```
FlexLexer
# yytext
                                           yy buffer state
# yyleng
                                        + yy_input_file
# yylineno
                                        + yy_ch_buf
+ yy_buf_pos
# yy_flex_debug
+ ~FlexLexer()
                                        + yy buf size
+ YYText()
                                        + yy_n_chars
+ YYLeng()
                                        + yy_is_our buffer
+ yy_switch_to_buffer()
                                        + yy_is_interactive
+ yy_create_buffer()
+ yy_delete_buffer()
                                        + yy_at_bol
+ yy_bs_lineno
+ yy_bs_column
+ yy_fill_buffer
+ yyrestart()
+ yylex()
+ yylex()
                                        + yy_buffer_status
+ switch streams()
+ lineno()
+ debug()
+ set debug()
                                               #yy buffer stack
                          yyFlexLexer
                 # yy_start_stack_ptr
# yy_start_stack_depth
                 # yy_start_stack
                 # yyin
                 # yyout
                 # yy_hold_char
                 # yy_n_chars
                 # yy_c_buf_p
                 # yy_init
# yy_start
and 16 more...
                 + yyFlexLexer()
                 + ~yyFlexLexer()
                 + yy_switch_to_buffer()
+ yy_create_buffer()
                 + yy_delete_buffer()
                 + yyrestart()
                 + yypush_buffer_state()
+ yypop_buffer_state()
                 + yylex()
                 + switch streams()
                 + yywrap()
                 # LexerInput()
                 # LexerOutput()
                 # LexerError()
                 # yyunput()
                 # yyinput()
                 # yympac()
# yy_load_buffer_state()
# yy_init_buffer()
# yy_flush_buffer()
# yy_push_state()
# yy_push_state()
                 # yy_pop_state()
# yy_top_state()
# yy_get_previous_state()
                 # yy_try_NUL_trans()
                 # yy get next buffer()
                 # yyensure buffer stack()
```