

# BSYS\_EVAL

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<https://github.com/CuriousCI/bsys-eval>

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# 1 BSYS\_EVAL

## 1.1 Introduction

BSYS\_EVAL is a tool meant to help study the likelihood of a given scenario in a biological system.

Given a set of *target species*, a set of constraints on the *target species* (constraints which model a scenario that could present, for example, in a disease) and by taking into account all the reactions within a set *target pathways* that lead to the production, both directly and indirectly, of the *target species*, the goal is to find a subset of virtual patients for the described scenario.

TODO: find papers in literature that do similar things; what does this method add compared to other approaches? (i.e. using multiple pathways by generating the fixed point, ensemble of SAs etc...)

TODO: case studies

## 1.2 Requirements

The basic idea behind the software is to take the description of a scenario (with *target species*, *target pathways*, constraints on the *target species*, and the parameters  $\varepsilon, \delta \in (0, 1)$  for the evaluation of the constraints), to generate a SBML model with

- the reactions within the *target pathways* that, both directly and indirectly, generate the *target species*
- parameters for the reactions' speeds
- structural constraints on the reactions' speeds (some reactions are faster than others)

TODO: I still haven't figured out how to get that information out of Reactome, maybe I just have to search more

- constraints on the quantities of the entities (for which the model needs to be simulated)

---

**Algorithm 1:** eval

---

```
input:  $S_T$ , set of PhysicalEntity;  
input:  $P_T$ , set of target Pathway;  
input:  $C_T$ , set of constraints on  $S_T$ ;  
input:  $\varepsilon, \delta \in (0, 1)$ ;  
input: seed, random seed;  
  
scenario  $\leftarrow$  biological_scenario_definition( $S_T$ ,  $P_T$ ,  $C_T$ )  
(sbml_model, vp_definition, env)  $\leftarrow$  yield_sbml_model(scenario)  
 $V = \emptyset$  // set of virtual patients  
while  $\neg$  halt requested do  
   $v \leftarrow$  instantiate(vp_definition) // virtual patient  
  if (  
     $v$  satisfies structural constraints  $\wedge$   
    APSG(sbml_model,  $v$ , env, seed,  $\varepsilon$ ,  $\delta$ )  
  ) then  
     $V \leftarrow V \cup \{v\}$ ;  
  
return  $V$ 
```

---

The bulk of the logic is in the `yield_sbml_model()` function.

**Definition 1 (*SBML model*)**

A *SBML model*  $G$  is a tuple  $(S_T, S, R, E)$  s.t.

- $S_T$  the set of target species
- $S$  is the finite set of species s.t.
  - $S_T \subseteq S$
  - $S$  is the transitive closure of  $S_T$  within the Reactome graph (to be more precise, the closure within the specified bounds, bounds yet to be defined)
  - $S' = S \cup \{s_{\text{avg}} \mid s \in S\}$ .
  - $\dot{s} = f(s_1, s_2, s_3, \dots, s_n)$
- $R$  is the finite set of reactions
  - $R = R_{\text{fast}} \cup R_{\text{slow}}$
- $E$  is the set edges in the graph (where and edge goes from a species to a reaction, it also has a stoichiometry)
  - $E \subseteq S \times R \times \mathbb{N}^1$
  - $E = E_{\text{reactant}} \cup E_{\text{product}} \cup E_{\text{modifier}}$

Average quantities

- $S' = S \cup \{s_{\text{avg}} \mid s \in S\}$
- $S' = G(S')$
- $K : R \rightarrow \mathbb{R}_+^{|R|} = [10^{-6}, 10^6]^{|R|}$
- find  $k$
- subject to
  - structural constraints
    - partial order on  $k$  due to
      - fast/non fast reactions (TODO: as given by Reactome, but how?)

$$\forall r_f, r_s \ (r_f \in R_{\text{fast}} \wedge r_s \in R_{\text{slow}}) \rightarrow r_f > r_s$$

- reaction modifiers (like above?)
- for all dynamics of environment
  - avg concentration of species consistent to knowledge

$$\exists t_0 \ \forall t \ \forall s$$

$$(t > t_0 \wedge s \in S_{\text{avg}}) \rightarrow s(t) \in [\text{known range}]$$

## 2 Data types specification

- `\d` = `/[0-9]/`
- `\w` = `/[A-Za-z0-9_]/`

### Math

```
Natural = Integer >= 0
Interval = (lower_bound: Real [0..1], upper_bound: Real [0..1])
MathML = String matching https://www.w3.org/1998/Math/MathML/
MathMLBoolean = String matching MathML returning a boolean
MathMLNumeric = String matching MathML returning a number
Stoichiometry = Natural > 0
```

### Reactome

```
ReactomeDbId = Natural [1]
StableIdVersion =
  String matching regex /^R-[A-Z]{3}-\d{1,8}\.\d{1,3}$/ [2]
```

### SBML

```
String1 = String matching regex //
SId = String matching regex /^[a-zA-Z_]\w*$/ [3, Section 3.1.7]
UnitSId = String matching regex /^[a-zA-Z_]\w*$/
```

### 2.1 Interval

The `Interval` type represents an open interval in  $\mathbb{R}$  of the type `(lower_bound, upper_bound)` s.t.

