

# **Introducción al Frontend**

**Clase 03**

**En clases  
pasadas...**

# HTML es semántico

Real  
No fake

**HTML ES SOBRE:**

LA INFORMACION

NO COMO SE VE

Real  
No fake

**css**

# CSS es declarativo

Real  
No fake

**the savior rem**  
(root em)

Real  
No fake

# JavaScript





**NDC { Sydney }**

17-21 September 2018

**Inspiring Software Developers**  
since 2008

[ndcsydney.com](http://ndcsydney.com)



`~h1{This is a heading}`

This is a paragraph.

This is another paragraph,  
with some `~b{bold text}` in  
it!

**NDC { Sydney }**  
17-21 September 2018

Inspiring Software Developers  
since 2008

---

[ndcsydney.com](http://ndcsydney.com)



`~h1{This is a heading}`

This is a paragraph.

This is another paragraph,  
with some `~b{bold text}` in  
it!

**NDC { Sydney }**  
17-21 September 2018

Inspiring Software Developers  
since 2008

---

[ndcsydney.com](http://ndcsydney.com)



```
~html(lang:en){
  ~metadata{
    ~title{It's HTML, Jim, but not as we know it...}
  }
  ~document{
    ~h1{Hello, World!}
    ~p{
      Using HTML, we can make paragraphs, and even
      ~link(surf:grid!cern.ch/hello.html){link}
      to other documents into our paragraphs!
    }
    ~img(surf:grid!cern.ch/images/test.jpg){Test Image}
  }
}
```

**NDC { Sydney }**  
17-21 September 2018

Inspiring Software Developers  
since 2008

[ndcsydney.com](http://ndcsydney.com)



**NDC { Sydney }**

17-21 September 2018

Inspiring Software Developers

```
~html(lang:en){  
  ~metadata{  
    ~title{Hello World in HyperLISP}  
  }  
  ~code(type=text/hyperlisp){  
  
    (bind (document "load")  
      (lambda (element event)  
        (alert "Hello World!"))))  
  
  }  
  ~document{  
    ~h1{Hyperlisp is the future, you know!}  
  }  
}
```



# The Web That Never Was - Dylan Beattie

22,444 views • Nov 13, 2018

---



**NDC Conferences**

106K subscribers

The story of the web is a story about freedom. It's a story about information, about breaking down barriers, about creating new ways for people to communicate, to collaborate, and to share their ideas. It's also a story that has as much to do with marketing, money and meetings as it does with

SHOW MORE

I think the main point is...

So many of these systems we use and rely on everyday are there not because somebody worked really really hard to find the best solution, or to make the best decision, or with the best possible team...

They are there because people found something that was good enough and thought about what we can do with it, **what is next?**

Real  
No fake

**“Simple, dynamic, and accessible to non-developers.”**

Easy to grasp syntactically; dynamic, to reduce verbosity and speed up development; and powerful.

Real  
No fake



Brendan Eich



# 10 días

Real  
No fake



imgflip.com

Real  
No fake

const all the  
way,  
if mutate then  
use let

**variables  
and values**

**number**

**booleans**

**strings**

**`Down on the sea`**

**"Lie on the ocean"**

**'Float on the ocean'**

# String interpolation



null **and**  
undefined

Non-zero value



null



0



undefined



# Just JavaScript



Hey there!

I'm Dan Abramov.

# Functions

## in JS

# Default parameters

This feature is pretty neat. It allows you to set a default value if none is provided.

```
1  function sayMsg(msg='This is a default message.') {  
2      console.log(msg);  
3  }  
4  
5  sayMsg(); // This is a default message.  
6  sayMsg('This is a different message!'); // This is a different message!
```

gistfile1.js hosted with ❤ by GitHub

[view raw](#)

# Arrays in JS

# DECLARATIVE PROGRAMMING





```
const someNumbers = [1, 232, 34, 2323, 12, 23232, 222]
```

```
// Imperative
```

```
const result = []
```

```
for (let i = 0; i < someNumbers.length; i++) {
```

```
  if (someNumbers[i] % 2 === 0) {
```

```
    result.push(someNumbers[i])
```

```
  }
```

```
}
```

```
// Declarative
```

```
const result = someNumbers.filter(num => num % 2 === 0)
```





