Clean Architecture with ASP.NET Core

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@ardalis

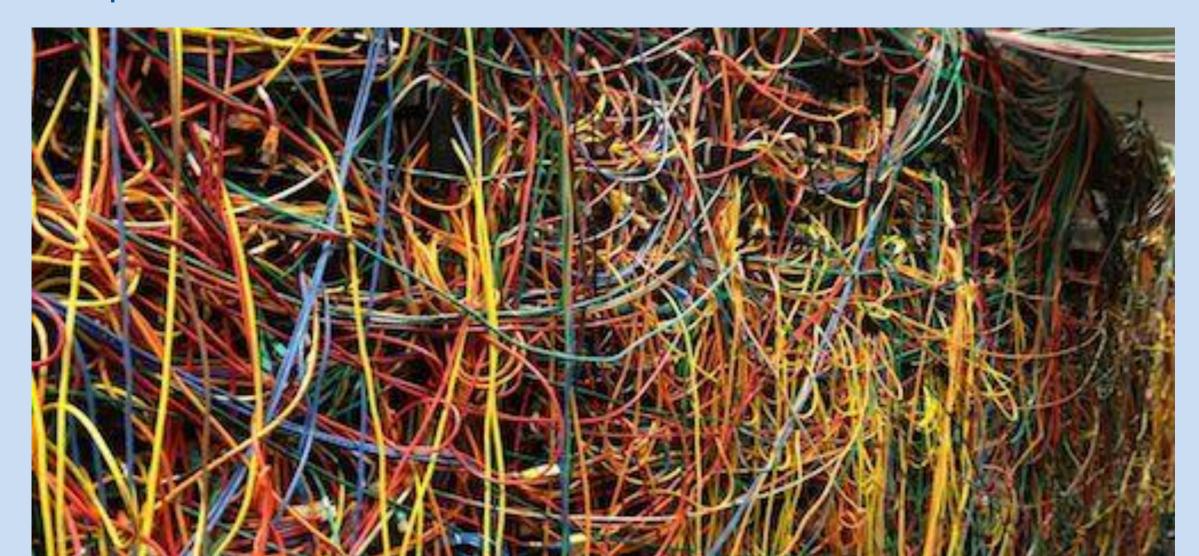
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The Problem – Tightly Coupled Hardwired Dependencies





The Goal – Loosely Coupled Well-Organized Dependencies

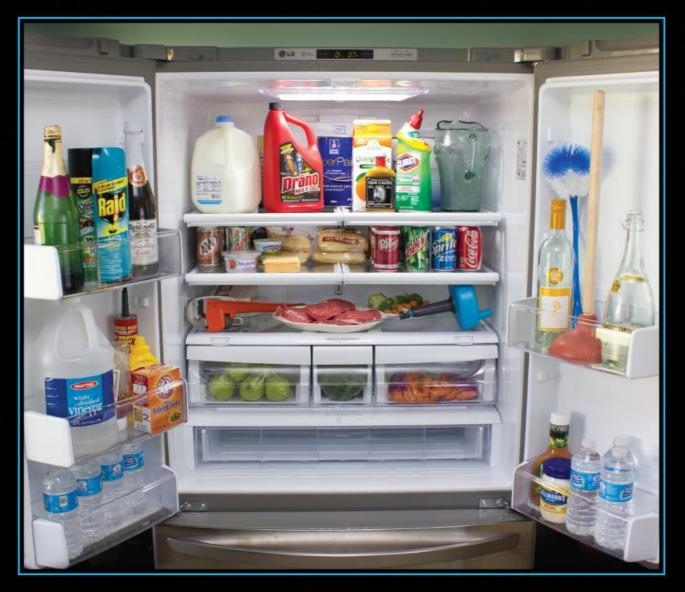




Guiding Principles

Don't take my word for it – here are several industry-accepted principles we can apply to our thinking about code organization and architecture





