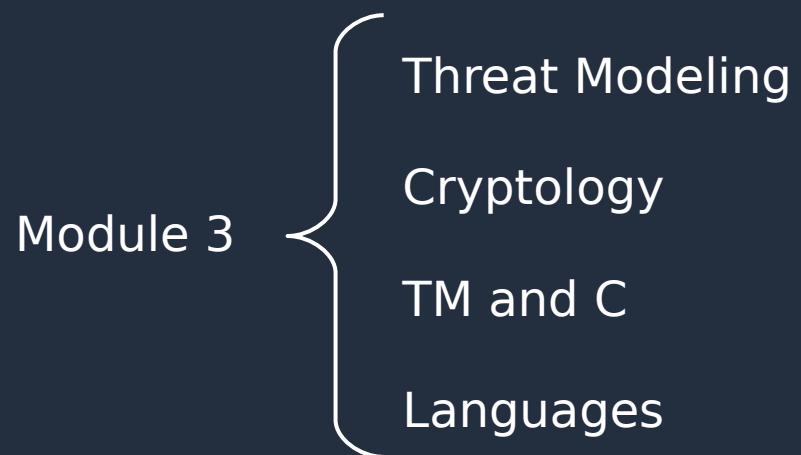


Welcome

- About this adventure:
github.com/CuboCyberSecurity
- Consider all these modules as an introduction and as a way of sharing some key ideas (some *puzzle pieces*).
- It is a *free version* training:
 - Incomplete and imprecise information.
 - If you get confused, do not run away and make your own interpretations.
- Eventually, I'm going to share a much more complete and clear picture on the Wiki.

