

## ROBOTICS

## MEEC

## Orientation Estimation and Trajectory Analysis Using Sensor Data

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Group 9

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## 1 Group Members Contribution

### 2 Introduction

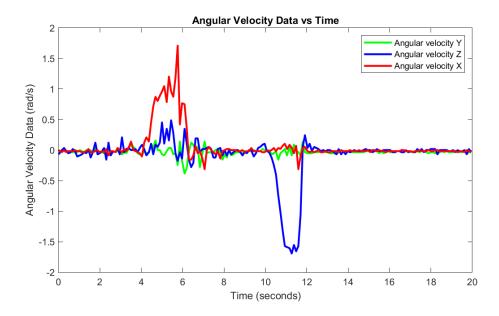
This laboratory assignment focuses on two core objectives: understanding the estimation of orientation using data from a rate-gyro sensor and an accelerometer, and demonstrating the application of an industrial-grade serial manipulator. By addressing these objectives, students will gain practical experience in processing sensor data, applying mathematical models, and reconstructing trajectories in both Cartesian and orientation spaces. The work begins with the analysis of sensor data, provided in unique datasets for each group, containing approximately 20 seconds of measurements. The initial 5 seconds represent a static phase where the sensor remains stationary, providing a baseline for filtering and processing. These datasets include accelerometer readings (in milli-g) and rate-gyro readings (in degrees per second), formatted to facilitate computational analysis. The assignment is divided into multiple tasks, starting with data visualization, filtering, and theoretical trajectory reconstruction equations. Further tasks involve the graphical representation of reconstructed trajectories and their interpretation. In the later stages, the focus shifts to the use of the Scorbot VII manipulator. Here, students will derive the robot's direct kinematics equations and assess whether the reconstructed trajectories can be executed by the manipulator. By combining theoretical concepts with practical implementation, this lab offers an in-depth understanding of sensor data processing and robotic manipulator operations.

### 3 Tasks

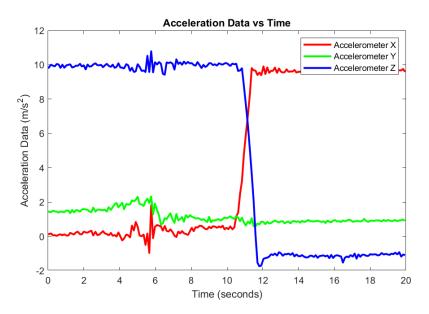
#### 3.1 Task 1

Task 1 involves visualizing sensor data by plotting the components of the accelerometer and rate-gyro measurements along their respective axes. This step is critical for understanding the behavior of the sensor during the data collection process and identifying any initial patterns or anomalies in the raw data. The dataset provided contains time-stamped measurements from an accelerometer and a rate-gyro, with values distributed across three axes: x, y, and z. The accelerometer data (measured in milli-g) reflects linear acceleration along each axis, while the rate-gyro data (measured in degrees per second) provides angular velocity along the same axes. The first few seconds of the dataset capture the sensor in a static configuration, offering a baseline for comparison against later movements. Through the visualization of these components in a combined plot, we aim to:

- Distinguish the data trends for each axis.
- Identify any irregularities or noise in the data.
- Provide a foundation for further processing in subsequent tasks.
- This initial analysis will serve as the starting point for understanding the sensor's performance and the nature of the motion captured.



**Figure 1:** Angular velocity vs time.



**Figure 2:** Acceleration vs time

## **Z-Axis** (Blue Line)

In the acceleration graph, the blue line starts near  $10 \,\mathrm{m/s^2}$ , which corresponds to the gravitational acceleration. This confirms that the blue line represents the z-axis, as it aligns with gravity during the static phase of the robotic arm.

In the angular velocity graph, the blue line represents  $\omega_z$  (angular velocity around the z-axis). As expected, there is a strong correlation between the changes in acceleration and angular velocity along this axis:

• For example, at around 12 seconds, both acceleration and angular velocity show a significant negative dip, confirming the z-axis mapping.