SEPARATION OF CONCERNS

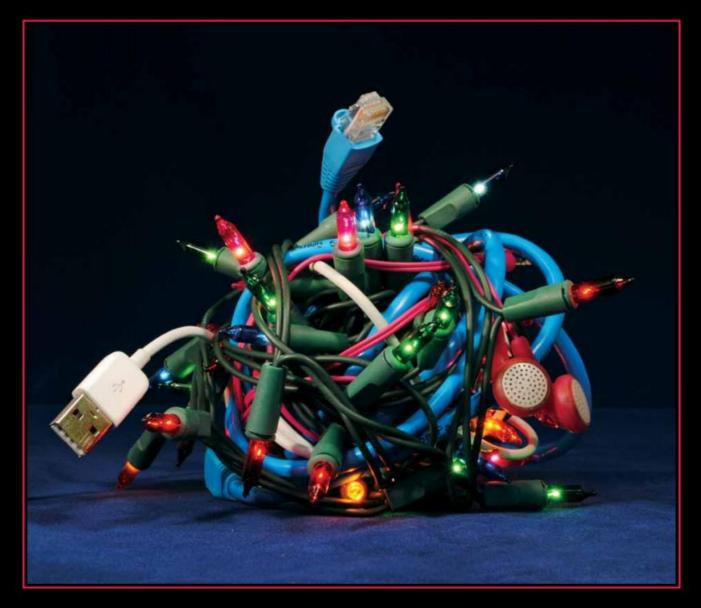
Don't let your plumbing code pollute your software.



Separation of Concerns

Avoid mixing different responsibilities in the same code structure

- Why?
 - Mixing responsibilities adds coupling between them where there should be none
- Implication
 - Not following Separation of Concerns often leads to Spaghetti Code



SPAGHETTI CODE

Maintenance is easy with everything in one place.



The Big 3 Concerns (to keep separate)

- Data Access
- Business Rules / Domain Model
- User Interface



SINGLE RESPONSIBILITY

Avoid tightly coupling your tools together.



Single Responsibility Principle (SRP)

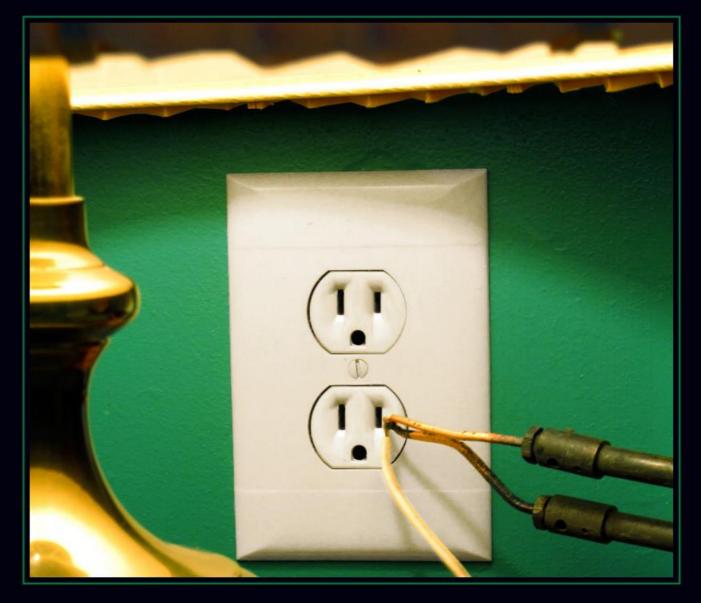
- Closely related to Separation of Concerns
- Classes should have just one single responsibility a single reason to change

- Why?
 - Mixing responsibilities adds coupling between them where there should be none
- Implication
 - Applications will consist of more, smaller classes than otherwise





```
public async Task CreateOrder(Cart cart, Customer customer)
   try
     Log("Starting order creation.");
      ValidateCart(cart);
      ValidateCustomer(customer);
    Order newOrder = ProcessCart(cart, customer);
     await dbContext.Orders.AddAsync(newOrder);
    await dbContext.SaveChangesAsync();
    await SendOrderConfirmationEmail(customer.Email);
    UpdateUI("Order created successfully.");
   catch (Exception ex)
     LogError("Error in CreateOrder: " + ex.Message);
      UpdateUI("An error occurred while creating the order.");
      // Additional error handling logic here
```



DEPENDENCY INVERSION

Would you solder a lamp directly to the electrical wiring in a wall?



