Julie Eymery
Seeking a Full-Stack Developer Position

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EXPERIENCE

Maintenance and Development of a Web Application

Final-year internship — Prague, June - December 2025

- Maintenance and evolution of a web application dedicated to managing issues in the energy sector
- Use of React, MUI and Node.js for the frontend, Express for the backend, and MongoDB

Development of a Non-Visual Game

Entrepreneurial project at the C-19 business incubator — Évry, Summer 2024

- Creative, technical, and entrepreneurial production of a video game without visual components, designed for blind users or for non-visual gameplay
- Game implemented in C# with the Unity engine; creation of a project presentation website
- Established a partnership with an association supporting visually impaired people for the creation and testing of the game experience

ENGINEERING EDUCATION IN COMPUTER SCIENCE

National School of Computer Science for Industry and Business (ENSIIE) — Évry, 2021 - Present
Specialized curriculum in video games and digital interactions, project management, and business sciences

TECHNICAL SKILLS

Operating Systems & Languages

Unix (Linux and macOS), Windows

Python, SQL, Mongo, Ocaml, C, C#, C++, Java, **HTML, CSS, JS, React**

OTHER

Associations

Member of the Student Union (BDE), involved in organizing student life and events, management of a bar association and participation in organizing a convention on Japanese culture

Languages

French (native), English (C1 Linguaskill certification in 2024), Spanish (practical), Mandarin Chinese (basic)

Computer Projects

Various Python and Unity arcade, 2D, and strategy games (single- and multiplayer), strategic multiplayer web games, and a website for reading enthusiasts

Personal websitel : **https://cupcakeiie.github.io/Portfolio/**