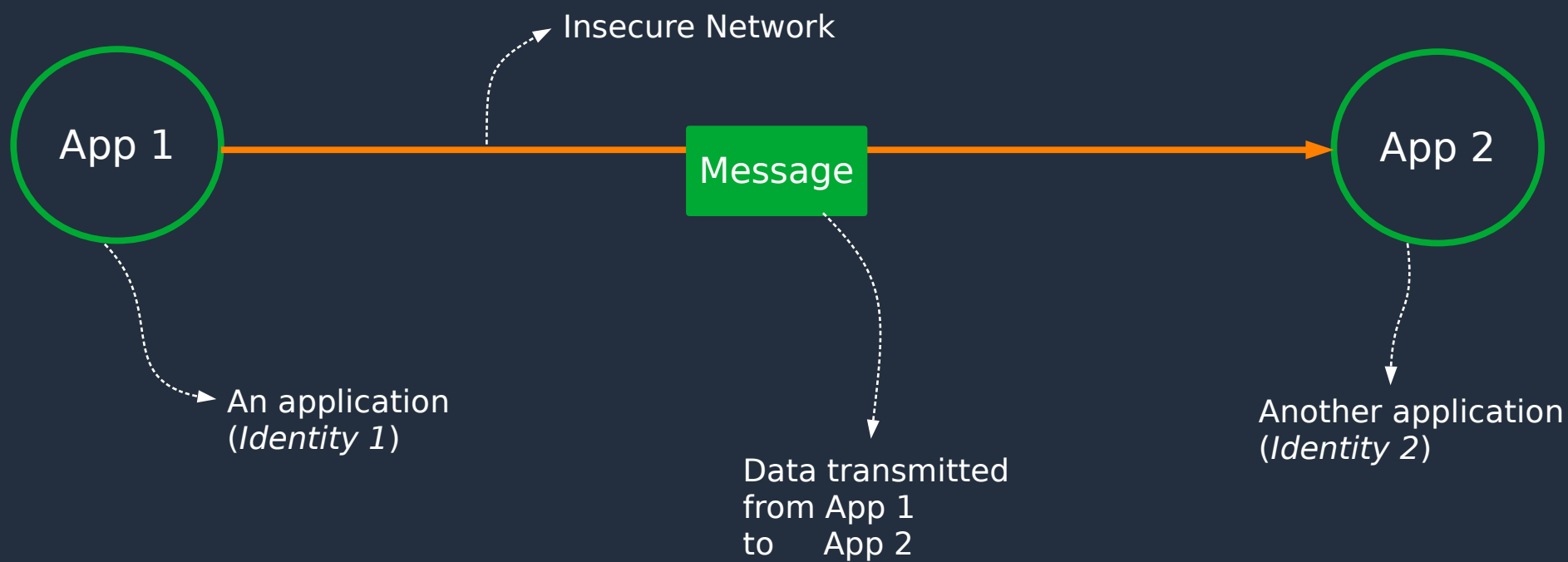


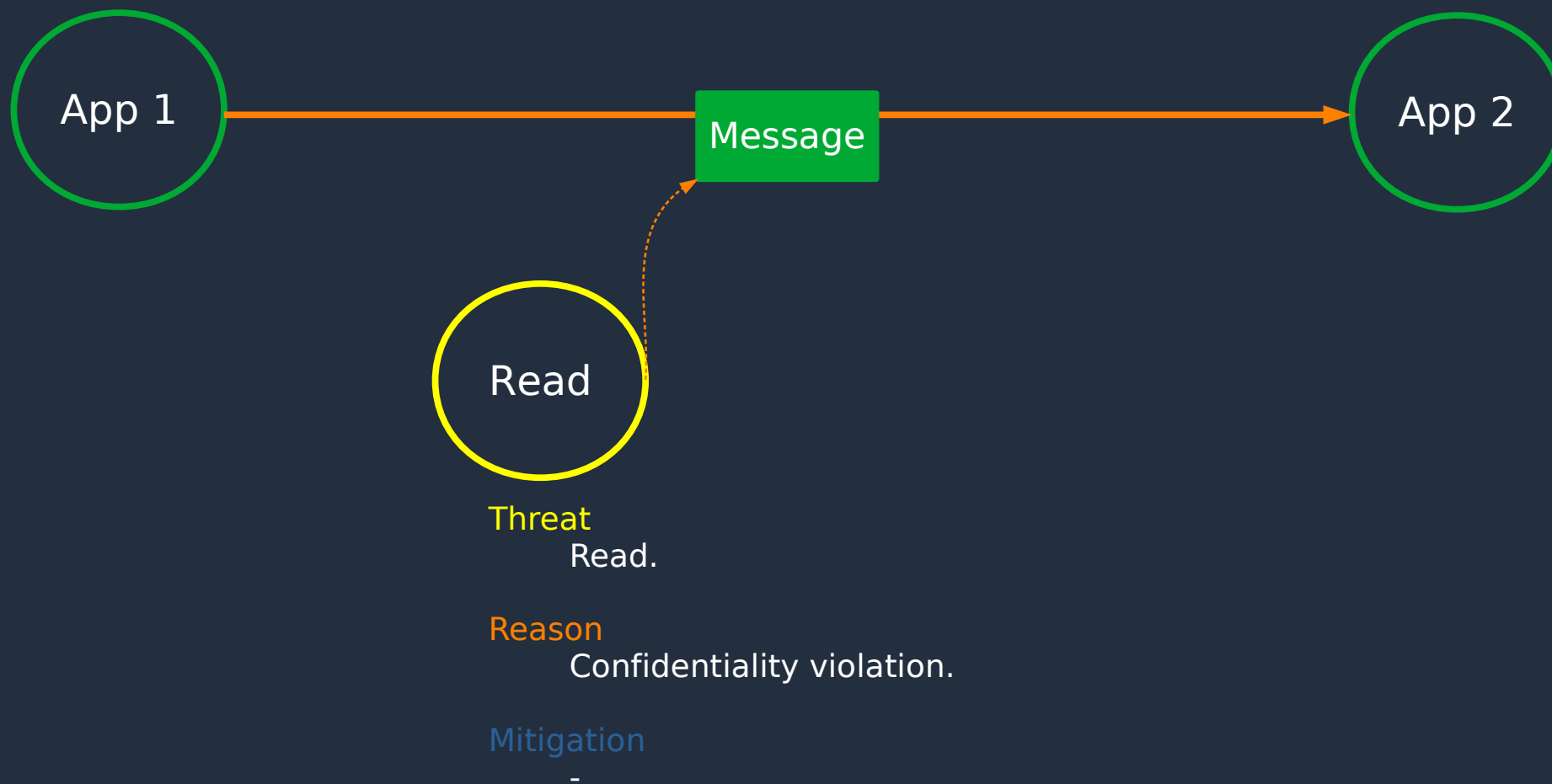


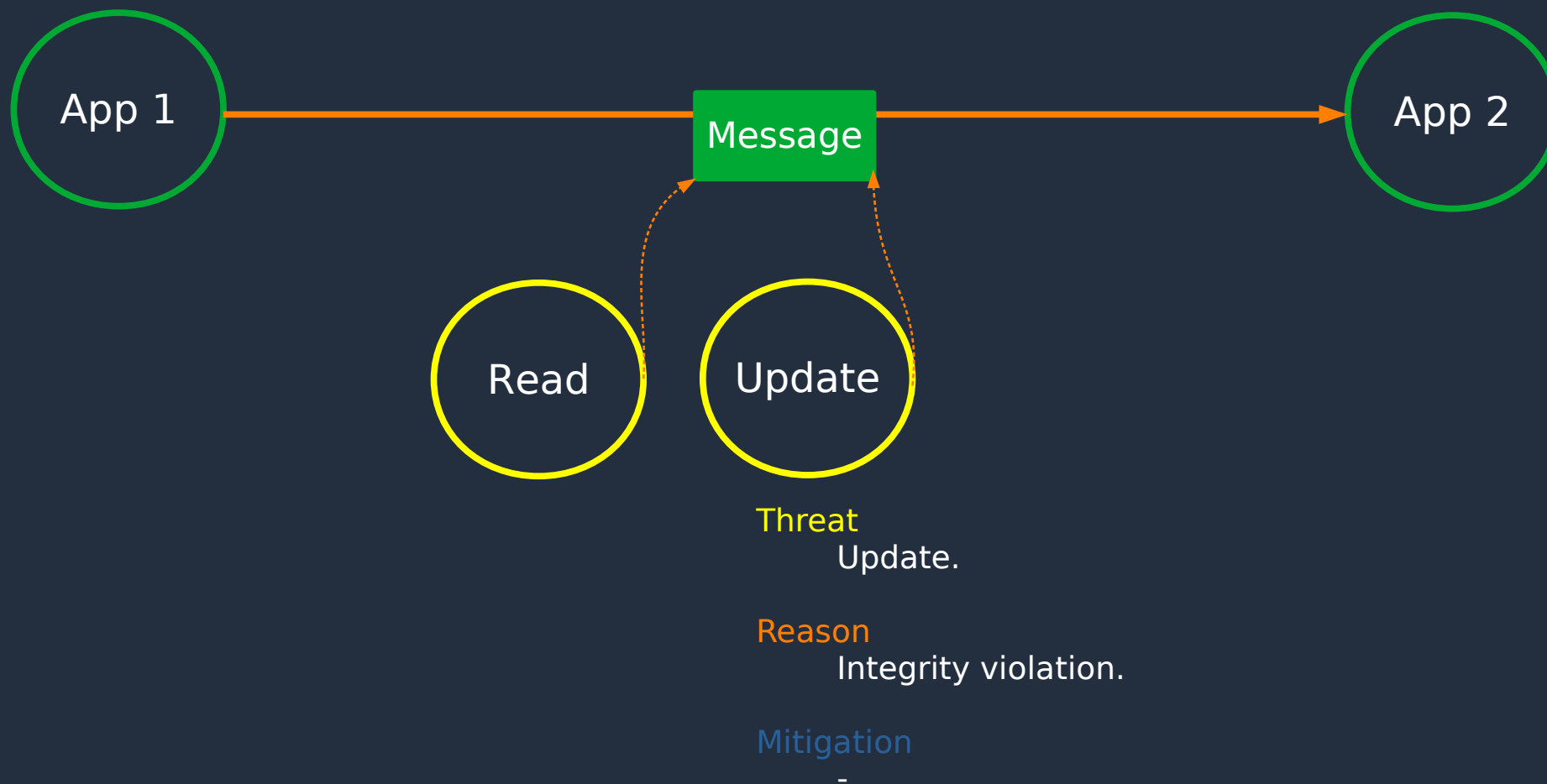
Threat Modeling

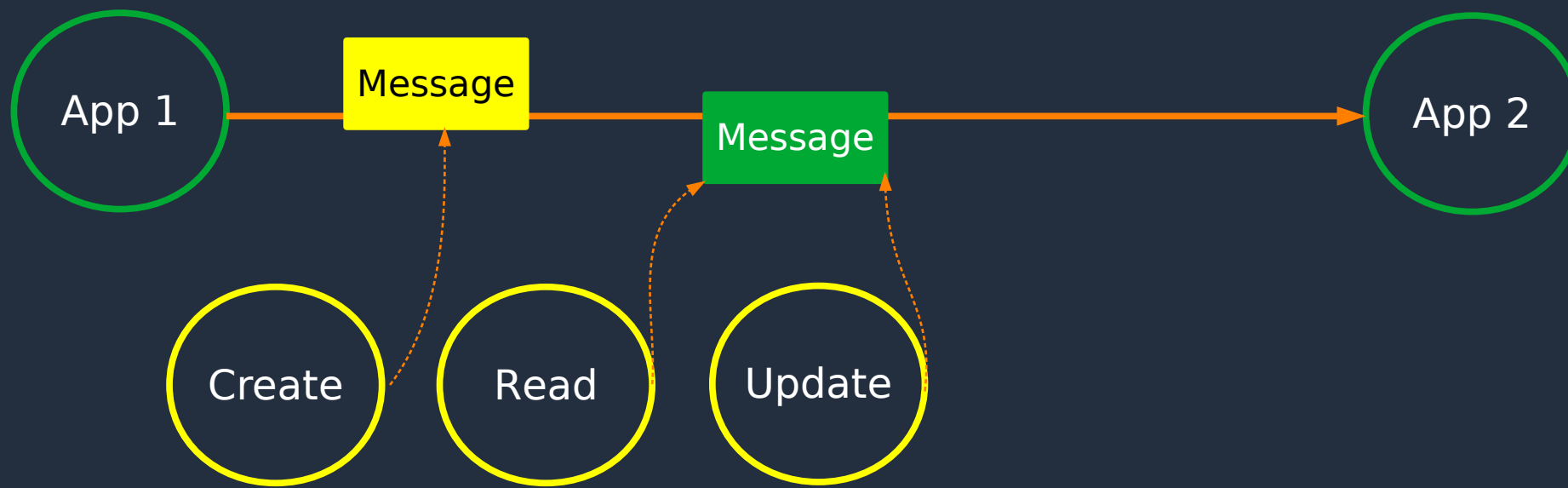
Tools we are going to use for this example:

