

Date	Key Decisions, Progress Made, Reflection on Decisions etc.	Tasks To Be Completed	Milestones Achieved	Obstacles	
06/03/19	<ul style="list-style-type: none"> Meeting will involve writing out epic and user stories All work on project will be documented in a Google Doc for ease of collaboration and later converted to a pdf file to push to GitHub Anticipating requirement of 3 epic stories rather than 2 Decided 1 story point = 2 hours User story priority system will range from 1-5 where 1 is highest priority Epic stories completed User stories completed 	<ul style="list-style-type: none"> Complete acceptance criteria for each user story 		<ul style="list-style-type: none"> Settling on an appropriate 'benefit' for each user story was the largest issue 	
08/03/19	<ul style="list-style-type: none"> Meeting will involve completing acceptance criteria for user stories Decided to add an epic story for staff login User stories relating to staff login epic story completed Acceptance criteria for each user story completed 	<ul style="list-style-type: none"> Elliot to convert user stories to pdf and push to GitHub 	Milestone 1 Achieved	<ul style="list-style-type: none"> Uncertainty with how the 'bread' on a wrap is customised Uncertainty of the design of the website made writing 'Acceptance Criteria' a bit difficult Settling on appropriate 'benefits' still remains an issue 	
16/03/19	<ul style="list-style-type: none"> As per feedback from Milestone 1, US1 will be split into 4 separate user stories so workload may be more efficiently delegated later <ul style="list-style-type: none"> US1: "As a customer, I want to be able to place a custom order so I can select the most suitable meal" will be split into separate user stories for mains, sides, drinks, and another for placing the order Drew up a rough use-case model 			<ul style="list-style-type: none"> Finding times for meetings when all members are available is a challenge and often leads to us meeting at very late hours when we are tired and productivity levels are low 	

	<ul style="list-style-type: none"> Tutor has clarified that the bread on a wrap is not customisable 				
23/03/19	<ul style="list-style-type: none"> Completed CRC cards on whiteboard; typed up into Google Doc Completed UML class diagram based on CRC cards on whiteboard; subsequently drawn up on draw.io Upon reviewing the diagram, much of the information classes we were storing seemed redundant <ul style="list-style-type: none"> Ability for staff to login to the system was deemed unnecessary and would only cause extra work in the development phase hence decided to remove this from the product backlog. This means we no longer needed a Staff class 	<ul style="list-style-type: none"> Consult tutor about how wrap bread is customised Delegate backend development 		<ul style="list-style-type: none"> Uncertain about how to best model Burgers and Wraps; as separate classes or under the same class Not knowing how the backend relates to the frontend of the system caused many issues when trying to decide which functions each class required draw.io gave us some technical difficulties whilst using a trackpad 	
29/03/19	<ul style="list-style-type: none"> Reviewed CRC cards and changed how data will be stored in classes <ul style="list-style-type: none"> Dictionaries within classes will now store quantity and price of ingredient, rather than having each ingredient be an attribute of the class. This means getter/setter methods won't be required for each ingredient, increasing flexibility of system Upon review, Customer class is being removed from the system as it seemed 	<ul style="list-style-type: none"> Sherry to begin backend for Main class Elliot to begin backend for Side class Cuthbert to begin backend for Drink class Get feedback from Milestone 2 and update accordingly 	Milestone 2 Achieved	<ul style="list-style-type: none"> Still not fully certain about whether some functions are necessary due to ambiguity on how the backend and frontend of the system work together but reviewing the labs helped a bit Whether some associations in the UML class diagram should be composition or aggregation were uncertain due to the same reason as above 	

	<p>more efficient if order ID was simply stored in the Order object rather than in the Customer object since Order objects were already stored in the system</p> <ul style="list-style-type: none">• Updated interactions between classes to better reflect changes in stock level and price of each item<ul style="list-style-type: none">○ Update price is now a function under System○ Update quantity is now a function under Main, Side, Drink○ Reviewing this week's/last week's lab as an example was very helpful in figuring out under which class functions should go• UML class diagram updated to reflect changes in CRC cards				
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