# Interactive Robotics Learning: Implementing Face Tracking with Curio

#### Cheat Sheet

### **Image Rotation Functions:**

- 1. frame\_standard(frame)
  - o Doesn't rotate the frame and uses it as it is.
- 2. frame\_rotate\_180(frame)
  - o Rotates the frame 180 degrees.
- 3. frame\_mirror(frame)
  - o Flips the frame horizontally.

### **Image Preprocessing (DNN Blob Creation):**

- 1. blob\_standard(frame)
  - Standard preprocessing for DNN face detection.
- 2. blob\_high\_contrast(frame)
  - Increases contrast before creating the blob, which may enhance some face features but could introduce noise.
- 3. blob\_high\_brightness(frame)
  - Adds brightness, which may improve detection in darker areas but may oversaturate lighter areas.

#### **Face Detection Confidence:**

- 1. detect\_faces\_standard(detections)
  - Uses a balanced confidence threshold to detect faces.
- 2. detect\_faces\_high\_confidence(detections)
  - Sets a high confidence threshold, ensuring only highly probable detections are used.
- 3. detect\_faces\_low\_confidence(detections)
  - Sets a low confidence threshold, allowing more detections.

#### **Bounding Box Calculation:**

- 1. calculate\_bounding\_box\_standard(detection, w, h)
  - o Calculates bounding box coordinates without adjustment.
- 2. calculate\_bounding\_box\_offset(detection, w, h)
  - o Adds a small offset to the bounding box, expanding the area.
- 3. calculate\_bounding\_box\_centered(detection, w, h)
  - o Adds a centered buffer around the face.

## **Robot Control (Sending Commands):**

- control\_standard(face\_center\_x, frame\_center\_x)
  - o Uses a standard threshold to determine left, right, or stop commands.
- 2. control\_slow\_response(face\_center\_x, frame\_center\_x)
  - o Uses a higher threshold, reduces jitter but leading to slower reaction times.
- 3. control\_fast\_response(face\_center\_x, frame\_center\_x)
  - o Uses a lower threshold, responds quickly but can lead to jerky tracking.