Daniel Taylor

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Education

George Mason University

B.S. in Mathematics Graduation: December 2018

Appomattox Regional Governor's School for the Arts and Technology

Advanced Diploma, Focus in Technology

September 2010 – April 2014

- Extracurricular activities included: iris tracking and computer vision, path tracing for global illumination, and video game tech demos
- Placed in VCU programming competition 2 years

Employment

George Mason University

Fairfax, VA

Mathematics Tutor

January 2018 – Present

• Taught GMU undergraduate students at the tutoring center. Requires good communications, as well as on-your-feet thinking and ability to work with all skill levels

Bublup Rosslyn, VA

QA Tester

April 2018 – August 2018

• Wrote software to automate and assist the QA and backend teams

SC3 Arlington, VA

Application Programmer Intern

May 2017 - Present

- Built systems for interfacing with shift management software to send invoices to contractors. Supported all departments with technology assistance.
- Experience using Shiftboard API

Graphic Design Intern

April 2016 – August 2016

- Created images and promotional material for the company. Developed graphics for winning proposal of US Capitol Police
- Consultant for SC3 projects during school year

Little Caesars LLC
Crew member

Hopewell, VA
July 2012 – April 2016

• Created a scheduling program to help create dynamic weekly schedules for manager

• Crew training

Additional Experience

- Proficient with programming languages C/C++, Java, and Python, with familiarity in JavaScript, C#, HTML5/CSS, and other languages
- Experience with popular APIs, such as CUDA, OpenCV, OpenGL, as well as other popular libraries
- Source control software like Git, and software methodologies like Agile
- Mathematics and computer graphics programming and simulation, including original research and personal projects