# Cheat Sheet – Components & Databinding

# **Component Metadata**

Components are normal TypeScript/ JS classes, "transformed" into components by adding **Metadata**.

```
@Component({
    selector: 'my-selector',
    template: `
    <h1>A heading!</h1>
    `
})
```

The @Component decorator (which applies the metadata) allows the application of a variety of different metadata configurations.

The **template** metadata is always required, since that makes up a component. Often times (always if not using routing), you'll also need the **selector** metadata.

For a complete overview over the available metadata which you may add inside the @Component decorator, visit this link: <a href="https://angular.io/docs/ts/latest/api/core/index/ComponentMetadata-class.html">https://angular.io/docs/ts/latest/api/core/index/ComponentMetadata-class.html</a>

# **Templates & Styles**

**Templates** and **Styles** may either be specified inline (i.e. inside the .ts file) or as separate files (.html / .css).

In the latter case, in order to use relative paths, make sure to add the **moduleId: module.id** metadata to the @Component decorator. Otherwise Angular 2 is not able to keep the relative path and find the template/ style file when running in the browser.

## **View Encapsulation**

Angular 2, by default, emulates the Shadow DOM behavior to apply styling to components.

This means, that styles are only applied to the elements of a component, even if the style definition would meet a HTML element outside of that component.

Visit this link to learn more:

http://blog.thoughtram.io/angular/2015/06/29/shadow-dom-strategies-in-angular2.html

# **Databinding**

Databinding allows you to communicate between the component/ class body and the template, as well as between different parts of your application.

Angular 2 knows four forms of Databinding:

1. String interpolation

```
{{property_resolving_to_string}}
```

2. Property Binding

```
<img [src]="img_src_path">
```

3. Event Binding

```
<button (click)="onClick()">
```

4. Two-Way Binding

```
<input type="text" [(ngModel)]="myModel.name">
```

Also consult the official Angular 2 Cheat Sheet, which goes into more detail about the different syntaxes etc: <a href="https://angular.io/cheatsheet">https://angular.io/cheatsheet</a>

## **Local References**

Inside templates you may create local references like this:

```
<div #myDiv>
```

This will create a reference to the DIV HTML element which you may use throughout the template (NOT inside the component class body!). If you want to get a reference to this element in your component class body, get it by using @ViewChild, like this:

@ViewChild('myDiv') referenceToDivElement;

# **Component Lifecycle**

Angular 2 Components follow a lifecycle when created (which is taken care of by Angular 2).

Consult this link for more information on the different hooks and when they are reached: <a href="https://angular.io/docs/ts/latest/guide/lifecycle-hooks.html">https://angular.io/docs/ts/latest/guide/lifecycle-hooks.html</a>