- when `lower_bound` is not defined, it is interpreted as  $-\infty$
- when `upper_bound` is not defined, it is interpreted as  $+\infty$

[C.`Interval.lower_bound_leq_upper_bound`]

```
∀ interval, interval_lower_bound, interval_upper_bound
(
  Interval(interval) ∧
  lower_bound(interval, interval_lower_bound) ∧
  upper_bound(interval, interval_upper_bound)
) →
  interval_lower_bound ≤ interval_upper_bound
```

### 2.2 ReactomeDbId

This is required because not all instances of `DatabaseObject` in Reactome have a `StableIdVersion`, which is the one usually displayed in the Reactome Pathway Browser [4]. Instances of `DatabaseObject` in Reactome can be identified with a `ReactomeDbId`, but its pattern does not match the definition of `SId` used to identify objects in SBML.

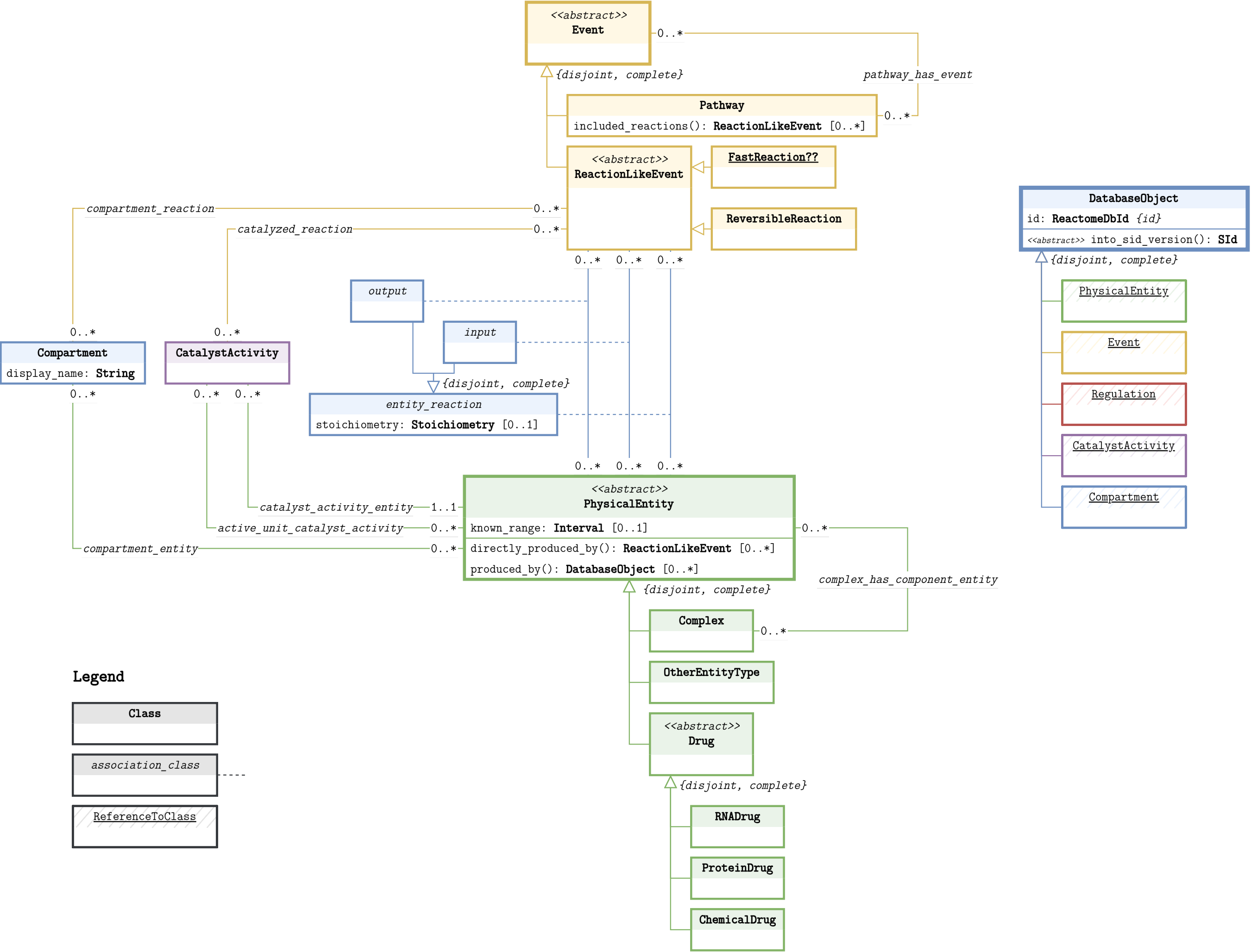
In order to generate a correct `SBMLDocument` the `ReactomeDbId` must be converted into a `SIId`.