## X-Axis (Red Line)

In the acceleration graph, the red line shows values near  $0\,\mathrm{m/s^2}$  during the static phase, confirming that it is not aligned with gravity. However, during the dynamic phase (after  $\sim 5$  seconds), it shows significant positive and negative variations due to movement along this axis.

In the angular velocity graph, the red line represents  $\omega_x$  (angular velocity around the x-axis). We observe that:

- When the angular velocity  $(\omega_x)$  increases positively (e.g., around 6 seconds), the corresponding acceleration  $(a_x)$  also shows a positive variation.
- This synchronized behavior validates that the red lines in both graphs represent the x-axis.

### Y-Axis (Green Line)

In the acceleration graph, the green line remains near a low positive value during the static phase, indicating that it is neither aligned with gravity nor orthogonal to it. During the dynamic phase, it exhibits moderate oscillations due to translational and rotational effects.

In the angular velocity graph, the green line represents  $\omega_y$  (angular velocity around the y-axis). Observing the dynamic phase:

• Positive peaks in  $\omega_y$  (e.g., around 6 seconds) correspond to similar positive peaks in  $a_y$ , confirming the mapping of the green line to the y-axis.

### Alignment in Variation

For all three axes (x, y, and z), we observe that when the angular velocity increases positively, the corresponding acceleration also increases positively. Similarly, when the angular velocity decreases or becomes negative, the corresponding acceleration exhibits a similar negative variation. This consistent relationship occurs because:

#### **Rotational Dynamics Influence Linear Dynamics**

- In a robotic arm, each joint's motion generates a combination of tangential and centripetal accelerations, which are directly tied to the angular velocity and its rate of change.
- The tangential acceleration depends on the rate of change of angular velocity  $(\dot{\omega})$ , while the centripetal acceleration depends on the square of angular velocity  $(\omega^2)$  and acts perpendicular to the direction of rotation.

#### **Controlled System Dynamics**

- Robotic arms are designed for precise and coordinated movements. Each joint is controlled by motors that apply predictable torques, resulting in synchronized changes in angular velocity and acceleration.
- When a joint rotates positively (e.g.,  $\omega_x > 0$ ), it induces a linear acceleration along the same axis as part of the controlled rotational motion.

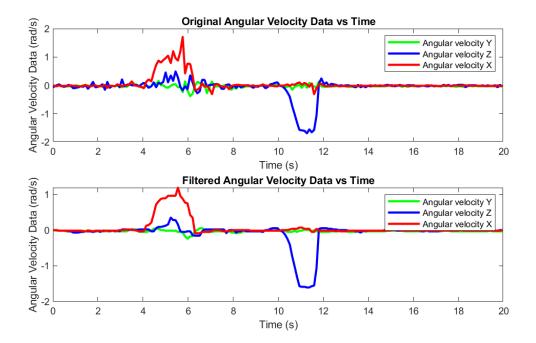
#### **Fixed Axis of Rotation**

• Unlike free-moving objects, the axes of rotation in a robotic arm are fixed, ensuring that the measured angular velocities and accelerations align in their respective directions without interference from external or random forces.

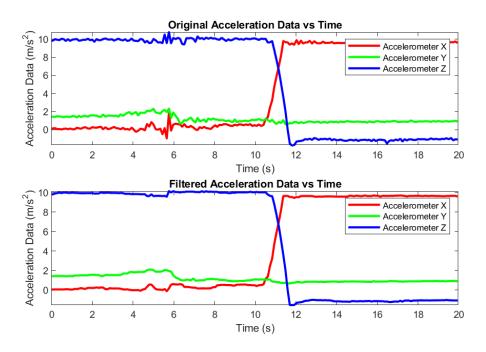
This predictable alignment between angular velocity and acceleration highlights the consistency of the robotic arm's motion and validates the observed variations in the provided graphs.