Dependency Inversion Principle (DIP)

- High level modules should depend on abstractions, not low-level modules
- Low level modules should depend on shared abstractions, too
- Abstractions should not depend on details
- Details should instead depend on abstractions

- Why?
 - Dependencies that flow toward low-level details result in code that is coupled to infrastructure concerns
- Implication
 - Applications should be organized so dependency flows toward abstractions and business logic, not away from them

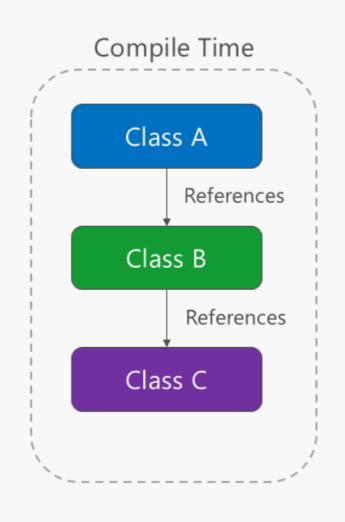


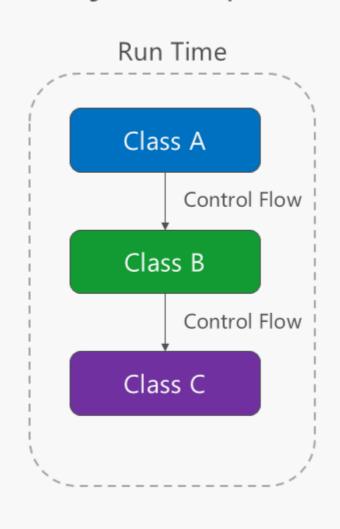
Explicit Dependencies Principle

- Classes should request all dependencies via their constructor
- Make types honest, not deceptive
- Think of a class as if it were a cooking recipe
 - The constructor arguments are the required ingredients
 - Don't surprise people trying to follow your recipe!

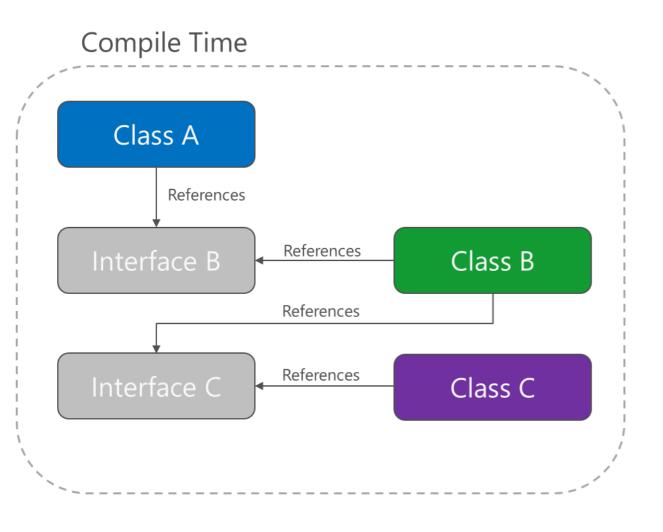
Direct Dependency Graph

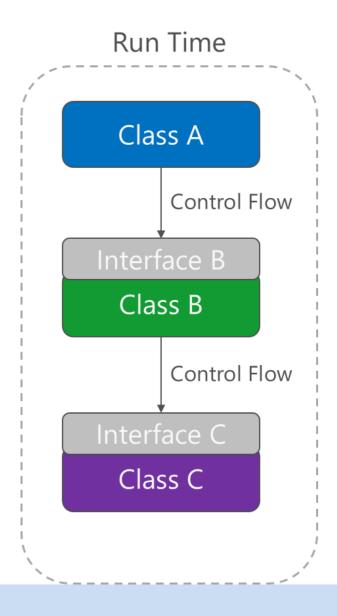






Inverted Dependency Graph







Force developers into the "pit of success!"

