **Mirage Blueprint** is part of **Mirage Set**, therefore the icon will be the **Mirage warframe** icon, and the sub_icon will be the **blueprint** icon

mod_max_rank (optional)

Integer in the next api version will be renamed to max_rank

subtypes (optional)

array[String] relics and fishes are having this field

tags (optional)

array[String]

ducats (optional)

Integer

quantity_for_set (optional)

Integer

ItemFull -

[Up](#)

same as ItemInOrder, but lang related fields contain more infos, + rarity, set_root, MR, trading tax.

id (optional)

String format: ObjectId

url_name (optional)

String [a-z] snake case name of the item

icon (optional)

String it's a part of url, if you want to get an image you need to prepend assets root directory:
<http://warframe.market/static/assets/>

icon_format (optional)

String

Enum:

land

port

thumb (optional)

String Thumb of an icon

sub_icon (optional)

String Usually, if item is part of set and not set itself, it will have sub_icon like: **Mirage Blueprint** is part of **Mirage Set**, therefore the icon will be the **Mirage warframe** icon, and the sub_icon will be the **blueprint** icon

mod_max_rank (optional)

Integer in the next api version will be renamed to max_rank

subtypes (optional)

array[String] relics and fishes are having this field

tags (optional)

array[String]

ducats (optional)

Integer

quantity_for_set (optional)

Integer

set_root (optional)

Boolean This item represents set itself

mastery_level (optional)

Integer Mastery requirement fro this item

rarity (optional)

String Item rarity

Enum:

common

uncommon

rare

legendary

peculiar

trading_tax (optional)

Integer

en (optional)

Object

ru (optional)

Object

ko (optional)

Object

fr (optional)

Object

de (optional)

Object

sv (optional)

Object

zh_hant (optional)

Object

zh_hans (optional)

Object

pt (optional)

Object

es (optional)

Object

pl (optional)

Object

ItemInOrder -

Up

same as ItemFull, but with dried up lang related fields and without rarity, set_root, MR, trading tax

id (optional)

String format: ObjectId

url_name (optional)

String [a-z] snake case name of the item

icon (optional)

String it's a part of url, if you want to get an image you need to prepend assets root directory:
<http://warframe.market/static/assets/>

icon_format (optional)

String

Enum:

land

port

thumb (optional)

String Thumb of an icon

sub_icon (optional)

String Usually, if item is part of set and not set itself, it will have **sub_icon** like: **Mirage Blueprint** is part of **Mirage Set**, therefore the icon will be the **Mirage warframe** icon, and the **sub_icon** will be the **blueprint** icon

mod_max_rank (optional)

Integer in the next api version will be renamed to **max_rank**

subtypes (optional)

array[String] relics and fishes are having this field

tags (optional)

array[String]

ducats (optional)

Integer

quantity_for_set (optional)

Integer

en (optional)

ItemInOrder_allOf_en

ru (optional)

ItemInOrder_allOf_ru

ko (optional)

ItemInOrder_allOf_ko

fr (optional)

ItemInOrder_allOf_fr

de (optional)

ItemInOrder_allOf_de

sv (optional)

ItemInOrder_allOf_sv

zh_hant (optional)

ItemInOrder_allOf_zh_hant

zh_hans (optional)

ItemInOrder_allOf_zh_hans

pt (optional)

ItemInOrder_allOf_pt

es (optional)

ItemInOrder_allOf_es

pl (optional)

ItemInOrder_allOf_pl

ItemInOrder_allOf_de -

Up

item_name (optional)

String Name of the item

ItemInOrder_allOf_en -

Up

item_name (optional)

String Name of the item

ItemInOrder_allOf_es -

Up

item_name (optional)

String Name of the item

ItemInOrder_allOf_fr -

Up

item_name (optional)
String Name of the item

ItemInOrder_allOf_ko -

item_name (optional)
String Name of the item

ItemInOrder_allOf_pl -

item_name (optional)
String Name of the item

ItemInOrder_allOf_pt -

item_name (optional)
String Name of the item

ItemInOrder_allOf_ru -

item_name (optional)
String Name of the item

ItemInOrder_allOf_zh_hans -

item_name (optional)
String Name of the item

ItemInOrder_allOf_zh_hant -

item_name (optional)
String Name of the item

ItemShort -

id (optional)
String format: ObjectId

url_name (optional)
String

thumb (optional)
String Small icon

item_name (optional)
String depends on you Language header

Location -

SolNodes basically

id (optional)
String format: ObjectId

url_name (optional)
String

icon (optional)
String

thumb (optional)