**JS**

# Useful Array Methods →

<https://cutt.ly/oxeH2Pd>

# **Destructuring**

# Chains

[https://developer.mozilla.org/es/docs/Web/JavaScript/Reference/Global\\_Objects/Array](https://developer.mozilla.org/es/docs/Web/JavaScript/Reference/Global_Objects/Array)

# Objects in JS



```
const object = {  
  name: "Saitma",  
  race: "Human",  
  superpower: "Super strength"  
  color: "yellow"  
}
```

# **Destructuring**

```
const add = ({ x, y }) => {  
    return x + y  
}
```



```
const data = {  
  name: 'Harry',  
  location: {  
    city: 'Dehradun',  
    state: 'Uttrakhand'  
  },  
  car: {  
    name: 'Ferrari'  
  }  
}
```

```
const bikeName = data.bike?.name ?? 'No bike';  
console.log(bikeName);    // No bike
```



# Modules in JS

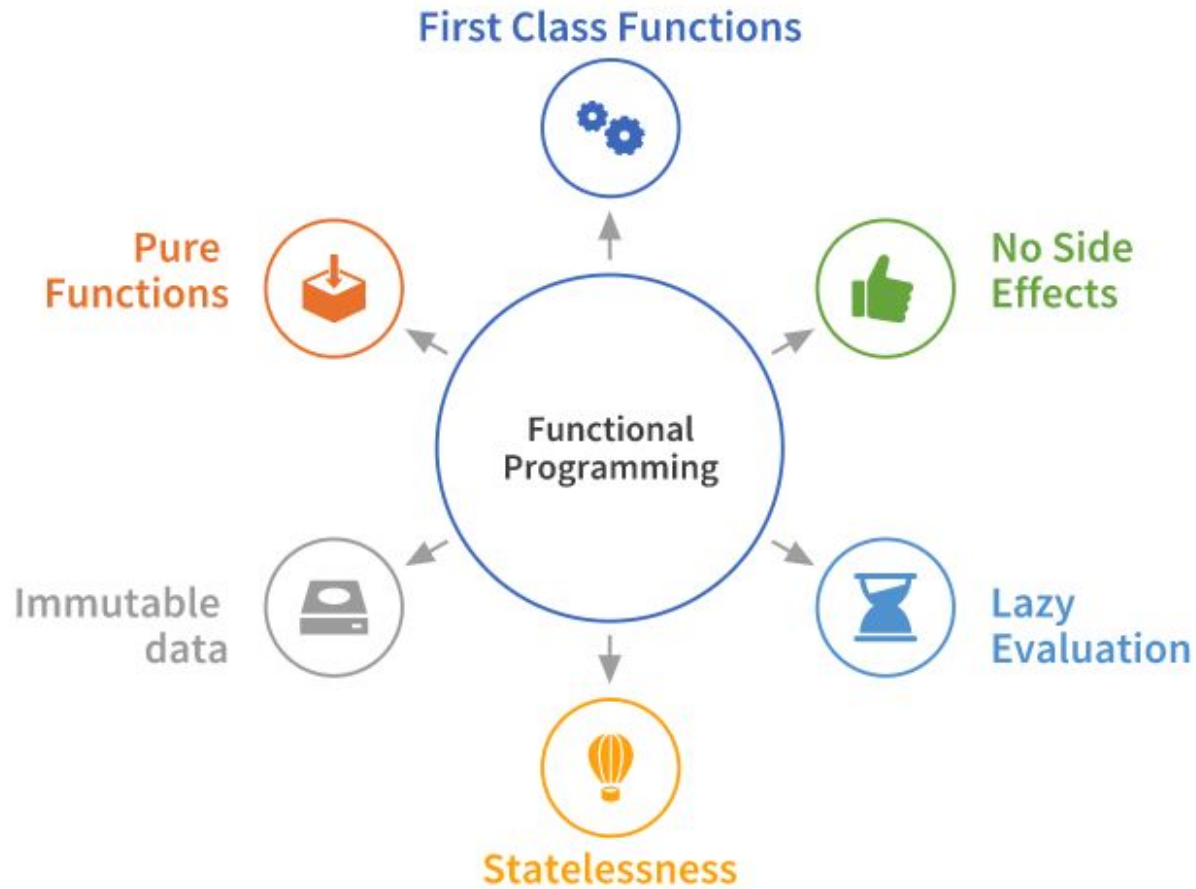
**import export**

**Default export**

**Named export**

# DOM

# Closures



Simpli  
ficación

# What is functional programming?

Functional programming is a programming paradigm—a style of building the structure and elements of computer programs—that treats computation as the evaluation of mathematical functions and avoids changing-state and mutable data—

