Node

+ F_value
+ G_value
+ H_value
+ type
+ pos_x
+ pos_y

+ Node()
+ Node()
+ Node()
+ Node()
+ ~Node()
+ set_parent()
+ set_start()
+ set_goal()
+ set_obstacle()
+ operator==()
+ operator=()
+ operator!=()
+ operator<()
+ operator>()

+parent