[Up](#)

[Up](#)

[Up](#)

[Up](#)

[Up](#)

[Up](#)

[Up](#)

String

min_level (optional)

BigDecimal min lvl of npc on this location

max_level (optional)

BigDecimal max lvl of npc on this location

faction (optional)

String

Enum:

infested

grineer

corpus

corrupted

node_name (optional)

String Node name

system_name (optional)

String System name

Mission -

[Up](#)

Known missions

id (optional)

String format: ObjectId

url_name (optional)

String

icon (optional)

String

thumb (optional)

String

name (optional)

String Mission name

MissionDropData -

[Up](#)

What you can get from this mission as reward

type (optional)

String

Enum:

mission

item (optional)

String id of an item format: ObjectId

mission (optional)

String id of a mission format: ObjectId

location (optional)

String id of a location format: ObjectId

rate (optional)

BigDecimal Chance to get item on mission completion or rotation completion

rarity (optional)

rarities

rotation (optional)

String

Enum:

b

a

c

Npc -

[Up](#)

Known npc

id (optional)

String format: ObjectId

url_name (optional)

String

icon (optional)

String

thumb (optional)

String

name (optional)

String Npc name

NpcDropData -

[Up](#)

What you can get from this npc

type (optional)

String

Enum:

npc

item (optional)

String id of an item format: ObjectId

npc (optional)

String id of an npc format: ObjectId

rate (optional)

BigDecimal Chance to get item on kill

rarity (optional)

rarities

OrderCommon -

[Up](#)

id (optional)

String format: ObjectId

platinum (optional)

Integer

quantity (optional)

Integer

order_type (optional)

String

Enum:

sell

buy

platform (optional)

String

Enum:

xbox

pc

ps4

switch

region (optional)

String will be deprecated eventually

creation_date (optional)

Date format: date-time

last_update (optional)

Date format: date-time

subtype (optional)

String subtype oof an item, all valid subtypes defined inside Item model subtypes field

visible (optional)

Boolean Is this order visible? All public orders will be visible, and only orders in your profile could be invisible.

OrderFull -[Up](#)**id (optional)**

String format: ObjectId

platinum (optional)

Integer

quantity (optional)

Integer

order_type (optional)

String

Enum:

sell

buy

platform (optional)

String

Enum:

xbox

pc

ps4

switch

region (optional)

String will be deprecated eventually

creation_date (optional)

Date format: date-time

last_update (optional)

Date format: date-time

subtype (optional)

String subtype oof an item, all valid subtypes defined inside Item model subtypes field

visible (optional)

Boolean Is this order visible? All public orders will be visible, and only orders in your profile could be invisible.

user (optional)

userShort

item (optional)

ItemInOrder

OrderRow -[Up](#)**id (optional)**

String format: ObjectId

platinum (optional)

Integer

quantity (optional)

Integer

order_type (optional)

String

Enum:

sell

buy

platform (optional)

String

Enum:

xbox

pc

ps4
switch

region (optional)

String will be deprecated eventually

creation_date (optional)

Date format: date-time

last_update (optional)

Date format: date-time

subtype (optional)

String subtype of an item, all valid subtypes defined inside Item model subtypes field

visible (optional)

Boolean Is this order visible? All public orders will be visible, and only orders in your profile could be invisible.

user (optional)

userShort

RelicDropData -

Up

What you can get from this relic

type (optional)

String

Enum:

relic

item (optional)

String id of an item format: ObjectId

relic (optional)

String id of a relic format: ObjectId

rates (optional)

RelicDropData rates

rarity (optional)

rarities

RelicDropData_rates -

Up

intact (optional)

BigDecimal chance to get an item from intact relic

exceptional (optional)

BigDecimal chance to get an item from exceptional relic

flawless (optional)

BigDecimal chance to get an item from flawless relic

radiant (optional)