Wikipedia

Simpli  
ficación

So how do we know if a function is `pure` or not? Here is a very strict definition of purity:

- It returns the same result if given the same arguments (it is also referred as `deterministic`)
- It does not cause any observable side effects

**It returns the same result if given the same arguments**

Imagine we want to implement a function that calculates the area of a circle. An impure function would receive `radius` as the parameter, and then calculate `radius * radius * PI`:

```
const PI = 3.14;

function calculateArea(radius) {
  return radius * radius * PI;
}

calculateArea(10); // returns 314.0
```

Simpli  
ficación



## It does not cause any observable side effects

Examples of observable side effects include modifying a global object or a parameter passed by reference.

Now we want to implement a function to receive an integer value and return the value increased by 1.

```
let counter = 1;

function increaseCounter(value) {
  counter = value + 1;
}

increaseCounter(counter);
console.log(counter); // 2
```

Simpli  
ficación

# Immutability

Unchanging over time or unable to be changed.



after it's created. **\*\*If you want to change an immutable object, you can't. Instead,** you create a new object with the new value.\*\*

Simpli  
ficación

**pure functions + immutable data = referential transparency**

Simpli  
ficación

# Functions as first-class entities



Simpli  
ficación

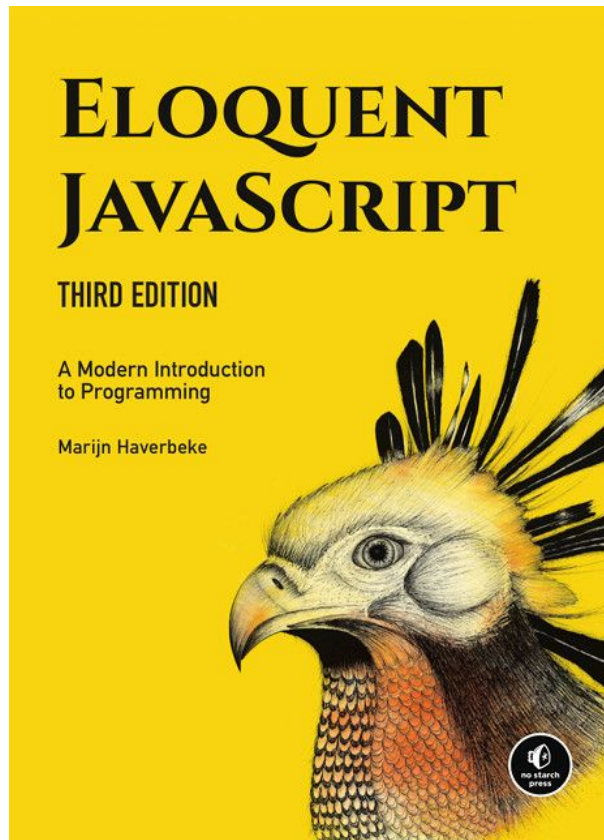
## Higher-order functions

When we talk about higher-order functions, we mean a function that either:

- takes one or more functions as arguments, or
- returns a function as its result

The `doubleOperator` function we implemented above is a higher-order function because it takes an operator function as an argument and uses it.

You've probably already heard about `filter`, `map`, and `reduce`. Let's take a look at these.



**[eloquentjs-es.thedojo.mx](http://eloquentjs-es.thedojo.mx)**

# ¿Qué es React?

Es una **librería de JavaScript** de **código abierto**, **creada y mantenida por Facebook** que nos permite crear interfaces de usuario y aplicaciones en la web (y móvil) usando **programación reactiva** y funcional.