- Security Principles and Security Policy.
- Data Lifecycle (CRUD).
- Access Control.









Threat

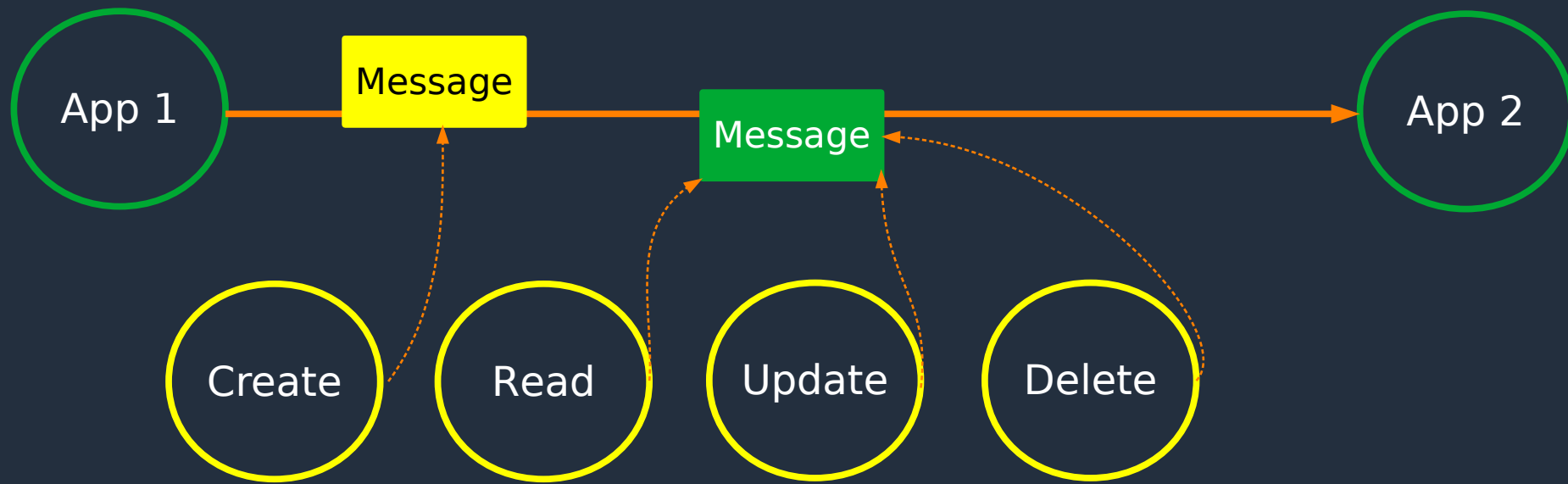
Create.

Reason

Authentication violation.

Mitigation

-



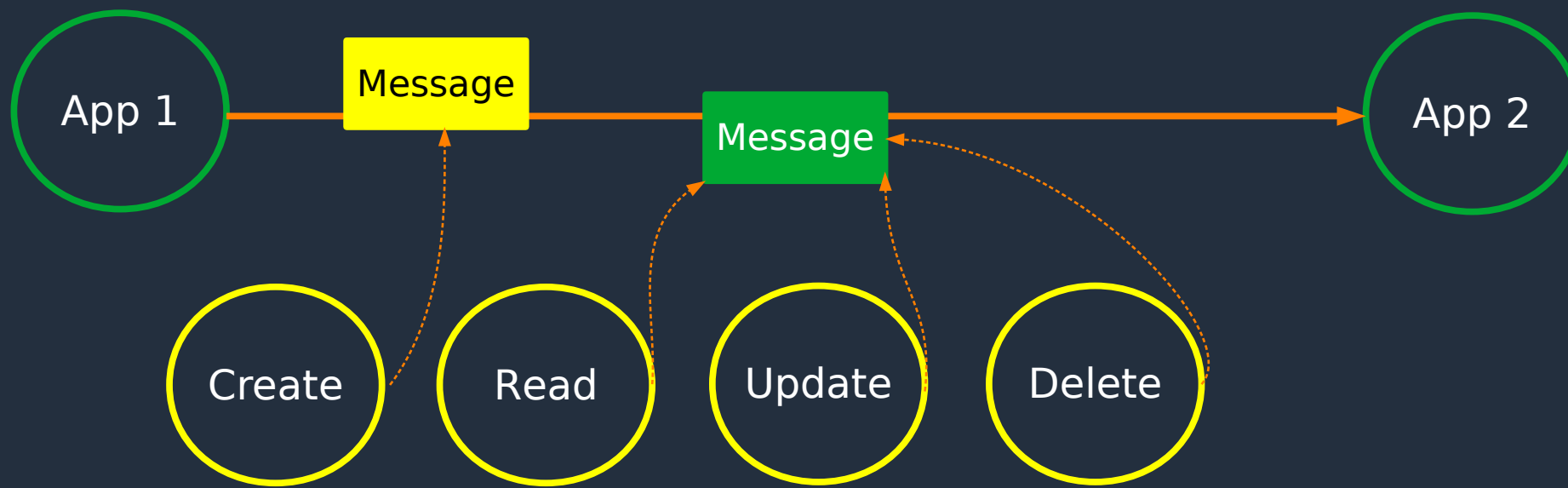
Threat
Delete.