BigDecimal chance to get an item from radiant relic

_auctions_create_post_200_response -

Up

payload (optional)

auctions_create_post_200_response_payload

_auctions_create_post_200_response_payload -

Up

auction (optional)

auctionEntry

_auctions_create_post_request -

Up

note (optional)

String

starting_price

Integer If you want B€ñ as buyout price, set this to null

minimal_increment (optional)

Integer Minimum delta between the bids, Not applicable right now

minimal_reputation (optional)

Integer Minimum reputation requirement for participation in this auction.

private (optional)

Boolean Is this auction is private and only accesibl by direct link.

item

auctions create post request item

_auctions_create_post_request_item -

Up

type (optional)

String type of the item, in this case it's kubrow

attributes (optional)

array[rivenAuction_attributes_inner]

name (optional)

String

mastery_level (optional)

Integer Mastery level requirenment for that mod.

re_rolls (optional)

Integer

weapon_url_name (optional)

String url_name of any Kuva weapon

polarity (optional)

String

Enum:

madurai
vazarin
naramon
zenurik

mod_rank (optional)

Integer

element (optional)

element

damage (optional)

Integer

ephemera (optional)

Boolean Lich having Kuva ephemera (based on element)

quirk (optional)

String url_name of any Kuva quirk

_auctions_entry_auction_id_bids_get_200_response -

Up

payload

auctions entry auction id bids get 200 response payload

include (optional)

auctions entry auction id get 200 response payload

_auctions_entry_auction_id_bids_get_200_response_payload -

Up

bids (optional)
array[bid]

_auctions_entry_auction_id_get_200_response -

[Up](#)

payload (optional)
auctions entry auction id get 200 response payload

_auctions_entry_auction_id_get_200_response_payload -

[Up](#)

auction (optional)
auctionEntryExpanded

_auctions_search_type_riven_get_200_response -

[Up](#)

payload (optional)
auctions search type riven get 200 response payload

_auctions_search_type_riven_get_200_response_payload -

[Up](#)

auctions (optional)
array[auctionEntryExpanded]

_auth_registration_post_request -

[Up](#)

auth_type (optional)
String

Enum:

cookie
header

email
String

password
String format: password

password_second
String format: password

region (optional)
String

device_id (optional)

String Optional device_id, defined on client side. This param help us to keep push subscription between login and logout. And clearer identify your device.

recaptcha (optional)
String Google reCaptcha, required if you are not using special device auth.

_auth_restore_post_request -

[Up](#)

email
String

_auth_signin_post_request -

[Up](#)

auth_type (optional)
String

Enum:

cookie
header

email

String

password

String format: password

device_id (optional)

String Optional device_id, defined on client side.

This param help us to identify your device between login sessions.

[_items_url_name_dropsources_get_200_response](#) -

[Up](#)

payload

[items_url_name_dropsources_get_200_response_payload](#)

include (optional)

[getiteminfo_200_response_payload](#)

[_items_url_name_dropsources_get_200_response_payload](#) -

[Up](#)

dropsources (optional)

Dropsource

[_items_url_name_orders_get_200_response](#) -

[Up](#)

payload

[items_url_name_orders_get_200_response_payload](#)

include (optional)

[getiteminfo_200_response_payload](#)

[_items_url_name_orders_get_200_response_payload](#) -

[Up](#)

orders (optional)

[array\[items_url_name_orders_get_200_response_payload_orders_inner\]](#)

[_items_url_name_orders_get_200_response_payload_orders_inner](#) -

[Up](#)

id (optional)

String format: ObjectId

platinum (optional)

Integer

quantity (optional)

Integer

order_type (optional)

String

Enum:

sell

buy

platform (optional)

String

Enum:

xbox

pc

ps4

switch

region (optional)

String will be deprecated eventually

creation_date (optional)

Date format: date-time

last_update (optional)
Date format: date-time

subtype (optional)
String subtype of an item, all valid subtypes defined inside Item model subtypes field

visible (optional)
Boolean Is this order visible? All public orders will be visible, and only orders in your profile could be invisible.

user (optional)
userShort

_items_get_200_response -

[Up](#)

payload (optional)
items_get_200_response_payload

_items_get_200_response_payload -

[Up](#)

items (optional)
array[ItemShort]

