Addison, TX

**SKILLS** 

**Languages:** Scala, JavaScript/TypeScript, SQL, C++, Python **Technologies:** React.js, Next.js, Node.js, PostgreSQL, MongoDB

WORK EXPERIENCE

#### Tillion

# **ENCE** Software Engineer

2021 - Present

- Developed backend APIs for a ticket sales dashboard application and scheduled jobs that distribute, synchronize, and price tickets on many 3rd party integrations using Scala
- Wrote SQL queries to interface with our APIs as well as updating schema and populating data in our Postgres database
- Worked with a designer and team members to create new features for our web application in React

#### **Lockheed Martin**

Associate Software Engineer

2019 - 2021

- Developed C++ software models for F-16 flight simulators in an MVC system
- Redesigned simulation UI and other tools using GTK in C++/Python
- Created tools for QA to streamline testing procedures
- Investigated and fixed bugs in production code
- Drove the transition from waterfall to agile by training coworkers on story creation and management
- Wrote guides on code organization and team workflow to help new hires

#### **EDUCATION**

# **Texas A&M University**

B.S. in Computer Engineering (GPA: 3.6)

2018

Minor: Japanese

Osaka University (Osaka, Japan study abroad)

2017

**Business Proficiency in Japanese** (Passed Japanese Language Proficiency Test N2)

## **PROJECTS**

Clash Tips (JavaScript | Next.js, MongoDB) [Website]

- Created and continue to maintain a web app for viewing League of Legends tournament statistics to help draft against upcoming opponents
- Interface with official game APIs and store aggregate data in MongoDB's Atlas Cloud

# **DATA Website** (JavaScript | Next.js) [Code][Website]

Made and hosted website for Dallas Area Transit Alliance (DATA) advocacy group

# Open Sidewalk Map (JavaScript | Next.js) [Code] [Website]

• Created a website to pull sidewalk geometry and display it over satellite imagery

# **RS** Clicker (JavaScript | Phaser) [Code] [Website]

• Developed a RuneScape themed clicker game. Defeat different enemies, collect items, level up skills, and unlock new areas

## Attendance Tracker (JavaScript, SQL | Node, React) [Code]

- Created an attendance tracking product and service that allows students to swipe in using their student IDs and automatically be logged for attendance in the ongoing course
- Professors can register their classes through a website and start/end attendance by swiping their own ID on the device