Reason

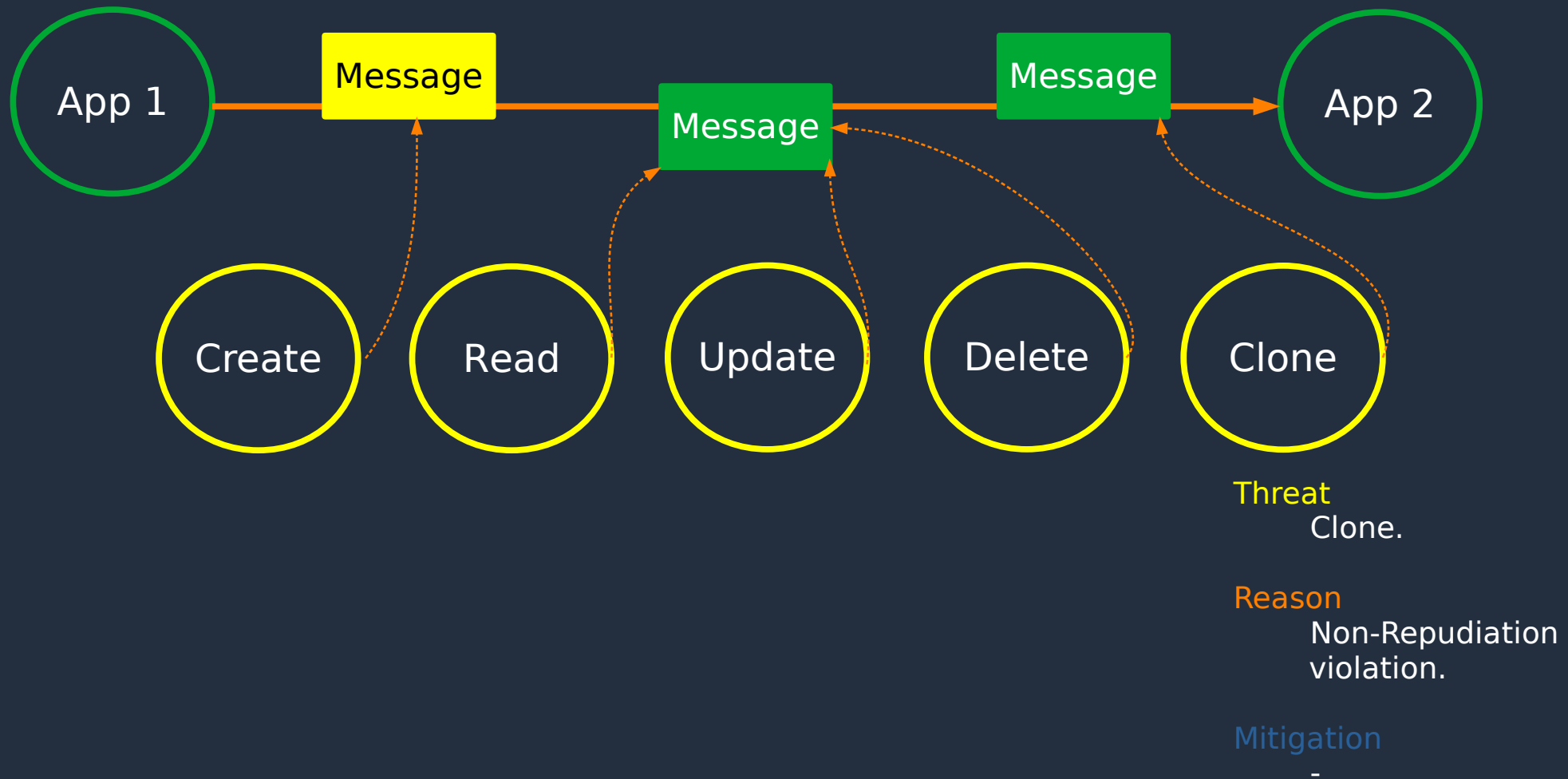
- Integrity violation.
- Availability violation.

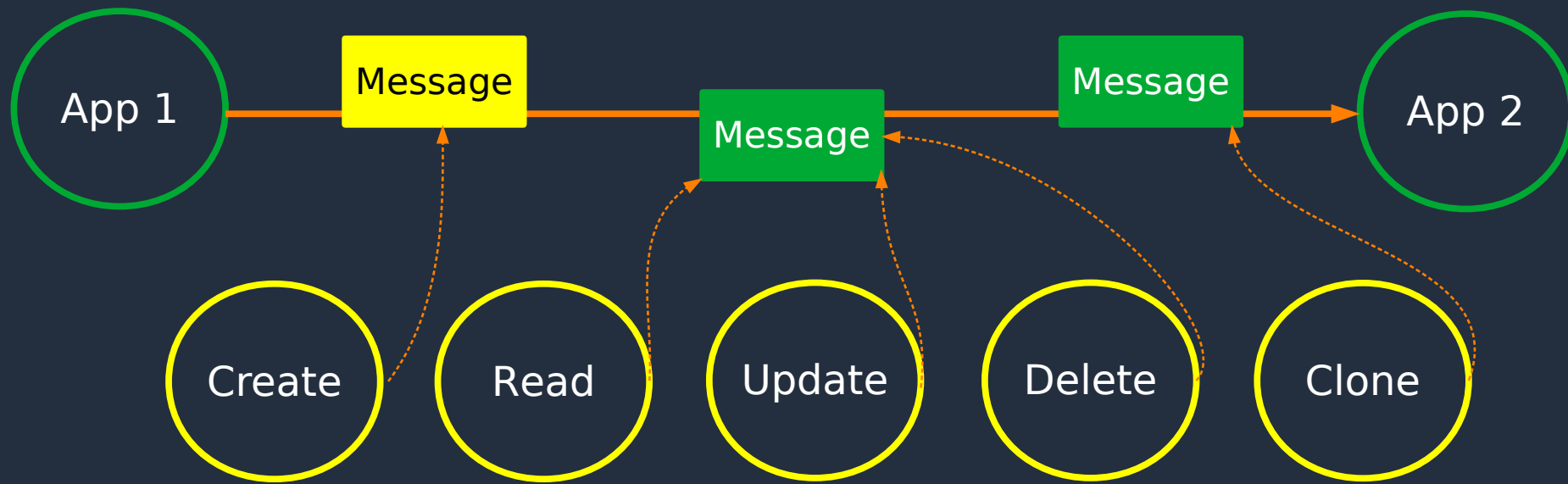
Mitigation

-



Done? ... No way!