Otherwise, they may wind up in...







UI Classes should not depend directly on Infrastructure classes

How can our solution structure help enforce this?



Business logic and domain models should not depend directly on Infrastructure classes

How can our solution structure help enforce this?



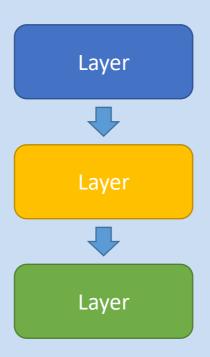
Less total code and less code repetition leads to fewer bugs and greater consistency

How can our code organization help achieve this?



LINQ is great, but LINQ everywhere often means data access logic and/or business logic everywhere

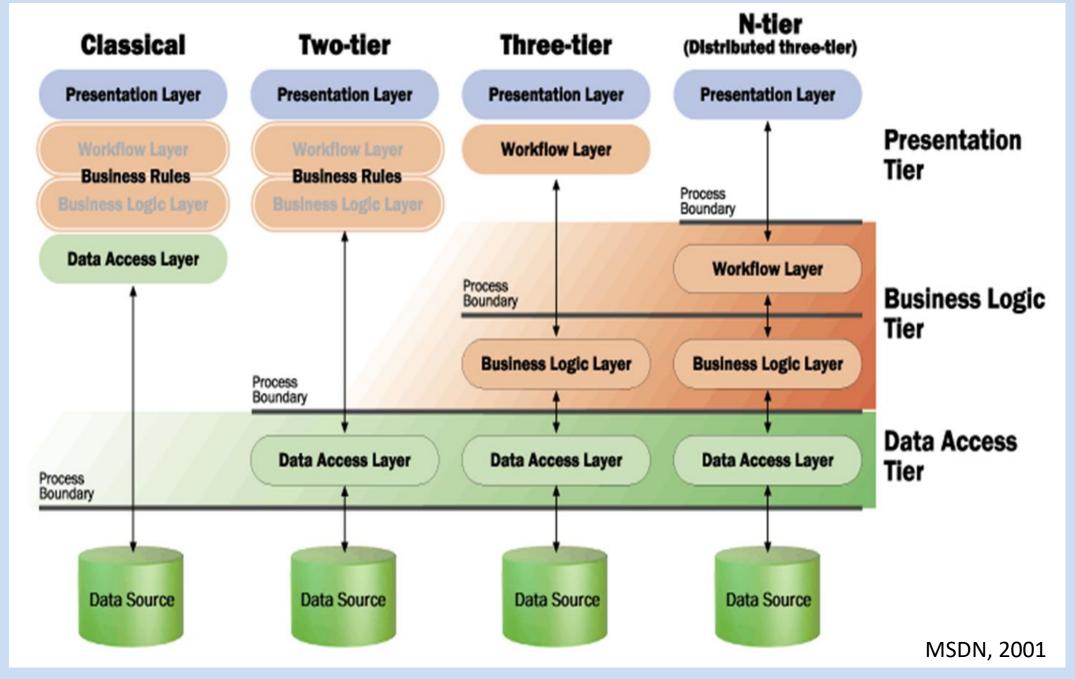
 What patterns can we use to help tame repetitive use of LINQ everywhere in our application?



"Classic" N-Tier Architecture

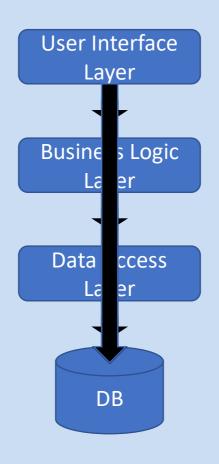
Also referred to as "N-Layer Architecture"