## 2.3 StableIdVersion

The `StableIdVersion` type is useful because is the one usually displayed in the Reactome Pathway Browser [4]. It is useful to accept it in the description of the models.

```
from_stable_id_version(stable_id_version: StableIdVersion):  
ReactomeDbId  
    postconditions:  
        . . .
```

3 (Reactome) UML class diagram





## 4 Classes specification pt. 1

### 4.1 CatalystActivity

The role of `PhysicalEntity` in `catalyst_activity_entity` has multiplicity 0..\* because “If a `PhysicalEntity` can enable multiple molecular functions, a separate `CatalystActivity` instance is created for each” [5, Page 5].

An additional constraint is required for active units, because “If the `PhysicalEntity` is a `Complex` and a component of the complex mediates the molecular function, that component should be identified as the active unit of the `CatalystActivity`.” [5, Page 5]

[C.CatalystActivity.active\_unit\_is\_component\_of\_complex]

```

  ∀ catalyst_activity, complex, complex_component
  (
    CatalystActivity(catalyst_activity) ∧
    Complex(complex) ∧
    PhysicalEntity(complex_component) ∧
    catalyst_activity_entity(catalyst_activity, complex) ∧
    catalyst_activity_active_unit(
      catalyst_activity,
      complex_component
    )
  ) →
    complex_has_component_entity(complex,
    complex_component)
```

### 4.2 Compartment

The `Compartment` class has some quirks. In Reactome, the `Compartment`’s role in the `compartment_entity` association has multiplicity 0..\*. The problem is that the SBML model requires 1..1 multiplicity for this association to be simulated.

In Reactome there are currently (TODO: version??) 19 physical entities which don’t have a compartment (see queries/helper.cypher), so this can be easily solved by just adding a **default compartment** to the SBML model to which these entities map to.

On the other hand there are 14046 entities which have multiple compartments (TODO: how many compartments has each exactly?), so the easiest choice right now is to just pick any of them. For this reason the

### 4.3 Pathway

The instances of `Pathway` are organized hierarchically, i.e. all the signaling pathways are collected under the Signal Transduction top level `Pathway` (`StableIdVersion` R-HSA-162582.13). This allows to easily extract a subset of reactions by specifying the *target pathways* in a model and taking into consideration only the reactions which are included, both directly or indirectly, in that pathway (see the `included_reactions()` operation).

There are about 34 top level pathways.

```
included_reactions(): ReactionLikeEvent [0..*]  
  postconditions:  
    result =  
      { reaction |  
        ReactionLikeEvent(reaction) ∧  
        pathway_has_event(this, reaction) }  
    ∪  
    { reaction | ∃ pathway  
      Pathway(pathway) ∧  
      pathway_has_event(this, pathway) ∧  
      included_reactions(pathway, reaction) }
```

