Colin De Vlieghere

◆ Boston, MA; Flexible Northeast US linkedin.com/in/colin-de-vlieghere/ In-Person / Remote github.com/Cubevoid

AI Software Engineer | Cutting-Edge Machine Learning | NLP & Computer Vision

WORK EXPERIENCE

QUALCOMM

Machine Learning Engineer 12-month co-op

Markham, Canada May 2022 – May 2023

- Enhanced high-performance ML model compiler for custom deep learning hardware accelerator, improving inference time and unlocking new customer use cases for mobile/auto/AR.
- Implemented **model translation** software to convert between custom representations, leading to improved interoperability across different model formats.
- Designed and prototyped an audio-based ML environmental condition monitoring system using Arduino, contributing to cost savings and coverage in weather monitoring applications.
- Conducted **collaborative problem-solving** sessions and orchestrated software projects across teams, facilitating knowledge sharing to enhance team productivity.

SMARTECHS (AR company) Software Engineer Intern

Conshohocken, PA

Total 12 months (2019, 2020, 2021)

- Created document-to-JSON parser to increase data processing efficiency.
- Coordinated developers across teams, drafted user stories & Figma designs to improve UX.
- Spearheaded ISO27001 policy draft and defined robust privacy and security policies.

EDUCATION

BSc - Computer Science w/ Focus in Al; Mathematics Minor

University of Toronto

Awards: U of T Scholar, Dean's List Scholar, Innis College Exceptional Achievement

Toronto, Canada Sept 2019 - June 2024 3.9 GPA

PROJECTS

NLP-based web app to recommend healthy alternatives to food cravings. Uses embeddings from **spaCy**, with custom vector database using **FAISS** for speed. Presents user with detailed results, backed by nutrition facts. <u>Feeling Hungry</u>

Reinforcement learning AI trained using the NEAT genetic algorithm to play Super Mario. Emulates the game using Gym in Python. <u>SuperMarAI</u>

Open-source contributions to various projects such as <u>pkg2appimage</u>, a tool for generating Linux versions of apps, or GNOME (Linux desktop) extension <u>audio-output-switcher</u>

Algorithmic solver for Mathler, a Wordle-like game. Improves brute-force by constraining search space using domain knowledge. Mathler solver

KEY SKILLS

- ✓ Python, C++, PyTorch / TensorFlow / TFLite / ONNX, quantization, ML model training, inference & theory
- ✓ LLMs, transformers, NumPy, Pandas, C, Java, Docker, Bash, Linux, Cloud, APIs, SQL, Agile, Scrum, Git, Jira, Confluence
- ✓ English & French (native/C2), Mandarin (spoken/B2), Spanish (intermediate/B1)
- √ Team player, excellent interpersonal and multicultural communication skills