Have we identified **all** possible threats?

What if we add a third app ...

Threat Modeling Methods

- STRIDE.
- PASTA.
- Trike.
- Attack Trees.
- CRUD.
- Security Cards.
- OCTAVE.
- VAST Modeling.
- ...

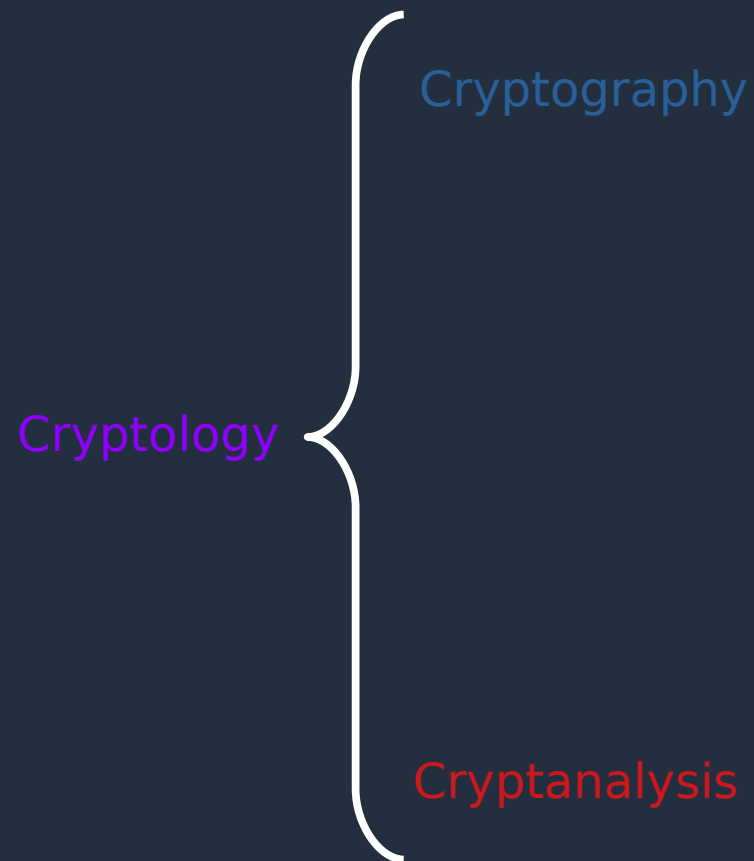
Threat Modeling Methods

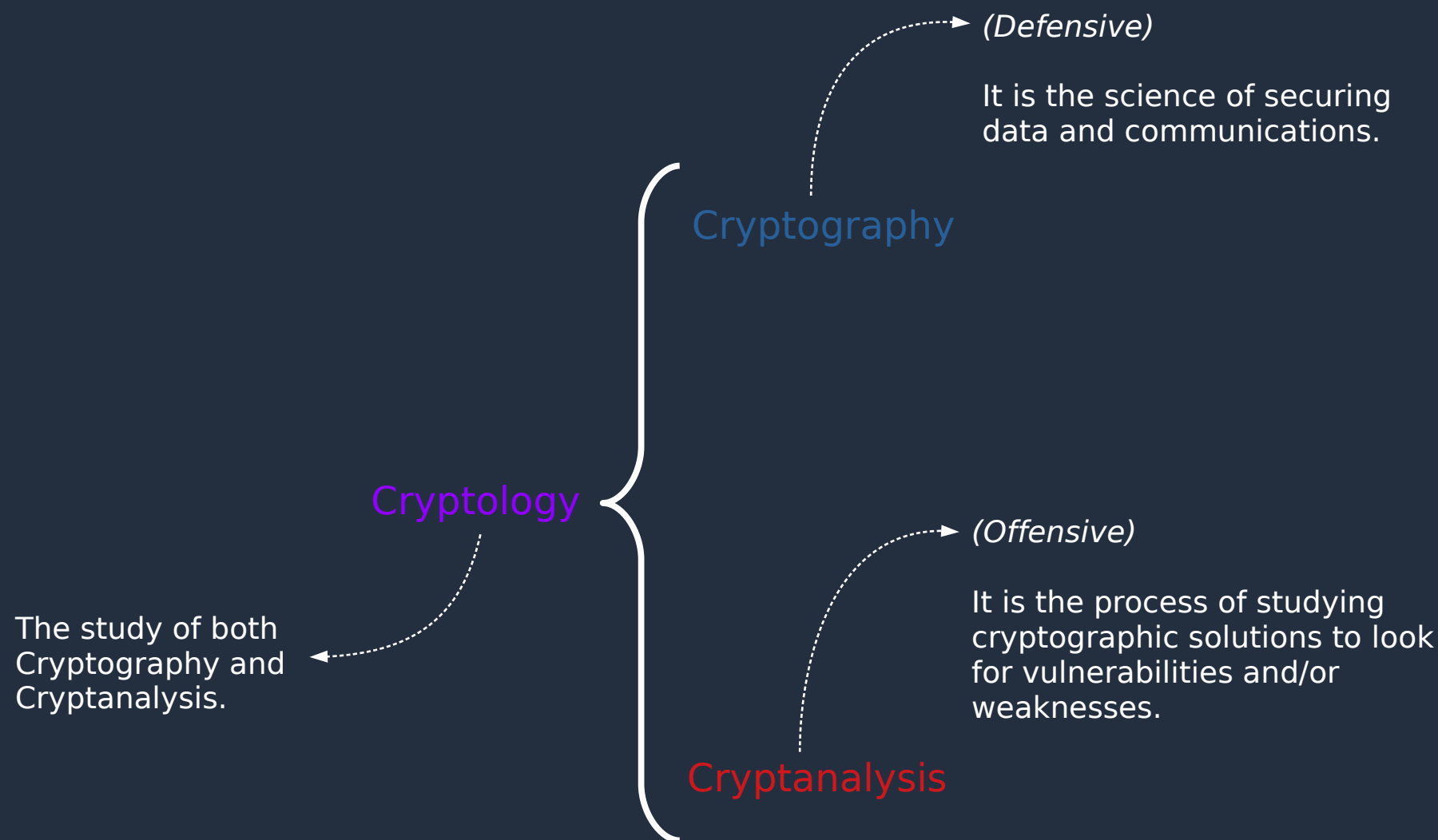
- STRIDE.
- PASTA.
- Trike.
- Attack Trees.
- CRUD.
- Security Cards.
- OCTAVE.
- VAST Modeling.
- ...