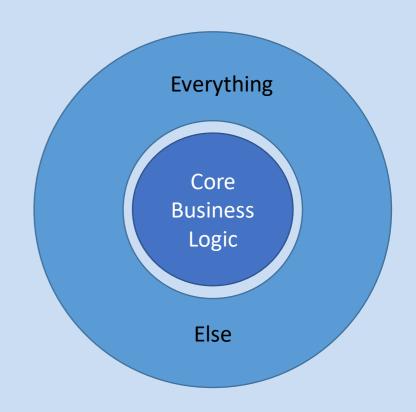




Everything

Depends on the *database*





Domain-Centric Design

Focus on the domain model and business logic, not infrastructure







The domain model

- Abstractions and interfaces for all required infrastructure dependencies
 - Infrastructure adapters implement these interfaces
 - UI constructs consume these interfaces via dependency injection



App Logic – Features or Use Cases

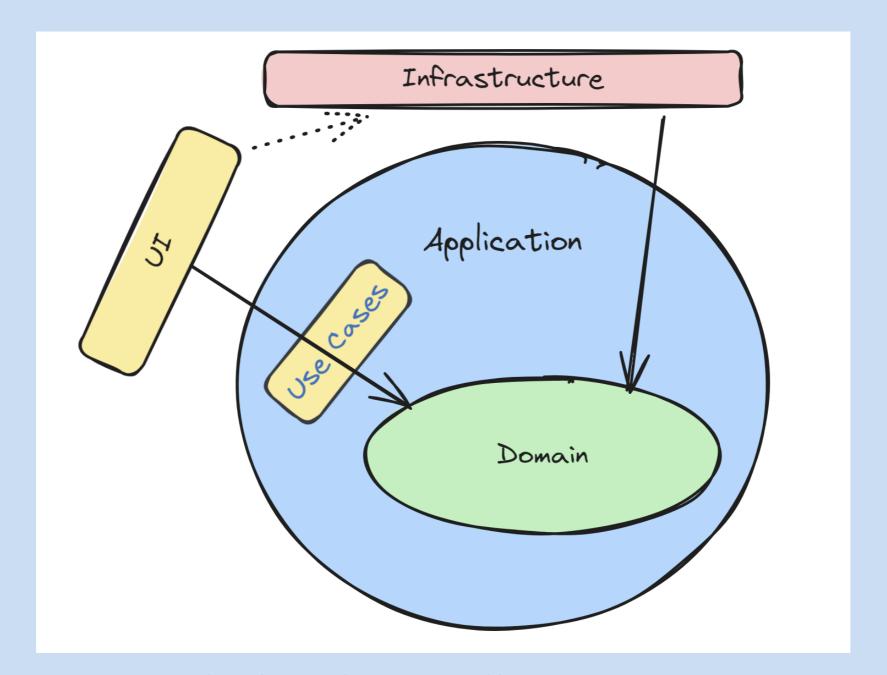
- Follow CQRS: Command/Query Responsibility Segregation
- Optional many apps can skip this additional project/layer do it in UI
- The commands
 - Load, create, and/or delete domain model type(s) (via Repository pattern)
 - Call methods on model object instances
 - Persist changes (via Repository pattern)
- The queries
 - Define a query service abstraction
 - Which returns custom DTOs representing the results
 - And are implemented in Infrastructure
 - Using what data access tech is most appropriate

