E.A.5.6 (Cards)

1.1 Modellazione

1.1.1 Variabili e domini

Dati i parametri $k,n\in\mathbb{N}$ t.c. $k\geq 2,n>0$

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 \begin{split} \bullet & \ X = X_C \cup X_P \ \text{t.c.} \\ \bullet & \ X_C = \{C_i \mid i \in \{1,...,kn\}\} \\ \bullet & \ X_P = \{P_i \mid i \in \{1,...,kn\}\} \\ \bullet & \ D = D_C \cup D_P \ \text{t.c.} \\ \bullet & \ D_C = \left\{D_{C_i} \mid \exists C_i \in X_C \wedge D_{C_i} = \{1,...,n\}\right\} \\ \bullet & \ D_P = \left\{D_{P_i} \mid \exists P_i \in X_P \wedge D_{P_i} = \{1,...,kn\}\right\} \\ \end{split}
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1.1.2 Vincoli

 $\begin{array}{l} \bullet \quad C = C_{\mathrm{cards}} \cup C_{\mathrm{pos}} \cup \ \ \mathrm{alldifferent}(P_1,...,P_n) \ \mathrm{t.c.} \\ \\ C_{\mathrm{cards}} = \{ \langle \{C_r\},R \rangle \mid \\ \\ C_r \in X_C \wedge \\ \\ \exists i,j \\ \\ i \in \{1,...,n\} \wedge \\ \\ j \in \{1,...,k\} \wedge \\ \\ r = (i-1)*k+j \wedge \\ \\ R = \{i\} \end{array}$

$$\begin{split} C_{\text{pos}} &= \{ \langle \{P_{r-1}, P_r\}, R \rangle \mid \\ P_{r-1} &\in X_P \land \\ P_r &\in X_P \land \\ \exists i, j \\ i &\in \{1, ..., n\} \land \\ j &\in \{2, ..., k\} \land \\ r &= (i-1) * k + j \land \\ R &= \{ (x,y) \mid x, y \in \{1, ..., k * n\} \land y = x + C_r + 1 \} \end{split}$$

1.2 Istanziazione

1.2.1 Variabili e domini

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\begin{aligned} &\text{Dati } k=2, n=4 \\ &\bullet X=X_C \cup X_P \text{ t.c.} \\ &\bullet X_C = \{C_1, C_2, C_3, C_4, C_5, C_6, C_7, C_8\} \\ &\bullet X_P = \{P_1, P_2, P_3, P_4, P_5, P_6, P_7, P_8\} \\ &\bullet D=D_C \cup D_P \\ &\bullet D_C = \left\{D_{C_1}, D_{C_2}, D_{C_3}, D_{C_4}, D_{C_5}, D_{C_6}, D_{C_7}, D_{C_8} \mid D_{C_i} = \{1, ..., n\} \right\} \\ &\bullet D_P = \left\{D_{P_1}, D_{P_2}, D_{P_3}, D_{P_4}, D_{P_5}, D_{P_6}, D_{P_7}, D_{P_8} \mid D_{P_i} = \{1, ..., kn\} \right\} \end{aligned}
```

1.2.2 Vincoli

$$\begin{array}{l} \bullet \ \ \, C = C_{\rm cards} \cup C_{\rm pos} \cup \ \, {\rm all different}(P_1,P_2,P_3,P_4,P_5,P_6,P_7,P_8) \\ \\ C_{\rm cards} = \{ \\ & \langle \{C_1\},\{1\} \rangle, \\ & \langle \{C_2\},\{1\} \rangle, \\ & \langle \{C_3\},\{2\} \rangle, \\ & \langle \{C_4\},\{2\} \rangle, \\ & \langle \{C_5\},\{3\} \rangle, \\ & \langle \{C_6\},\{3\} \rangle, \\ & \langle \{C_7\},\{4\} \rangle, \\ & \langle \{C_8\},\{4\} \rangle \\ \} \end{array}$$

```
\begin{split} C_{\text{pos}} &= \{ \\ & \langle \{P_1, P_2\}, \{(1, 2), (2, 3), (3, 4), (4, 5), (5, 6), (6, 7), (7, 8)\} \rangle, \\ & \langle \{P_3, P_4\}, \{(1, 3), (2, 4), (3, 5), (4, 6), (5, 7), (6, 8)\} \rangle, \\ & \langle \{P_5, P_6\}, \{(1, 4), (2, 5), (3, 6), (4, 7), (5, 8)\} \rangle, \\ & \langle \{P_7, P_8\}, \{(1, 5), (2, 6), (3, 7), (7, 8))\} \rangle, \\ \} \end{split}
```

1.3 Codifica in MiniZinc

```
include "alldifferent.mzn";
int: k = 3;
int: n = 10;

array[1..k * n] of var 1..n: cards;
array[1..k * n] of var 1..k * n: positions;

constraint forall(i in 1..n, j in 1..k)(
    cards[(i - 1) * k + j] == i
);

constraint forall(i in 0..n - 1, j in 2..k)(
    positions[i * k + j] ==
        positions[i * k + j - 1] + cards[i * k + j] + 1
);

constraint alldifferent(positions);
```