_lich_ephemeras_get_200_response -

[Up](#)

payload (optional)
lich_ephemeras_get_200_response_payload

_lich_ephemeras_get_200_response_payload -

[Up](#)

ephemeras (optional)
array[nemesisEphemera]

_lich_quirks_get_200_response -

[Up](#)

payload (optional)
lich_quirks_get_200_response_payload

_lich_quirks_get_200_response_payload -

[Up](#)

quirks (optional)
array[nemesisQuirk]

_lich_weapons_get_200_response -

[Up](#)

payload (optional)
lich_weapons_get_200_response_payload

_lich_weapons_get_200_response_payload -

[Up](#)

weapons (optional)
array[nemesisWeapon]

_locations_get_200_response -

[Up](#)

payload (optional)

[locations_get_200_response_payload](#)

_locations_get_200_response_payload -

[Up](#)

locations (optional)
array[Location]

_missions_get_200_response -

[Up](#)

payload (optional)
[missions_get_200_response_payload](#)

_missions_get_200_response_payload -

[Up](#)

missions (optional)
array[Mission]

_npc_get_200_response -

[Up](#)

payload (optional)
[npc_get_200_response_payload](#)

_npc_get_200_response_payload -

[Up](#)

npc (optional)
array[Npc]

_profile_orders_post_200_response -

[Up](#)

payload (optional)
[profile_orders_post_200_response_payload](#)

_profile_orders_post_200_response_payload -

[Up](#)

order (optional)
[profile_orders_post_200_response_payload_order](#)

_profile_orders_post_200_response_payload_order -

[Up](#)

id (optional)
String format: ObjectId

platinum (optional)
Integer

quantity (optional)
Integer

order_type (optional)
String

Enum:

sell

buy

platform (optional)
String

Enum:

xbox

pc

ps4

switch

region (optional)

String will be deprecated eventually

creation_date (optional)

Date format: date-time

last_update (optional)

Date format: date-time

subtype (optional)

String subtype oof an item, all valid subtypes defined inside Item model subtypes field

visible (optional)

Boolean Is this order visible? All public orders will be visible, and only orders in your profile could be invisible.

item (optional)

Object

_profile_orders_post_request -

Up

item (optional)

String ObjectId of an item format: ObjectId

order_type (optional)

String

Enum:

sell

buy

platinum (optional)

Integer

quantity (optional)

Integer

visible (optional)

Boolean

rank (optional)

Integer

subtype (optional)

String Check item subtypes field for possible values

_riven_attributes_get_200_response -

Up

payload (optional)

riven_attributes_get_200_response_payload

_riven_attributes_get_200_response_payload -

Up

attributes (optional)

array[rivenAttribute]

_riven_items_get_200_response -

Up

payload (optional)

riven_items_get_200_response_payload

_riven_items_get_200_response_payload -

Up

items (optional)

array[rivenItem]

[_settings_notifications_push_post_200_response](#) - [Up](#)

payload (optional)

String

Enum:

ok

[_settings_notifications_push_post_request](#) - [Up](#)

device

String

Enum:

android

subscription

[_settings_notifications_push_post_request_oneOf_1_subscription](#)

[_settings_notifications_push_post_request_oneOf](#) - [Up](#)

device

String

Enum:

web

subscription

[_settings_notifications_push_post_request_oneOf_subscription](#)

[_settings_notifications_push_post_request_oneOf_1](#) - [Up](#)

device

String

Enum:

android

subscription

[_settings_notifications_push_post_request_oneOf_1_subscription](#)

[_settings_notifications_push_post_request_oneOf_1_subscription](#) - [Up](#)

push_token

String

[_settings_notifications_push_post_request_oneOf_subscription](#) - [Up](#)

endpointinteger

String

keys

[_settings_notifications_push_post_request_oneOf_subscription_keys](#)

[_settings_notifications_push_post_request_oneOf_subscription_keys](#) - [Up](#)

p256dh

String

auth

String

auctionEntry - [Up](#)

id (optional)

String format: ObjectId

minimal_reputation (optional)

Integer Minimal amount of reputation that is required to participate in this auction.

winner (optional)

String If winner is set, auction is in the paused state. While on pause, bids can't be added, but can be removed. format: ObjectId

private (optional)

Boolean

visible (optional)

Boolean

note_raw (optional)

String Raw format string, use it inside textarea, for editing purposes.

