

Global Game Jam 2014: Once upon a Cube – Presentation (for your Oscar nomination consideration only)

/title screen no button/

Hi I'm ?

And I'm ?

from the ??? game jam team.

And we're going to tell you a little bit about our mobile puzzle game Once upon a Cube, which we made during the Global Game Jam 2014...

/candice+others appear during text/

This is Princess Candice, the player character of our game. Princess Candice is about to be married to her boyfriend Mr. Nice Cube, when he is suddenly kidnapped by this guy, Hunk!

To get her Mr. Nice Cube back

-whether he wants to come back or not-

Candice has to travel through the dungeons of Hunk's castle and rescue him. But she has to take care to avoid Hunk and his playful watch doggy.

To do this, Candice uses her cube super powers. What are cube super powers? Let us demonstrate

/live action scene/

As long as Candice is in her blocky cubby form, everyone else looks like her, too. If she makes herself all tall and stretchy, everyone else is all tall and stretchy too! And if she squishes herself flat onto the floor, so does everyone else.

/castle background/

With these powers, Candice navigates the winding, rotating,

-gravity shifting- corridors of Hunk's castles to reach her Mr. Nice Cube. But what awaits her at the end? Is there more to this story than she herself can see?

Time to find out.