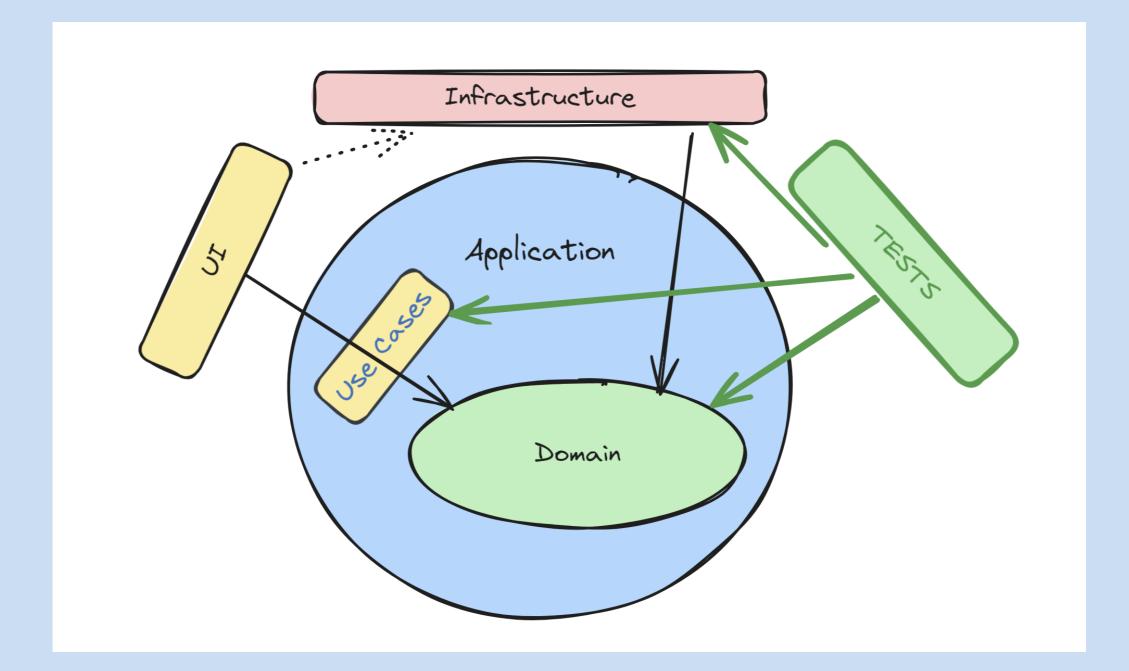
Typically do not use domain model

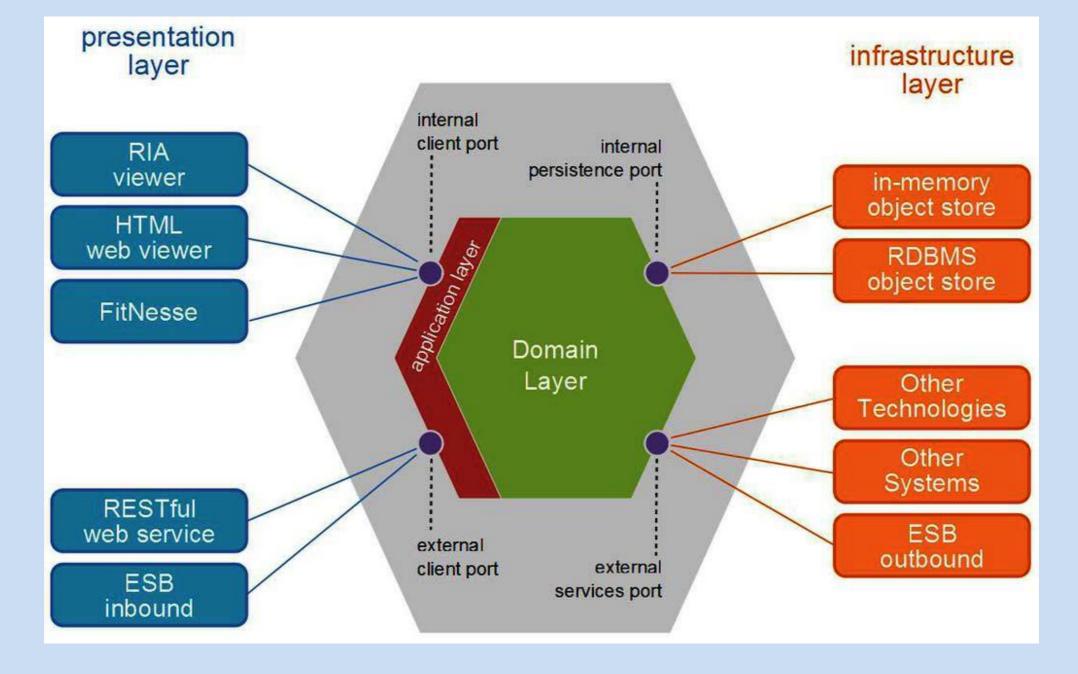




- a.k.a. Onion Architecture
 - (2009, Jeffrey Palermo)
- a.k.a. Hexagonal Architecture
 - (2005, Alistair Cockburn)
- a.k.a. Ports and Adapters
 - (probably the clearest name, 2005, Alistair Cockburn)
- Clean Architecture was introduced by Robert C. Martin in 2012











The Core of the Solution holds the domain model (and all business logic).