note (optional)

String It's safe to inject this into html, this is refined, formatted string from MD processor.

owner (optional)

String format: ObjectId

starting_price (optional)

Integer

buyout_price (optional)

Integer if buyout_price is set to null, that means €†

minimal_increment (optional)

Integer Minimum bid increase value

is_direct_sell (optional)

Boolean Shortcut to starting_price == buyout_price, means that auction is not an auction, but an order.

top_bid (optional)

Integer

created (optional)

Date format: date-time

updated (optional)

Date Last time auction was updated, either by owner or by placing a bid. format: date-time

platform (optional)

String

Enum:

switch

pc

ps4

xbox

closed (optional)

Boolean Auction is closed, and was marked for removal or archiving, no one can add or remove bids now.

is_marked_for (optional)

String Auction will be removed or archivated after marked_operation_at

Enum:

removing

archiving

marked_operation_at (optional)

Date format: date-time

item (optional)

auctions create post request item

auctionEntryExpanded -

Up

owner will contain userShort model.

id (optional)

String format: ObjectId

minimal_reputation (optional)

Integer Minimal amount of reputation that is required to participate in this auction.

winner (optional)

String If winner is set, auction is in the paused state. While on pause, bids can't be added, but can be removed. format: ObjectId

private (optional)

Boolean

visible (optional)

Boolean

note_raw (optional)

String Raw format string, use it inside textarea, for editing purposes.

note (optional)

String It's safe to inject this into html, this is refined, formatted string from MD processor.

owner (optional)

userShort

starting_price (optional)

Integer

buyout_price (optional)

Integer if buyout_price is set to null, that means ∞

minimal_increment (optional)

Integer Minimum bid increase value

is_direct_sell (optional)

Boolean Shortcut to starting_price == buyout_price, means that auction is not an auction, but an order.

top_bid (optional)

Integer

created (optional)

Date format: date-time

updated (optional)

Date Last time auction was updated, either by owner or by placing a bid. format: date-time

platform (optional)

String

Enum:

switch
pc
ps4
xbox

closed (optional)

Boolean Auction is closed, and was marked for removal or archiving, no one can add or remove bids now.

is_marked_for (optional)

String Auction will be removed or archivated after marked_operation_at

Enum:

removing
archiving

marked_operation_at (optional)

Date format: date-time

item (optional)

auctions create post request item

bid -

Up

id (optional)

String format: ObjectId

auction (optional)

String format: ObjectId

user (optional)
String format: ObjectId

value (optional)
Integer

created (optional)
Date format: date-time

updated (optional)
Date format: date-time

currentUser -

[Up](#)

id (optional)
String format: ObjectId

anonymous (optional)
Boolean

verification (optional)
Boolean

ingame_name (optional)
String

check_code (optional)
String

role (optional)
String

Enum:
 anonymous
 user
 moderator
 admin

patreon_profile (optional)
currentUser_patreon_profile

platform (optional)
String

Enum:
 ps4
 pc
 xbox

region (optional)
String

banned (optional)
Boolean

ban_reason (optional)
String

avatar (optional)
String Path to user avatar in static folder.

background (optional)
String Path to user background in static folder.

linked_accounts (optional)
currentUser_linked_accounts

has_email (optional)
Boolean

written_reviews (optional)
Integer how much reviews user wrote today.

unread_messages (optional)
Integer

currentUser_linked_accounts -

[Up](#)

steam_profile (optional)

Boolean

patreon_profile (optional)

Boolean

xbox_profile (optional)

Boolean

currentUser_patreon_profile -

[Up](#)

patreon_founder (optional)

Boolean

subscription (optional)

Boolean

patreon_badge (optional)

String

Enum:

bronze

gold

silver

platinum

element -

[Up](#)

getItemInfo_200_response -

[Up](#)

payload (optional)

getItemInfo_200_response_payload

getItemInfo_200_response_payload -

[Up](#)

item (optional)

getItemInfo_200_response_payload_item

getItemInfo_200_response_payload_item -

[Up](#)

id (optional)

String Object id of requested item

items_in_set (optional)

array[ItemFull]

kubrowAuction -

[Up](#)

type (optional)

String type of the item, in this case it's kubrow

name (optional)

String

langInItem -

[Up](#)

item_name (optional)