## 4.4 PhysicalEntity

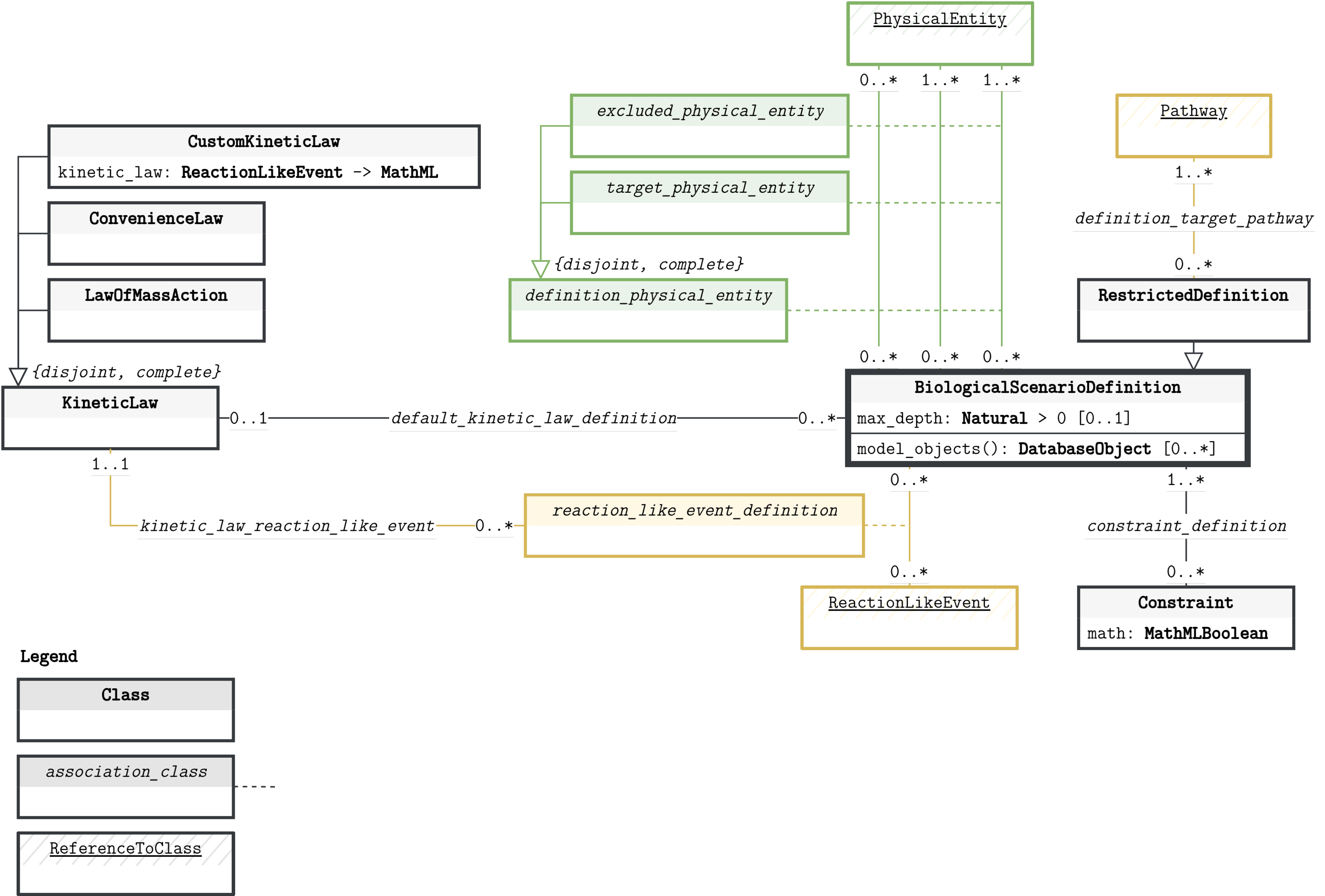
The set of reactions which produce `this` is needed to determine the transitive closure of the *target entities*.

```
directly_produced_by(): ReactionLikeEvent [0..*]
  postconditions:
    result = { reaction |
      ReactionLikeEvent(reaction) ∧ output(this, reaction)
    }
```

The set of instances of `DatabaseObject` which are directly or indirectly involved in the production of `this`.

```
produced_by(): DatabaseObject [0..*]
  postconditions:
    result =
      { this } ∪
      { reaction | directly_produced_by(this, reaction) } ∪
      { object | ∃ reaction, reaction_input
        directly_produced_by(this, reaction) ∧
        (
          input(reaction, reaction_input) ∨
          (∃ catalyst_activity
            CatalystActivity(catalyst_activity) ∧
            catalyzed_event(
              catalyst_activity,
              reaction
            ) ∧
            catalyst_activity_entity(
              catalyst_activity,
              reaction_input
            )
          )
        )
      } ∪
      { object | produced_by(reaction_input, object)
    }
```

5 (Biological scenario definition) UML class diagram



## 6 Classes specification pt. 2

### 6.1 BiologicalScenarioDefinition

The following operation finds the transitive closure of the *target entities* specified in the scenario, by including only reactions within the *target pathways* if necessary.

```
model_objects(): DatabaseObject [1..*]
  postconditions:
    result = { object | ∃ entity
      PhysicalEntity(entity) ∧
      DatabaseObject(object) ∧
      target_physical_entity(this, entity) ∧
      produced_by(entity, object) ∧
      (
        ¬RestrictedDefinition(this) ∨
        ∃ pathway, reaction
          Pathway(pathway) ∧
          ReactionLikeEvent(reaction) ∧
          included_reactions(pathway, reaction) ∧
          (
            object = reaction ∨
            entity_reaction(object, reaction) ∨
            catalyzed_reaction(object, reaction)
          )
        )
      }
  }
```