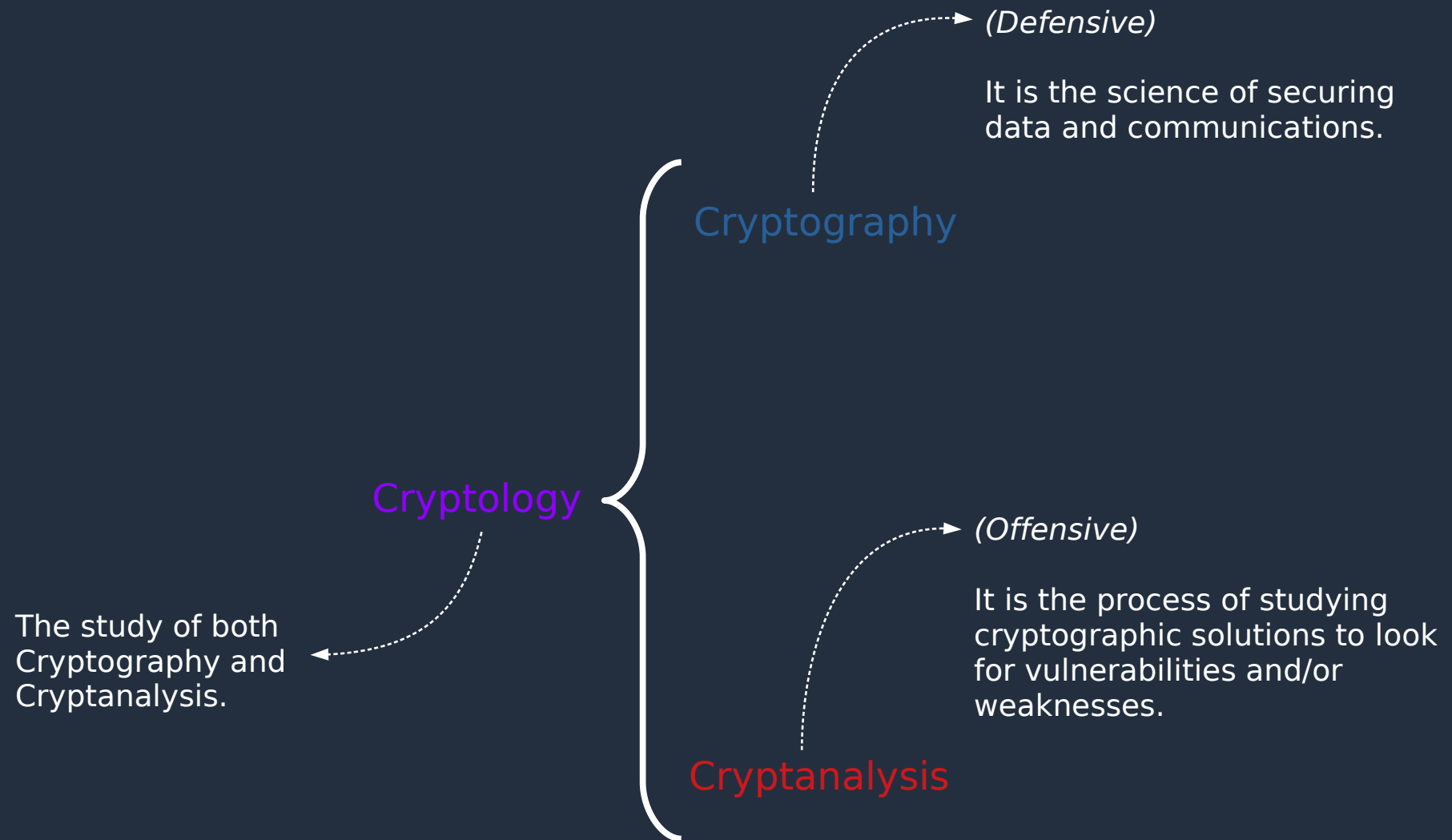


There's no best option.

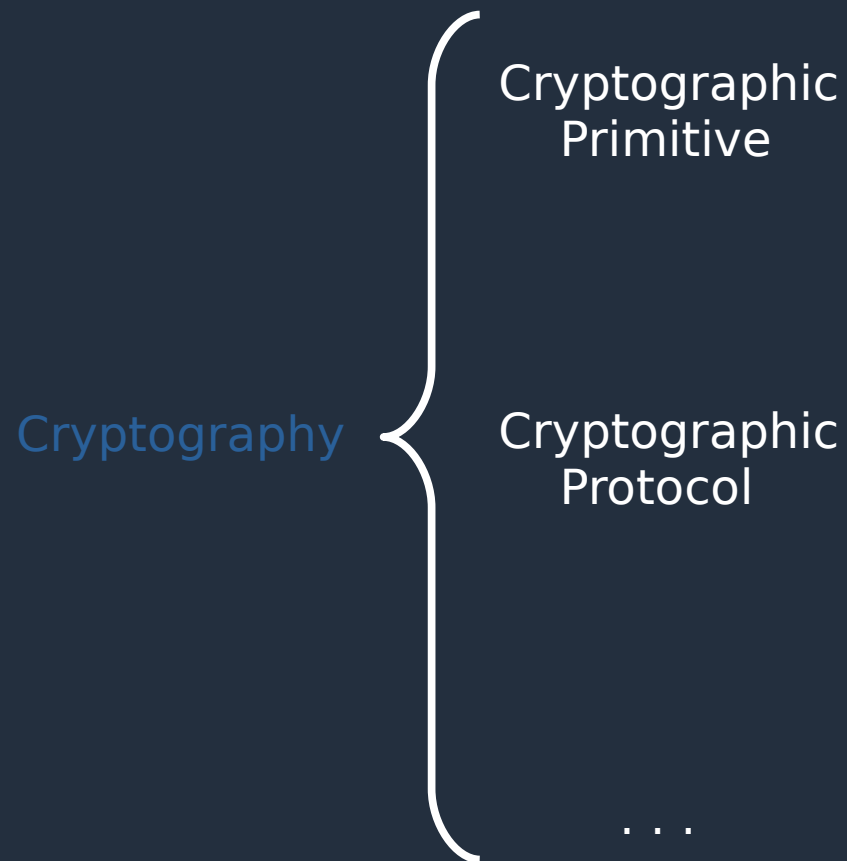
The complexity and completeness of the model are the keys.

