

# JavaScript exercises - solutions

## 1. Lesson

Create a function which expects one string parameter then iterates backward through the string, and at the end it returns the reversed string.

**Example:** if the input is 'apple' then the output should be 'elppa'

```
const reverseString = (s) => {  
  let result = '';  
  for (let i = s.length - 1; i >= 0; i--) {  
    result = result + s.charAt(i);  
  }  
  
  return result;  
};  
  
console.log(reverseString('apple'));
```

## 2. Lesson

Create a function which expects one string and two numbers (indexes) as parameters. The function has to take a substring (the string between the indexes) of the original string, then concatenate this substring twice after each other.

**Example:** if the inputs are 'apple', 0, 3 then the output should be 'appapp'

**Hint:** In JavaScript (NaN === NaN) comparison gives 'false', so when we want to check if a number is NaN then we should use the [isNaN](#) built-in method.

```
const f2 = (s, i1, i2) => {  
  const slice = s.slice(i1, i2);  
  return slice + slice;  
}  
  
console.log(f2('apple', 0, 3));
```

## 3. Lesson

Create a function which expects an array of numbers parameter then returns with an array numbers which contains only the **even** numbers from the original array.

**Example:** if the input is [1, 2, 3, 4, 5] then the output should be [2, 4]

```
const selectEven = (array) => {
  const result = [];
  array.forEach(i => {
    if (i % 2 === 0) {
      result.push(i);
    }
  });

  return result;
}

console.log(selectEven([1, 2, 3, 4, 5]));
```

## 4. Lesson

Create a function which expects one string parameter then returns with an array of numbers with the numbers found in the input string.

**Example:** if the input is 'ap1ple93' then the output should be [1, 9, 3]

```
const parseNumbers = (s) => {
  const result = [];
  for(let i = 0; i < s.length; i++) {
    const n = Number(s.charAt(i));
    if (!isNaN(n)) {
      result.push(n);
    }
  }

  return result;
}

console.log(parseNumbers('ap1ple93'));
```

## 5. Lesson

Create a function which expects one number parameter (x) then returns with a function which expects one number parameter (y) — this second function should multiply y by x and returns the result (this is the closure construction).

**Example:** if the inputs are x=10 and y=5 then the output should be 50

```
const factory = (x) => {  
  return (y) => x*y;  
}  
  
const f = factory(10);  
  
console.log(f(5)); // 50
```

## 6. Lesson

Create a function which expects one number parameter (between 0 and 100) then returns with the grade associated to that number.

The grading table is:

- 0-50% - 1
- 51-60% - 2
- 61-70% - 3
- 71-85% - 4
- 86-100% - 5

**Example:** if the input is **70** then the output should be **3**

```
const grade = (result) => {  
  let grade;  
  
  if (result <= 50) {  
    grade = 1;  
  } else if (result <= 60) {  
    grade = 2;  
  } else if (result <= 70) {  
    grade = 3;  
  } else if (result <= 85) {  
    grade = 4;  
  } else {  
    grade = 5;  
  }  
  
  return grade;  
}  
  
console.log(grade(45)); // 1  
console.log(grade(70)); // 3  
console.log(grade(90)); // 5
```

## 7. Lesson

Create a function which expects one number parameter then generates a random number between 1 and the given parameter, then it returns with this generated number.

**Hint:** MDN documentation of how to generate a random number in JavaScript: [https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/Math/random](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Math/random)

```
const random = (max) => Math.floor(Math.random() * max)

console.log(random(10));
console.log(random(10));
console.log(random(10));
```

## 8. Lesson

Extend the previous lesson with error handling: if the given parameter is 0 or negative number then the function should throw an error.

**Example:** if the input is -5 then the output should be 'Not valid input' error

```
const random = (max) => {
  if (max <= 0) {
    throw new Error('Not valid input');
  }
  return Math.floor(Math.random() * max);
}

try {
  console.log(random(100));
  console.log(random(5));
  console.log(random(-1));
} catch (e) {
  console.log('Invalid input, please provide a positive integer number');
}
```

## 9. Lesson

Create a function which expects one object parameter with two keys ('firstName' and 'lastName') then concatenate the values of these keys into a new string, but there should be a whitespace separator between the values. Then add this newly created string into the original object's 'name' field, then remove the 'firstName' and 'lastName' fields from the object.

**Example:** if the input is {firstName: 'John', lastName: 'Doe'} then the output should be {name: 'John Doe'}

```
const transform = (input) => {
  const name = `${input.firstName} ${input.lastName}`;
  input.name = name;
  delete input.firstName;
  delete input.lastName;
};

const o = {firstName: 'John', lastName: 'Doe'};
transform(o);
console.log(o);
```

## 10.Lesson

Create a function which expects one string and one number as parameters then concatenate the input string after each other as many times as the number parameter defines.

**Example:** if the input is 'apple', 3 then the output should be 'appleappleapple'

```
const repeat = (input, count) => {
  let result = '';

  for(let i = 0; i < count; i++) {
    result = result + input;
  }

  return result;
}

console.log(repeat('apple', 3));
```