## 6.2 ModelInstance

```
[C.ModelInstance.no_local_parameters_without_value]
 $\forall$  model_instance, model, reaction, kinetic_law,
local_parameter
(
    ModelInstance(model_instance)  $\wedge$ 
    Model(model)  $\wedge$ 
    ReactionDefinition(reaction)  $\wedge$ 
    KineticLaw(kinetic_law)  $\wedge$ 
    LocalParameter(local_parameter)  $\wedge$ 
    instance_model(model_instance, model)  $\wedge$ 
    model_definition(model, reaction)  $\wedge$ 
    kinetic_law_reaction(kinetic_law, reaction)  $\wedge$ 
    kinetic_law_local_parameter(kinetic_law,
local_parameter)  $\wedge$ 
     $\neg \exists$  value
        value(local_parameter, value)
)  $\rightarrow$ 
     $\exists$  local_parameter_assignment
    LocalParameterAssignment(local_parameter_assignment)  $\wedge$ 
    model_instance_parameter(
        model_instance,
        local_parameter_assignment
    )  $\wedge$ 
    assignment_local_parameter(
        local_parameter_assignment,
        local_parameter
    )
)
```

## 6.3 SimulatedModelInstance

```
is_valid()
postconditions:
    . . .
```

## 6.4 Measurement

```
[C.Measurement.species_in_model]
```

```

 $\forall$  measurement, model_instance, model, species
(
  Model(model)  $\wedge$ 
  SimulatedModelInstance(model_instance)  $\wedge$ 
  Measurement(measurement)  $\wedge$ 
  Species(species)  $\wedge$ 
  measurement_species(measurement, species)  $\wedge$ 
  measurement_simulation(measurement, model_instance)  $\wedge$ 
  instance_model(model_instance, model)
)  $\rightarrow$ 
  model_definition(model, species)

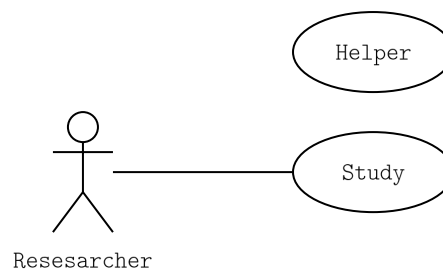
```

## 6.5 UnitDefinition

[3, page 45]

TODO: better description

## 7 Use-case diagram



## 7.1 “Helper” use-case

```
yield_sbml_model(description: BiologicalScenarioDefinition):
(SBMLDocument, )
    postconditions:
        TODO:
            • create necessary units (TODO: which? how?)
            • create default CompartmentDefinition
            • create CompartmentDefinition from Compartment
              ▸ convert id to SId
            • create SpeciesDefinition from PhysicalEntity
              ▸ convert id to SId
              ▸ add one of the compartments if the entity has any
              ▸ otherwise assign to default
            • create ReactionDefinition
              ▸ convert id to SId
              ▸ connect products (inputs)
              ▸ connect reactants (outputs)
              ▸ connect modifiers (catalysts)
              ▸ add kinetic law (either manually specified v
                automatic, like LawOfMassAction)
              ▸ add local parameters
            • create constraints
              ▸ i.e. from known_range attribute
            •

instantiate_model(model: SBMLDocument): ModelInstance
    postconditions:
        TODO:
            • add LocalParameterAssignment for undefined
              LocalParameters
            • add environment parameters to model (Parameter)

simulate_model(instance: ModelInstance): SimulatedModelInstance
    postconditions:
        TODO:
            • generate measurements
```



## Bibliography

- [1] [Online]. Available: <https://reactome.org/content/schema/DatabaseObject>
- [2] “Reactome.” [Online]. Available: <https://reactome.org/documentation/faq/37-general-website/201-identifiers>
- [3] [Online]. Available: <https://raw.githubusercontent.com/combine-org/combine-specifications/main/specifications/files/sbml.level-3.version-2.core.release-2.pdf>
- [4] [Online]. Available: <https://reactome.org/PathwayBrowser/>
- [5] [Online]. Available: [https://download.reactome.org/documentation/DataModelGlossary\\_V90.pdf](https://download.reactome.org/documentation/DataModelGlossary_V90.pdf)