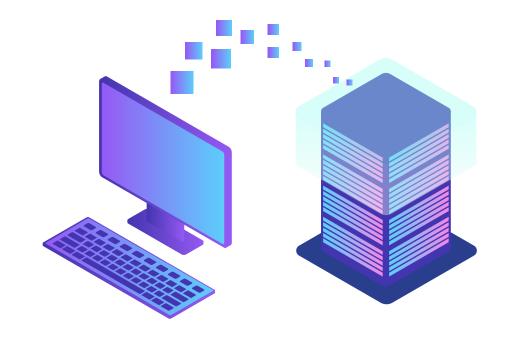
Oblivion Sound

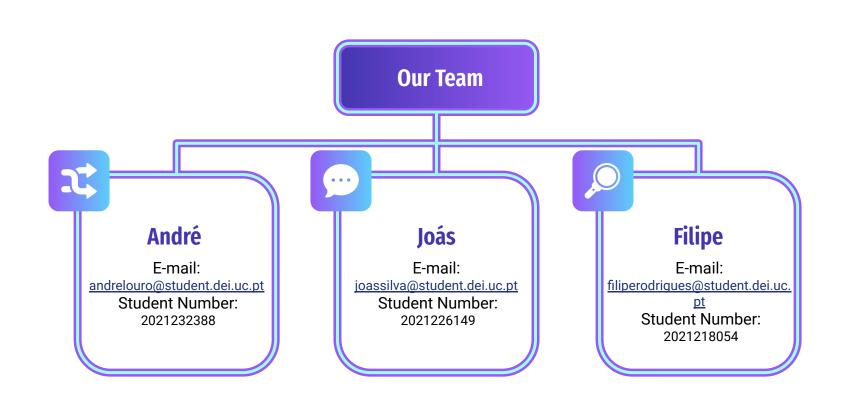
Computer Engineering Course DataBases Class



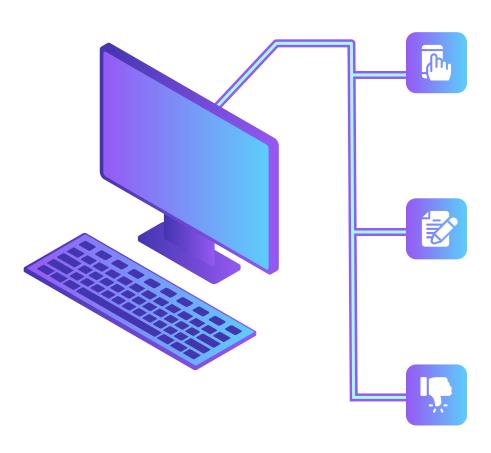


Project Description

Our goal is to make a complete and functional database for an hypothetical application named *Oblivion Sound*, for the time we have designed a visual entity-relationship diagram and its attributes. We will be using SQL as the programming language for the creation of the actual database, where we will manage the data of a music streaming service implementing the needed functionalities for it to be usable and secure.



Data migration process infographics



Insert

Examples of data to insert:

- Artist and Consumer Accounts;
- Songs and Albums;
- Playlists;
- Pre-Paid Cards;
- Comments;

Update

Examples of data to update:

- Artist and Consumer Accounts;
- Playlist visibility, name and songs;
- Pre-Paid Cards;
- Consumer Subscription;

Delete

Examples of data to insert:

- Artist and Consumer Accounts;
- Songs, Albums and Playlists;
- Pre-Paid Cards;

Transactions

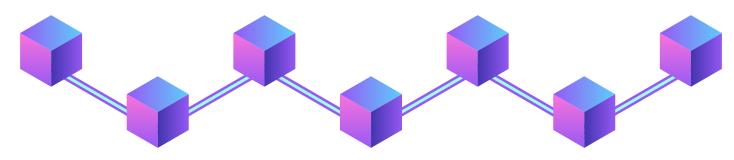
- Every insertion/deletion/update operation;
- Subscription plan payment;
- Pre-paid card redeeming/usage;
- The update/creation of the top 10 most listened songs playlist;



Concurrency Conflicts

- When creating an account, the same username can't be used twice;
- Multiple comments at the same time can cause the comments to be out of order or to be with the wrong content;
- Simultaneous subscriptions, pre-paid cards, playlist, song or album creation or update

Development Plan



Planned Tasks

- Insertion of the necessary data using SQL;
- Postman management;
- Correction of errors;
- Preventing conflicts and data corruption;

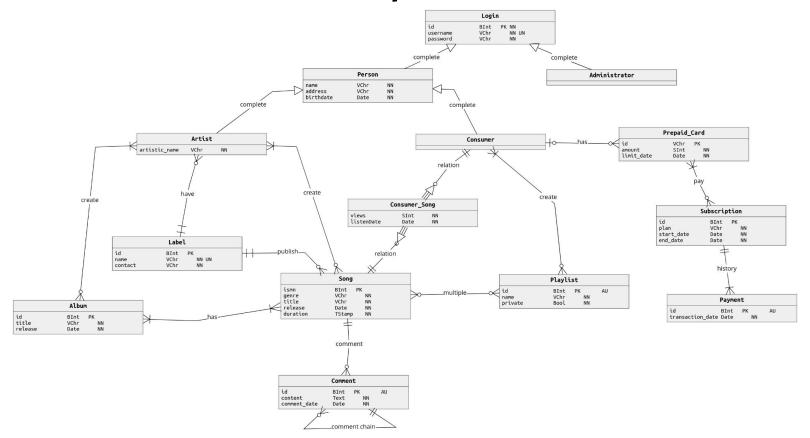
Work Division

Every team member will work equally in each task.

Timeline

Weekly 6 hours of work for each team member.

Conceptual ER



Physical ER

