**- What is stored in the static heap, stack, dynamic heap?**

Static heap, the class objects and static variables are stored.

Stack, the method calls, local variables, and object references are stored.

Dynamic heap, the objects are stored.

**- Why the Organization class is abstract?**

Organization class has an abstract method.

**- Why must the Colony/University class implement the communicateBytool() method?**

Because Role is an interface.

**- You explain the polymorphism feature in your code.**

In abstract class Organization, communicateByTool() is an abstract method

+ In Colony and University class, communicateByTool() is overrided

In interface Role, createWorker() is an abstract method

+ In BeeColony and FPTUniversity class, createWorker() is overrided

**- Describe the difference between an interface and an abstract class.**

Interface: a set of classes that are not related to each other.

Abstract class: a set of interrelated classes