```
Animal

    allFunctions

+ alreadyMoved
+ alreadyReproduced
+ Energia
+ Fila
+ Columna
+ Sexo
+ tipoAnimal
+ Animal()
+ ~Animal()
+ operator!()
+ operator++()
+ operator~()
+ operator--()
+ Print()
        Lobo
   + Lobo()
   + Lobo()
   + ~Lobo()
   + operator!()
   + operator++()
   + operator~()
```