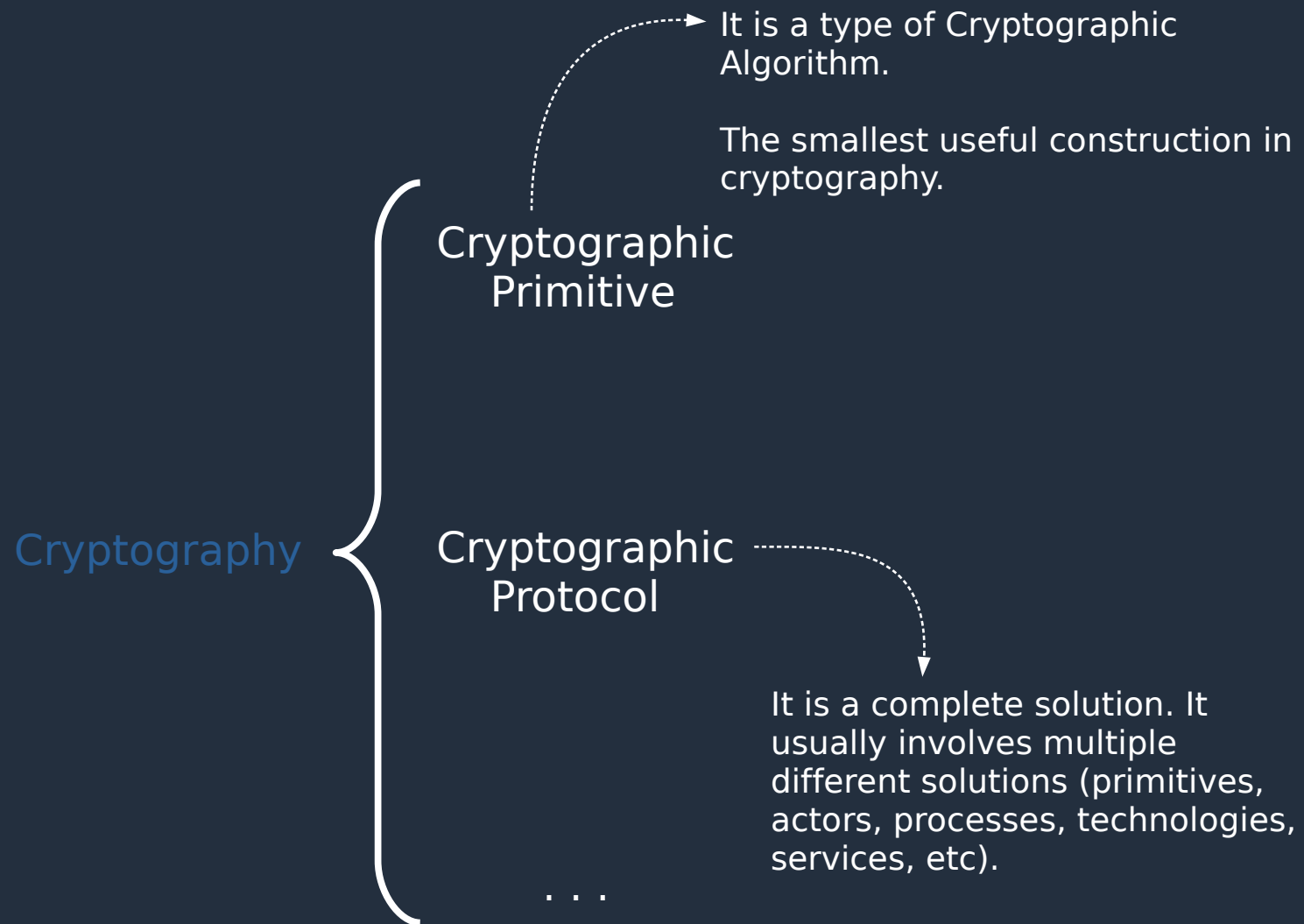


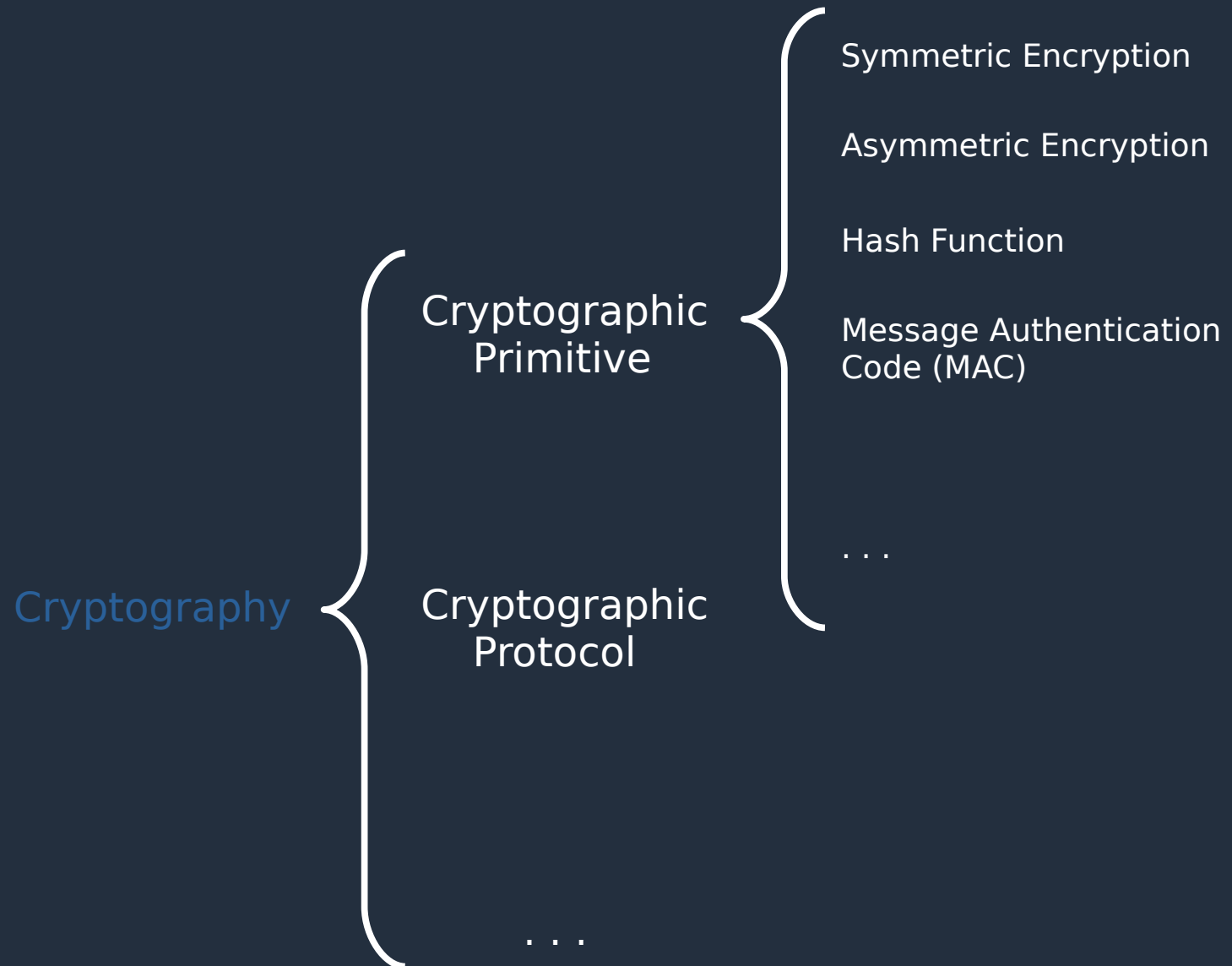




Kerckhoff's principle: "only the key is kept secret".