#### 3.2 Task 2

Preprocessing sensor data is a vital step to ensure accurate and meaningful analysis. Raw data, collected from accelerometers and rate-gyros, often contain noise and occasional outliers caused by sensor imperfections, environmental factors, or abrupt movements. These irregularities can obscure the true motion dynamics and negatively affect subsequent analyses. In this case, a median filter was applied to clean the data effectively. This filtering technique is well-suited for handling outliers and reducing noise, as it replaces each data point with the median of its neighbors within a defined window. Unlike other filtering methods, the median filter preserves sharp transitions and edges in the data while removing unwanted spikes, making it ideal for dynamic motion data. The results achieved with the median filter demonstrated significant improvements, yielding smooth and reliable datasets without distortions. This preprocessing ensures that the data is well-prepared for reconstructing accurate trajectories and performing further analysis with confidence in the validity of the underlying patterns.



**Figure 3:** Filtered angular velocity vs original (using median filter).



**Figure 4:** Filtered acceleration vs original (using median filter)

#### **Comparison of Filters**

#### 1. Sliding Window Average/Median Filters

- Average Filter: Calculates the average of data points within a sliding window, effectively reducing high-frequency noise. However, it is sensitive to outliers, as extreme values can significantly skew the average.
- Median Filter: Replaces each point with the median of its neighbors within the sliding window. This makes it more robust than the average filter, as it can effectively handle outliers without distorting the signal.

#### 2. Gaussian Filters

- Smooths data by applying a weighted average, where weights follow a Gaussian distribution. This reduces noise while preserving overall trends better than simple averaging.
- It is less robust to outliers compared to the median filter, as the weights are still influenced by extreme values.
- Requires the selection of a standard deviation parameter  $(\sigma)$ , which controls the level of smoothing, making it less straightforward for general applications.

#### 3. Savitzky-Golay Filters

• Fits a polynomial to a subset of data points within a sliding window, then replaces the center point with the value predicted by the polynomial.

• Effective at preserving sharp transitions and trends while reducing noise, making it ideal for smooth but non-linear signals.

- Sensitive to outliers, as the polynomial fit can be distorted by extreme values within the window.
- Requires careful tuning of the polynomial order and window size for optimal results.

#### 4. Smooth Filters

- General-purpose filters that reduce noise by averaging data points or applying weighted smoothing.
- These filters can smooth data effectively but often blur sharp transitions, making them less suitable for dynamic systems like robotic arms.
- They do not specifically address outliers, which can still influence the smoothed result.

#### 5. Outliers Filters

- Specifically designed to detect and remove outliers based on statistical thresholds (e.g., Z-Score or Interquartile Range methods).
- While effective at identifying and removing anomalies, these filters often leave gaps in the data by replacing outliers with NaN, requiring additional interpolation steps.
- Do not inherently smooth the data or reduce noise in non-outlier regions.

### Why Use the Median Filter?

The Median Filter stands out compared to these alternatives due to its:

- Robustness: Unlike the Average, Gaussian, or Savitzky–Golay filters, the Median Filter is highly robust against outliers and extreme values, as it is unaffected by the magnitude of data points outside the sliding window.
- Preservation of Trends: The Median Filter preserves sharp transitions and dynamic changes better than smooth or Gaussian filters, which tend to over-smooth the data.
- Simplicity: Requires only a window size as a parameter, making it simpler to implement than Gaussian or Savitzky–Golay filters, which require tuning of additional parameters (e.g.,  $\sigma$  or polynomial order).
- Completeness: Unlike Outliers Filters, the Median Filter does not leave gaps in the data and simultaneously reduces noise and removes anomalies.

#### 3.3 Task 3

#### 3.4 Task 4

The objective of Task 4 is to derive the equations required to reconstruct the trajectory of the sensor in the orientation space defined by Euler angles  $(\alpha, \beta, \gamma)$ . Using the data from the rate-gyro sensor, the task focuses on relating the angular velocities measured in the body frame  $(\omega_x, \omega_y, \omega_z)$  to the time derivatives of the Euler angles  $(\dot{\alpha}, \dot{\beta}, \dot{\gamma})$ , and integrating these equations to obtain the sensor's trajectory in orientation space.

