

Notes on Chapter 8 - Classes and Object Oriented Programming

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A curated list of important points for my reference.

1. Objects are the core things that Python programs manipulate. Every object has a type that defines the kinds of things that programs can do with that object.
2. An **Abstract Data type** is a set of objects and the operations on those objects.
3. The two powerful mechanisms for managing the complexity of programming are
 - Decomposition → Creates the structure of the program
 - Abstraction → Suppresses the detail
4. One implements data abstractions using **classes**.
: is a slice syntax for every element in the array.
5. When a function definition occurs within a class definition, the defined function is called as **method** and is associated with the class. These methods are sometimes referred to as **method attributes** of the class.
6. Class supports 2 kinds of operations
 - **Instantiation** is used to create instances of the class.
For ex., the statement `s = IntSet()` creates a new object of type `IntSet`. This object is called an Instance of `IntSet`.
 - **Attribute References** use dot notations to access attributes associated with the class. For ex., `s.member` refers to the method member associated with the instance `s` of type `IntSet`.
7. Whenever a class is instantiated, a call is made to the `__init__` method defined in that class.

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```
s=IntSet()  
s.insert(3)  
print(s.member(3))
```

creates a new instance of IntSet, inserts the integer 3 into that IntSet, and then prints true.

8. When data attributes are associated with a class we call them **Class variables**. When they are associated with an instance we call them **instance variables**.