The Core of the Solution does not depend on external dependencies.



Rules of Clean Architecture

The Core of the Solution defines abstractions/interfaces, which are implemented in Core or Infrastructure





Avoid direct references to Infrastructure project types.

Exceptions:

App's Composition Root (startup DI wireup)

Integration/Functional Tests

Organizing ASP.NET Core Apps into Clean Architecture Solutions







Interfaces

Entities

Value Objects

Aggregates

Domain Services

Exceptions

Domain Events

Event Handlers

Specifications

The UseCases Project (app model - optional)

Query Interfaces

DTOs

Queries

Query Handlers

Commands

Command Handlers



The Infrastructure Project (dependencies)

Repositories

EF (Core)
DbContext

Cached Repositories

System Clock

Web API Clients

File System Accessors

Logging Adapters

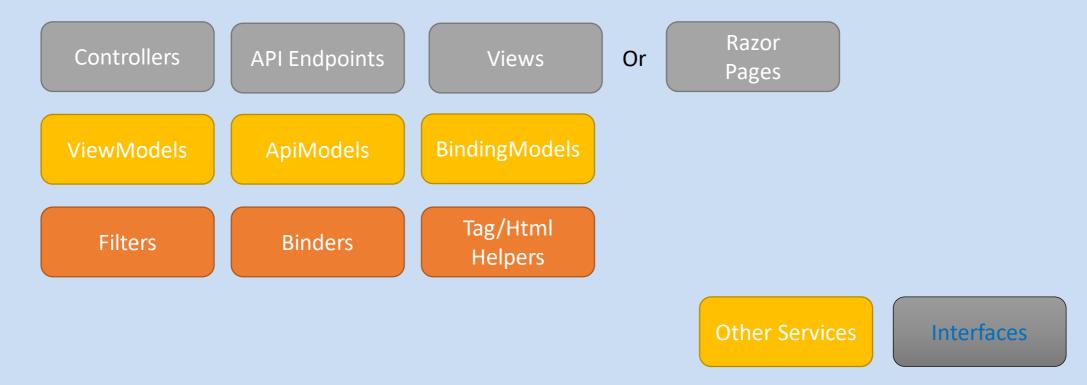
Email/SMS Sending

Other Services

Interfaces









Sharing Common Code Between Solutions

Common types may be shared between solutions.

• Domain-Driven Design refers to this class library as a **Shared Kernel**.

Shared Kernel is ideally distributed as a NuGet Package.





