

Lecture 1/Introduction

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System Software

Definition

System software is the set of programs for a given computer that:

- Supports the operation of the computer
- Assists the programmer in developing application software for the computer
- Creates an environment for application software to run
- Controls the application software's environment for security and efficiency purposes

Abstract Examples

- The Operating System
- Libraries
- Debuggers
- Loaders
- Linkers
- Assemblers
- Compilers
- Editors

Let's divide that up a
little more...

The Program Development Environment

Software to **create** programs. In this context, we have:

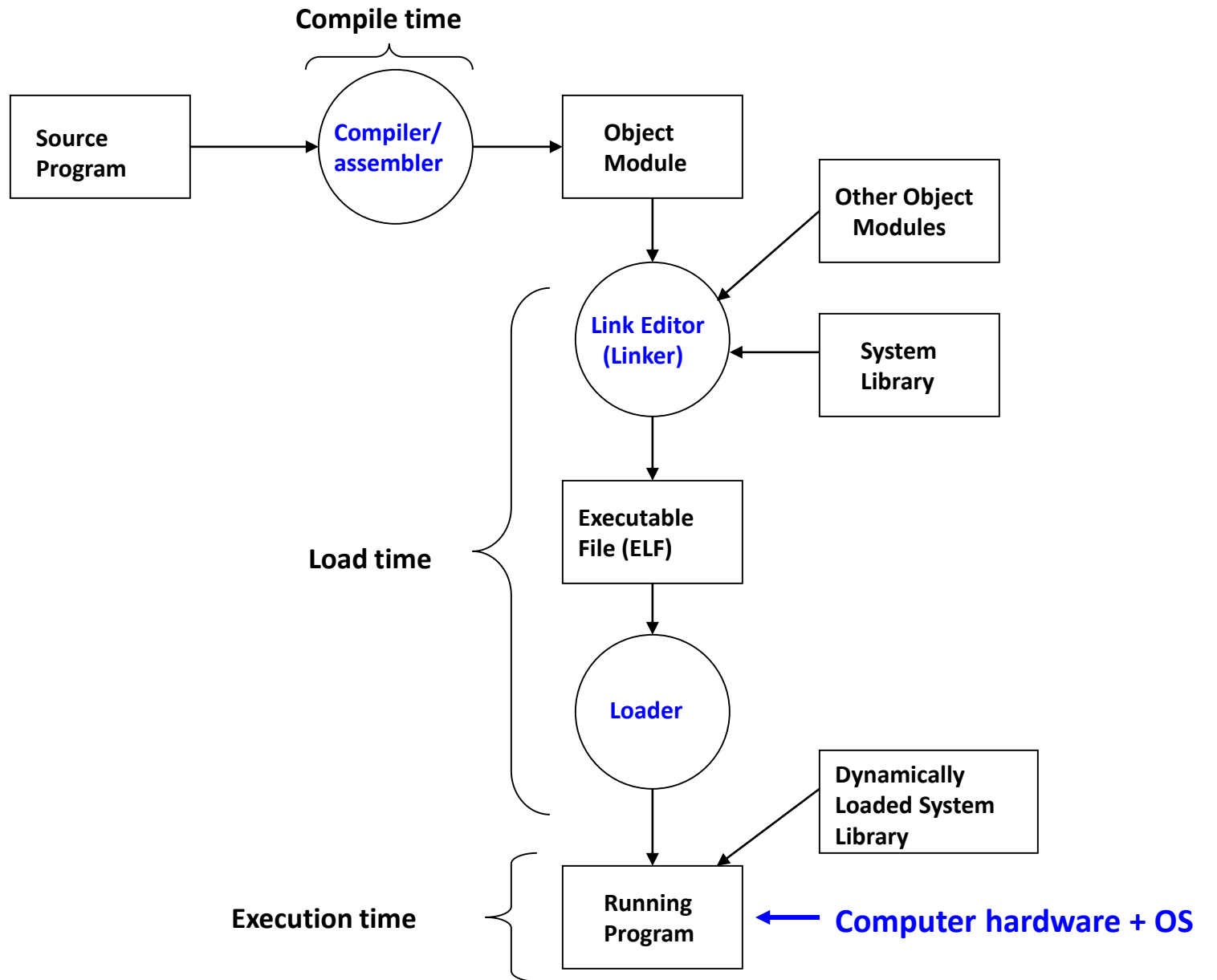
- **Editor:** Assists the creation of application source code
- **Compiler:** Translates application source code into assembly language
- **Assembler:** Translates assembly language into binary object code
- **Static Linker:** Translates object code into executable code
- **Debugger:** Provides information about running processes in light of their object code and/or source code

The Run-Time Environment

Software to **execute** programs. In this context, we have:

- **Library:** Pre-compiled set of code that consists of functions to be used by programs
- **Operating System:** *The software that abstracts the computer itself.* Provides interfaces to the computer for both users and programmers, creates the run-time environment, and manages all resources. Broadly includes the...
- **Loader:** Loads and runs executable programs
- **Dynamic Linker:** Loads shared libraries at runtime and links programs to them

The Big Picture



So what do we (most)
care about?

Course Focus

- The Operating System
- Libraries
- Debuggers
- Loaders
- Linkers
- Assemblers
- **Compilers**
- Editors

Next Time:
The Tiny Computer