#### 3.4.1 Orientation Representation

The orientation of the sensor is represented by a rotation matrix R that describes the transformation from the world frame to the body frame. Using the ZYX Euler convention, the rotation matrix R is the product of three elementary rotation matrices:

$$R = R_z(\alpha)R_y(\beta)R_x(\gamma),\tag{1}$$

where:

$$R_z(\alpha) = \begin{bmatrix} \cos \alpha & -\sin \alpha & 0\\ \sin \alpha & \cos \alpha & 0\\ 0 & 0 & 1 \end{bmatrix}, \tag{2}$$

$$R_y(\beta) = \begin{bmatrix} \cos \beta & 0 & \sin \beta \\ 0 & 1 & 0 \\ -\sin \beta & 0 & \cos \beta \end{bmatrix}, \tag{3}$$

$$R_x(\gamma) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \gamma & -\sin \gamma \\ 0 & \sin \gamma & \cos \gamma \end{bmatrix}. \tag{4}$$

By multiplying 2, 3 and 4, we get 1:

$$R = \begin{bmatrix} \cos \alpha \cos \beta & \cos \alpha \sin \beta \sin \gamma - \sin \alpha \cos \gamma & \cos \alpha \sin \beta \cos \gamma + \sin \alpha \sin \gamma \\ \sin \alpha \cos \beta & \sin \alpha \sin \beta \sin \gamma + \cos \alpha \cos \gamma & \sin \alpha \sin \beta \cos \gamma - \cos \alpha \sin \gamma \\ -\sin \beta & \cos \beta \sin \gamma & \cos \beta \cos \gamma \end{bmatrix}.$$
 (5)

#### 3.4.2 Angular Velocity in the Body Frame

The angular velocity vector in the body frame,  $\Omega_{\text{body}} = [\omega_x, \omega_y, \omega_z]^T$ , can be derived from the contributions of the time derivatives of the Euler angles  $(\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  in the ZYX sequence.

$$\Omega_{\text{body}} = \begin{bmatrix} \dot{\alpha} \\ 0 \\ 0 \end{bmatrix}_{\text{inertial}} + R_z^T \begin{bmatrix} 0 \\ \dot{\beta} \\ 0 \end{bmatrix}_{\text{inertial}} + (R_y R_z)^T \begin{bmatrix} 0 \\ 0 \\ \dot{\gamma} \end{bmatrix}_{\text{inertial}}.$$
(6)

#### 3.4.3 Parametrization:

Yaw ( $\alpha$ ): The first term represents the angular velocity due to yaw ( $\dot{\alpha}$ ) about the Z-axis in the inertial frame. Since this axis is fixed in the inertial frame, no transformation is required:

$$\begin{bmatrix} \dot{\alpha} \\ 0 \\ 0 \end{bmatrix} . \tag{7}$$

**Pitch** ( $\beta$ ): The second term represents the contribution from pitch ( $\dot{\beta}$ ), which occurs around the rotated Y'-axis. This requires transformation into the body frame using the transpose of the yaw rotation matrix ( $R_z^T$ ):

$$R_z^T \begin{bmatrix} 0\\ \dot{\beta}\\ 0 \end{bmatrix} = \begin{bmatrix} \sin \alpha \dot{\beta}\\ \cos \alpha \dot{\beta}\\ 0 \end{bmatrix}. \tag{8}$$

Roll ( $\gamma$ ): The third term accounts for roll ( $\dot{\gamma}$ ), which occurs around the twice-rotated X"-axis. This contribution is transformed into the body frame using the transpose of the combined yaw and pitch rotation matrices  $(R_yR_z)^T$ :

$$(R_y R_z)^T \begin{bmatrix} 0 \\ 0 \\ \dot{\gamma} \end{bmatrix} = \begin{bmatrix} -\sin \beta \cos \alpha \dot{\gamma} \\ -\sin \beta \sin \alpha \dot{\gamma} \\ \cos \beta \dot{\gamma} \end{bmatrix}.$$
 (9)