Base Entity

Base Domain Event

Base Specification

Common Exceptions

Common Interfaces

Common Auth e.g. User class

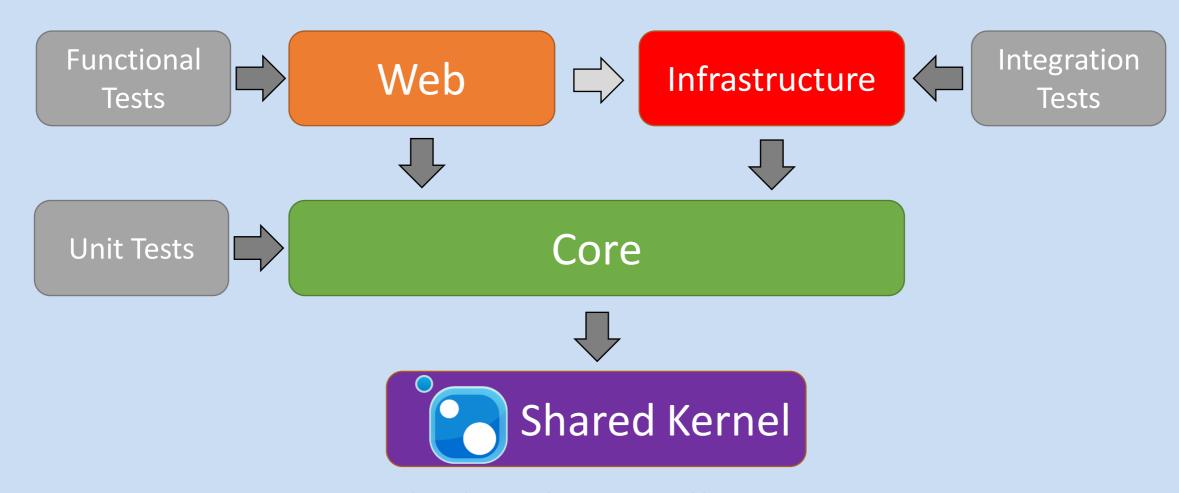
Common DI

Common Logging

Common Guard Clauses



Overall Dependency Relationship



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✓ src

- > Clean.Architecture.Core
- > Clean.Architecture.Infrastructure
- > Clean.Architecture.SharedKernel
- > Clean.Architecture.Web
- ✓ tests
 - > Clean.Architecture.FunctionalTests
 - > Clean.Architecture.IntegrationTests
 - > Clean.Architecture.UnitTests



But I Hate Multi-Project Solutions!

You can still follow these principles

You lose compile-time checks

 You can still use ArchUnit.NET or similar to try to enforce where certain types should/should not be used

The key benefits of using a Clean Architecture approach.





Compile-time Dependency Policy

 Separate projects ensure developers cannot add dependencies creating cycles (e.g. Core -> Infrastructure -> Core)



Framework Independent

- Works with ASP.NET, ASP.NET Core, Worker Services, Java, etc.
- No reliance on proprietary codebase or software libraries



Database Independent

- Minimizes code with knowledge of data storage choices
- No dependency on any particular database or data access library



Modular

- Easily supports multiple adapters implementing any abstraction
- Allows use of separate service implementations in separate deployment environments (local, dev, test, stage, prod, etc)



Testable

- Business/domain logic is easily unit tested
- All other modules can be unit or integration tested depending on how modules are composed for each test scenario

Clean Architecture Drawbacks

Everything has tradeoffs.







- Learning curve
 - Use of abstractions and DI can make code execution paths less obvious
- More code
 - Use of multiple projects and interfaces/adapters adds to overall code and size of solution (at least at first)
 - "It's too many projects!" It's literally 3 projects. (Give me a break.)

Recommendation

- Best to use for non-trivial, non-CRUD apps
- Works well with Domain-Driven Design





Using the dotnet CLI template

First, install the template from NuGet:

dotnet new -i Ardalis.CleanArchitecture.Template

You should see the template in the list of templates from dotnet new after this install successfully. Look for "Steve Smith Clean Architecture" with Short Name of "clean-arch".

Navigate to the directory where you will put the new solution.

Run this command to create the solution structure in a subfolder name Your.ProjectName:

dotnet new clean-arch -o Your.ProjectName

The Your ProjectName directory and solution file will be created, and inside that will be all of your new solution contents, properly namespaced and ready to run/test!

Code Walkthrough





Summary

- Separate concerns by project, and class
- Invert dependencies, especially on infrastructure concerns
- Core project holds abstractions and business logic, zero dependencies
- Infrastructure holds adapters for abstractions; references Core
- UI consumes abstractions and domain model; no direct use of Infrastructure types
- Shared Kernel holds concepts shared between apps/solutions



Stickers!









- Find me at ardalis.com or @ardalis
- Template: https://github.com/ardalis/cleanarchitecture
- Reference App: https://github.com/dotnet-architecture/eShopOnWeb

- Team Training/Mentoring: https://NimblePros.com
- Individual Developer Career Coaching: https://devBetter.com