“The world runs on C code. While other languages may offer newer language features, their compilers and libraries are typically written in C”.

Robert C. Seacord
(Secure Coding Gran Master)

Process

Pointer dereference.

Threat

Dereference an invalid address.

Mitigation

- Strategy 1: ...
- Strategy 2: ...

Process

Recursive function.

Threat

Infinite recursion.

Mitigation

- Strategy 1: ...
- Strategy 2: ...

Process

Recursive function.

Threat

Infinite recursion.

It is not specific to C, right.



Mitigation

- Strategy 1: ...
- Strategy 2: ...

Process
Loop.

Threat
Infinite Loop.

Similar story.

Mitigation

- Strategy 1: ...
- Strategy 2: ...

malloc() -----> adapter__malloc()
{
 regular adaptation, plus:

 malloc();
 initialization();
 casting();
}

free() -----> adapter__free()
{
 regular adaptation, plus:

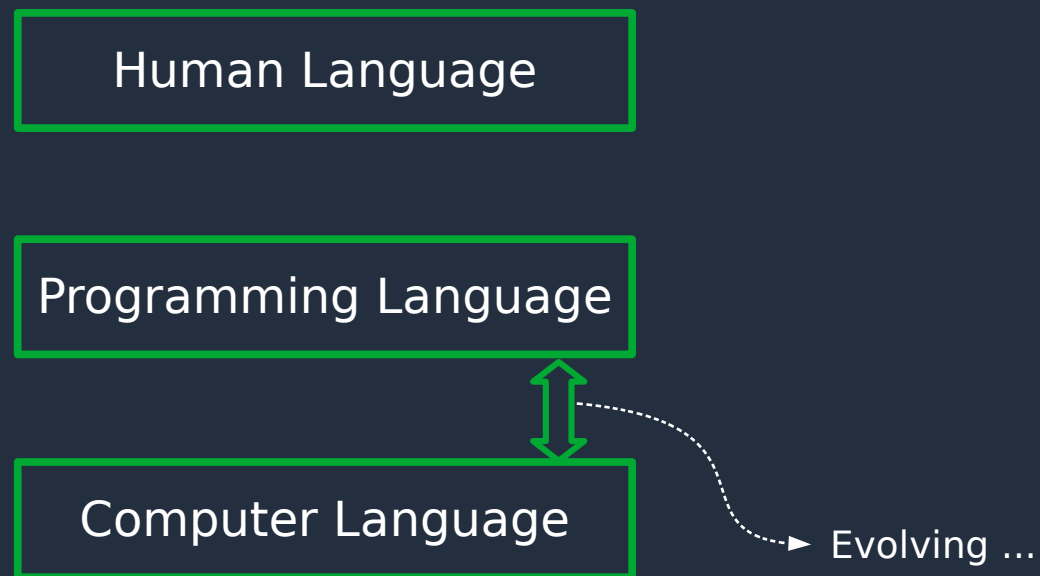
 adapter__memset();
 free();
 pointer = NULL;
}

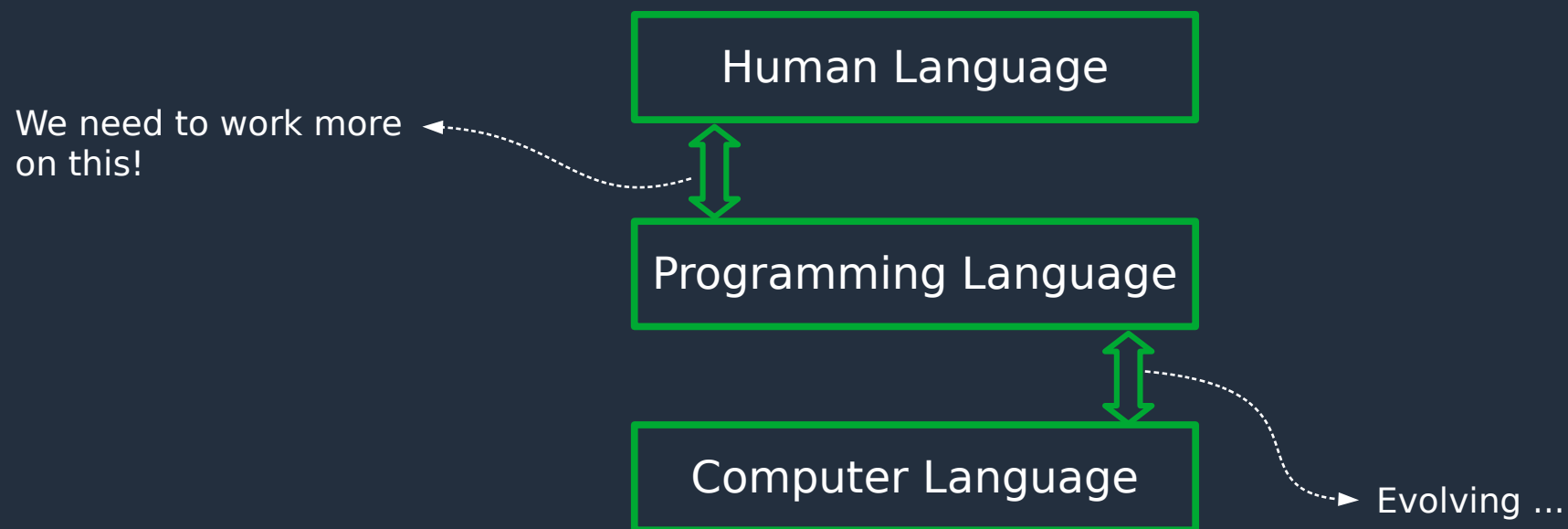
memset() -----> adapter__memset()
{
 regular adaptation
}

Human Language

Programming Language

Computer Language





Keep it simple.