String

description (optional)

String

wiki_link (optional)

String

drop (optional)

array[langInItem_drop_inner]

langInItem_drop_inner -

Up

name (optional)

String translated name of the location \ item

link (optional)

String link to the internal or extarnal source with information about that location

lichAuction -

Up

type (optional)

String type of the item, in this case it's lich

weapon_url_name (optional)

String url_name of any Kuva weapon

element (optional)

element

damage (optional)

Integer

ephemera (optional)

Boolean Lich having Kuva ephemera (based on element)

quirk (optional)

String url_name of any Kuva quirk

name (optional)

String Will not be used for now (?)

nemesisEphemera -

Up

id (optional)

String format: ObjectId

url_name (optional)

String

icon (optional)

String it's a part of url, if you want to get an image you need to prepend assets root dirrectory:
<http://warframe.market/static/assets/>

icon_format (optional)

String

Enum:

land

port

thumb (optional)

String thumb of an icon

animation (optional)

String Path to the GIF animatgion of ephemera

animation_format (optional)

String

Enum:

land

port

element (optional)

element

item_name (optional)

String Name of the ephemera

nemesisQuirk -

[Up](#)

id (optional)

String format: ObjectId

url_name (optional)

String

item_name (optional)

String Name of the quirk

description (optional)

String Description of the quirk

group (optional)

String which group this element belongs to, is used to display specific groups on the frontend.

nemesisWeapon -

[Up](#)

id (optional)

String format: ObjectId

url_name (optional)

String

icon (optional)

String it's a part of url, if you want to get an image you need to prepend assets root directory:
http://warframe.market/static/assets/

icon_format (optional)

String

Enum:

land

port

thumb (optional)

String thumb of an icon

item_name (optional)

String Name of the weapon

rarities -

[Up](#)

How rare something can be considered

rivenAttribute -

[Up](#)

id (optional)

String format: ObjectId

url_name (optional)

String

group (optional)

String Group of the attribute, like top, melee, etc.

Used for grouping within UI elements.

Enum:

default

melee

top

prefix (optional)

String

suffix (optional)

String

positive_is_negative (optional)

Boolean Negative value of this attribute indicate that attribute is positive, e.g. Recoil.

exclusive_to (optional)

String This attribute is only available on specific types of items, check item property: riven_type
If null, then this attribute can be selected on every item.

Enum:

kitgun
pistol
rifle
shotgun
melee
zaw

effect (optional)

String Name of the attribute, depends on the requested language (headers)

units (optional)

String measurement units

Enum:

percent
seconds

negative_only (optional)

Boolean This attribute occurs only as a negative.

search_only (optional)

Boolean used only while searching for auctions

rivenAuction -

Up

type (optional)

String type of the item, in this case it's riven

attributes (optional)

array[rivenAuction_attributes_inner]

name (optional)

String Riven mod name

mastery_level (optional)

Integer Mastery level requirement for that mod.

re_rolls (optional)

Integer

weapon_url_name (optional)

String weapon name in url format.

polarity (optional)

String

Enum:

madurai
vazarin
naramon
zenurik

mod_rank (optional)

Integer

rivenAuction_attributes_inner -

Up

positive (optional)

Boolean

value (optional)

Integer

url_name (optional)

String

rivenItem -

Up

id (optional)

String format: ObjectId

url_name (optional)

String

group (optional)

String Group of the item, like shotgun, rifle, melee, etc.

Used for grouping within UI elements.

Enum:

- primary*
- secondary*
- melee*
- zaw*
- sentinel*
- archgun*
- kitgun*

riven_type (optional)

String Type of the riven mod, to restrict certain attributes to specific types.

Enum:

- shotgun*
- rifle*
- pistol*
- melee*
- zaw*
- kitgun*

icon (optional)

String path to the icon asset file

icon_format (optional)

String

Enum:

- land*
- port*

thumb (optional)

String

item_name (optional)

String Name of the weapon, depends on the requested language (headers)

userShort -

[Up](#)

id (optional)

String format: ObjectId

ingame_name (optional)

String

status (optional)

String

Enum:

- ingame*
- online*
- offline*

region (optional)

String

reputation (optional)

Integer

avatar (optional)

String

last_seen (optional)

Date format: date-time