**Expanded Expression:** Summing all the terms gives:

$$\Omega_{\text{body}} = \begin{bmatrix} \dot{\alpha} + \sin \alpha \dot{\beta} - \sin \beta \cos \alpha \dot{\gamma} \\ \cos \alpha \dot{\beta} - \sin \beta \sin \alpha \dot{\gamma} \\ \cos \beta \dot{\gamma} \end{bmatrix}.$$
(10)

#### 3.4.4 Reconstructing the Trajectory of the Sensor in Orientation Space

The reconstruction of the trajectory of the sensor in the orientation space defined by Euler angles  $(\alpha, \beta, \gamma)$  involves several steps. Using the data obtained from the rate-gyro sensor  $(\omega_x, \omega_y, \omega_z)$ , the following procedure is applied:

1. Relating Angular Velocities to Euler Angles The angular velocity vector in the body frame,  $\Omega_{\text{body}} = [\omega_x, \omega_y, \omega_z]^T$ , is related to the time derivatives of the Euler angles  $(\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  through the Jacobian matrix  $T(\alpha, \beta)$ :

$$\begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} = T(\alpha, \beta) \begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix}, \tag{11}$$

where  $T(\alpha, \beta)$  is the Jacobian matrix that relates the rates of change of the Euler angles  $(\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  to the angular velocity components in the body frame.

From 10 we get the Jacobian matrix:

$$T(\alpha, \beta) = \begin{bmatrix} 1 & \sin \alpha & -\sin \beta \cos \alpha \\ 0 & \cos \alpha & -\sin \beta \sin \alpha \\ 0 & 0 & \cos \beta \end{bmatrix}.$$
 (12)

To calculate the time derivatives of the Euler angles, the inverse of  $T(\alpha, \beta)$  is used, knowing  $\cos \beta \neq 0$ :

$$T(\alpha, \beta)^{-1} = \begin{bmatrix} 1 & 0 & -\sin \beta \\ 0 & \cos \alpha & \sin \alpha \cos \beta \\ 0 & -\sin \alpha & \cos \alpha \cos \beta \end{bmatrix}, \tag{13}$$

Thus, the time derivatives of the Euler angles are computed as:

$$\begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix} = T(\alpha, \beta)^{-1} \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}. \tag{14}$$

Were we get the equations to reconstruct the trajectory of the sensor in the orientation (Euler angles alpha, beta, gamma) space from the rate-gyro data:

$$\dot{\alpha} = \omega_x + \omega_z \sin \beta,\tag{15}$$

$$\dot{\beta} = \omega_y \cos \alpha - \omega_z \sin \alpha \cos \beta, \tag{16}$$

$$\dot{\gamma} = \omega_y \sin \alpha + \omega_z \cos \alpha \cos \beta. \tag{17}$$

## 3.5 Numerical Integration of Euler Angles

The Euler angles are updated using numerical integration:

$$\alpha(t + \Delta t) = \alpha(t) + \dot{\alpha}(t)\Delta t, \tag{18}$$

$$\beta(t + \Delta t) = \beta(t) + \dot{\beta}(t)\Delta t, \tag{19}$$

$$\gamma(t + \Delta t) = \gamma(t) + \dot{\gamma}(t)\Delta t. \tag{20}$$

where  $\Delta t$  is the time interval between consecutive samples, obtained from the sensor "time" column.

**Conclusion** This procedure allows for the reconstruction of the trajectory in orientation space using only the rate-gyro data and numerical integration. By iteratively computing  $(\dot{\alpha}, \dot{\beta}, \dot{\gamma})$  and integrating, the orientation of the sensor can be tracked over time in terms of the Euler angles  $(\alpha, \beta, \gamma)$ .

- 3.6 Task 5
- 3.7 Task 6
- 3.8 Task 7
- 3.9 Task 8
- 4 Conclusion

## References

# **Appendices**